

Computing



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Tutorial: Maths for Computing



Trees

A lot of concepts and definitions follows from Section 5:
 Introduction to Graph Theory

Syllabus

- Properties of Trees
- Rooted Trees and Binary Trees
- Binary Search Trees



Trees: Properties of Trees

1) Characteristics of a Tree

A tree is a connected graph that contains no cycles. A tree has no loops and no multiple edges. All trees are simple graphs.

2) Path Graphs

A tree that contains only vertices of degree one or two is called a *path graph*. The length of a path graph is the number of edges in it.

3) Number of Edges

(*Theorem*) Let T be a tree with n vertices. Then T has n - 1 edges.

Therefore, the sum of the degree sequence is necessarily 2n-2



Trees: Properties of Trees

4) Spanning Subgraphs

The graph H is a **subgraph** of a graph G if H's vertices are a subset of the G's vertex, its edges are a subset of the edge set of G, and each edge of H has the same end-vertices in G and H.

H is called a **spanning subgraph** of G if the vertices of H are the same as the vertices of G.

5) Spanning Trees

If H is a spanning subgraph which is also a tree, then H is said to be a spanning tree of G. (G does not need to be a tree)



Trees: Properties of Trees 2008 Zone A Q9

Question 9

(a) A graph with 5 vertices: a, b, c, d, e has the following adjacency list:

a:b,e

b:a, c, d

c:b, d

d:b, c, e

e:d, a.

- Draw this graph, G.
- (ii) Draw a spanning tree of G.
- (iii) Draw all the non-isomorphic spanning trees of G and call this set S.
- (iv) How many non-isomorphic trees can be created by adding a new vertex and edge to the trees in S.
 [6]



Trees: Properties of Trees 2008 Zone A Q9

a:b, e

 $b:a,\ c,\ d$

c:b, d

d:b, c, e

 $e:d,\ a.$



[2]

[2]

[2]

2001

Question 10

- (a) Draw the tree T with vertex set V(T) = {v₁, v₂, v₃, v₄} and edge set E(T) = {v₁v₂, v₂v₃, v₃v₄}.
 - Construct all the non-isomorphic trees with five vertices which can be obtained by attaching a new vertex of degree one to a vertex of T.
 - (ii) Explain briefly why the trees you obtain in (i) are not isomorphic to each other.
 - (iii) Constuct a tree with five vertices which is not isomorphic to any tree you constructed in (i).





Trees: Properties of Trees 2008 Zone A Q9

- Part IV
- Examiner's Commentaries: Then it is a question of adding another vertex and edge to each of these in all possible places and finally eliminating the isomorphic ones to do part (iv).
- Simpler Exercise (2006 Q9)
 - (b) (i) Draw the 3 non-isomorphic trees on 5 vertices.
 - (ii)Draw, on a separate diagram, all the non-isomorphic trees on 6 vertices, by adding a vertex to copies of the trees you have drawn or otherwise.
 [6]



- (b) A binary search tree is designed for an ordered list of 3185 records.
 - (i) Find which record is stored at the root (at level 0) of the tree and at each of the nodes at level 1.[2]
 - (ii) What is the maximum number of comparisons that would need to be made to match a target with any existing record? [2]



Ques	tion	9 (a) What properties must a graph satisfy in order for it to be a tree?	[2]
(b)	(i)	Design a balanced binary search tree for an ordered list of 11 records. Label the records $1, 2, \ldots, 11$ in your tree.	[4]
	(ii)	What is the height of the tree that you have constructed?	[1]
	(iii)	What is the maximum number of comparisons that would have to be made to match any existing record? This number should include the final comparison that determines the match.	[1]

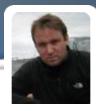




2002

(c) Calculate the least height of a binary search tree that has 1000 records stored at its internal nodes.

[2



2003

- Question 8 (a) In a tennis match two players, A and B, play up to 3 sets and the winner of the match is the first player to win a total of 2 sets. Each set is either won or lost, it cannot be drawn.
 - Use a binary tree to model the possible outcomes of the match.
 - (ii) The probability of A winning any given set is ³/₅ and the probability of B winning any given set is ²/₅. Find the probabilities that: the match is won by A in 3 sets; the match lasts for 2 sets. Show your calculations clearly.

[4]



2003

(b) Construct a balanced binary search tree for an ordered list of 15 records, labelling them 1, 2, 3, ...15 in your tree. What is the maximum number of comparisons a computer would have to make to match any existing record? [4]





- Question 7 (a) (i) What properties must a graph have in order for it to be a tree?
 - (ii) Say, with reason, whether or not it is possible to construct a tree with degree sequence 4, 3, 3, 1, 1.
 - (iii) Say, with reason, whether it is possible to construct a tree with degree sequence 4, 3, 2, 2, 1.
 - (iv) What properties must a graph have in order for it to be a binary tree?
 [5]



- (b) A binary search tree is designed to store an ordered list of 3000 records at its internal nodes.
 - Find which record is stored at the root (level 0) of the tree and at each
 of the nodes at level 1.
 - (ii) What is the height of the tree?
 - (iii) What is the maximum number of comparisons needed in order to find an existing record in the tree?
 [5]





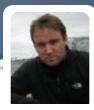
- Question 9 (a) What two properties must a graph, G, satisfy in order for it to be a tree? [1]
 - (b) Let H be a subgraph of a graph G. Explain what it means for H to be a spanning tree of G.
 [2]



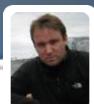
(c) Let G be the simple graph with vertex set V(G) = {a, b, c, d, e} and adjacency matrix

$$\mathbf{A} = \begin{bmatrix} & a & b & c & d & e \\ a & 0 & 1 & 0 & 0 & 0 \\ b & 1 & 0 & 1 & 0 & 1 \\ c & 0 & 1 & 0 & 1 & 0 \\ d & 0 & 0 & 1 & 0 & 1 \\ e & 0 & 1 & 0 & 1 & 0 \end{bmatrix}.$$

- (i) What do the numbers on the leading diagonal of this matrix tell you about the graph?
- Say how the number of edges in G is related to the entries in the adjacency matrix A and calculate this number.

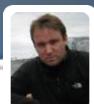


- (iii) Draw G.
- (iv) Find a spanning tree T₁ for G and give its degree sequence.
- (v) Find a spanning tree T₂ for G which is **not** isomorphic to T₁ and give a reason why it is not isomorphic. [7]



Question 9

- (a) A binary search tree is designed to store an ordered list of 10000 records numbered 1,2,3,...10000 at its internal nodes.
 - (i) Draw levels 0, 1 and 2 of this tree showing which number record is stored at the root and at each of the nodes at level 1 and 2, making it clear which records are at each level.
 - (ii) What is the maximum number of comparisons that would have to be made in order to locate an existing record from the list of 10000? [4]



- (b) (i) Draw the 3 non-isomorphic trees on 5 vertices.
 - (ii)Draw, on a separate diagram, all the non-isomorphic trees on 6 vertices, by adding a vertex to copies of the trees you have drawn or otherwise.
 [6]



2007

Question 9

(a) Given the graph G with vertices $v_1, v_2, ... v_7$ and adjacency list

 $v_1:v_2,v_4$

 $v_2: v_1, v_3$

 $v_3:v_2,v_4$

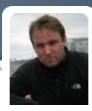
 $v_4:v_{1,}v_{3,}v_{5}$

 $v_5: v_4, v_6$

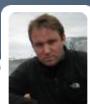
 $v_6: v_5, v_7$

 $v_7: v_5, v_6.$

(i) Draw this graph.



- (ii) Say how many edges there are in a tree with n vertices. Hence explain how many edges must be removed from G to create a spanning tree.
- (iii) The graph G has precisely 12 different spanning trees, list the twelve distinct pairs of edges which, when removed, give the 12 spanning trees, T₁, T₂, T₁₂.
- (iv) By partitioning the set {T₁, T₂, T₁₂} into subsets where the trees of a subset are all isomorphic to one another, while the two trees from different subsets are non-isomorphic, or otherwise, draw the four non-isomorphic spanning trees of G.
 [7]



- (b) A binary search tree is designed to store an ordered list of 50000 records, numbered 1,2,3....50000 at its internal nodes.
 - (i) Draw levels 0, 1 and 2 of this tree, showing which number record is stored at the root and at each of the nodes at level 1 and 2, making it clear which records are at each level.
 - (ii) What is the maximum number of comparisons that would have to be made in order to locate an existing record from the list of 50000? [3]

