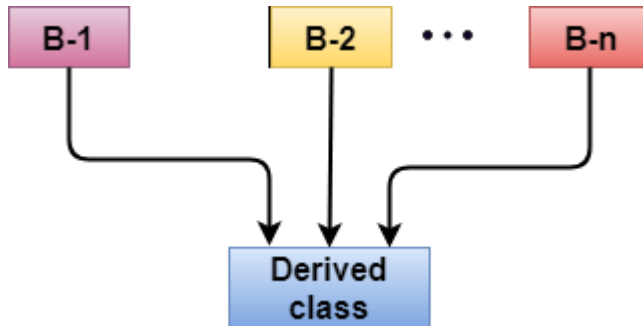


# C++ Multiple Inheritance

**Multiple inheritance** is the process of deriving a new class that inherits the attributes from two or more classes.



//Let's see a simple example of multiple inheritance.

```
#include <iostream>
using namespace std;
class A
{
    protected:
        int a;
    public:
        void get_a(int n)
        {
            a = n;
        }
};

class B
{
    protected:
        int b;
    public:
```

```
void get_b(int n)
{
    b = n;
}
};
class C : public A,public B
{
public:
    void display()
    {
        std::cout << "The value of a is : " <<a<< std::endl;
        std::cout << "The value of b is : " <<b<< std::endl;
        cout<<"Addition of a and b is : "<<a+b;
    }
};
int main()
{
    C c;
    c.get_a(10);
    c.get_b(20);
    c.display();

    return 0;
}
```

```
#include <iostream>
using namespace std;
class Base_class_1
{
public:
    void show_1()
```

```
{
cout<<" This is show function of first base class"<<endl;
}
};

class Base_class_2
{
public:
void show_2()
{
cout<<" This is show function of second base class"<<endl;
}
};

class derived_class: public Base_class_1,public Base_class_2
{
public:
void show_3()
{
cout<<" This is show function of the derived class"<< endl;
}
};

int main()
{
derived_class d;
d.show_1();
d.show_2();
d.show_3();
}

#include <iostream>
using namespace std;
class Value_1
```

```
{  
    public:  
        int a = 10;  
        int b = 20;  
};  
class Value_2  
{  
    public:  
        int c = 30;  
        int d = 40;  
};  
class Value_3  
{  
    public:  
        int e = 50;  
        int f = 60;  
        int g = 70;  
};  
class Value_4: public Value_1,public Value_2,public Value_3  
{  
    public:  
        void sum()  
        {  
            int result;  
            result= a+b+c+d+e+f+g;  
            cout<<" Sum of all the values is: "<<result<< endl;  
        }  
};  
int main()  
{  
    Value_4 v;
```

```
v.sum();  
}
```

```
#include <iostream>  
using namespace std;  
class Sum  
{  
public:  
int a = 10;  
int b = 20;  
void sum()  
{  
cout<<" Result of sum is: "<<a+b<<endl;  
}  
};  
class Mul  
{  
public:  
int c = 30;  
int d = 40;  
void mul()  
{  
cout<<" Result of multiplication is: "<<c*d<<endl;  
}  
};  
class Div  
{  
public:  
int e = 50;  
int f = 60;  
void divi()
```

```
{
cout<<" Result of division is: "<< f/e<<endl;
}
};

class Mod
{
public:
int g = 70;
int h = 20;
void mod()
{
cout<<" Result of Modulo Division is: "<< g%h<<endl;
}
};

class Sub: public Sum,public Mul,public Div,public Mod
{
public:
int i = 80;
int j = 90;
void sub()
{
sum();
mul();
divi();
mod();
cout<<" Result of subtraction is: "<<i-j<< endl;
}
};

int main()
{
Sub s;
```

```
s.sub();
```

```
}
```