

→ initialization

→ condition check

→ update

for (init; condⁿ; update)

{



① init

② condⁿ check

③ ← ④

}

once ← ①

for (int i=0; i<5; i++)

{ ③ s.o.pl("i") ;

i 0 1 2

0<5

1<5

2<5

*

*

*

* * * * *

0 1 2 3 4

i = (n-1)/2 //

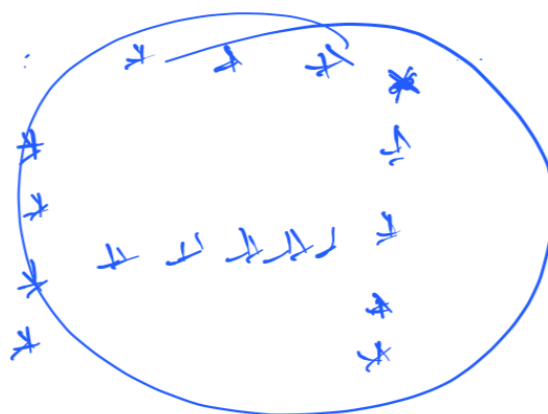
→ i → 0

1

2

3

4



i == 0 && j != 0 && j != n-1
(or)

i == 0 && j > 0 && j < n-1

j == 0 && i != 0 //

i == n-1 && j != 0 //