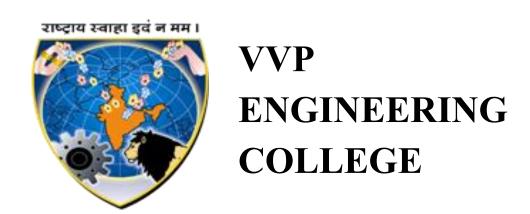
MOBILE APPLICATION DEVELOPMENT (3170726)



SUBMITTED BY: **DISHEN MAKWANA 180470107035**



V. V. P. Engineering College, Rajkot

Department of Computer Engineering

Vision of the Institute

• To be an exemplary institute, transforming students into competent professionals with human values.

Mission of the Institute

- To provide a conducive academic environment for strengthening technical capabilities of the students.
- To strengthen linkage with industries, alumni and professional bodies.
- To organize various co-curricular and extra-curricular activities for overall development of the students.
- To practice good governance and conduct value- based activities for making students responsible citizens.

Vision of the Department

• Transforming students into globally efficient professionals with moral values.

Mission of the Department

- To provide a strong foundation of computer engineering through effective teaching learning process.
- To enhance industry linkage & alumni network for better placement and real-world exposure.
- To provide various opportunities & platforms for all round development of students &

encourage them for value-based practices.

Program Educational Objectives (PEOs)

Graduates will be able to

- Apply computer engineering theories, principles and skills to meet the challenges of the society.
- Communicate effectively, work collaboratively and manifest professionalism with ethics.
- Exhibit life-long learning attitude and adapt to rapid technological changes in industry.
- Advance their career in industry, pursue higher education or become an entrepreneur.

Program Specific Outcomes (PSO)

Graduates will be able to

- **PSO1**: Apply fundamental knowledge of hardware and software aspects of computer systems.
- **PSO2**: Analyze, model and develop computer applications by adapting emerging technologies and standard practices of software project development to meet the requirements of industry and society.
- **PSO3**: Use different programming languages and open-source platforms.



V.V.P. ENGINEERING COLLEGE RAJKOT

Certificate

This is to certify that

Mr. DISHEN MAKWANA, Enrollment No: 180470107035, Branch: Computer Engineering, Semester: 7 has satisfactorily completed the course in the subject: **Mobile Application Development (3170726)** within the four walls of V.V.P. Engineering College, Rajkot.

Date of Submission:

Prof. Nivid Limbasiya,
Staff In-Charge

Head of Department, Department of Computer Engineering, V.V.P. Engineering College



V. V. P. Engineering College Department of Computer Engineering Course Outcomes

Semester: 7th

Subject: Mobile Application Development

Code: 3170726

After learning the course, the students will be able to

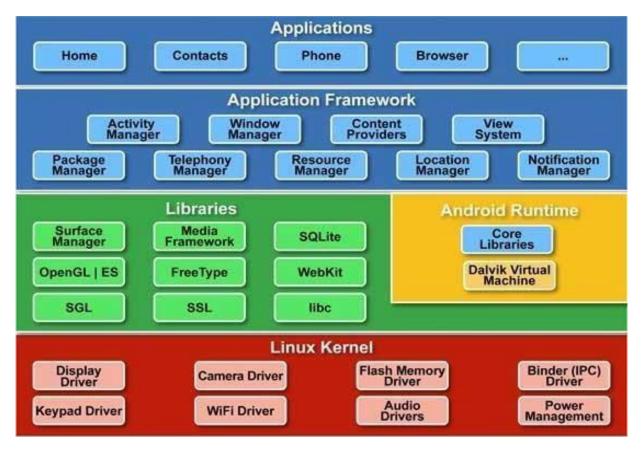
Sr. No.	CO statement
CO-1	Understand Android architecture, activities and their life cycle.
CO-2	Apply the knowledge to design user interface using Android UI And Component
CO-3	Manage system database, remote database operations using web services and Firebase
CO-4	Apply knowledge of map, location services, Graphics, android system and background services
CO-5	Publish and distribute Android Application

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Assignment – 1

1. Explain the Android Architecture.



Android architecture is a software stack of components to support mobile device needs. Android software stack contains a Linux Kernel, collection of c/cpp libraries which are exposed through an application framework services, runtime, and application.

Following are main components of android architecture those are

- 1. Applications
- 2. Android Framework
- 3. Android Runtime
- 4. Platform Libraries
- 5. Linux Kernel

In these components, the Linux Kernel is the main component in android to provide its operating system functions to mobile and Dalvik Virtual Machine (DVM) which is responsible for running a mobile application.

Following is the pictorial representation of android architecture with different components.

Applications

The top layer of the android architecture is Applications. The native and third-party applications like contacts, email, music, gallery, clock, games, etc. whatever we will build those will be installed on this layer only.

The application layer runs within the Android run time using the classes and services made available from the application framework.

Application Framework

The Application Framework provides the classes used to create Android applications. It also provides a generic abstraction for hardware access and manages the user interface and application resources. It basically provides the services through which we can create a particular class and make that class helpful for the Application creation.

The application framework includes services like telephony service, location services, notification manager, NFC service, view system, etc. which we can use for application development as per our requirements.

Android Runtime

Android Runtime environment is an important part of Android rather than an internal part and it contains components like core libraries and the Dalvik virtual machine. The Android run time is the engine that powers our applications along with the libraries and it forms the basis for the application framework.

Dalvik Virtual Machine (DVM) is a register-based virtual machine-like Java Virtual Machine (JVM). It is specially designed and optimized for android to ensure that a device can run multiple instances efficiently. It relies on the Linux kernel for threading and low-level memory management.

The core libraries in android runtime will enable us to implement android applications using standard JAVA programming language.

Platform Libraries

The Platform Libraries includes various C/C++ core libraries and Java-based libraries such as SSL, libc, Graphics, SQLite, Webkit, Media, Surface Manger, OpenGL, etc. to provide support for Android development.

The following are the summary details of some core android libraries available for android development.

- Media library for playing and recording audio and video formats
- The Surface manager library to provide a display management
- SGL and OpenGL Graphics libraries for 2D and 3D graphics
- SQLite is for database support and Free Type for font support
- Web-Kit for web browser support and SSL for Internet security.

Linux Kernel

Linux Kernel is a bottom layer and heart of the android architecture. It manages all the drivers such as display drivers, camera drivers, Bluetooth drivers, audio drivers, memory drivers, etc. which are mainly required for the android device during the runtime.

The Linux Kernel will provide an abstraction layer between the device hardware and the remainder of the stack. It is responsible for memory management, power management, device management, resource access, etc.

2. Implement Calculator. Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity"
  android:orientation="horizontal">
  <LinearLayout
    android:layout width="match parent"
    android:layout height="wrap content"
    android:orientation="vertical">
    <TextView
       android:layout width="match parent"
       android:layout height="90dp"
       android:textSize="30sp"
       android:id="@+id/textViewHistroy"
       android:gravity="center|end"
       android:background="@color/white"
       android:textColor="@color/black"/>
    <TextView
       android:id="@+id/textViewResult"
       android:layout width="match parent"
       android:layout height="106dp"
       android:background="@color/white"
       android:gravity="center|end"
       android:text="0"
       android:textColor="@color/black"
       android:textSize="60sp" />
    <androidx.gridlayout.widget.GridLayout
       android:layout width="match parent"
       android:layout height="411dp"
       app:columnCount="4"
       app:rowCount="5">
       <Button
         android:id="@+id/btnDel"
         android:layout width="80dp"
         android:layout height="wrap content"
         android:text="DEL"
         android:textColor="@color/orange"
         android:textSize="30sp"
         app:backgroundTint="#FDFDFD"
         app:layout column="1"
```

```
app:layout columnWeight="1"
  app:layout row="0"/>
<Button
  android:id="@+id/btn8"
  android:layout width="80dp"
  android:layout height="wrap content"
  android:text="8"
  android:textColor="@color/black"
  android:textSize="30sp"
  app:backgroundTint="#FDFDFD"
  app:layout column="1"
  app:layout columnWeight="1"
  app:layout row="1"/>
<Button
  android:id="@+id/btn9"
  android:layout width="80dp"
  android:layout height="wrap content"
  android:text="9"
  android:textColor="@color/black"
  android:textSize="30sp"
  app:backgroundTint="#FDFDFD"
  app:layout column="2"
  app:layout columnWeight="1"
  app:layout row="1"/>
<Button
  android:id="@+id/btnMinus"
  android:layout width="80dp"
  android:layout height="wrap content"
  android:text="-"
  android:textColor="@color/orange"
  android:textSize="30sp"
  app:backgroundTint="#FDFDFD"
  app:layout column="3"
  app:layout columnWeight="1"
  app:layout row="1"/>
<Button
  android:id="@+id/btn4"
  android:layout width="80dp"
  android:layout height="wrap content"
  android:text="4"
  android:textColor="@color/black"
  android:textSize="30sp"
  app:backgroundTint="#FDFDFD"
  app:layout column="0"
  app:layout columnWeight="1"
```

app:layout row="2"/>

```
<Button
  android:id="@+id/btn3"
  android:layout width="80dp"
  android:layout height="wrap content"
  android:text="3"
  android:textColor="@color/black"
  android:textSize="30sp"
  app:backgroundTint="#FDFDFD"
  app:layout column="2"
  app:layout columnWeight="1"
  app:layout row="3"/>
<Button
  android:id="@+id/btnEqualto"
  android:layout width="80dp"
  android:layout height="wrap content"
  android:text="="
  android:textColor="@color/white"
  android:textSize="30sp"
  app:backgroundTint="@color/orange"
  app:layout column="3"
  app:layout columnWeight="1"
  app:layout row="3"
  app:layout rowWeight="1"
  app:layout rowSpan="2"/>
<Button
  android:id="@+id/btn0"
  android:layout width="80dp"
  android:layout height="wrap content"
  android:text="0"
  android:textColor="@color/black"
  android:textSize="30sp"
  app:backgroundTint="@color/white"
  app:layout column="1"
  app:layout columnWeight="1"
  app:layout row="4"
  app:layout rowWeight="1"
  app:layout columnSpan="2"/>
<Button
  android:id="@+id/btndot"
  android:layout width="80dp"
  android:layout height="wrap content"
  android:text="."
  android:textColor="@color/black"
  android:textSize="30sp"
  app:backgroundTint="@color/white"
  app:layout column="0"
  app:layout columnWeight="1"
  app:layout row="4"
  app:layout rowWeight="1"/>
```

```
</androidx.gridlayout.widget.GridLayout>
  </LinearLayout>
</LinearLayout>
MainActivity.java
package com.company.calculator;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private Button
btn0,btn1,btn2,btn3,btn4,btn5,btn6,btn7,btn8,btn9,btnAc,btnDel,btnPlus,btnMinus,btnDivide,bt
nMulti,btnDot,btnEqual;
  private TextView textViewresult,textViewHistory;
  private String number = null;
  double first number=0;
  double last number=0;
  String status = null;
  boolean operator = false;
  DecimalFormat myformatter = new DecimalFormat("########");
  String history, currentResult;//create two variable for maintain history
  boolean dot = true;
  boolean btnACcontrol = true;
  boolean btnEqualControl = false;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    btn0=findViewById(R.id.btn0); btn1=findViewById(R.id.btn1);
btn2=findViewById(R.id.btn2); btn3=findViewById(R.id.btn3);
btn4=findViewById(R.id.btn4); btn5=findViewById(R.id.btn5);
btn6=findViewById(R.id.btn6); btn7=findViewById(R.id.btn7);
btn8=findViewById(R.id.btn8); btn9=findViewById(R.id.btn9);
    btnAc=findViewById(R.id.btnAC);
    btnDel=findViewById(R.id.btnDel);
    btnDot=findViewById(R.id.btndot);
    btnEqual=findViewById(R.id.btnEqualto);
    btnPlus=findViewById(R.id.btnPlus);
    btnMinus=findViewById(R.id.btnMinus);
    btnDivide=findViewById(R.id.btnDivide);
    btnMulti=findViewById(R.id.btnMulti);
    textViewresult=findViewById(R.id.textViewResult);
    textViewHistory=findViewById(R.id.textViewHistroy);
    btn0.setOnClickListener(new View.OnClickListener() {
```

```
@Override
  public void onClick(View view) {
    numberClick("0");
});
btn1.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    numberClick("1");
});
btn2.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    numberClick("2");
});
btn3.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    numberClick("3");
});
btn4.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    numberClick("4");
  }
});
btn5.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    numberClick("5");
});
btn6.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    numberClick("6");
});
btn7.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
```

```
numberClick("7");
});
btn8.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    numberClick("8");
});
btn9.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    numberClick("9");
});
btnAc.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    number=null;
    status=null;
    textViewresult.setText("0");
    textViewHistory.setText("");
    first number=0;
    last number=0;
    dot = true;
    btnACcontrol = true;
});
btnDel.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    if(btnACcontrol)
       textViewresult.setText("0");
    else
       number=number.substring(0,number.length()-1);
       if(number.length()==0)//string length
         btnDel.setClickable(false);//after press del button the data is deleted
       else if(number.contains("."))
         dot = false;
```

```
else
          dot = true;
       textViewresult.setText(number);
});
btnPlus.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    history = textViewHistory.getText().toString();
     currentResult = textViewresult.getText().toString();
     textViewHistory.setText(history+currentResult+"+");
     if(operator)
     {
       if(status == "multiplication")
         multiply();
       else if (status=="division")
          divide();
       else if(status=="subtraction")
         minus();
       else
         plus();
    status="sum";
     operator=false;
    number=null;
});
btnMinus.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
     history = textViewHistory.getText().toString();
     currentResult = textViewresult.getText().toString();
     textViewHistory.setText(history+currentResult+"-");
    if(operator)
       if(status=="multiplication")
         multiply();
```

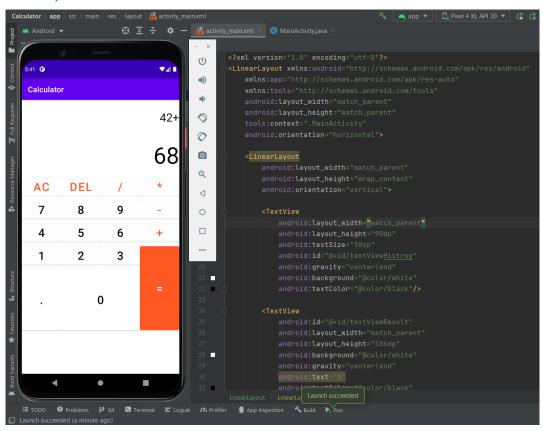
```
else if(status=="division")
         divide();
       else if(status=="sum")
         plus();
       else
         minus();
     status="subtraction";
     operator=false;
     number=null;
});
btnMulti.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    history = textViewHistory.getText().toString();
     currentResult = textViewresult.getText().toString();
     textViewHistory.setText(history+currentResult+"*");
     if(operator)
       if(status=="sum")
          plus();
       else if(status=="division")
         divide();
       else if(status=="subtraction")
          divide();
       else
         multiply();
     status="multiplication";
     operator=false;
     number=null;
});
btnDivide.setOnClickListener(new View.OnClickListener() {
```

```
@Override
  public void onClick(View view) {
    history = textViewHistory.getText().toString();
    currentResult = textViewresult.getText().toString();
    textViewHistory.setText(history+currentResult+"/");
    if(operator)
       if(status=="multiplication")
         multiply();
       else if(status=="sum")
          plus();
       else if(status=="subtraction")
         minus();
       else
          divide();
    status="division";
    operator=false;
    number=null;
});
btnEqual.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    if(operator)
       if(status == "sum")
         plus();
       else if(status=="subtraction")
         minus();
       else if(status=="multiplication")
         multiply();
       else if(status=="division")
          divide();
```

```
}
       else
          first number=Double.parseDouble(textViewresult.getText().toString());
     operator=false;
     btnEqualControl = true;
});
btnDot.setOnClickListener(new View.OnClickListener() {
   @Override
  public void onClick(View view) {
     if(dot) {
       if (number == null) {
          number = "0.";
       } else {
          number = number + ".";
     textViewresult.setText(number);
     dot =false;
});
public void numberClick(String view)
 if(number==null)
    number=view;
 else if (btnEqualControl)
    first number = 0;
    last number = 0;
    number = view;
 else
    number=number + view;
 textViewresult.setText(number);
 operator = true;
```

```
btnACcontrol = false;
 btnDel.setClickable(true);
 btnEqualControl = false;
public void plus()
  last number=Double.parseDouble(textViewresult.getText().toString());
  first number=first number + last number;
  textViewresult.setText(myformatter.format(first number));
  dot = true;
public void minus()
  if(first number==0)
    first number=Double.parseDouble(textViewresult.getText().toString());
  else
    last number=Double.parseDouble(textViewresult.getText().toString());
    first number = first number - last number;
  textViewresult.setText(myformatter.format(first number));
  dot = true;
public void multiply()
  if(first number==0)
    first number=1;
    last number=Double.parseDouble(textViewresult.getText().toString());
    first_number=first number*last number;
  else
    last number=Double.parseDouble(textViewresult.getText().toString());
    first number=first number*last number;
  textViewresult.setText(myformatter.format(first number));
  dot = true;
public void divide()
  if(first number == 0)
    last number =Double.parseDouble(textViewresult.getText().toString());
    first number=last number/1;
```

```
else
{
    last_number =Double.parseDouble(textViewresult.getText().toString());
    first_number=last_number/last_number;
}
textViewresult.setText(myformatter.format(first_number));
dot = true;
}
```



3. Implement Intent project.

```
Activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editText"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginEnd="8dp"
    android:layout marginStart="8dp"
    android:layout marginTop="60dp"
    android:ems="10"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.575"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginRight="8dp"
    android:layout marginLeft="156dp"
    android:layout marginTop="172dp"
    android:text="Visit"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.0"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/editText" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

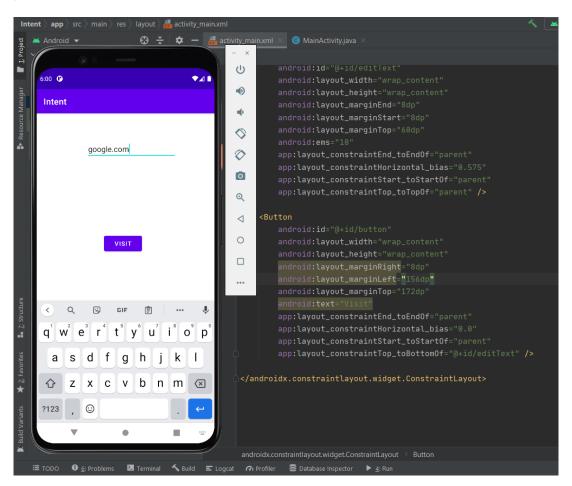
```
package com.example.intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
```

```
Button button;
EditText editText;

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);

button = findViewById(R.id.button);
    editText = findViewById(R.id.editText);

button.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
        String url=editText.getText().toString();
        Intent intent=new Intent(Intent.ACTION_VIEW, Uri.parse(url));
        startActivity(intent);
    }
    });
}
```



4. Implement Math Game.

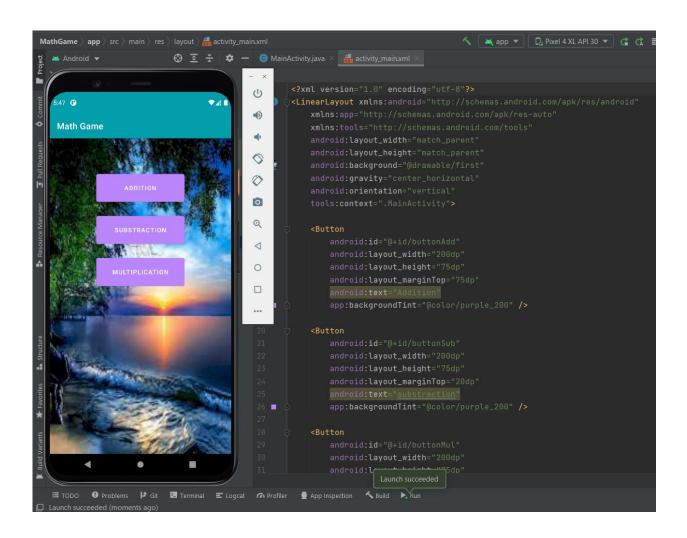
Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:background="@drawable/first"
  android:gravity="center horizontal"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/buttonAdd"
    android:layout width="200dp"
    android:layout height="75dp"
    android:layout marginTop="75dp"
    android:text="Addition"
    app:backgroundTint="@color/purple 200" />
  <Button
    android:id="@+id/buttonSub"
    android:layout width="200dp"
    android:layout height="75dp"
    android:layout marginTop="20dp"
    android:text="substraction"
    app:backgroundTint="@color/purple 200" />
  <Button
    android:id="@+id/buttonMul"
    android:layout width="200dp"
    android:layout height="75dp"
    android:layout marginTop="20dp"
```

```
android:text="multiplication"
app:backgroundTint="@color/purple_200" />
</LinearLayout>
```

MainActivity.java

```
package com.company.mathgame;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  Button addition;
  Button subtraction;
  Button multi;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    addition=findViewById(R.id.buttonAdd);
    subtraction=findViewById(R.id.buttonSub);
    multi=findViewById(R.id.buttonMul);
    addition.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {//open second activity
         Intent intent = new Intent(MainActivity.this,Game.class);
         startActivity(intent);
       }
    });
```



5. Implement MP3 Player. Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
    <androidx.constraintlayout.widget.ConstraintLayout</p>
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout height="match parent"
    tools:context=".MainActivity">
<LinearLayout
  android:id="@+id/linearLayout"
  android:layout width="match parent"
  android:layout height="200dp"
  android:background="@drawable/backround card view"
  android:orientation="horizontal"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintStart toStartOf="parent"
  app:layout constraintTop toTopOf="parent">
  <ImageView
    android:id="@+id/imageView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout weight="1"
    android:padding="20dp"
    android:scaleType="fitCenter"
    app:srcCompat="@drawable/note" />
</LinearLayout>
<androidx.recyclerview.widget.RecyclerView
  android:id="@+id/recyclerView"
  android:layout width="match parent"
  android:layout height="0dp"
```

```
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/linearLayout"
tools:listitem="@layout/card_music" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

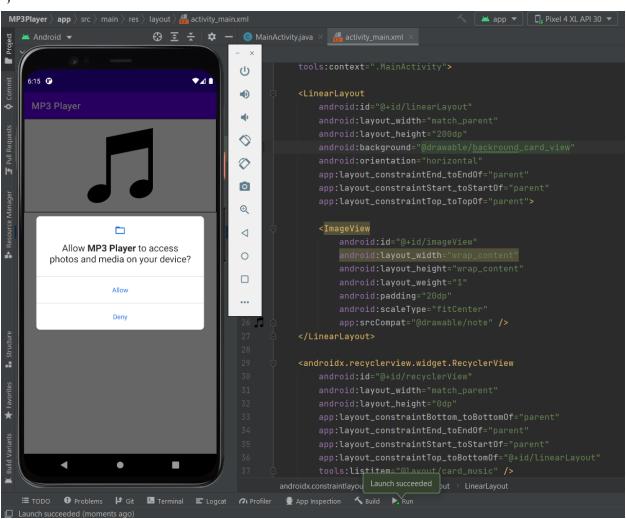
MainActivity.java

```
package com.company.mp3player;
import android. Manifest;
import android.content.pm.PackageManager;
import android.os.Bundle;
import android.os.Environment;
import android.util.Log;
import java.io.File;
import java.util.ArrayList;
public class MainActivity extends AppCompatActivity {
  private RecyclerView recyclerView;
  private final static String MEDIA PATH =
Environment.getExternalStorageDirectory().getPath()+"/";//need to access the main storage directory.
  private ArrayList<String> songList = new ArrayList<>();
  private MusicAdapter adapter;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Log.e("Media path", MEDIA PATH);
    recyclerView = findViewById(R.id.recyclerView);
    recyclerView.setLayoutManager(new LinearLayoutManager(this));//using these method audio file
sorted one by one
    //recyclerView.setLayoutManager(new
StaggeredGridLayoutManager(2,StaggeredGridLayoutManager.VERTICAL));
```

```
if (ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.READ EXTERNAL STORAGE)//for the permission
         != PackageManager.PERMISSION GRANTED)
    {
      ActivityCompat.requestPermissions(MainActivity.this
           ,new String[]{Manifest.permission.READ EXTERNAL STORAGE},1);
    }
    else
      getAllAudioFiles();
  public void getAllAudioFiles()//get all audio files method.
    if (MEDIA PATH != null)
       File mainFile = new File(MEDIA PATH);// media path object as the constructor
       File[] fileList = mainFile.listFiles();
       for (File file: fileList)
         Log.e("Media path",file.toString());
         if (file.isDirectory())
           scanDirectory(file);
         else
           String path = file.getAbsolutePath();
           if (path.endsWith(".mp3"))
              songList.add(path);
              adapter.notifyDataSetChanged();
```

```
}
     }
    adapter = new MusicAdapter(songList,MainActivity.this);
    recyclerView.setAdapter(adapter);
  public void scanDirectory(File directory)
    if (directory != null)
       File[] fileList = directory.listFiles();
       for (File file : fileList)
       {
         Log.e("Media path",file.toString());
         if (file.isDirectory())
            scanDirectory(file);
          }
         else
            String path = file.getAbsolutePath();
            if (path.endsWith(".mp3"))
              songList.add(path);
  @Override
  public void onRequestPermissionsResult(int requestCode, @NonNull String[] permissions,
@NonNull int[] grantResults) {
     super.onRequestPermissionsResult(requestCode, permissions, grantResults);
    if (requestCode == 1 && grantResults.length > 0 && grantResults[0] ==
PackageManager.PERMISSION GRANTED)
```

```
getAllAudioFiles();
}
}
```



6. Implement Note Take App. Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/layout constraint"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context="com.rafapps.simplenotes.SettingsActivity">
  <LinearLayout
    android:id="@+id/settingsLayout"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:divider="@drawable/divider settings"
    android:orientation="vertical"
    android:showDividers="middle|end">
    <LinearLayout
       android:layout width="match parent"
       android:layout height="60dp"
       android:gravity="center vertical"
       android:onClick="showPicker1"
       android:orientation="horizontal"
       android:paddingBottom="4dp"
       android:paddingTop="8dp">
       <ImageView
         android:id="@+id/image accent"
         android:layout width="40dp"
         android:layout height="40dp"
         android:layout margin="12dp"
         android:background="@drawable/square"
         android:contentDescription="@string/colour indicator"
         android:src="@drawable/ic bg" />
       <TextView
         android:id="@+id/tv accent"
         android:layout width="wrap content"
         android:layout height="wrap content"
         android:layout margin="8dp"
         android:text="@string/accent_colour"
         android:textSize="16sp"/>
    </LinearLayout>
    <LinearLayout
       android:layout width="match parent"
```

```
android:layout height="60dp"
  android:gravity="center vertical"
  android:onClick="showPicker2"
  android:orientation="horizontal"
  android:paddingBottom="4dp"
  android:paddingTop="4dp">
  <ImageView
    android:id="@+id/image font"
    android:layout width="40dp"
    android:layout height="40dp"
    android:layout margin="12dp"
    android:background="@drawable/square"
    android:contentDescription="@string/colour indicator"
    android:src="@drawable/ic bg" />
  <TextView
    android:id="@+id/tv font"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout margin="8dp"
    android:text="@string/font colour"
    android:textSize="16sp"/>
</LinearLayout>
<LinearLayout
  android:layout width="match parent"
  android:layout height="60dp"
  android:gravity="center vertical"
  android:onClick="toggleCheckBox"
  android:orientation="horizontal"
  android:paddingBottom="4dp"
  android:paddingTop="4dp">
  <CheckBox
    android:id="@+id/checkbox navigationbar"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout margin="16dp"/>
  <TextView
    android:id="@+id/tv navigationbar"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout margin="8dp"
    android:text="@string/colour navigation bar"
    android:textSize="16sp"/>
</LinearLayout>
```

```
</LinearLayout>
  <Button
    android:id="@+id/btn apply"
    android:layout width="150dp"
    android:layout height="wrap content"
    android:layout marginBottom="7dp"
    android:onClick="saveSettings"
    android:text="@string/apply changes"
    android:textColor="@android:color/white"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintLeft toLeftOf="parent"
    app:layout constraintRight toRightOf="parent" />
  <android.support.constraint.Guideline
    android:id="@+id/guideline"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:orientation="vertical"
    app:layout constraintGuide begin="20dp" />
  <android.support.constraint.Barrier
    android:id="@+id/barrier2"
    android:layout width="wrap content"
    android:layout height="wrap content"
    app:barrierDirection="top" />
</android.support.constraint.ConstraintLayout>
Main activity.java
package com.rafapps.simplenotes;
import android.text.TextUtils;
import android.view.Menu;
import android.view.MenuItem;
import android.widget.EditText;
public class NoteActivity extends AppCompatActivity {
  private static final String EXTRA NOTE TITLE = "EXTRA NOTE TITLE";
  private boolean colourNavbar;
  private String title, note;
  private EditText noteText, titleText;
  private AlertDialog dialog;
  private @ColorInt
  int colourPrimary, colourFont, colourBackground;
```

```
public static Intent getStartIntent(Context context, String title) {
  Intent intent = new Intent(context, NoteActivity.class);
  intent.putExtra(EXTRA NOTE TITLE, title);
  return intent;
}
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity note);
  titleText = findViewById(R.id.et title);
  noteText = findViewById(R.id.et note);
  Intent intent = getIntent();
  String action = intent.getAction();
  String type = intent.getType();
  // If activity started from a share intent
  if (Intent.ACTION SEND.equals(action) && type != null) {
     if ("text/plain".equals(type)) {
       String sharedText = intent.getStringExtra(Intent.EXTRA TEXT);
       noteText.setText(sharedText);
       note = sharedText;
       title = "";
  } else { // If activity started from the notes list
    title = intent.getStringExtra(EXTRA NOTE TITLE);
     if (title == null || TextUtils.isEmpty(title)) {
       title = "":
       note = "";
       noteText.requestFocus();
       if (getSupportActionBar() != null)
          getSupportActionBar().setTitle(getString(R.string.new note));
     } else {
       titleText.setText(title);
       note = HelperUtils.readFile(NoteActivity.this, title);
       noteText.setText(note);
       if (getSupportActionBar() != null)
          getSupportActionBar().setTitle(title);
  }
  getSettings(PreferenceManager.getDefaultSharedPreferences(NoteActivity.this));
  applySettings();
@Override
public void onRestart() {
  super.onRestart();
  note = noteText.getText().toString().trim();
  if (getCurrentFocus() != null)
```

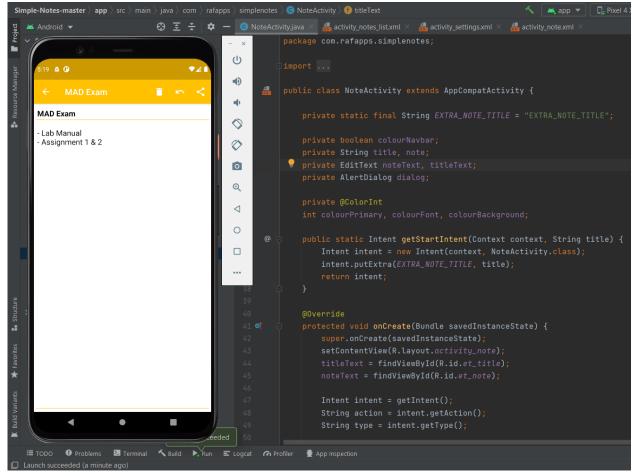
```
getCurrentFocus().clearFocus();
}
@Override
public void onPause() {
  if (!isChangingConfigurations()) {
     saveFile();
  if (dialog != null && dialog.isShowing())
     dialog.dismiss();
  dialog = null;
  super.onPause();
}
@Override
public void onBackPressed() {
  super.onBackPressed();
@Override
public boolean onSupportNavigateUp() {
  onBackPressed();
  return true;
}
@Override
public boolean onCreateOptionsMenu(Menu menu) {
  getMenuInflater().inflate(R.menu.menu note, menu);
  return true:
}
@Override
public boolean onOptionsItemSelected(MenuItem item) {
  switch (item.getItemId()) {
    case R.id.btn undo:
       noteText.setText(note);
       noteText.setSelection(noteText.getText().length());
       return (true);
     case R.id.btn share:
       Intent sendIntent = new Intent();
       sendIntent.setAction(Intent.ACTION SEND);
       sendIntent.putExtra(Intent.EXTRA TEXT, noteText.getText().toString());
       sendIntent.setType("text/plain");
       startActivity(Intent.createChooser(sendIntent, getString(R.string.share to)));
       return (true);
     case R.id.btn delete:
       dialog = new AlertDialog.Builder(NoteActivity.this, R.style.AlertDialogTheme)
            .setTitle(getString(R.string.confirm delete))
            .setMessage(getString(R.string.confirm delete text))
```

```
.setPositiveButton(getString(R.string.yes), new
DialogInterface.OnClickListener() {
                public void onClick(DialogInterface dialog, int which) {
                   if (HelperUtils.fileExists(NoteActivity.this, title)) {
                     deleteFile(title + HelperUtils.TEXT FILE EXTENSION);
                  title = "";
                  note = "":
                  titleText.setText(title);
                  noteText.setText(note);
                   finish();
              })
              .setNegativeButton(getString(R.string.no), new
DialogInterface.OnClickListener() {
                public void onClick(DialogInterface dialog, int which) {
              })
              .setIcon(ContextCompat.getDrawable(getApplicationContext(),
R.drawable.ic delete white 24dp))
              .show();
         if (dialog.getWindow() != null) {
           dialog.getWindow().getDecorView().setBackgroundColor(colourPrimary);
dialog.getButton(DialogInterface.BUTTON POSITIVE).setTextColor(Color.WHITE);
dialog.getButton(DialogInterface.BUTTON NEGATIVE).setTextColor(Color.WHITE);
         return (true);
    return (super.onOptionsItemSelected(item));
  private void getSettings(SharedPreferences preferences) {
    colourPrimary = preferences.getInt(HelperUtils.PREFERENCE COLOUR PRIMARY,
ContextCompat.getColor(NoteActivity.this, R.color.colorPrimary));
    colourFont = preferences.getInt(HelperUtils.PREFERENCE COLOUR FONT,
Color.BLACK);
    colourBackground =
preferences.getInt(HelperUtils.PREFERENCE COLOUR BACKGROUND, Color.WHITE);
    colourNavbar =
preferences.getBoolean(HelperUtils.PREFERENCE COLOUR NAVBAR, false);
  private void applySettings() {
    HelperUtils.applyColours(NoteActivity.this, colourPrimary, colourNavbar);
    // Set text field underline colour
    noteText.setBackgroundTintList(ColorStateList.valueOf(colourPrimary));
    titleText.setBackgroundTintList(ColorStateList.valueOf(colourPrimary));
```

```
// Set actionbar and background colour
  findViewById(R.id.scroll view).setBackgroundColor(colourBackground);
  if (getSupportActionBar() != null)
    getSupportActionBar().setBackgroundDrawable(new ColorDrawable(colourPrimary));
  // Set font colours
  titleText.setTextColor(colourFont);
  noteText.setTextColor(colourFont);
  // Set hint colours
  titleText.setHintTextColor(ColorUtils.setAlphaComponent(colourFont, 120));
  noteText.setHintTextColor(ColorUtils.setAlphaComponent(colourFont, 120));
}
private void saveFile() {
  // Get current title and note
  String newTitle = titleText.getText().toString().trim().replace("/", " ");
  String newNote = noteText.getText().toString().trim();
  // Check if title and note are empty
  if (TextUtils.isEmpty(newTitle) && TextUtils.isEmpty(newNote)) {
    return;
  // Check if title and note are unchanged
  if (newTitle.equals(title) && newNote.equals(note)) {
    return:
  }
  // Get file name to be saved if the title has changed or if it is empty
  if (!title.equals(newTitle) || TextUtils.isEmpty(newTitle)) {
    newTitle = newFileName(newTitle);
    titleText.setText(newTitle);
  }
  // Save the file with the new file name and content
  HelperUtils.writeFile(NoteActivity.this, newTitle, newNote);
  // If the title is not empty and the file name has changed then delete the old file
  if (!TextUtils.isEmpty(title) && !newTitle.equals(title)) {
    deleteFile(title + HelperUtils.TEXT FILE EXTENSION);
  // Set the title to be the new saved title for when the home button is pressed
  title = newTitle;
}
private String newFileName(String name) {
  // If it is empty, give it a default title of "Note"
```

```
if (TextUtils.isEmpty(name)) {
    name = getString(R.string.note);
}

// If the name already exists, append a number to it
if (HelperUtils.fileExists(NoteActivity.this, name)) {
    int i = 1;
    while (true) {
        if (!HelperUtils.fileExists(NoteActivity.this, name + " (" + i + ")") || title.equals(name + " (" + i + ")")) {
            name = (name + " (" + i + ")");
            break;
        }
        i++;
        }
    }
    return name;
}
```

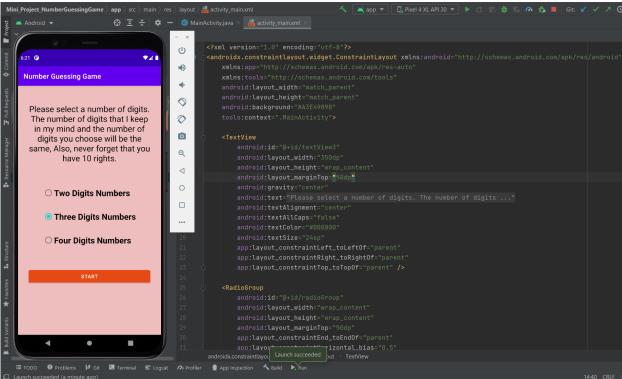


7. Implement Number guessing game. Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:background="#A3E49898"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView3"
    android:layout width="350dp"
    android:layout height="wrap content"
    android:layout marginTop="50dp"
    android:gravity="center"
    android:text="@string/info"
    android:textAlignment="center"
    android:textAllCaps="false"
    android:textColor="#000000"
    android:textSize="24sp"
    app:layout constraintLeft toLeftOf="parent"
    app:layout constraintRight toRightOf="parent"
    app:layout constraintTop toTopOf="parent" />
  < Radio Group
    android:id="@+id/radioGroup"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="50dp"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.5"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/textView3">
    < Radio Button
       android:id="@+id/radio2"
       android:layout width="match parent"
       android:layout height="wrap content"
       android:layout margin="10dp"
       android:text="Two Digits Numbers"
       android:textColor="#000000"
       android:textSize="24sp"
       android:textStyle="bold" />
    < Radio Button
       android:id="@+id/radio3"
       android:layout width="match parent"
```

```
android:layout height="wrap content"
       android:layout margin="10dp"
       android:text="Three Digits Numbers"
       android:textColor="#000000"
       android:textSize="24sp"
       android:textStyle="bold" />
    < Radio Button
       android:id="@+id/radio4"
       android:layout width="match parent"
       android:layout height="wrap content"
       android:layout margin="10dp"
       android:text="Four Digits Numbers"
       android:textSize="24sp"
       android:textStyle="bold" />
  </RadioGroup>
  <Button
    android:id="@+id/buttonStart"
    android:layout width="350dp"
    android:layout height="wrap content"
    android:layout marginTop="46dp"
    android:text="Start"
    app:backgroundTint="#E64A19"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.5"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/radioGroup" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.company.numberguessinggame;
import androidx.appcompat.app.AppCompatActivity;
import com.google.android.material.snackbar.Snackbar;
public class MainActivity extends AppCompatActivity {
  private Button buttonStart;
  private RadioButton radio2, radio3, radio4;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    buttonStart=findViewById(R.id.buttonStart);
    radio2=findViewById(R.id.radio2);
    radio3=findViewById(R.id.radio3);
    radio4=findViewById(R.id.radio4);
    buttonStart.setOnClickListener(new View.OnClickListener() {
       @Override
```

```
public void onClick(View view) {
    Intent intent = new Intent(MainActivity.this,GameActivity.class);
    if (!radio2.isChecked() && !radio3.isChecked() && !radio4.isChecked())
    {
        Snackbar.make(view,"Please select a number of
        digits",Snackbar.LENGTH_LONG).show();
    }
    else
    {
        if(radio2.isChecked())
        {
            intent.putExtra("two",true);
        }
        if(radio3.isChecked())
        {
            intent.putExtra("three",true);
        }
        if(radio4.isChecked())
        {
            intent.putExtra("four",true);
        }
        startActivity(intent);
    }
}
```



8. Implement online examination system.

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context="com.corp.srihari.deca.LoginActivity"
  tools:layout editor absoluteY="81dp"
  tools:layout editor absoluteX="0dp"
  android:background="@drawable/background">
  <EditText
    android:id="@+id/login email edit"
    android:layout width="307dp"
    android:layout height="wrap content"
    android:layout marginLeft="8dp"
    android:layout marginTop="8dp"
    android:layout marginRight="8dp"
    android:background="@drawable/rectangle border"
    android:ems="10"
    android:hint="Email"
    android:inputType="textEmailAddress"
    android:padding="10dp"
    android:textColor="@color/white"
    android:textColorHint="@color/white"
    app:layout constraintBottom toTopOf="@+id/login password edit"
    app:layout constraintHorizontal bias="0.511"
    app:layout constraintLeft toLeftOf="parent"
    app:layout constraintRight toRightOf="parent"
    app:layout constraintTop toBottomOf="@+id/login logo"
    app:layout constraintVertical bias="0.884"/>
  <EditText
    android:id="@+id/login password edit"
    android:layout width="307dp"
    android:layout height="wrap content"
    android:layout marginLeft="8dp"
    android:layout marginRight="8dp"
    android:layout marginBottom="40dp"
    android:background="@drawable/rectangle border"
    android:ems="10"
    android:hint="Password"
    android:inputType="textPassword"
    android:padding="10dp"
    android:textColor="@color/white"
    android:textColorHint="@color/white"
```

```
app:layout constraintBottom toTopOf="@+id/login button"
  app:layout constraintHorizontal bias="0.511"
  app:layout constraintLeft toLeftOf="parent"
  app:layout constraintRight toRightOf="parent" />
<ImageView
  android:id="@+id/login logo"
  android:layout width="410dp"
  android:layout height="194dp"
  android:layout marginLeft="8dp"
  android:layout marginRight="8dp"
  android:layout marginTop="41dp"
  android:scaleType="fitCenter"
  android:src="@drawable/easy exams logo white"
  android:visibility="visible"
  app:layout constraintHorizontal bias="0.517"
  app:layout constraintLeft toLeftOf="parent"
  app:layout constraintRight toRightOf="parent"
  app:layout constraintTop toTopOf="parent" />
<ImageButton
  android:id="@+id/login button"
  style="@style/Widget.AppCompat.ImageButton"
  android:layout width="273dp"
  android:layout height="59dp"
  android:layout marginLeft="8dp"
  android:layout marginTop="8dp"
  android:layout marginRight="8dp"
  android:layout marginBottom="8dp"
  android:background="#00000000"
  android:scaleType="fitXY"
  android:src="@drawable/login login"
  app:layout constraintBottom toBottomOf="parent"
  app:layout constraintHorizontal bias="0.495"
  app:layout constraintLeft toLeftOf="parent"
  app:layout constraintRight toRightOf="parent"
  app:layout constraintTop toTopOf="parent"
  app:layout constraintVertical bias="0.725"/>
<ImageButton
  android:id="@+id/sign up button"
  android:layout width="272dp"
  android:layout height="54dp"
  android:layout marginStart="8dp"
  android:layout marginTop="8dp"
  android:layout marginEnd="8dp"
  android:layout marginBottom="32dp"
  android:background="#00000000"
  android:scaleType="fitXY"
  android:src="@drawable/login signup"
```

```
app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.495"
    app:layout constraintRight toRightOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/login button"
    app:layout constraintVertical bias="0.062"/>
  <Button
    android:id="@+id/forgotPassword"
    style="@style/Widget.AppCompat.Button.Borderless"
    android:layout width="190dp"
    android:layout height="37dp"
    android:layout marginStart="8dp"
    android:layout marginEnd="8dp"
    android:layout marginBottom="8dp"
    android:text="Forgot your password?"
    android:textAppearance="@style/TextAppearance.AppCompat.Body2"
    android:textColor="#3579A6"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent" />
  <ProgressBar
    android:id="@+id/loginloading"
    style="?android:attr/progressBarStyle"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginBottom="8dp"
    android:layout marginLeft="8dp"
    android:layout marginRight="8dp"
    android:layout marginTop="8dp"
    android:visibility="gone"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintLeft toLeftOf="parent"
    app:layout constraintRight toRightOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.corp.srihari.deca;
import android.os.Bundle;
import android.view.MenuItem;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
```

import androidx.fragment.app.Fragment;

import androidx.fragment.app.FragmentTransaction;

```
import com.google.android.material.bottomnavigation.BottomNavigationView;
public class MainActivity extends AppCompatActivity {
  private BottomNavigationView navigation;
  private\ Bottom Navigation View. On Navigation Item Selected Listener
mOnNavigationItemSelectedListener
       = new BottomNavigationView.OnNavigationItemSelectedListener() {
    @Override
    public boolean onNavigationItemSelected(@NonNull MenuItem item) {
       Fragment selectedFragment = null;
       switch (item.getItemId()) {
         case R.id.navigation home:
            selectedFragment = HomeFragment.newInstance();
         case R.id.navigation resources:
           selectedFragment = ResourcesFragment.newInstance();
         case R.id.navigation profile:
           selectedFragment = ProfileFragment.newInstance();
           break:
       FragmentTransaction transaction = getSupportFragmentManager().beginTransaction();
       transaction.replace(R.id.frame layout, selectedFragment);
       transaction.commit();
       return true;
  };
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    BottomNavigationView navigation = (BottomNavigationView)
findViewById(R.id.navigation);
    navigation.setOnNavigationItemSelectedListener(mOnNavigationItemSelectedListener);
    navigation.setSelectedItemId(R.id.navigation home);
```



9. Implement periodic notification. Activity main.xml

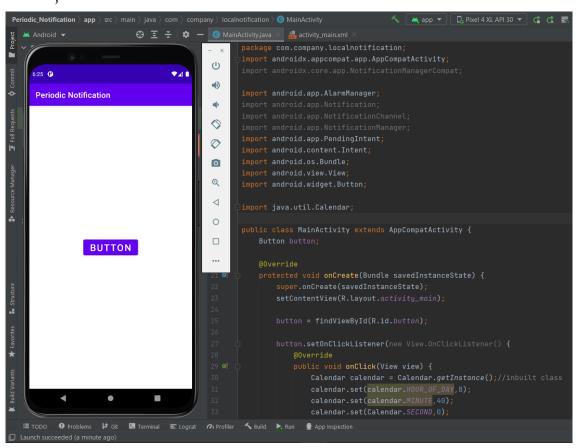
```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Button"
    android:textSize="24sp"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.5"
    app:layout_constraintStart_toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.company.localnotification;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationManagerCompat;
import java.util.Calendar;
public class MainActivity extends AppCompatActivity {
  Button button;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    button = findViewById(R.id.button);
    button.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         Calendar calendar = Calendar.getInstance();//inbuilt class
         calendar.set(calendar.HOUR OF DAY,8);
         calendar.set(calendar.MINUTE,40);
         calendar.set(Calendar.SECOND,0);
         Intent i = new Intent(getApplicationContext(),Notification Receiver.class);
```

PendingIntent pendingIntent =
PendingIntent.getBroadcast(getApplicationContext(),100,i
,PendingIntent.FLAG_UPDATE_CURRENT);

AlarmManager alarmManager = (AlarmManager)getSystemService(ALARM_SERVICE);//message is received in broadcast class

alarmManager.setRepeating(AlarmManager.RTC_WAKEUP,calendar.getTimeInMillis(), AlarmManager.INTERVAL DAY,pendingIntent);

```
});
}
}
```

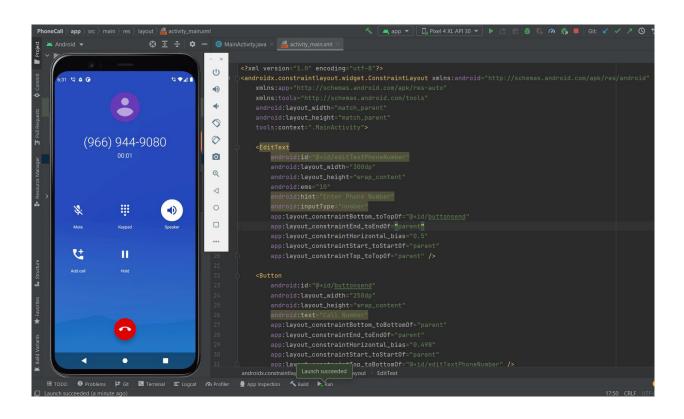


10.Implement phone call app.

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextPhoneNumber"
    android:layout width="300dp"
    android:layout height="wrap content"
    android:ems="10"
    android:hint="Enter Phone Number"
    android:inputType="number"
    app:layout constraintBottom toTopOf="@+id/buttonsend"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.5"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
  <Button
    android:id="@+id/buttonsend"
    android:layout width="250dp"
    android:layout height="wrap content"
    android:text="Call Number"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.498"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/editTextPhoneNumber" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.company.phonecall;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
  Button call;
  EditText number;
  String userNumber;
  @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    call=findViewById(R.id.buttonsend);
    number=findViewById(R.id.editTextPhoneNumber);
    call.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View view) {
         userNumber = number.getText().toString();
         phoneCall(userNumber);
    });
  public void phoneCall(String userNumber)
    if(ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.CALL PHONE)
    != PackageManager.PERMISSION GRANTED)
      ActivityCompat.requestPermissions(MainActivity.this
           ,new String[]{Manifest.permission.CALL PHONE},100);
    else
      Intent intent = new Intent(Intent.ACTION CALL);
      intent.setData(Uri.parse("tel:"+ userNumber));
       startActivity(intent);
  @Override
  public void onRequestPermissionsResult(int requestCode, @NonNull String[] permissions,
@NonNull int[] grantResults) {
    super.onRequestPermissionsResult(requestCode, permissions, grantResults);
    if(requestCode == 100 && grantResults.length > 0 && grantResults[0]==
PackageManager.PERMISSION GRANTED)
       Intent intent = new Intent(Intent.ACTION CALL);
      intent.setData(Uri.parse("tel:"+ userNumber));
       startActivity(intent);
    }
```

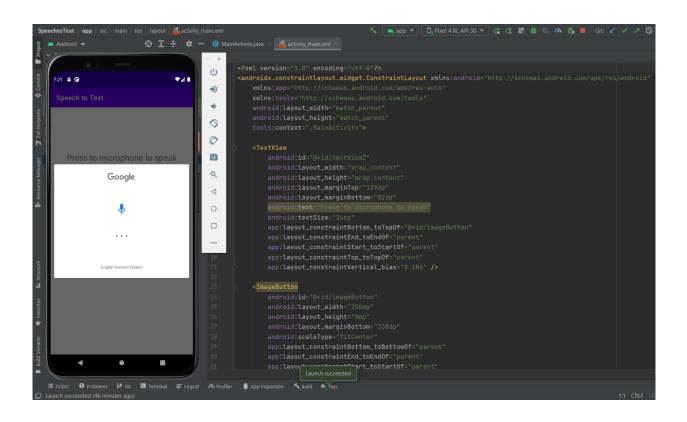


11.Implement Speech to text app. Activity main.xml

import java.util.ArrayList; import java.util.Locale;

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView2"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="129dp"
    android:layout marginBottom="82dp"
    android:text="Press to microphone to speak"
    android:textSize="24sp"
    app:layout constraintBottom toTopOf="@+id/imageButton"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.184"/>
  <ImageButton
    android:id="@+id/imageButton"
    android:layout width="150dp"
    android:layout height="0dp"
    android:layout marginBottom="338dp"
    android:scaleType="fitCenter"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/textView2"
    app:srcCompat="@drawable/ic baseline mic 24" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.company.speechtotext;
import androidx.annotation.Nullable;
import androidx.appcompat.app.AppCompatActivity;
import android.view.View;
import android.widget.ImageButton;
import android.widget.TextView;
```

```
public class MainActivity extends AppCompatActivity {
   TextView result;
   ImageButton mic;
   @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
     result=findViewById(R.id.textView2);
     mic=findViewById(R.id.imageButton);
     mic.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
          convertSpeech();
     });
  public void convertSpeech()
     Intent intent = new Intent(RecognizerIntent.ACTION RECOGNIZE SPEECH);
intent.putExtra(RecognizerIntent.EXTRA LANGUAGE MODEL,RecognizerIntent.LANGUA
GE MODEL FREE FORM);
     intent.putExtra(RecognizerIntent.EXTRA LANGUAGE, Locale.getDefault());
     startActivityForResult(intent,1);
   }
   @Override
  protected void onActivityResult(int requestCode, int resultCode, @Nullable Intent data) {
     super.onActivityResult(requestCode, resultCode, data);
     if(requestCode == 1 && resultCode == RESULT OK)
       ArrayList<String> speakResults =
data.getStringArrayListExtra(RecognizerIntent.EXTRA RESULTS);
       result.setText(speakResults.get(0));
  }
```



12.Implement Weather app.

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity"
  android:orientation="vertical"
  android:background="#1E90FF"
  android:id="@+id/linear_layout">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:id="@+id/textViewCity"
    android:layout gravity="center"
    android:layout margin="7dp"
    android:text="London, GB"
    android:textSize="30sp"
    android:textColor="#FFFFFF"/>
  <LinearLayout
    android:layout width="match parent"
    android:layout height="wrap content"
    android:orientation="horizontal"
    android:layout marginTop="3dp">
    <ImageView
      android:id="@+id/imageView"
      android:layout width="100dp"
      android:layout height="100dp"
      android:layout marginStart="25dp"
      android:scaleType="fitXY"
      android:src="@drawable/ic launcher background"/>
    <LinearLayout
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:orientation="vertical"
      android:layout marginStart="10dp">
       <TextView
         android:layout width="wrap content"
         android:layout height="wrap content"
         android:id="@+id/textViewTemp"
         android:text="25 C"
```

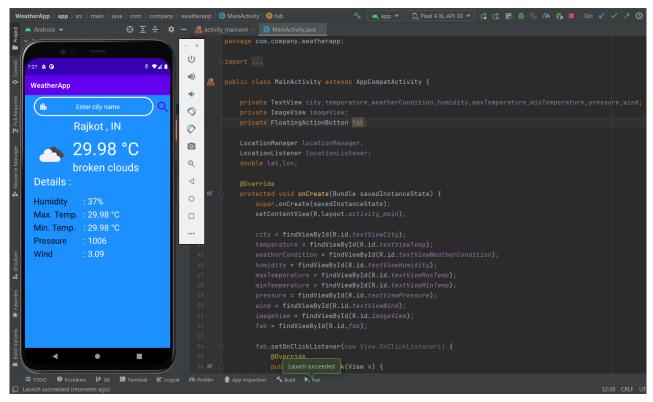
```
android:textSize="50sp"
      android:textColor="#FFFFFF"
      android:layout gravity="center"/>
    <TextView
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:id="@+id/textViewWeatherCondition"
      android:text="Few Clouds"
      android:textSize="30sp"
      android:textColor="#FFFFFF"
      android:textAlignment="center"/>
  </LinearLayout>
</LinearLayout>
<TextView
  android:layout width="match parent"
  android:layout height="wrap content"
  android:text="Details:"
  android:textSize="30sp"
  android:textColor="#FFFFFF"
  android:layout marginStart="25dp"
  android:layout marginBottom="10dp"/>
<LinearLayout
  android:layout width="match parent"
  android:layout height="wrap content"
  android:orientation="horizontal">
  <LinearLayout
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:orientation="vertical"
    android:layout marginStart="10dp"
    android:layout marginTop="5dp">
    <TextView
      android:id="@+id/textViewHumidity"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:text=": 50%"
      android:textColor="#FFFFFF"
      android:textSize="24sp"
      android:layout marginTop="5dp"/>
    <TextView
      android:id="@+id/textViewMaxTemp"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:text=": 25 C"
      android:textColor="#FFFFFF"
```

```
android:textSize="24sp"
         android:layout marginTop="5dp"/>
       <TextView
         android:id="@+id/textViewMinTemp"
         android:layout width="wrap content"
         android:layout height="wrap content"
         android:text=": 25 C"
         android:textColor="#FFFFFF"
         android:textSize="24sp"
         android:layout marginTop="5dp"/>
       <TextView
         android:id="@+id/textViewPressure"
         android:layout width="wrap content"
         android:layout height="wrap content"
         android:text=": 50"
         android:textColor="#FFFFFF"
         android:textSize="24sp"
         android:layout marginTop="5dp"/>
       <TextView
         android:id="@+id/textViewWind"
         android:layout width="wrap content"
         android:layout height="wrap content"
         android:text=": 5"
         android:textColor="#FFFFFF"
         android:textSize="24sp"
         android:layout marginTop="5dp"/>
    </LinearLayout>
  </LinearLayout>
  <androidx.constraintlayout.widget.ConstraintLayout
    android:layout width="match parent"
    android:layout height="match parent">
    <com.google.android.material.floatingactionbutton.FloatingActionButton
       android:id="@+id/fab"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:layout marginEnd="20dp"
      android:layout marginBottom="20dp"
      android:clickable="true"
      app:layout constraintBottom toBottomOf="parent"
      app:layout constraintEnd toEndOf="parent"
      app:srcCompat="@drawable/add"
      android:layout marginRight="20dp"
      tools:ignore="VectorDrawableCompat" />
  </androidx.constraintlayout.widget.ConstraintLayout>
</LinearLayout>
```

MainActivity.java

```
package com.company.weatherapp;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
import retrofit2.Call;
import retrofit2.Callback;
import retrofit2. Response;
public class MainActivity extends AppCompatActivity {
  private TextView
city,temperature,weatherCondition,humidity,maxTemperature,minTemperature,pressure,wind;
  private ImageView imageView;
  private FloatingActionButton fab;
  LocationManager locationManager;
  LocationListener locationListener;
  double lat,lon;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    city = findViewById(R.id.textViewCity);
    temperature = findViewById(R.id.textViewTemp);
    weatherCondition = findViewBvId(R.id.textViewWeatherCondition);
    humidity = findViewById(R.id.textViewHumidity);
    maxTemperature = findViewById(R.id.textViewMaxTemp);
    minTemperature = findViewById(R.id.textViewMinTemp);
    pressure = findViewById(R.id.textViewPressure);
    wind = findViewById(R.id.textViewWind);
    imageView = findViewById(R.id.imageView);
    fab = findViewById(R.id.fab);
    fab.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Intent intent = new Intent(MainActivity.this, WeatherActivity.class);
         startActivity(intent);
    });
    locationManager =
(LocationManager)getSystemService(Context.LOCATION SERVICE);
    locationListener = new LocationListener() {
       @Override
       public void onLocationChanged(Location location) {
         lat = location.getLatitude();
         lon = location.getLongitude();
         Log.e("lat: ",String.valueOf(lat));
```

```
Log.e("lon: ",String.valueOf(lon));
         getWeatherData(lat,lon);
      @Override
       public void onStatusChanged(String provider, int status, Bundle extras) {
      @Override
      public void onProviderEnabled(String provider) {
      @Override
      public void onProviderDisabled(String provider) {
    };
if
(ContextCompat.checkSelfPermission(this,Manifest.permission.ACCESS FINE LOCATION)
         != PackageManager.PERMISSION GRANTED)
      ActivityCompat.requestPermissions(this,new
String[]{Manifest.permission.ACCESS FINE LOCATION}
           ,1);
    else
locationManager.requestLocationUpdates(LocationManager.GPS PROVIDER,400,50,location
Listener);
  @Override
  public void onRequestPermissionsResult(int requestCode, @NonNull String[] permissions,
@NonNull int[] grantResults) {
    super.onRequestPermissionsResult(requestCode, permissions, grantResults);
    if (requestCode == 1 && permissions.length > 0 &&
ContextCompat.checkSelfPermission(this
         ,Manifest.permission.ACCESS FINE LOCATION) ==
PackageManager.PERMISSION GRANTED)
locationManager.requestLocationUpdates(LocationManager.GPS PROVIDER,400,50,location
Listener);
  public void getWeatherData(double lat,double lon)
    WeatherAPI weatherAPI = RetrofitWeather.getClient().create(WeatherAPI.class);
    Call<OpenWeathwerMap> call = weatherAPI.getWeatherWithLocation(lat,lon);
    call.enqueue(new Callback<OpenWeathwerMap>() {
      @Override
      public void onResponse(Call<OpenWeathwerMap> call,
Response<OpenWeathwerMap> response) {
```

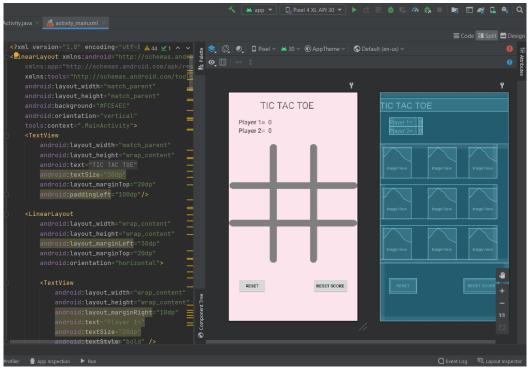


Assignment – 2

1. Mini Project: Tic-Tac-Toe Game

Code link - https://github.com/Darshan-upadhyay1110/MyAndroidApps/tree/master/ttt

Activity_main.xml



```
<?xml version="1.0" encoding="utf-8"?>
clinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_width="match_parent"
    android:layout_width="match_parent"
    android:layout_width="match_parent"
    android:layout_width="match_parent"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="TIC TAC TOE"
    android:layout_marginTop="20dp"
    android:layout_width="wrap_content"
    android:layout_width="wrap_content"
    android:layout_marginLeft="30dp"
    android:layout_marginTop="20dp"
    android:layout_marginTop="20dp"
    android:layout_marginTop="20dp"
    android:layout_marginTop="20dp"
    android:layout_marginTop="20dp"
    android:layout_marginTop="20dp"
    android:layout_marginRight="l0dp"
    android:layout_marginRight="10dp"
    android:layout_marginRight="10dp"
    android:text="Player 1="
    android:textSize="20dp"
    android:textSize="20dp"
    android:textSize="20dp"
    android:textSize="20dp"
    android:textSize="20dp"
    android:textSize="20dp"
```

MainActivity.java

```
### Android ### CS I + C - MainActivity O wincos

### Android ### CS I + C - MainActivity on the process of the
```

```
package com.example.ttt;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
public class MainActivity extends AppCompatActivity {
      int player=0; int countP1=0; int countP2=0;
      int[] gameState={2,2,2,2,2,2,2,2,2};
      int[][] winpos={\{0,1,2\}, \{3,4,5\}, \{6,7,8\},}
                     \{0,3,6\}, \{1,4,7\}, \{2,5,8\},
                     \{0,4,8\}, \{2,4,6\}\};
      @Override
      protected void onCreate(Bundle savedInstanceState) {
              super.onCreate(savedInstanceState);
             setContentView(R.layout.activity_main);
      }
      public void OnTap(View view) {
             ImageView img=(ImageView) view;
             int tagnum=Integer.parseInt(img.getTag().toString());
              if(gameState[tagnum]==2)
                     gameState[tagnum]=player;
                     img.setTranslationY(-1000f);
                    if(player==0)\setminus {}
                            img.setImageResource(R.drawable.o);
                           player=1;
                     }
                    else{
                           img.setImageResource(R.drawable.x);
                           player=0;
                     img.animate().translationYBy(1000f).setDuration(300);
              for(int[] a:winpos) {
                    if(gameState[a[0]] == gameState[a[1]] \& \& gameState[a[1]] == gameState[a[2]] \& \& gameState[a[0]]! = 2) \\ \{ extra equation (extra equation (e
                            if(gameState[a[0]]==0)
                            {
```

```
Toast.makeText(this,"Player 1 Win",Toast.LENGTH SHORT).show();
         countP1++;
         TextView p1=(TextView)findViewById(R.id.scoreOfP1);
         String setp1=""+countP1;
         p1.setText(setp1);
         reset(view);
       }
      else
         Toast.makeText(this,"Player 2 Win",Toast.LENGTH_SHORT).show();
         countP2++;
         TextView p2=(TextView)findViewById(R.id.scoreOfP2);
         String setP2=""+countP2;
         p2.setText(setP2);
         reset(view);
                     }
                             }
public void reset(View view) {
  for(int i=0;i<gameState.length;i++)
    gameState[i]=2;
  ((ImageView)findViewById(R.id.image0)).setImageResource(0);
  ((ImageView)findViewById(R.id.image1)).setImageResource(0);
  ((ImageView)findViewById(R.id.image2)).setImageResource(0);
  ((ImageView)findViewById(R.id.image3)).setImageResource(0);
  ((ImageView)findViewById(R.id.image4)).setImageResource(0);
  ((ImageView)findViewById(R.id.image5)).setImageResource(0);
  ((ImageView)findViewById(R.id.image6)).setImageResource(0);
  ((ImageView)findViewById(R.id.image7)).setImageResource(0);
  ((ImageView)findViewById(R.id.image8)).setImageResource(0);
}
public void resetPlayrerscore(View view) {
  countP1=0;
  countP2=0;
  String p1=""+countP1;
  String p2=""+countP2;
  TextView rp1=findViewById(R.id.scoreOfP1);
```

```
rp1.setText(p1);
TextView rp2=findViewById((R.id.scoreOfP2));
rp2.setText(p2);
}
```

