Dishon Jordan

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Education

University of California, Riverside

BACHELORS OF SCIENCE IN COMPUTER SCIENCE

Riverside, CA

Expected June 2020

Santa Monica College

ASSOCIATES OF SCIENCE IN COMPUTER SCIENCE

Santa Monica, CA

June 2018

June 2018

Santa Monica College

ASSOCIATES OF SCIENCE IN COMPUTER PROGRAMMING

Santa Monica, CA

Los Angeles / Riverside, CA

Work Experience

BACKROOM ASSOCIATE

June 2015 - Present

June 2017 - Sept 2017

- Trained newly hired associates to proper backroom procedures and standards.
- · Collaborated with co-workers to assign and locate customer merchandise while adhering to Sears' five minute guarantee.
- Received incoming merchandise and ensured proper storage, organization and location procedures.

TargetLos Angeles, CA

CONSUMABLES TEAM MEMBER

• Coordinated with co-workers to efficiently process incoming freight and stock the floor.

- · Rotated grocery products on the floor ensuring that expired or spoiled items were immediately removed.
- · Assisted customers in locating and price checking desired merchandise.

Skills _

Sears

Programming Languages: Java, C++, C#, HTML, CSS, Javascript, MySQL, C, Git Development Environments: Unity, Android Studio, Adobe Dreamweaver, Visual Studio

Operating Systems: Windows, Linux

Projects_

Catchy Food Mobile Game

2018 Personal Project

DESIGNED AND DEVELOPED A 2D ANDROID GAME NAMED CATCHY FOOD USING THE UNITY GAME ENGINE. DEVELOPED GAME SCRIPTS AND FUNCTIONALITY IN C#. INTEGRATED GOOGLE PLAY SERVICES IN ORDER TO TRACK LEADERBOARD AND ACHIEVEMENT PROGRESSION OF PLAYERS. TESTED AND PUBLISHED APPLICATION THROUGH THE GOOGLE PLAY STORE.

Fan Client 2015 Group Project

COLLABORATED WITH A STUDENT GROUP TO PRODUCE AN APPLICATION THAT MODIFIED THE SPEED AND FREQUENCY OF FANS VIA BLUETOOTH. RESEARCHED AND IMPLEMENTED OPEN SOURCE KNOBS, GAUGES, AND SLIDERS TO HELP CREATE AN INTERACTIVE CLIENT UI.

ProfsQuire2015 Santa Monica College
Programming Club

Worked as part of a team to create a working prototype app for a website that aggregated professor grade distribution and displayed data in graphs, charts, and tables. Developed in android studio, coded in Java, and primarily focused on the app home screen functionality.

Extra-Curricular Activities __

Sept 2018 IEEE - UCR Division,

Riverside Santa Monica

Feb 2015 Santa Monica College Programming Club,