Jaq Alexandre Joshua Ortiz

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EDUCATION

University of Nevada Las Vegas   **May 2023**
BS, Computer Science   *Las Vegas, NV*

Relevant Coursework: Data Structures, System Design, Software Product Design and Development, Computer Networks, Cyber Security

SKILLS

Technical skills: C++, C#, Python, HTML5, CSS3, JavaScript, TypeScript, React, SQLite, Flutter, API, OOP Programming, VS Code, Git Version Control, GitHub

Soft Skills: Critical Thinking, Adaptability, Multitasking, Teamwork, Interpersonal skills, Time Management, Problem Solving

WORK EXPERIENCE

Starcrossed.xyz | *Shopify, HTML5, CSS3, JavaScript*   **February 2022 - Present**
Co-Founder, Web Developer   *Las Vegas, NV*
- Created an online clothing shop using the shopify platform.
- Integrated third-party SQL database using Shopify's API to export product, customer, and order data into an external SQL database for detailed data analysis.
- Implement HTML and CSS scripts using Shopify's integrated "Liquid" template language to customize the store page and establish brand identity.

Aspirion   **June 2018 - Present**
Appeals Specialist   *Las Vegas, NV*
- Preparing and submitting appeals with supporting documentation to facilitate claim approval and payment to our facilities.
- Document and maintain records of denied accounts and track progress of appeals to ensure timely resolution.
- Submit a minimum of 100 appeals weekly while maintaining quality resulting in a denial overturn rate of over 90%.
- Have an advanced understanding of Microsoft Office products and the ability to communicate professionally and efficiently at all levels of business.

PROJECTS

Senior Capstone - Video Game | *C#, C++, API, Unity, Github*   **February 2023 - May 2023**
- Collaborated with a team to design and develop a side-scrolling game built in the Unity game engine.
- Designed scripts and commands in C# , implementing game mechanics including playable character physics and controls.
- Integrated Unity's High Level API enabling multiplayer functionality, hosted on a home server for multiplayer demonstration.
- Designed unit tests using Unity's embedded test framework, delivering over a 95% test coverage.

Dishsoap.dev | *HTML5, CSS3, TypeScript, React, web3form API*   **October 2023 - Present**

- Developed a modern and responsive portfolio website using Vite + React boilerplate template as the foundation to showcase technical proficiency in front-end Development.
- Utilized React to create dynamic UI components including a navigation bar, text animations, event handling.
- Integrated Web3Forms API to handle contact form and email submission directly from the website.
- Written in TypeScript for safety and scalability, structured with HTML5, and styled using CSS3 for responsive web design

Bill Splitter Mobile Application | *Flutter, SQLite*   **June 2024 - August 2024**

- Developed a mobile app that scans receipts and allows the user to split bills and displays the amount owned by each person by individual items/orders or evenly by percentages. Calculates tax and can add any additional charges as well.
- Developed using Google's Flutter software development kit. Included flutters sqflite plugin for SQLite for local data storage and data manipulation (updating bill calculations).
- Utilized Google's machine learning kit plugins including the text recognition kit in order to extract the text values from the receipt image.