

Sinan Koc

Game developer & programmer

CONTACTS

Sweden, Umeå
(+46) 709-59 64 12
Kocsinan958@gmail.com
[LinkedIn](#)
[Portfolio](#)

SKILLS

Unity
Unreal Engine
C#
C++
Python
Html & CSS
Github & Perforce

EDUCATION

Maja Beskow Gymnasiet -
bachelor's: Essentials for
programming

Futuregames - Game
development, Leadership
& Communication

KEY SKILLS

- Efficient in C# & C++
- Good experience in
Unity & Unreal Engine
- Excellent problem
solving & Communication
skills

EXPERIENCE

Junior Gameplay programmer & Product owner

Future games game project 3

04/2024 - 06/2024

- Presenting and Leading a team of Designers, Programmers, UXD, QA, Artists
- Team Management & Game Development
- Communication(Deadlines & meetings)
- Unreal Engine & Version control system management(Perforce)

Junior Gameplay Programmer & Lead

Future games game project 2

01/2024 - 02/2024

- Score leaderboard(Web Networking, sorting algorithm)
- Coop(split screen)
- procedural animation
- Lead a team of programmers in developing the game

Restaurant

Max Burgers, Umeå

12/2021 - today

- Inventory and delivery management
- Customer service and cash handling

Junior Gameplay Programmer

Future games game project 1, Skellefteå

10/2023 - 11/2023

- Enemy behavior(states, AI pathfinding)
- Menus(UI)

Junior Gameplay Programmer

Summer Job at Acino, Umeå

07/2023 - 07/2023

- First hand experience in the industry
- Worked on player movement