

# MIGRATING DISTANCE SAMPLING PROJECTS FROM DISTANCE FOR WINDOWS TO THE DISTANCE R PACKAGE

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## Introduction

The Distance software (Thomas et al., 2010) has been downloaded >40,000 times in its 20-year history. Much of the underlying machinery is written in R. For some users, there may be benefits to performing the analysis with the underlying R code, rather than working with the graphical user interface (GUI).

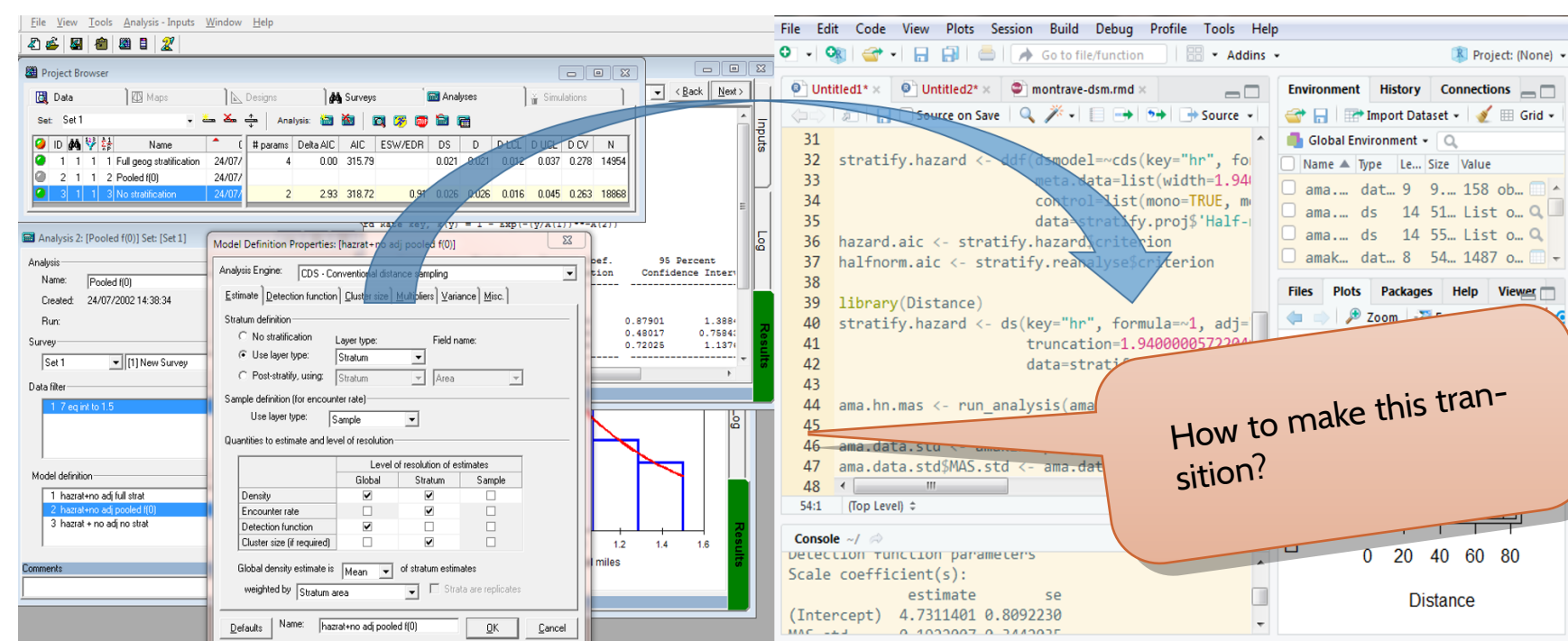


Fig. 1: Traditional Distance for Windows interface (left) and distance sampling analysis in R (right).

Challenges hindering the transition between analysis with the GUI and analyses in R are two-fold:

- Legacy data reside in Distance (GUI) projects, unavailable for importing into R, and
- Analyses that are easily described using the GUI may be difficult to specify, particularly if analyst is not proficient in R.

## Applications–Legacy projects

- We try to do this. what?
- we try to do that.

## Comparative analysis of difficult data

- We try to do this. what?
- we try to do that.

## Learning structure of R interface



Fig. 3: The organisation for which we work

## Caveats

readdst is not able to translate all GUI analyses into R code. Current limitations are inability to translate

- analyses using the `dsm`, `mads` and `Dssim` engines,
- analyses using post-stratification and
- bootstraps for variance estimation.

## How to bridge between the two?

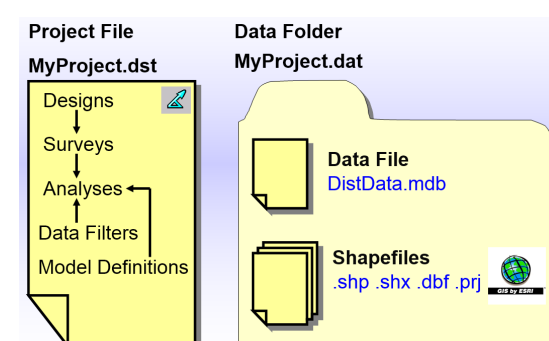


Fig. 2: Database structure of a Distance project.

Distance project (.dst) file contains:

1. Data
2. model definitions
3. analysis results

within an Access database.

- Trick is to extract contents of (2) and translate into R code
- Target the results of previous step to contents of (1) the data
- Perhaps contrast results of R analysis with results stored in the Access database

## Request for additional datasets

- We try to do this. what?
- we try to do that.
- We try to do this. what?
- we try to do that.
- We try to do this. what?
- we try to do that.

## Additional information

### Literature

#### References

- Miller, D. L., 2017. *Package readdst*.
- Miller, D. L., E. Rexstad, L. Thomas, L. Marshall, and J. Laake. 2016. Distance Sampling in R. *bioRxiv*.
- Thomas, L., S. T. Buckland, E. A. Rexstad, J. L. Laake, S. Strindberg, S. L. Hedley, J. R. Bishop, T. A. Marques, and K. P. Burnham. 2010. Distance software: design and analysis of distance sampling surveys for estimating population size. *Journal of Applied Ecology*, 47(1):5–14.

QR codes to package/website/bioRxiv