### **Distance Sampling** Simulations .

### Overview

- Why simulate?

- Automated survey design

  Coverage probability
  Which design?

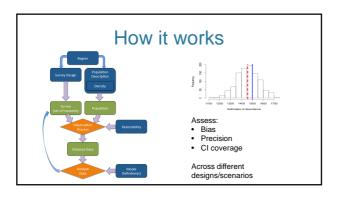
  Design trade-offs
- Defining the populationPopulation descriptionDetectability
- Example Simulations

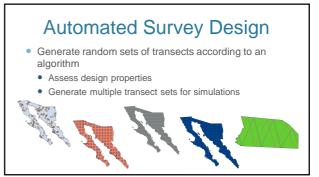
## Why Simulate?

- Surveys expensive, simulations cheap!
- Test different survey designs
- Test survey protocols
- Investigate analysis properties
- Investigate violation of assumptions

### How it works

- Blue rectangles indicate information supplied by the user.
- Green rectangles are objects created by DSsim in the simulation process.
- Orange diamonds indicate the processes carried out by DSsim.

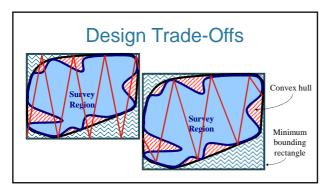




## Automated Survey Design • Coverage Probability - Uniform coverage probability, π = 1/3 - Uniform coverage probability, π = 1/3 - Uneven coverage for any given realisation

### Which Design?

- Uniformity of coverage probability
- Even-ness of coverage within any given realisation
- Overlap of samplers
- Cost of travel between samplers
- Efficiency when density varies within the region

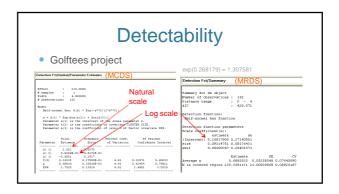


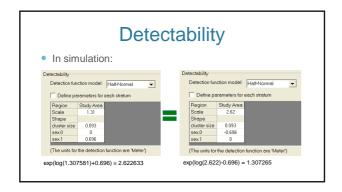
## **Population Definition**

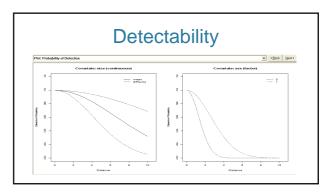
- True population size?
- Occur as individuals or clusters?
- Covariates which will affect detectability?
- How is the population distributed within the study region?
  - Ideally have a previously fitted density surface Otherwise test over a range of plausible distributions

### Detectability

- Distance needs:
  - shape and scale parameters on the natural scale
  - covariate parameters on the log scale







## Analysis

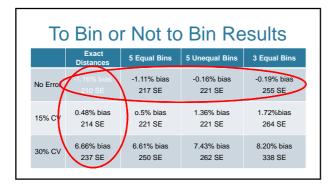
- Data Filter must specify a right truncation distance
- Model Definition must be either MRDS or MA
  - MRDS for fitting a specific model
  - MA for model selection (Note: MA model definitions require the creation of analyses)

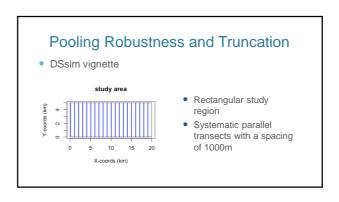
Any questions so far...

## **Example Simulations**

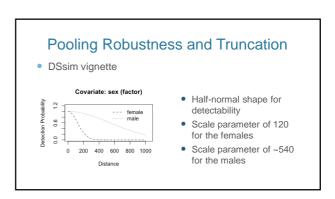
- To bin or not to bin?
- Testing pooling robustness in relation to truncation distance.
- Comparison of subjective and random designs.

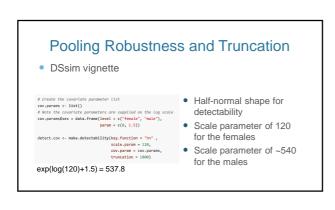
# To Bin or Not to Bin? Simulation: Generated 999 datasets Added multiplicative measurement error Distance = True Distance "R R = (N = 0.19, More ru-Beta(6, 0)) No error, ~15% CV (0 = 5), ~30% CV (0 = 1) Analysed them in difference ways Exact distances, 5 Equal bins, 5 Unequal bins, 3 Equal bins Model selection on minimum AIC Half-normal v Hazard rate Marques T. (2004) Predicting and correcting bias caused by measurement error in line transect sampling using multiplicative error models Biometrics 60:757–763

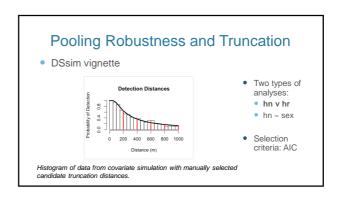




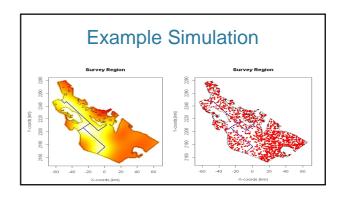
# Pooling Robustness and Truncation • DSsim vignette Density Surface with Example Population • Uniform density surface • Population size of 200 • 50% male, 50% female

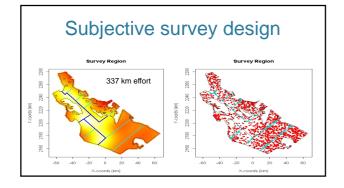


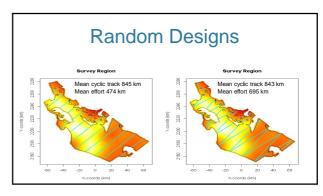


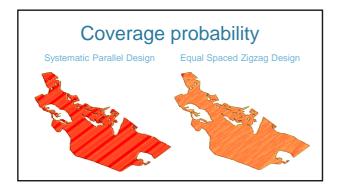


### Pooling Robustness and Truncation • Results HN v HR: Truncation mean $\hat{n}$ mean se $SD(\hat{N})$ %Bias RMSE % CI Coverage 34.27 34.05 -1.32 34.13 197 31.06 34.79 -5.13 36.25 600 128 190 34.04 35.27 -5.24 36.77 81.9 36.61 -5.10 37.99 77.1 1000 30.93 39.49 -7.76 42.42









### **Simulation**

- Generates a realisation of the population based on a fixed N of 1500

- Generates a realisation of the design
  Different each time for the random designs
  The same each time for the subjective design
- Simulates the detection process
- Analyses the results
   Half-normal
   Hazard-rate
- Repeats a number of times

### **Practical**

- Now attempt the DSsim practical:
  - R version subjective design and parallel v zig zag
  - Distance version parallel v zig zag only
- You will need the library shapefiles.