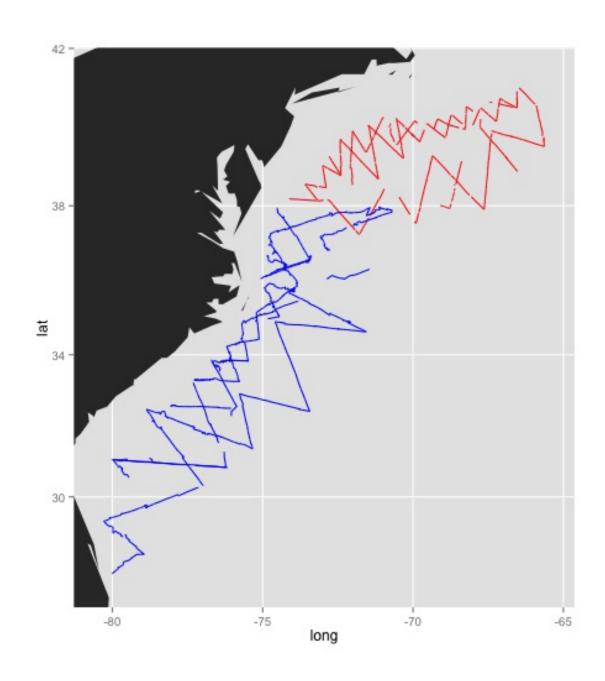
# What is a density surface model?

David L Miller

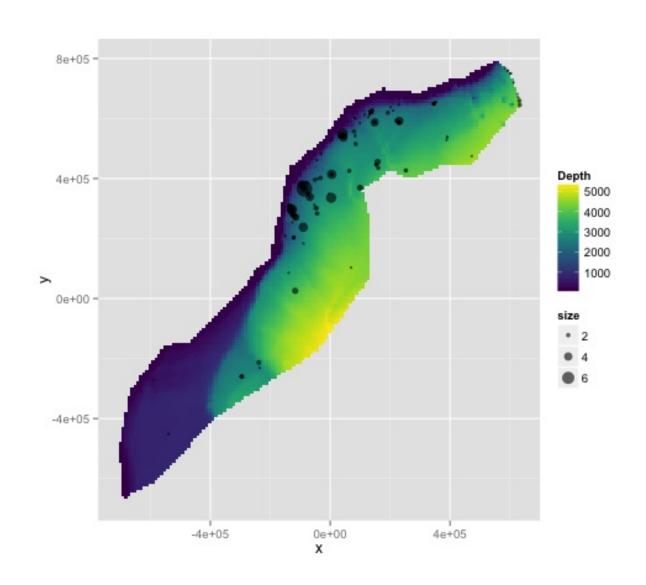
#### Why model abundance spatially?

- Use more information
- Greater explanatory power
- Spatially explicit estimates (of abundance and uncertainty)
- (Often) variance reduction

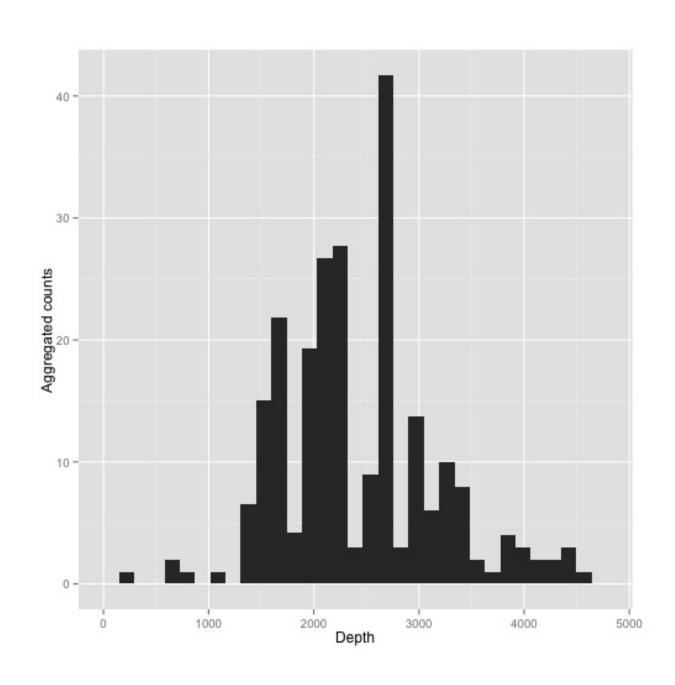
#### Extra information



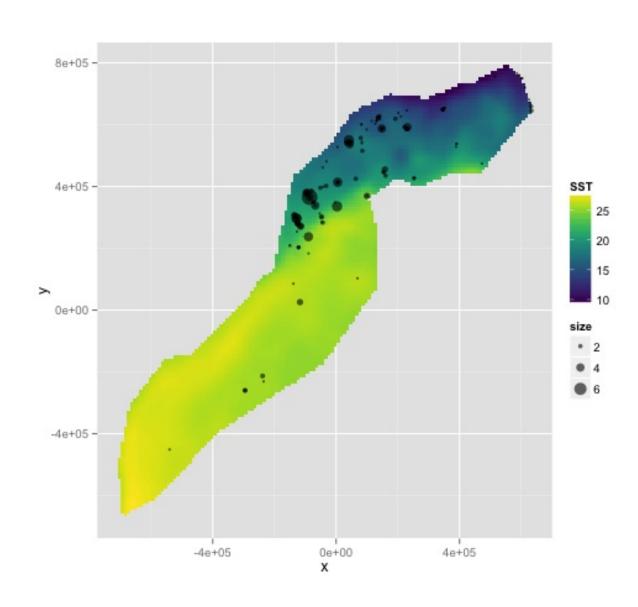
#### Extra information - depth



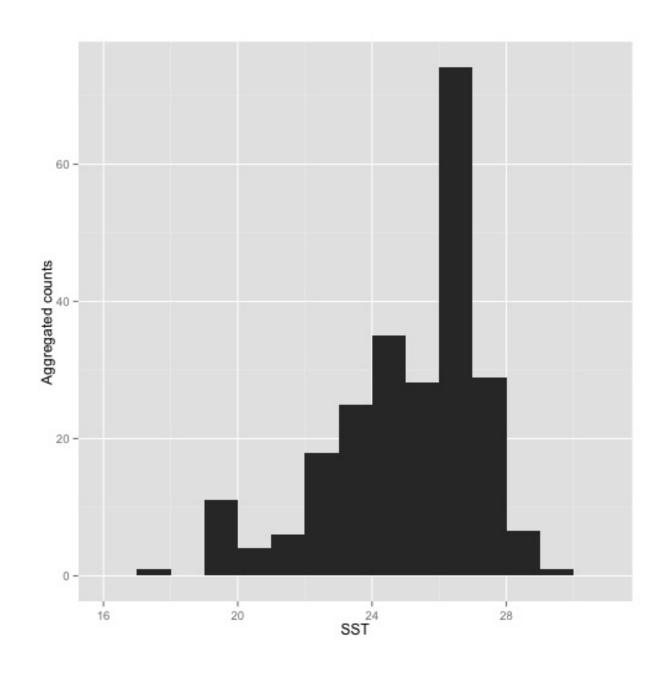
#### Extra information - depth



#### Extra information - SST



#### Extra information - SST



## What is going on here?

## "You should model that"

#### Modelling outputs

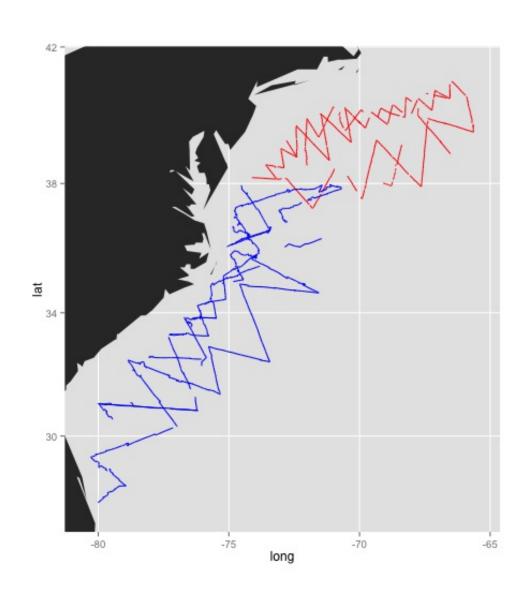
- Abundance and uncertainty
  - Arbitrary areas
  - Extrapolation
  - Numeric values
  - Maps
- Covariate effects
  - count/sample as function of covars

#### Modelling requirements

- Account for effort
- Flexible
- Explicit spatial terms
- Interpretable effects
- Predictions over an arbitrary area
- Fast to fit
- Theoretical basis for model validation
- Include our detectability information

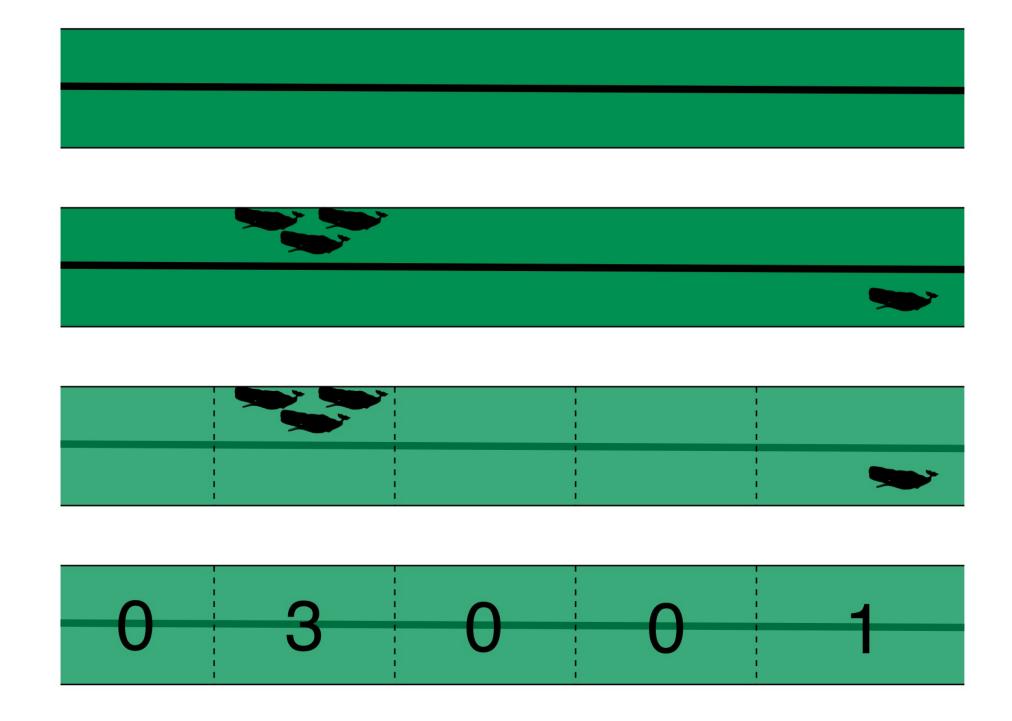
## Accounting for effort

#### Effort



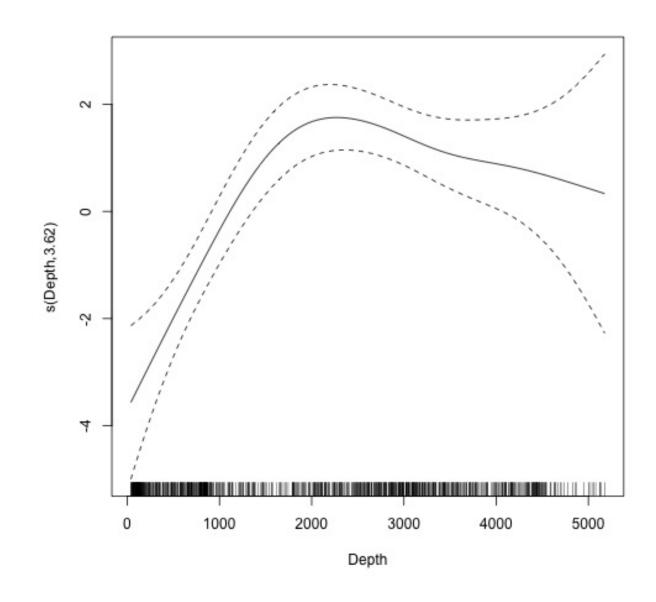
- Have transects
- Clearly there will be variation along them
- Want a sample unit w/ minimal variation
- "Segments" approx.
  square chunks of transect

#### Chopping up transects

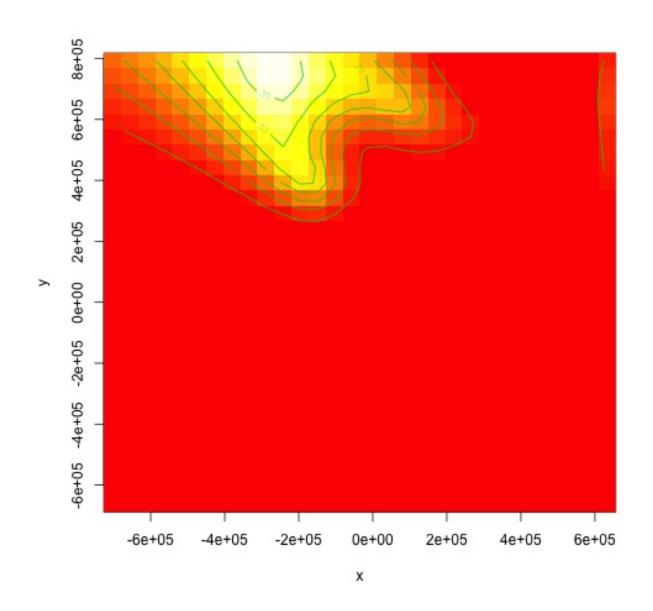


## Flexible, interpretable effects

#### Smooth response

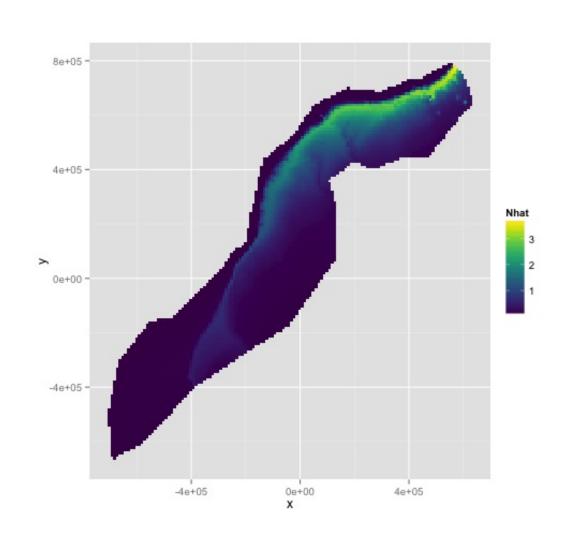


#### Explicit spatial effects



## Predictions

#### Predictions over an arbitrary area



- Don't want to be restricted to design points
- Extrapolate (with caution)
- Include new data and inference tasks easily

### Detection information

#### Including detection information

- Two options:
  - adjust areas to account for effective effort
  - use Horvitz-Thompson estimates as response

#### Adjusting areas

- $\bullet$  Area of each segment  $A_j$  and use  $A_j {\begin{picture} h_j \\ \hat{p}_j \end{picture}}$
- Equivalent to effective strip width

$$\bullet \hat{\mu} = w\hat{p}$$

- Response is counts per segment
- "Adjusting for effort"
- "Count model"

#### Horvitz-Thompson estimates

- Estimate H-T abundance per segment
- Effort (area) is segment length
- "Estimated abundance"

$$\hat{\mathbf{n}}_{j} = \sum_{\substack{i \text{ in segment } j}} \frac{\mathbf{s}_{i}}{\mathbf{p}_{j}}$$

#### Detectability and covariates

- 2 covariate "levels" in detection function
  - "Observer"/"observation" change within transect
  - "Segment" change between segments
- "Estimated abundance" lets us to use observer-level covariates in detection function
- "Count model" only lets us use segment-level covariates

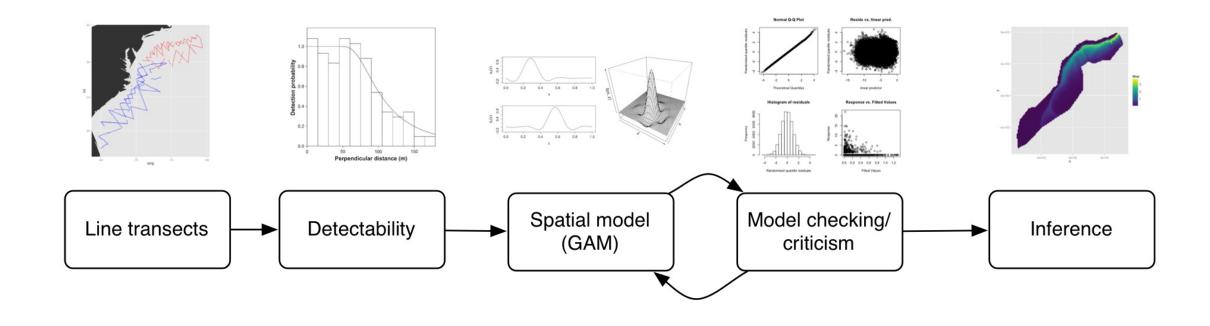
#### When to use each approach?

- Generally "nicer" to adjust effort
- Keep response (counts) close to what was observed
- Unless you want observation-level covariates

#### Availability/perception/etc

- Availability & perception bias via p
- $\hat{p} = \hat{p}_{availability} \hat{p}_{perception} \hat{p}_{detection}$
- Not going to cover this much here
- See bibliography for more info

#### DSM flow diagram



## Spatial models

#### Abundance as a function of covariates

- Two approaches to model abundance
- Explicit spatial models
  - Good coverage, fixed area
- "Habitat" models
  - Poorer coverage, extrapolation
- We'll cover both approaches here

## What do we need to begin modelling?

#### What do we need?

- Need to "link" data
- Distance data/detection function
- Segment data
- Observation data to link segments to detections

## Jason demo of segmenting etc

- Show each table
- Their relations
- Spatial representation

#### Recap

- Model counts or estimated abundace
- The effort is accounted for differently
- Flexible models are good
- Incorporate detectability
- 2 tables + detection function needed