O. 1 Old Mac Donalds Heritage cow Angual constructor() name & string do Special Action () string species & string food : string cat food Amount: number chicken constructor () Sound & String do Special Action () String Constructor() lyrics & string do Special Action () string constructor ( name speces; -food - food Amount; - sound, Laura pig eo+ O: string (constructor() sing() string dospecial Action: string constructor() dospecial Action (): String lo Special Action () string

Achity Dagram: Animal Superclass constructor give Food eat name stong sing Soundishing lood string species: stong lyrics story Tood Amount mutes food string Good Amout number sound stong get information of each sound for each autimal lyrics stong get Information of food for each animal Initialize to parameters variables Substract food Amount for each Animal from click Event when sound Stock when feeded play sound in specified lyings Set innerHTML to species + "has eaten" + \_ foodAmount do Special Thing | dosperatthing string repeat for each ( ao special action

Achvity Diagrams Subclass (for each animal) constructor do Special Action \_ do Special Action string name stona species: Stana Jood String God Amount number get special Actions for each animal from Superclass Sound String get informations of each autimal from Superclass lef every Animal do it's special action when heeded

