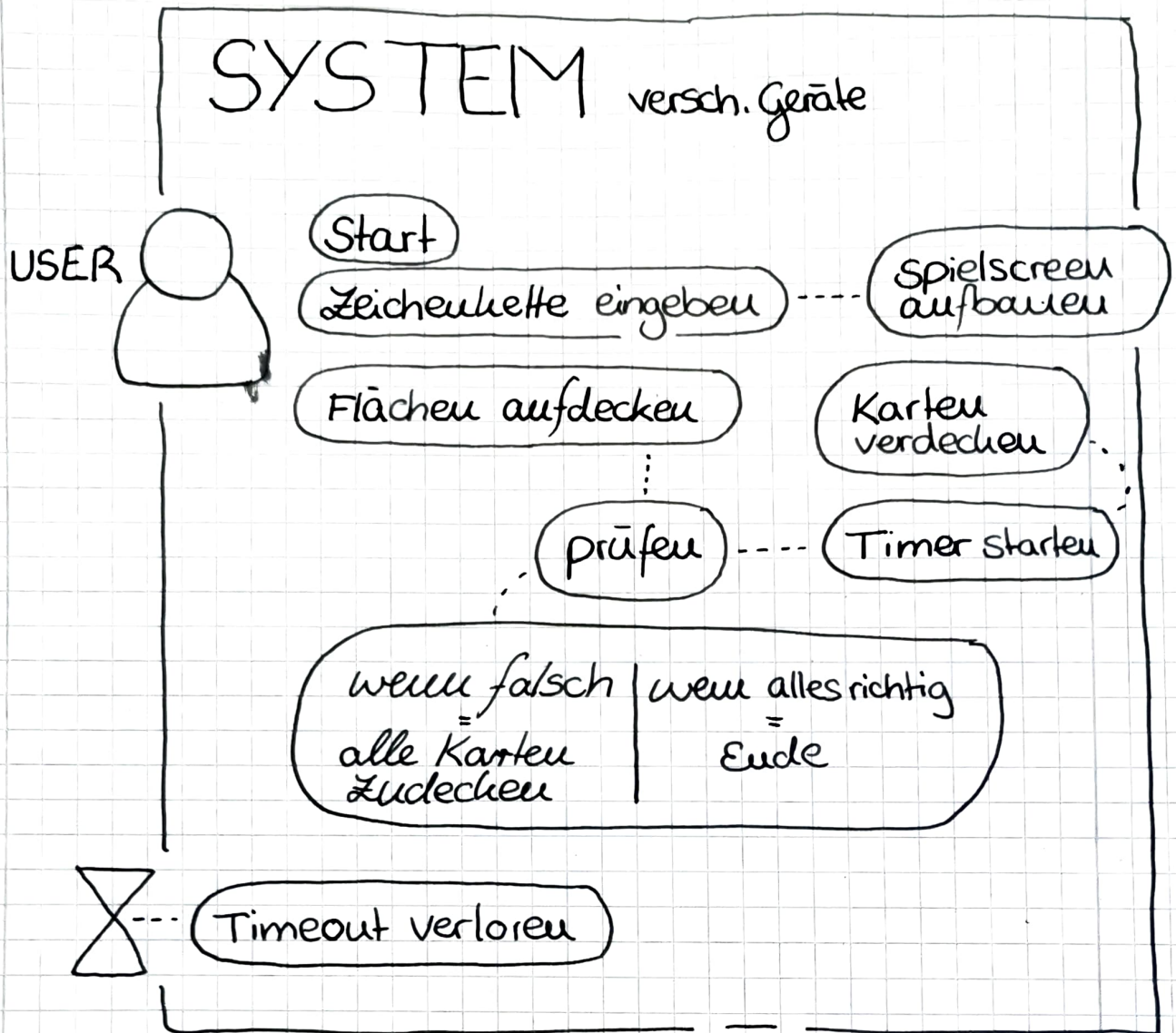
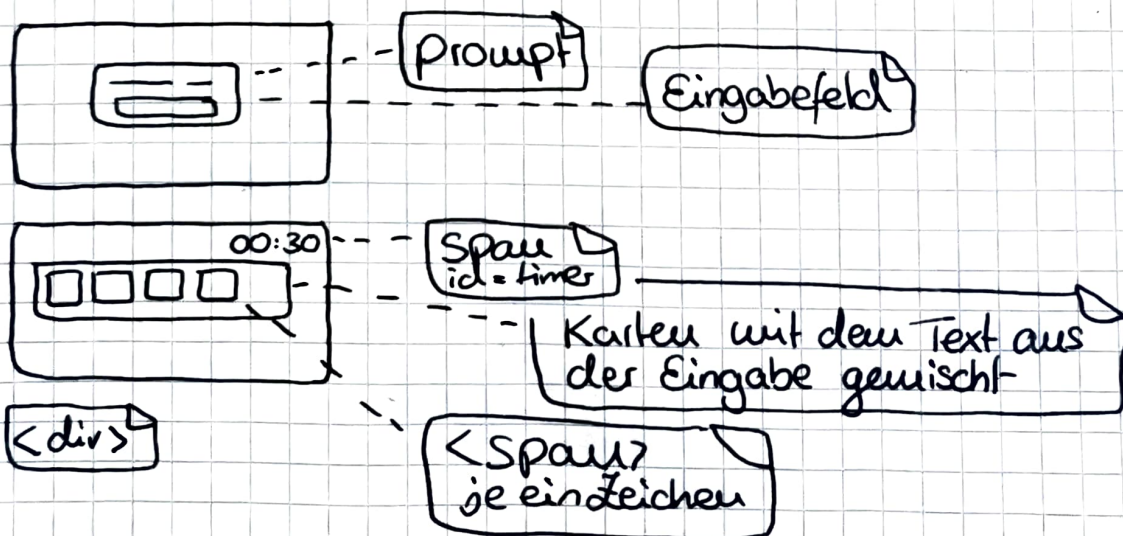
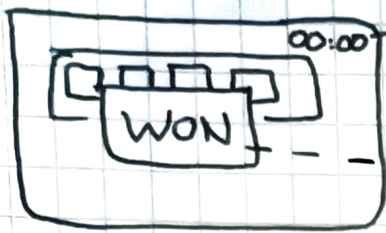


Use-case-Diagramm



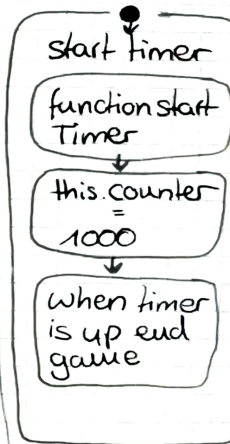
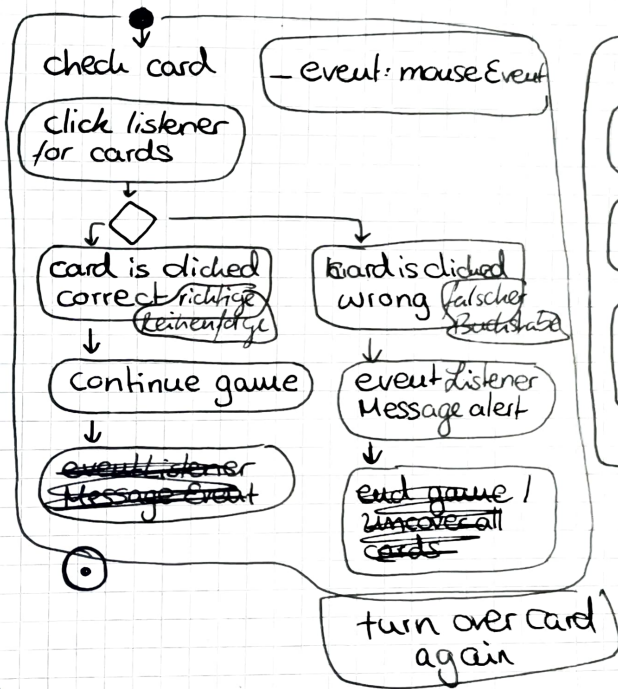
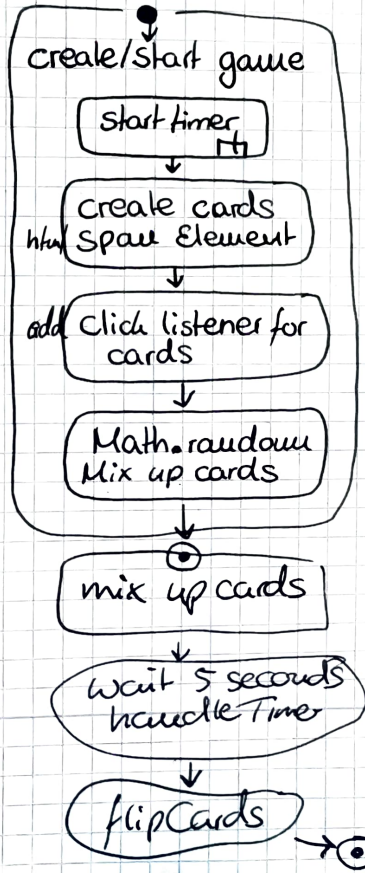
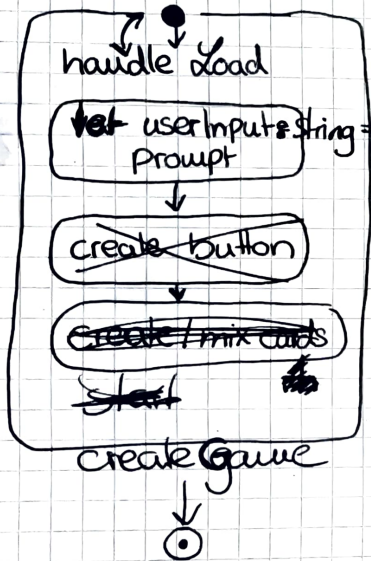
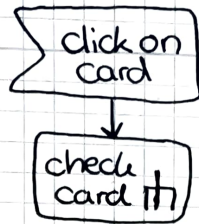
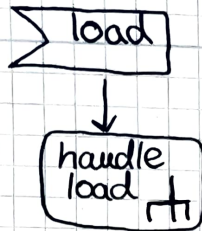
U-Scribble (Desktop)

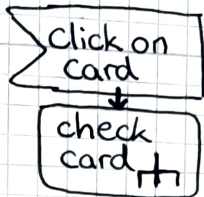
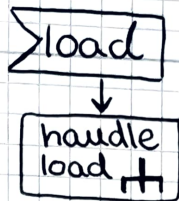




Spielerende wenn
timer vorbei ist

Message . alert ob der
Spieler gewonnen oder
verloren hat





Aktivitätsdiagramme (verbessert) Gruppenarbeit mit Ann-Sophie Stich

