

Formal Verification of Distributed Algorithms using Distributed PlusCal

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Motivations Contributions

> Formal Methods for Distributed Algorithms

- Distributed Algorithms are prone to deadlocks and race conditions.
- Formal verification methods have been employed successfully to model the system and its properties and then verify its correctness.

Modeling Distributed Algorithms

- TLA+¹ is a formal language used to describe algorithms.
- TLA+ relies on mathematical logic, it is used to specify and verify complicated algorithms concisely.
- PlusCal²-was designed as an algorithm language with a more familiar syntax that can be translated into TLA+ specifications.
- PlusCal² lacks primitives for communication between processes which makes modeling distributed algorithms difficult.

References

[1]L.Lamport, (2000). Specifying Concurrent Systems with TLA+. [2]L. Lamport, (2009). The PlusCal Algorithm Language, ICTAC 2009

- We introduce Distributed PlusCal, an extension of PlusCal for modeling distributed algorithms.
- Distributed PlusCal offers primitives that aid in modeling distributed algorithms such as
 - Sub-processes in the form process(...) { * sub-process
 ...
 } { * sub-process
 ...
 - Communication channels:
 - Unordered channels with the syntax
 channel (identifier)[(dimension1,...dimensionN)]
 - FIFO channels with the syntax
 fifo (identifier)[(dimension1,...dimensionN)]
 - Channels support the following operations
 - 1. send
 - 2. broadcast
 - 3. multicast
 - 4. receive
 - 5. clear
- We provide a backward compatible translator that translates from Distributed PlusCal and PlusCal to TLA+.

```
--algorithm TwoPhaseCommit {
channels agt[Agent], coord;
  fair process (a \in Agent)
  variable aState = "unknown"; { \* main sub-process
    a1: if (aState = "unknown") {
        with(st \in {"accept", "refuse"})
          aState := st;
          send(coord, [type |-> st, agent |-> self]);};};
    a2: await(aState \in {"commit", "abort"})
  } { \* message handling sub-process
    a3:await (aState # "unknown");
       receive(agt[self], aState);
  fair process (c = Coord)
  variables cState = "unknown",
            commits = {},
            msg = {}; {
   c1: await(cState \in {"commit", "abort"});
      broadcast(agt, [ag \in Agent|-> cState]);
     c2:while (cState \notin {"abort", "commit"}) {
        receive(coord, msg);
            if (msg.type = "refuse") {
                cState := "abort";
            else if (msg.type = "accept") {
                commits := commits \cup {msg.agent};
                 if (commits = Agent) {
                    cState := "commit";
}***)
```