

# Forrestbot introduction

## Getting started with using Forrestbot

0.2

### Warning:

This documentation applies to the forrestbot included with Forrest 0.5.1 or previous releases. The next version of forrest will include a new forrestbot, which has some documentation [here](#).

## 1. Goal

You have your own project and you want to use Forrest to build the project documentation.

## 2. Introduction

The **ForrestBot** will automatically build and publish your documentation on a regular basis. The versatile ForrestBot can retrieve source XML instances from various type of repository (e.g. local filesystem, local CVS, remote CVS), generate the documents, and copy the result to a local or remote location (optionally via secure methods). It can be run from the command-line as part of your documentation edit-build-review cycle, it can be called from cron to automate your website update, it can operate as a centralised docs-build service for a set of remote projects, it can do tasks in parallel, and do even more. See some websites that are automatically built with ForrestBot at <http://forrestbot.cocoondev.org/>

This document provides a concise overview of one particular scenario. See [The ForrestBot](#) for details and understand [Our Contract](#). We assume that you have built and configured Forrest as described in [Using Forrest](#).

Please send your feedback to `forrest-dev` - the ForrestBot will be enhanced to meet diverse needs.

(Building the documentation for the actual Forrest project is a separate issue. Use `./build.sh site ...` that will provide overview documentation about how Forrest operates and how you can help to improve it.)

## 3. Establish project source directory

The directory that contains your XML instances.

- `PROJECT_HOME = /home/you/yourproject`
- `SRC_DOC = $PROJECT_HOME/src/documentation`

Your XML instance documents are at `$SRC_DOC/content/xdocs`

## 4. Establish project configuration

See the sample configurations at `xml-forrest/src/resources/forrestbot/samples/` copy one and edit it to replace the `<project>` definitions with our own, i.e.

```
<project name="yourProject-local">
  <prepare>
    <skin name="forrest-site"/>
  </prepare>
  <get-src type="local-copy">
    <project-dir name="/home/you/yourproject" />
    <content-dir name="/home/you/yourproject/src/documentation"/>
  </get-src>
```

```
<deploy type="local-copy">
  <destination name="/var/www/html/yourproject"/>
</deploy>
</project>
```

## 5. Run ForrestBot

```
[you@localhost]$ cd $PROJECT_HOME
[you@localhost]$ forrestbot -Dbot.config=<name>
... where <name> is the pathname to your configuration file.
```

There are also convenience scripts for automation. See `xml-forrest/src/resources/forrestbot/scripts/README.txt`

## 6. Next Steps

Some enhancements to your ForrestBot would be ...

- Add your own skin as described in [Using Forrest](#).
  - Configure another `<project>` to conduct a secure copy to your public website.
  - Instruct ForrestBot to send you email about the activities.
  - Manage your XML instances with CVS and instruct ForrestBot to get the source.
  - Use the "Forrestbot web interface" (website staging application).
- `xml-forrest/src/resources/forrestbot/webapp/WEB-INF/README.txt`

## 7. Other methods

See the [Using Forrest](#) document.

Forrest can also run as a dynamic webapp.