# Default skins

## Table of contents

## 1. Introduction

Forrest supplies a collection of default skins which are configurable and so should meet the needs of most projects. The aim is to provide many capabilities so that extra skins are not needed.

Note that the new Dispatcher capability will be a better solution. See Status of Themes: Skins and Dispatcher.

## 2. Convention for choosing skin names

The skin names are based on playing with the word "skin". See our technique for choosing skin names. A name with "-dev" extension signifies that it is under development. There is no concept of versions of default skins. New skins have new names.

## 3. Skin descriptions and examples

### 3.1. pelt

Uses CSS "div" and no HTML tables.

Examples: Apache Forrest | Apache Lenya

### 3.2. tigris

This skin is based on version 1.1 of the style.tigris.org project. (It deliberately contravenes our skin naming convention.)

Examples: Core Computer Security Group

### 3.3. plain-dev

This is a very minimal skin to produce plain HTML documents. Such capability might be useful to generate a collection of documents for some off-line product's user help system.

Examples: snapshot

## 4. Old and deprecated skins

The following skins are retained for a little while longer, but are deprecated, so please move to one of the other skins.

### 4.1. forrest-site

This is the old skin that we have been dragging around since early days. Uses HTML tables.

Examples: Apache XML

## 4.2. krysalis-site

Uses HTML tables.

Examples:

## 4.3. view/viewHelper

This is the evolution of the "leather-dev" skin, to have contracts. It allows the user to provide their own implementations of contracts. The view is controlled by a config file that is easy to understand. It is still in development. Note: you need to have both plugins installed.

**Note:**

This is now out-of-date. See the new Dispatcher.

Examples: snapshot