

# Default skins

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## **1. Introduction**

Forrest supplies a collection of default skins which are configurable and so should meet the needs of most projects. The aim is to provide many capabilities so that extra skins are not needed.

## **2. Convention for choosing skin names**

The skin names are based on playing with the word "skin". See our technique for choosing skin names. A name with "-dev" extension signifies that it is under development. There is no concept of versions of default skins. New skins have new names.

## **3. Skin descriptions and examples**

### **3.1. pelt**

Uses CSS "div" and no HTML tables. During its earlier development, this skin used to be called "css-style-dev".

Examples: Apache Forrest | Apache Lenya

### **3.2. leather-dev**

This is the evolution of the "pelt" skin, to have naming conventions for css elements. It is still in development.

Examples: snapshot

### **3.3. tigris**

This skin is based on version 1.1 of the style.tigris.org project. (It deliberately contravenes our skin naming convention.)

Examples: Core Computer Security Group

### **3.4. plain-dev**

This is a very minimal skin to produce plain HTML documents. Such capability might be useful to generate a collection of documents for some off-line product's user help system.

Examples: snapshot

## **4. Old and deprecated skins**

The following skins are retained for a little while longer, but are deprecated, so please move to one of the other skins.

### **4.1. forrest-site**

This is the old skin that we have been dragging around since early days. Uses HTML tables.

Examples: Apache XML

### **4.2. krysalis-site**

Uses HTML tables.

Examples: