Upgrading to Apache Forrest 0.8-dev

Table of contents

1 Introduction	2
2 New Features	2
3 Run a clean target after upgrade	
4 General upgrade tips	
5 To be continued	

1. Introduction

Note:

This is the **development** version of Apache Forrest which can be obtained from the Subversion repository or from a code snapshot. See the notes for obtaining and <u>Building Forrest</u>.

This page describes some changes to Apache Forrest that affect people who are upgrading to the 0.8-dev version. If you have other issues, then please discuss on either the <u>dev</u> or <u>user</u> mailing lists. As more experience is gained, this document will be updated.

(If you are upgrading from a version prior to 0.7 then you will need to see the notes for the <u>previous</u> upgrade.)

2. New Features

The following list shows some of the key new features (for the full list of changes, see the change log).

As usual, do a "forrest seed site" in a new directory and compare the forrest.properties and skinconf.xml with that of your project.

3. Run a clean target after upgrade

To avoid any issue with old classes being loaded, run a 'forrest clean' in your project directory, after you upgraded to this version.

4. General upgrade tips

Synchronise your project's skinconf.xml and forrest.properties files.

Take advantage of the separation of concerns. In a new workspace, create a fresh 'forrest seed' site, then tweak its forrest.properties and skinconf.xml until it reflects your old site. When it is ready, replace your project's skinconf.xml and forrest.properties files. Any remaining issues would concern other aspects of your configuration, such as site.xml and your actual content.

5. To be continued...

...as more issues are discovered/remembered:) Please send feedback to the mailing list.