

Upgrading to Forrest 0.6

\$Revision\$

1. Introduction

This page describes changes to Forrest that affect people who are upgrading from 0.4 and earlier to the 0.6 version. Please post your upgrade experiences to either the [forrest-dev](#) or [forrest-user](#) mailing lists. As more experience is gained, this document will be updated.

See also the notes for the [previous](#) upgrade.

2. New Features

The following list shows some of the key new features for Forrest 0.6 (for the full list of changes, see the [change log](#)).

- copyless
- SVN
- skinconf DTD

3. Run a clean target after upgrade

To avoid any issue with old classes being loaded, run a 'forrest clean' just after you upgraded to this version.

4. Copyless

In essence, Forrest does not create a dist anymore, and uses itself in place. No more useless copying to a separate build space, no more backcopying bugfixes, all is used live. It improves the build process a lot.

To use the new Forrest, launch "build" as you always have done, and then change FORREST_HOME to point to [forrest]/src/core instead of .../build/dist/shbat. Also make sure PATH gets updated to use the new \$FORREST_HOME/bin

5. Private skins might need changes to document2html.xsl

Moved all references to //skinconfig out of the document2html.xsl into the site2xhtml.xsl file. If you have your own skins that were referencing "\$config" or "//skinconfig" in the document2html.xsl then you need to make similar changes. For further information, see Issue [FOR-146](#).

6. forrest.antproxy.xml is obsolete in favor of Ant's <import> task

Ant projects that use forrest.antproxy.xml to invoke Forrest will receive an error message directing them to this document. Please see the [Invoking Forrest from Ant](#) documentation for instructions on how to use the <import> task.

7. To be continued...

...as more issues are discovered/remembered :) Please send feedback to the [mailing list](#).