Program Model

Assumptions

- Users/Drivers prefer using mobile payment over a cash transaction.
- People trust mobile payment systems.

Web server,

Third party transaction management.

- Valet companies prefer mobile payments over cash transactions.
- There isn't already a similar competitive functionality in other existing applications.
- SnapValet indeed speeds up facilitation of valet service.
- A noteworthy amount of customers often do not carry cash for valet.
- Our users would rather prefer using an android phone over other platforms.

Who?	?	What?		Why?		For Whom?
• Develo	pers •	Develop system	•	To speed up the process of valet.	•	Drivers / users
• SnapVa	ealet •	- End user: social media Direct Sales	•	Improve cashless valet experience for customers. Expand potential customer base for valet. Better valet account / transaction management. Enable direct advertising. Increase revenue / profits.	•	SnapValet clients - Valet companies - Restaurants - Hotels Sponsors / Investors
Cost		I	Por	anofit (Matrice):		
Cost			<u>ber</u>	Benefit (Metrics):		
• Time.			•	A faster, more convenient way to valet park.		
Marketing Costs.			•	Increase market share to include non-cash-carrying customers.		
Maintenance Costs.			•	3% revenue / transaction.		
Team building.			•	Prestige for developing a successful, popular mobile app.		
Infrastructure:			•	A reputable grade in CSCI 577a.		

Experience developing mobile apps.

Experience working with a highly diverse, interdisciplinary team.

Assumptions:

- Users/Drivers and valet companies prefer mobile payments over cash transactions.
- People trust mobile payment systems.
- There isn't already a similar competitive functionality.
- Hotels do not include valet payments in the aggregate bill.
- SnapValet will be preferred over already automated hotel valet payment systems.
- SnapValet speeds up facilitation of valet service.
- A noteworthy amount of consumers often do not carry cash.
- Our users would rather prefer using an android phone over other platforms.



