

## Minutes of Meeting

<b>Date and Time</b>	09 October 2025 09:00 PST	<b>Meeting type</b>	Zoom
<b>Organiser</b>	Mr. Rupesh	<b>Client</b>	Citywide

### Attendees (Internal)

- Rupesh
- Jaspreet
- Ravinder
- Rahul
- Ajay
- Gurpreet
- Kapil
- Pankaj
- Akash
- Amit
- Gagan

### Attendees (Client Side )

- Tom, Teresa, Randy

### Agenda

- **Discussions on the following:**
  - Call Notification Feature Review
  - Scheduling & Analytics Discussion
  - Production Deployment & Testing Approach
  - Student Training Module Discussion

The following things are discussed:

## 1. Call Notification Feature Review

### a. Discussion:

- i. Jaspreet confirmed that the analytics demo was completed earlier; session resumed with **new updates** including the **call notification pop-up**.
- ii. Rahul demonstrated the new **modal-based call notification**, showing acknowledgment and redirection to call action form.
- iii. **Ravinder** added logic updates — prioritizing high-priority calls first in the notification list.
- iv. However, **Tom expressed dissatisfaction**, stating that the implementation was **not aligned with prior discussions** and was **missing key contextual details**.
- v. Tom emphasized this was not as per requirements and reiterated frustration about **lack of adherence to previous call recordings and instructions**.
- vi. **Teresa** reminded that Randy had earlier drawn and explained how the call notification pop-up should appear — including **call location, time, and related details**.

### b. Action Items:

- i. Team to **revisit previous Zoom meeting recording** and **rebuild the call notification UI** as discussed earlier.
- ii. Incorporate **listing of calls** with priority and details (location, time, acknowledgment button, redirect option).
- iii. Present a **corrected demo in the next review call**.

### c. Cache Issue & Demo Clarification

- i. **Issue:** During the previous demo to Tom, a wrong window was displayed due to a cache or UI error.
- ii. **Action Taken:** The issue has been rectified and re-demonstrated live by Rahul.
- iii. **Apology:** Rupesh formally apologized for the confusion and assured that such issues will not reoccur in future demos. Teresa was requested to pass this apology to Tom and Chief.

### d. Call Notification Popup – Current Functionality

- i. Rahul demonstrated the call assignment notification, where:
  1. When a new call is assigned, a sound notification plays.
  2. A popup modal appears at the center of the screen.
  3. The popup currently displays:
    - a. Call message (e.g., “A new call assigned to this number on this site”)
    - b. Acknowledge button (to close/mark acknowledgment)
  4. Priority-based color coding: red for high priority.
  5. Clicking on the call number redirects the user to the Call Actions screen.
  6. “Acknowledge All” option allows clearing multiple notifications.

### e. Feedback from CommandHub Team

- i. Randy & Teresa: Mentioned that the current version only represents the first layer of what was requested.
- ii. Expected Functionality:
  1. **Popup Details:** Should display
    - a. Call Number

- b. Site ID / Site Location
  - c. Activity Code
  - d. TEN Code
- 2. **Buttons Required:**
  - a. **Acknowledge:** To close the notification and mark that the call is seen.
  - b. **En Route:** To mark the officer as en route to the site.
- 3. **Navigation Button (Future Wish List):**
  - a. A "Take Me There" or "Map" button to provide navigation directions to the call site.
- 4. **Redesign Layout:**
  - a. Instead of a single line like "New call assigned on Site 01", the popup should have structured lines:
  - b. The **call number** should be a **hyperlink** redirecting to *Call Details*.
- f. **En Route vs Acknowledge Logic**
  - i. **Jaspreet's Point:**
    - 1. Only one action should be performed at a time.
    - 2. Example: If an officer clicks "En Route," they should not be able to simultaneously acknowledge or act on multiple calls.
    - 3. This prevents logical conflicts (e.g., an officer being en route to two calls at once).
  - ii. **Randy's Clarification:**
    - 1. The popup must enforce that the user either acknowledges (I'll do it later) or goes en route (doing it now).
    - 2. No 'X' button should be present — "Acknowledge" acts as the close function.
    - 3. Each new call must trigger its own popup.
    - 4. If multiple calls are received simultaneously, each should have its own popup window (similar to multiple alert boxes).
  - iii. **Multi-Call Handling**
    - 1. Scenario Discussed: If multiple calls arrive simultaneously:
      - a. Each call triggers its own popup.
      - b. Officer can acknowledge or go en route individually per call.
      - c. Poupups should not overlap critical information.
      - d. High-priority calls should appear on top of the queue/listing.
    - 2. Randy: Clarified that multiple popups are acceptable and necessary for accountability.
      - a. Each popup represents a unique call instance with individual acknowledgment/en route tracking.
- g. **Finalized Structure for Popup**
  - i. White Popup Box – represents the Call Notification Window
    - 1. **Inside contains a Red Section**, showing:
      - a. Call Number (Hyperlinked to Call Details)
      - b. Site ID
      - c. Location/Address
      - d. Activity Code
      - e. [Future: TEN Code and Directions Button]
    - 2. **Action Buttons:**
      - a. Acknowledge (acts as close/X)
      - b. En Route (marks officer en route and closes popup)
    - 3. **Future Add-on:** Route/Directions button

#### 4. Accountability & Workflow Rationale

- a. **Purpose:** Each popup enforces accountability by ensuring the officer takes one clear action per call (either “acknowledge” or “en route”).
- b. **Outcome:**
  - i. Helps dispatchers track response states accurately.
  - ii. Prevents officers from missing or skipping notifications.

## 2. Scheduling & Analytics Discussion

### a. Discussion:

- i. Post notification review, **Jaspreet** moved to the next module — **scheduling and analytics**.
- ii. **Tom** questioned the delay in updating the label “**Site**” to “**Stationary**” and “**Beat**” to “**Mobile**.”
- iii. **Rupesh** acknowledged and confirmed it will be fixed in the **next build**, apologizing for the repeated delay.
- iv. **Analytics Statistics Breakdown:**
  1. **Contracted Hours:** Derived from site notes.
  2. **Operating Hours:** Based on scheduled shifts within selected date range.
  3. **Staffed Hours:** Total assigned or completed hours for officers.
  4. **Open Hours:** Represented in yellow (unassigned shifts).
  5. **Unscheduled Hours:** Represented in grey (as per site notes).
- v. Tom reviewed the **percentage breakdowns and labeling** and confirmed they now appear correct.

### b. Action Items:

- i. Update the **label changes (“Stationary” and “Mobile”)** in the next release.
- ii. Validate the **stat percentage calculations** for accuracy.
- iii. Confirm OT/DOT calculations before final deployment.

## 3. Production Deployment & Testing Approach

### a. Discussion:

- i. Tom instructed that fixes validated for **Citywide instance** should be **moved to production immediately** once verified.
- ii. Teresa will **monitor production stability** for a few days before extending to all instances.
- iii. **Break issue resolution:**
  1. Rupesh confirmed the fix is implemented and tested on the staging environment.
  2. Tom insisted that **critical issues must be fixed directly on production**, stating that users are facing real-time problems.
  3. Jaspreet clarified that staging validation is essential to avoid impact on other functionalities.
  4. Tom emphasized a **fast turnaround** on production deployment.

### b. Action Items:

- i. Push **Citywide stat code fix** to production.
- ii. Teresa to **monitor production** for a few days post-deployment.
- iii. QA team to **validate staging thoroughly but expedite** production releases for critical issues.
- iv. Kuldeep to verify OT/DOT workflows before final push.

#### 4. Student Training Module Discussion (with Randy and Teresa)

##### a. Feature Overview Presented by Jaspreet:

- i. Separate **Student Module** under the Training section.
- ii. Admin can **add or onboard students** (similar to employee creation) with minimal info:
  1. Name, SSN, Contact details, etc.
- iii. Option for **self-onboarding** via **marketing link**, allowing students to:
  1. Select a course.
  2. Enter personal info.
  3. Pay online or offline.
  4. Receive credentials via email.
- iv. Once logged in, students can:
  1. View **assigned or opted courses**.
  2. Take **tests or assessments**.
  3. Access **certificates** upon completion.

##### b. Randy's Queries & Discussion:

- i. Asked whether this is for **CommandHub or Citywide**.
- ii. Clarified that the goal is to allow **non-employee students** (external users) to take training via CommandHub.
- iii. Compared the plan to **law enforcement training and academy events**, where students register and pay for courses via an external calendar system.

##### c. Teresa's Clarifications:

- i. The **Student Module** will be a **CommandHub feature** accessible to any client academy (Citywide, KSMC, etc.).
- ii. Students are external users who can:
  1. Enroll, pay, and train on the CommandHub platform.
  2. Receive credentials for login and course tracking.

##### d. Key Points Discussed:

- i. Course creation to allow selecting **target audience**: Employee / Student / Both.
- ii. Payment process: Currently **manual verification** preferred (no payment gateway integration yet).
- iii. Future enhancement: Integration with **payment gateway and public course listing** similar to job board.
- iv. Expiration policy: Students' **login should remain active post-course** (for certificate access or further classes).

##### e. Randy's Suggestion:

- i. Replace their current **external calendar** with CommandHub's version for training signups.
- ii. Need clarity on **integration feasibility**.

##### f. Ditstek Response:

- i. Confirmed similar approach possible using **marketing links and course listings**.
- ii. Payment gateway integration can be planned later once workflow is finalized.
- iii. Agreed to first **document complete workflow and confirm requirements** before starting development.

##### g. Teresa's Conclusion:

- i. This is a **"want," not a current need**.
- ii. The feature can be postponed until **existing tickets and pending issues are cleared**.

##### h. Ticket & Sprint Focus

- i. **Teresa** suggested pausing future feature discussions to focus on resolving current open tickets that are blocking usage.
- ii. **Randy** expressed that several features are still not functional, making it difficult to discuss or plan upcoming advanced features.
- iii. **Jaspreet** clarified that the current discussion is part of *Sprint 5* planning (starting from **20th October**) and focuses on future implementation strategy, not immediate build tasks.
- iv. **Teresa** emphasized prioritizing core functionalities first (like **upgraded geofencing**) before discussing lower-priority features.
- i. **Priority Re-Evaluation**
  - i. Both sides agreed that the **priority list** needs to be re-discussed and updated, as some features have become more critical than originally planned.
  - ii. **Teresa** mentioned that certain future items (like *student-related features*) can be postponed until foundational functionalities are complete.
  - iii. **Jaspreet** proposed scheduling a **Monday meeting** to revisit the **priority list**, review all existing **Trello tickets**, and restructure the sprint plans accordingly.
- j. **Payroll Implementation**
  - i. **Jaspreet** confirmed that the **payroll feature** has been implemented, and **testing is currently in progress**.
  - ii. **Ravinder** mentioned that testing is being done in **Riverside** and will be validated across other branches like **San Diego** before closing the ticket.
  - iii. **Tersa** verified that recent payroll updates, including **units display** and **hours/minutes segregation**, are correct and visible.
- k. **Branches Status**
  - i. **Teresa** inquired about branch deployment.
  - ii. **Jaspreet** confirmed that **branches are up on CWP production**, though still undergoing testing.
  - iii. Minor issues were identified and are under review.



