

## Minutes of Meeting

<b>Date and Time</b>	04 December 2025 09:00 PST	<b>Meeting type</b>	Zoom
<b>Organiser</b>	Mr. Rupesh	<b>Client</b>	Citywide

### Attendees (Internal)

- Kuldeep
- Jaspreet
- Ravinder
- Ajay
- Kapil
- Akash
- Babita

### Attendees (Client Side )

- Teresa
- Tom

### Agenda

- **Discussions on the following:**
  - Admin Panel Phase 2 – Demo Overview (Presented by Kapil)
  - Attendance – Lock/Unlock Shift Feature Demo
  - Bulk Check-In / Check-Out Clarifications
  - Last Person Information – Auto-Population & Cloning Flow
  - Search Option in Officer List (Assignment Section)
  - Report Approval – Hold Until Approved (PSSP Requirement)

**The following things are discussed:**

**1. Admin Panel Phase 2 – Demo Overview (Presented by Kapil)**

**a. Modules Demonstrated**

- i. Client Module
- ii. Subscription Module
- iii. Notification Module

**b. Key Functionalities Shown**

**i. Client Creation Workflow**

1. Add basic company details:
  - a. Company name, short name, domain
  - b. Auto-generated unique ID
  - c. Onboarding date
  - d. Max number of branches
2. Owner information + contact details
3. Company address with Google Map integration
4. Optional additional contact field

**ii. Branch Creation**

1. Branch name, short name
2. Address with Google Map
3. Date format, time format, timezone
4. These settings populate into the client's profile view

**iii. Subscription Setup (Initial Version)**

1. Options: Trial or Paid
2. Trial auto-handles trial period
3. For paid: Billing date required
4. Auto-invoicing logic applicable
5. Billing frequency supported: Monthly, Quarterly

**c. Major Change Request: User-Based Billing (Highest Priority)**

**i. Requirement**

1. The billing system must charge **per user**.
2. Client should define:
  - a. **Number of users allowed**
  - b. **Per-user price**
  - c. The system must restrict/notify when the user limit is exceeded.

**ii. User Limit Logic**

1. When creating a subscription, a field for “**Number of Users**” must be added.
2. If users exceed the limit:
  - a. The system displays a **warning message**.
  - b. Clients can choose to **upgrade the number** of users.
  - c. No hard restriction/lockout.
  - d. System increases user count automatically upon confirmation.

**iii. Avoid Double Counting Users Across Branches**

1. A single employee with access to multiple branches must still count as **one user**.

2. Branch access ≠ additional user billing.

**d. Pricing Model Enhancements**

**i. Types of Fees**

**1. Recurring Fees**

- a. Per User (monthly/quarterly)

**2. One-Time Fees**

- a. Licensing Fee
- b. Branch Licensing Fee
- c. Onboarding Fee

**ii. Branch Pricing**

1. First branch: free
2. Additional branches: one-time licensing fee
3. Future capability to charge per module / package-level billing.

**iii. Role of Future Module-Based Billing**

1. Ability to create bundles/packages (e.g., Basic HR, Advanced HR)
2. Each module will have its own price
3. Admin should be able to assign/unassign modules at any time

**e. Employment Type–Based Billing Model(Final Consensus Model (as discussed by Tom & Teresa):)**

**i. Two Chargeable User Types**

**1. Full-Time Users**

- a. Includes: Full-Time + Contractor
- b. Charged full user rate

**2. Part-Time Users**

- a. Includes: Part-Time + On-Call
- b. Charged lower rate
- c. **Part-time users cannot be scheduled for more than 24 hours/week**
  - i. If scheduled beyond 24 hours → System prompts upgrade to Full-Time
  - ii. Upon confirmation, the user automatically becomes Full-Time and billing adjusts

**ii. Employer Flexibility**

1. Admin & Dispatch users are treated as **full-time users**
2. Unlimited admin users allowed; all are charged as full-time

**iii. Subscription Input Requirements**

1. For every client:
  - a. Number of Full-Time Seats
  - b. Number of Part-Time Seats
  - c. Price per Full-Time User
  - d. Price per Part-Time User
2. System must:
  - a. Track active users in each category
  - b. Trigger warnings & auto-upgrades
  - c. Prevent inconsistencies caused by overtime hour calculations

**f. Automated Branch & User Licensing Logic**

**i. Branch Logic**

1. Branch assignment should not affect user billing unless new branch is purchased.
  2. A user having access to multiple branches is still counted as one.
- ii. User Creation / Onboarding Logic**
1. System must show a warning when onboarding exceeds user limit:
    - a. “You are exceeding your allotted user limit. Proceeding will increase your subscription charges. Continue?”
  2. If User Confirms:
    - a. Increase user count automatically
    - b. Trigger subscription update
    - c. Notify CHS Admin + Company Owner
- g. Payment Gateway Integration (Future Scope)**
- i. API integration needed for third-party payment processors
  - ii. Automated billing & charge capture
  - iii. To be implemented after user-based billing structure is finalized
- h. Client Self-Onboarding Vision (Future)**
- i. Long-term goal:
    1. “Onboard any client in one minute.”
  - ii. Automated data extraction from documents/emails for faster onboarding
  - iii. AI-assisted onboarding for clients
- i. User Licensing & Usage Tracking**
- i. **Tom** emphasized that the system must accurately track **how many users are being utilized** to avoid misuse or license leakage.
  - ii. The team confirmed that CommandHub will display **active, draft, inactive, and terminated users** for each client.
- j. Client Creation & Automated Onboarding:** Kapil demonstrated the end-to-end workflow:
- i. **Subscription details added** at the client level.
  - ii. Client is created **within CHS system**, but not fully onboarded.
  - iii. **Domain and database mapping** currently handled by development (DigitalOcean).
  - iv. Future goal:
    1. Make database, domain, and client provisioning **fully manageable through the admin panel** (no backend involvement).
  - v. Once “Launch Client” is triggered:
    1. System automatically assigns default modules, permissions, settings.
    2. Client instance becomes accessible with all baseline configurations.
  - vi. **Jaspreet:** Confirmed that manual backend configuration of permissions will no longer be required.
- k. Client Dashboard Details:** Kapil showcased the dashboard for an individual client:
- i. **Displays:**
    1. Active users

2. Draft users
3. Inactive users
4. Terminated users
5. Blog & DigitalOcean statistics (CPU, space, memory, etc.)
- ii. **Note:** DigitalOcean stats are empty on dev server but will work once deployed.

#### **l. Server Usage & Resource Monitoring**

- i. The dashboard will display **CPU usage, DB size, and storage consumption** per client.
- ii. Once deployed, CommandHub admin can:
  1. Monitor resource usage per client
  2. Identify when a client is reaching space limits
  3. Trigger upgrades directly from CommandHub
- iii. **Kuldeep confirmed:**
  1. Each client has its **own database cluster**.
  2. Increasing storage for one client will **not affect others**.
  3. Increasing DB space will automatically adjust billing.
  4. DigitalOcean APIs will be integrated to allow admin-side control without logging into DO.
- iv. **CommandHub Admin Analytics (New Requirement) : Tom requested a dedicated analytics dashboard for CommandHub itself, not just for clients.**

##### **1. Required metrics:**

- a. Total number of clients
- b. Average users per client
- c. Average storage usage per client
- d. Revenue metrics:
  - i. Total revenue
  - ii. Average revenue per user
  - iii. Average revenue per client
- e. Growth metrics:
  - i. Client growth
  - ii. User growth
  - iii. Revenue trend

##### **2. The current draft dashboard already includes:**

- a. Total clients, total revenue
- b. Total users
- c. Growth graphs (client, revenue, user)
- d. Dummy data used now; real data will populate after deployment.

3. **Action:** Remove irrelevant metrics (e.g., site/beats) from this dashboard.

#### **m. Environment Setup: Dev → Staging → Production**

- i. The current demonstration is on **development server**.
- ii. After finalization:
  1. Move to **staging** environment for testing (Tom & Teresa).
  2. After approval, push to **production**.
- iii. Mirrors current Core & CommandHub deployment flow.

#### **n. Reports & Modules**

- i. Tom clarified no need for client-side report listings or patrol data on this admin dashboard.
- ii. Focus only on:
  - 1. User statistics
  - 2. Usage metrics
  - 3. Subscription and billing
  - 4. Server resource consumption
- iii. In the **Module Assignment section**:
  - 1. Currently shows default modules.
  - 2. In the next phase, admin will be able to **enable/disable modules per client** directly.
- iv. Examples:
  - 1. Turn off “Parking Citation” for a specific client.
  - 2. Handle HRM, ERM, KPI modules as separate add-ons or part of parent module.
- o. Infrastructure Compliance (SOC2, HIPAA, Gov Agencies):** Tom asked whether DigitalOcean meets compliance requirements or if a migration to AWS is needed.
  - i. Kuleep Confirmed:**
    - 1. DigitalOcean maintains global security standards.
    - 2. Suitable for SOC2, HIPAA, government-level requirements.
    - 3. No need to switch hosting providers.
- p. Decisions Taken**
  - i. **CommandHub Admin Analytics** will be developed as a separate dashboard.
  - ii. **Module enable/disable per client** will be part of the next phase.
  - iii. **DigitalOcean API integration** will allow:
    - 1. Space upgrades
    - 2. Usage visibility
    - 3. Automated provisioning
  - iv. Resource monitoring will feed into **billing calculations**.
  - v. Unnecessary items (sites/beats, client reports) to be removed from admin panel dashboard.
- q. Branch-Level Module Management**
  - i. Discussion**
    - 1. Kapil demonstrated the *Branch Details* and *Manage Modules* sections.
    - 2. Each branch can have its own set of modules—similar to company-level module assignment.
    - 3. Tom asked about differences between the pages shown.
    - 4. Kuldeep clarified:
      - a. Previous page = module management at company level.
      - b. Current page = module management at branch level.
      - c. Different branches can have different modules based on requirement.
    - 5. Kapil added that modules can also be assigned to the branch collectively.
  - ii. Outcome**
    - 1. Branch-specific module assignment works as intended.

2. No further action items noted.

**r. Multi-Business Type Support (Security, Cleaning, Fire, Law Enforcement, etc.)**

**i. Discussion :** Tom discussed future system direction:

1. The current setup supports only *security companies* (e.g., Citywide).
2. The goal is to support *any service company* (janitorial, cleaning, fire department, police, medical, etc.).
3. Dispatch forms will vary significantly for different industries.
4. The law enforcement version will not be client-based; it will be user/jurisdiction-based.
5. Question raised: *How will the system architecture handle multiple business types? Separate panels or unified?*

**ii. Kuldeep's Explanation**

1. A **Business Type** field will be added during client onboarding.
2. The entire workflow will be driven based on the selected business type.
3. Only one admin panel (CommandHub) will be used; workflows/modules will adjust dynamically.
4. For each new business type:
  - a. Team will define workflow structure,
  - b. Identify required modules,
  - c. Decide how data will be stored and displayed,
  - d. Match the workflow inside the existing CSS admin infrastructure.

**iii. Timeline Discussion**

1. Tom asked:
  - a. When can they begin defining workflows for a new business type?
2. Kuldeep responded:
  - a. Current Trello-board items will be finished in **~2 months**.
  - b. Workflow planning for new company types can start **before March, approx. 90 days out**.

**iv. Outcome**

1. Add **Business Type** field in client onboarding.
2. Future workflows will be handled under the same main admin panel.
3. Target timeframe for starting janitorial workflow planning: **February–March next year**.

**2. Attendance – Lock/Unlock Shift Feature Demo**

**a. Akash's Demonstration**

- i. New feature added: **Lock Shift** and **Unlock Shift** in Attendance Module.
- ii. Access controlled by **permissions** under Scheduling → Shift Lock/Unlock.
- iii. Features include:
  1. Bulk lock/unlock for selected records.
  2. Icons showing locked shifts.

- 3. Filters: *Locked / Unlocked / All*.
    - iv. Teresa confirmed functionality is correct.
  - b. Additional Logic**
    - i. Locked shifts reflect immediately in the scheduling page.
    - ii. Payroll Notification Logic:
      - 1. Automatic email notifications to users with lock/unlock permissions.
      - 2. Additional configurable notification recipients in Company Settings.
      - 3. Notifications include:
        - a. Upcoming payroll run reminder (e.g., payroll runs on 15th → email on 13th).
        - b. Missing punches after payroll close (post-16th emails).
      - 4. Payroll screen will show a **warning message** if any shifts are pending lock.
  - c. Outcome**
    - i. Lock/Unlock feature accepted.
    - ii. Payroll notification enhancements approved.
- 3. Bulk Check-In / Check-Out Clarifications**
- a. Issue Raised by Jaspreet**
    - i. Current bulk operations overwrite check-ins/outs even if some users already have valid values.
    - ii. Need clarification:
      - 1. Should bulk checkout be allowed if a user is not checked in?
      - 2. Should it update existing entries or only missing ones?
  - b. Teresa's Decisions**
    - i. Bulk Checkout Validation**
      - 1. System must **NOT** check out a user who is not checked in.
      - 2. Only entries with an existing check-in should be updated.
    - ii. Updating Existing Entries**
      - 1. Bulk check-in/out **should override** even if the user has existing times.
      - 2. Used for cases where employees accidentally clock in/out late.
      - 3. Bulk action will reset times to the correct shift start & end.
    - iii. Purpose Clarified**
      - 1. Similar to the old *Team Express / Steliix* behavior.
      - 2. Designed for mass corrections when multiple employees make punch mistakes.
  - c. Outcome**
    - i. Implement Logic:
      - 1. Skip checkout for users without check-in.
      - 2. Overwrite all applicable records when bulk updating.
- 4. Last Person Information – Auto-Population & Cloning Flow**
- a. Discussion**
    - i. System should auto-populate the *last call's reporting person information* once the phone number is entered.
    - ii. Clicking on the history icon should:
      - 1. Redirect to the call history page.
      - 2. Provide an option **"Clone Call"**.



3. On clicking “Clone”, system should open a **new call form** with the cloned data prefilled.
  - iii. **Assignment Rule:**
    1. No officer/person should be auto-assigned.
    2. User can assign themselves manually.
    3. **No auto-saving** is required.
  - iv. Tom confirmed that if one user is marked as **Primary**, no other user should be set as Primary.
  - b. **Outcome**
    - i. Flow approved as demonstrated.
    - ii. Primary assignment validation is correct.
- 5. Search Option in Officer List (Assignment Section)**
- a. **Discussion**
    - i. Tom suggested adding a **search bar** when selecting a person to dispatch, since scrolling through long lists may be challenging.
    - ii. Teresa currently uses browser “Ctrl + F” but agreed a search box would improve usability.
    - iii. However, Teresa wants to still **visually see all officers** to decide the best one.
  - b. **Outcome**
    - i. Add a **search functionality** on officer selection list.
    - ii. Must allow search but still display full list simultaneously.
- 6. Report Approval – Hold Until Approved (PSSP Requirement)**
- a. **Background**
    - i. Current behavior:
      1. System sends only **approved reports** from the defined time window.
      2. Reports are filtered by **arrive time**.
      3. Unapproved reports remain unsent but do not block the approved ones.
  - b. **Client Request**
    - i. For PSSP: **Hold all reports until every report within the scheduled service hours is approved.**
    - ii. They want *all reports* (for that service period) sent together as one complete batch.
  - c. **Concerns Raised**
    - i. If officers delay approvals for days/weeks, entire batches may get blocked.
    - ii. Tracking old unapproved reports can become difficult.
  - d. **Final Decision on "Hold Until Approved" Process**
    - i. **Block Entire Batch**
      1. For a given 24-hour service window, **do not send any reports** unless *all* are approved.
      2. Even a single pending report will block the entire batch.
    - ii. **No “Partial Report” Sending**
      1. If reports are missing/half-complete, system must send **nothing**.
    - iii. **Daily Notification to Account Manager**
      1. If the batch fails due to unapproved reports:
        - a. System will send an email to the **Account Manager**.

- b. Email will include **how many reports** are unapproved.
    - c. Sent **daily** until the issue is resolved.
  - 2. If the batch missed its scheduled send time, it will not be re-sent automatically even after reports are later approved.
- iv. **Account Manager Responsibility**
  - 1. They must **manually send** that batch to the client once all reports are approved.
- v. **No Reminders for Old Pending Reports**
  - 1. If users have old unapproved reports (even from a month ago), that is their internal responsibility.
- vi. **Outcome**
  - 1. Implement "Full Batch Hold" logic.
  - 2. Add automatic daily notification emails to Account Manager.
  - 3. No auto-resend of previous-day missed batches.
- e. **Clarification on System Cron Behavior**
  - i. Daily cron checks only the **current scheduled window** (e.g., 4th–5th at 11 a.m.).
  - ii. It does **not** revisit previous unsent batches.
  - iii. Notification must explicitly mention the **date and site** of the failed batch.



