

Minutes of Meeting

Date and Time	04 December 2025 09:00 PST	Meeting type	Zoom
Organiser	Mr. Rupesh	Client	Citywide

Attendees (Internal)

- Kuldeep
- Jaspreet
- Ravinder
- Ajay
- Kapil
- Akash
- Babita

Attendees (Client Side)

- Teresa
- Tom

Agenda

- **Discussions on the following:**
 - Admin Panel Phase 2 – Demo Overview (Presented by Kapil)
 - Attendance – Lock/Unlock Shift Feature Demo
 - Bulk Check-In / Check-Out Clarifications
 - Last Person Information – Auto-Population & Cloning Flow
 - Search Option in Officer List (Assignment Section)
 - Report Approval – Hold Until Approved (PSSP Requirement)

The following things are discussed:

- 1. Admin Panel Phase 2 – Demo Overview (Presented by Kapil)**
 - a. Modules Demonstrated**
 - i. Client Module
 - ii. Subscription Module
 - iii. Notification Module
 - b. Key Functionalities Shown**
 - i. **Client Creation Workflow**
 1. Add basic company details:
 - a. Company name, short name, domain
 - b. Auto-generated unique ID
 - c. Onboarding date
 - d. Max number of branches
 2. Owner information + contact details
 3. Company address with Google Map integration
 4. Optional additional contact field
 - ii. **Branch Creation**
 1. Branch name, short name
 2. Address with Google Map
 3. Date format, time format, timezone
 4. These settings populate into the client's profile view
 - iii. **Subscription Setup (Initial Version)**
 1. Options: Trial or Paid
 2. Trial auto-handles trial period
 3. For paid: Billing date required
 4. Auto-invoicing logic applicable
 5. Billing frequency supported: Monthly, Quarterly
 - c. Major Change Request: User-Based Billing (Highest Priority)**
 - i. **Requirement**
 1. The billing system must charge **per user**.
 2. Client should define:
 - a. **Number of users allowed**
 - b. **Per-user price**
 - c. The system must restrict/notify when the user limit is exceeded.
 - ii. **User Limit Logic**
 1. When creating a subscription, a field for "**Number of Users**" must be added.
 2. If users exceed the limit:
 - a. The system displays a **warning message**.
 - b. Clients can choose to **upgrade the number** of users.
 - c. No hard restriction/lockout.
 - d. System increases user count automatically upon confirmation.
 - iii. **Avoid Double Counting Users Across Branches**
 1. A single employee with access to multiple branches must still count as **one user**.

2. Branch access ≠ additional user billing.

d. Pricing Model Enhancements

i. **Types of Fees**

1. **Recurring Fees**

- a. Per User (monthly/quarterly)

2. **One-Time Fees**

- a. Licensing Fee
- b. Branch Licensing Fee
- c. Onboarding Fee

ii. **Branch Pricing**

1. First branch: free
2. Additional branches: one-time licensing fee
3. Future capability to charge per module / package-level billing.

iii. **Role of Future Module-Based Billing**

1. Ability to create bundles/packages (e.g., Basic HR, Advanced HR)
2. Each module will have its own price
3. Admin should be able to assign/unassign modules at any time

e. Employment Type-Based Billing Model(Final Consensus Model (as discussed by Tom & Teresa):)

i. **Two Chargeable User Types**

1. **Full-Time Users**

- a. Includes: Full-Time + Contractor
- b. Charged full user rate

2. **Part-Time Users**

- a. Includes: Part-Time + On-Call
- b. Charged lower rate

c. **Part-time users cannot be scheduled for more than 24 hours/week**

- i. If scheduled beyond 24 hours → System prompts upgrade to Full-Time
- ii. Upon confirmation, the user automatically becomes Full-Time and billing adjusts

ii. **Employer Flexibility**

1. Admin & Dispatch users are treated as **full-time users**
2. Unlimited admin users allowed; all are charged as full-time

iii. **Subscription Input Requirements**

1. For every client:

- a. Number of Full-Time Seats
- b. Number of Part-Time Seats
- c. Price per Full-Time User
- d. Price per Part-Time User

2. System must:

- a. Track active users in each category
- b. Trigger warnings & auto-upgrades
- c. Prevent inconsistencies caused by overtime hour calculations

f. Automated Branch & User Licensing Logic

i. **Branch Logic**

1. Branch assignment should not affect user billing unless new branch is purchased.
 2. A user having access to multiple branches is still counted as one.
- ii. **User Creation / Onboarding Logic**
1. System must show a warning when onboarding exceeds user limit:
 - a. “You are exceeding your allotted user limit. Proceeding will increase your subscription charges. Continue?”
 2. If User Confirms:
 - a. Increase user count automatically
 - b. Trigger subscription update
 - c. Notify CHS Admin + Company Owner
- g. **Payment Gateway Integration (Future Scope)**
- i. API integration needed for third-party payment processors
 - ii. Automated billing & charge capture
 - iii. To be implemented after user-based billing structure is finalized
- h. **Client Self-Onboarding Vision (Future)**
- i. Long-term goal:
 1. “Onboard any client in one minute.”
 - ii. Automated data extraction from documents/emails for faster onboarding
 - iii. AI-assisted onboarding for clients
- i. **User Licensing & Usage Tracking**
- i. Tom emphasized that the system must accurately track **how many users are being utilized** to avoid misuse or license leakage.
 - ii. The team confirmed that CommandHub will display **active, draft, inactive, and terminated users** for each client.
- j. **Client Creation & Automated Onboarding:** Kapil demonstrated the end-to-end workflow:
- i. **Subscription details added** at the client level.
 - ii. Client is created **within CHS system**, but not fully onboarded.
 - iii. **Domain and database mapping** currently handled by development (DigitalOcean).
 - iv. Future goal:
 1. Make database, domain, and client provisioning **fully manageable through the admin panel** (no backend involvement).
 - v. Once “Launch Client” is triggered:
 1. System automatically assigns default modules, permissions, settings.
 2. Client instance becomes accessible with all baseline configurations.
 - vi. **Jaspreet:** Confirmed that manual backend configuration of permissions will no longer be required.
- k. **Client Dashboard Details:** Kapil showcased the dashboard for an individual client:
- i. **Displays:**
 1. Active users

- 2. Draft users
- 3. Inactive users
- 4. Terminated users
- 5. Blog & DigitalOcean statistics (CPU, space, memory, etc.)
- ii. **Note:** DigitalOcean stats are empty on dev server but will work once deployed.

I. Server Usage & Resource Monitoring

- i. The dashboard will display **CPU usage, DB size, and storage consumption** per client.
- ii. Once deployed, CommandHub admin can:
 - 1. Monitor resource usage per client
 - 2. Identify when a client is reaching space limits
 - 3. Trigger upgrades directly from CommandHub
- iii. **Kuldeep** confirmed:
 - 1. Each client has its **own database cluster**.
 - 2. Increasing storage for one client will **not affect others**.
 - 3. Increasing DB space will automatically adjust billing.
 - 4. DigitalOcean APIs will be integrated to allow admin-side control without logging into DO.
- iv. **CommandHub Admin Analytics (New Requirement) : Tom requested a dedicated analytics dashboard for CommandHub itself, not just for clients.**

1. Required metrics:

- a. Total number of clients
- b. Average users per client
- c. Average storage usage per client
- d. Revenue metrics:
 - i. Total revenue
 - ii. Average revenue per user
 - iii. Average revenue per client
- e. Growth metrics:
 - i. Client growth
 - ii. User growth
 - iii. Revenue trend

2. The current draft dashboard already includes:

- a. Total clients, total revenue
- b. Total users
- c. Growth graphs (client, revenue, user)
- d. Dummy data used now; real data will populate after deployment.
- 3. **Action:** Remove irrelevant metrics (e.g., site/beats) from this dashboard.

m. Environment Setup: Dev → Staging → Production

- i. The current demonstration is on **development server**.
- ii. After finalization:
 - 1. Move to **staging** environment for testing (Tom & Teresa).
 - 2. After approval, push to **production**.
- iii. Mirrors current Core & CommandHub deployment flow.

n. Reports & Modules

- i. Tom clarified no need for client-side report listings or patrol data on this admin dashboard.
 - ii. Focus only on:
 - 1. User statistics
 - 2. Usage metrics
 - 3. Subscription and billing
 - 4. Server resource consumption
 - iii. In the **Module Assignment section:**
 - 1. Currently shows default modules.
 - 2. In the next phase, admin will be able to **enable/disable modules per client** directly.
 - iv. Examples:
 - 1. Turn off “Parking Citation” for a specific client.
 - 2. Handle HRM, ERM, KPI modules as separate add-ons or part of parent module.
- o. Infrastructure Compliance (SOC2, HIPAA, Gov Agencies):** Tom asked whether DigitalOcean meets compliance requirements or if a migration to AWS is needed.
- i. **Kuleep Confirmed:**
 - 1. DigitalOcean maintains global security standards.
 - 2. Suitable for SOC2, HIPAA, government-level requirements.
 - 3. No need to switch hosting providers.
- p. Decisions Taken**
- i. **CommandHub Admin Analytics** will be developed as a separate dashboard.
 - ii. **Module enable/disable per client** will be part of the next phase.
 - iii. **DigitalOcean API integration** will allow:
 - 1. Space upgrades
 - 2. Usage visibility
 - 3. Automated provisioning
 - iv. Resource monitoring will feed into **billing calculations**.
 - v. Unnecessary items (sites/beats, client reports) to be removed from admin panel dashboard.
- q. Branch-Level Module Management**
- i. **Discussion**
 - 1. Kapil demonstrated the *Branch Details* and *Manage Modules* sections.
 - 2. Each branch can have its own set of modules—similar to company-level module assignment.
 - 3. Tom asked about differences between the pages shown.
 - 4. Kuldeep clarified:
 - a. Previous page = module management at company level.
 - b. Current page = module management at branch level.
 - c. Different branches can have different modules based on requirement.
 - 5. Kapil added that modules can also be assigned to the branch collectively.
 - ii. **Outcome**
 - 1. Branch-specific module assignment works as intended.

2. No further action items noted.
- r. Multi-Business Type Support (Security, Cleaning, Fire, Law Enforcement, etc.)**
- i. **Discussion :** Tom discussed future system direction:
 1. The current setup supports only *security companies* (e.g., Citywide).
 2. The goal is to support *any service company* (janitorial, cleaning, fire department, police, medical, etc.).
 3. Dispatch forms will vary significantly for different industries.
 4. The law enforcement version will not be client-based; it will be user/jurisdiction-based.
 5. Question raised: *How will the system architecture handle multiple business types? Separate panels or unified?*
 - ii. **Kuldeep's Explanation**
 1. A **Business Type** field will be added during client onboarding.
 2. The entire workflow will be driven based on the selected business type.
 3. Only one admin panel (CommandHub) will be used; workflows/modules will adjust dynamically.
 4. For each new business type:
 - a. Team will define workflow structure,
 - b. Identify required modules,
 - c. Decide how data will be stored and displayed,
 - d. Match the workflow inside the existing CSS admin infrastructure.
 - iii. **Timeline Discussion**
 1. Tom asked:
 - a. When can they begin defining workflows for a new business type?
 2. Kuldeep responded:
 - a. Current Trello-board items will be finished in **~2 months**.
 - b. Workflow planning for new company types can start **before March**, approx. **90 days out**.
 - iv. **Outcome**
 1. Add **Business Type** field in client onboarding.
 2. Future workflows will be handled under the same main admin panel.
 3. Target timeframe for starting janitorial workflow planning: **February–March next year**.
- 2. Attendance – Lock/Unlock Shift Feature Demo**
- a. **Akash's Demonstration**
 - i. New feature added: **Lock Shift** and **Unlock Shift** in Attendance Module.
 - ii. Access controlled by **permissions** under Scheduling → Shift Lock/Unlock.
 - iii. Features include:
 1. Bulk lock/unlock for selected records.
 2. Icons showing locked shifts.

- 3. Filters: *Locked / Unlocked / All*.
- iv. Teresa confirmed functionality is correct.
- b. Additional Logic**
 - i. Locked shifts reflect immediately in the scheduling page.
 - ii. Payroll Notification Logic:
 - 1. Automatic email notifications to users with lock/unlock permissions.
 - 2. Additional configurable notification recipients in Company Settings.
 - 3. Notifications include:
 - a. Upcoming payroll run reminder (e.g., payroll runs on 15th → email on 13th).
 - b. Missing punches after payroll close (post-16th emails).
 - 4. Payroll screen will show a **warning message** if any shifts are pending lock.

c. Outcome

- i. Lock/Unlock feature accepted.
- ii. Payroll notification enhancements approved.

3. Bulk Check-In / Check-Out Clarifications

a. Issue Raised by Jaspreet

- i. Current bulk operations overwrite check-ins/outs even if some users already have valid values.
- ii. Need clarification:
 - 1. Should bulk checkout be allowed if a user is not checked in?
 - 2. Should it update existing entries or only missing ones?

b. Teresa's Decisions

i. Bulk Checkout Validation

- 1. System must **NOT** check out a user who is not checked in.
- 2. Only entries with an existing check-in should be updated.

ii. Updating Existing Entries

- 1. Bulk check-in/out **should override** even if the user has existing times.
- 2. Used for cases where employees accidentally clock in/out late.
- 3. Bulk action will reset times to the correct shift start & end.

iii. Purpose Clarified

- 1. Similar to the old *Team Express / Steliix* behavior.
- 2. Designed for mass corrections when multiple employees make punch mistakes.

c. Outcome

- i. Implement Logic:
 - 1. Skip checkout for users without check-in.
 - 2. Overwrite all applicable records when bulk updating.

4. Last Person Information – Auto-Population & Cloning Flow

a. Discussion

- i. System should auto-populate the *last call's reporting person information* once the phone number is entered.
- ii. Clicking on the history icon should:
 - 1. Redirect to the call history page.
 - 2. Provide an option "**Clone Call**".

- 3. On clicking “Clone”, system should open a **new call form** with the cloned data prefilled.
 - iii. **Assignment Rule:**
 - 1. No officer/person should be auto-assigned.
 - 2. User can assign themselves manually.
 - 3. **No auto-saving** is required.
 - iv. Tom confirmed that if one user is marked as **Primary**, no other user should be set as Primary.
- b. Outcome**
- i. Flow approved as demonstrated.
 - ii. Primary assignment validation is correct.

5. Search Option in Officer List (Assignment Section)

- a. Discussion**
- i. Tom suggested adding a **search bar** when selecting a person to dispatch, since scrolling through long lists may be challenging.
 - ii. Teresa currently uses browser “Ctrl + F” but agreed a search box would improve usability.
 - iii. However, Teresa wants to still **visually see all officers** to decide the best one.
- b. Outcome**
- i. Add a **search functionality** on officer selection list.
 - ii. Must allow search but still display full list simultaneously.

6. Report Approval – Hold Until Approved (PSSP Requirement)

- a. Background**
- i. Current behavior:
 - 1. System sends only **approved reports** from the defined time window.
 - 2. Reports are filtered by **arrive time**.
 - 3. Unapproved reports remain unsent but do not block the approved ones.
- b. Client Request**
- i. For PSSP: **Hold all reports until every report within the scheduled service hours is approved.**
 - ii. They want *all reports* (for that service period) sent together as one complete batch.
- c. Concerns Raised**
- i. If officers delay approvals for days/weeks, entire batches may get blocked.
 - ii. Tracking old unapproved reports can become difficult.
- d. Final Decision on "Hold Until Approved" Process**
- i. **Block Entire Batch**
 - 1. For a given 24-hour service window, **do not send any reports** unless *all* are approved.
 - 2. Even a single pending report will block the entire batch.
 - ii. **No “Partial Report” Sending**
 - 1. If reports are missing/half-complete, system must send **nothing**.
 - iii. **Daily Notification to Account Manager**
 - 1. If the batch fails due to unapproved reports:
 - a. System will send an email to the **Account Manager**.

- b. Email will include **how many reports** are unapproved.
 - c. Sent **daily** until the issue is resolved.
 - 2. If the batch missed its scheduled send time, it will not be re-sent automatically even after reports are later approved.
- iv. **Account Manager Responsibility**
- 1. They must **manually send** that batch to the client once all reports are approved.
- v. **No Reminders for Old Pending Reports**
- 1. If users have old unapproved reports (even from a month ago), that is their internal responsibility.
- vi. **Outcome**
- 1. Implement "Full Batch Hold" logic.
 - 2. Add automatic daily notification emails to Account Manager.
 - 3. No auto-resend of previous-day missed batches.
- e. **Clarification on System Cron Behavior**
- i. Daily cron checks only the **current scheduled window** (e.g., 4th–5th at 11 a.m.).
 - ii. It does **not** revisit previous unsent batches.
 - iii. Notification must explicitly mention the **date and site** of the failed batch.



