import random

b=""

print('\t weapons:- rock paper scissor')

print()

while True:

c=0

l=0

print()

n=input('enter your weapon: ')

a=random.randint(1,3)

if a==1:

b="rock"

elif a==2:

b="paper"

elif a==3:

b="scissor"

print(b)

if b==n:

print("draw")

elif b==n:

print("draw")

elif b==n:

print("draw")

elif n=="rock":

if b=="scissor":

print("win")

else:

print("lose")

elif n=="paper":

if b=="rock":

print("win")

else:

print("lose")

elif n=="scissor":

if b=="paper":

print("win")

else:

print("lose")

else:

print("invalid choise of weapon")

print()

x=int(input('enter 1 to continue or 0 to stop: '))

if x==1:

continue

else:

break