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# Nostalgic advertising in India: a content analysis of Indian TV advertisements

Nostalgic advertising in India

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47

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#### Abstract

**Purpose** – The purpose of this paper is to examine the presence of nostalgic advertising in Indian television and its execution with reference to extent of information disclosure, level of involvement, type of products and stages in product life cycle (PLC).

**Design/methodology/approach** – This research uses a content analysis of 700 TV advertisements aired between January-December 2013 from top five Indian TV channels based on their rank according to Gross Viewership in Thousands.

Findings – Humour/happiness was the most commonly used emotional appeal and nostalgic ads constituted 12 per cent of the emotional ads in Indian television. "References to past family experiences" was the most commonly used nostalgic element. As hypothesised, nostalgic ads use low information disclosure strategy (vis-à-vis high/medium information disclosure strategy) and are more commonly used for low involvement products (vis-à-vis high involvement products), experience products (vis-à-vis search products), and non-durables (vis-à-vis durables). Also, nostalgic appeals are more commonly used at maturity stage of PLC (vis-à-vis introduction stage).

Originality/value – This is the first research to analyse the content and execution of nostalgic advertising in India. This study is also one of the first to provide a comprehensive framework on nostalgic advertising. The interrelationships among variables such as product category, process of emotional appeal, degree of information disclosure and stage in PLC has not been investigated earlier, in the context of nostalgic advertising. Moreover, this study is the first attempt to present a snapshot of TV ads in India.

Keywords ELM, Content analysis, Emotional appeal, Nostalgic advertising,

Resource matching hypothesis, Television ads

Paper type Research paper

#### Motivation for the study

Advertising plays an important role in helping firms compete in emerging markets such as India. Based on World Advertising Research Centre projections, Indian advertising expenditure is predicted to grow by 13.8 per cent in 2015 which is more than twice the previously projected rate of 5.6 per cent. Moreover, India is one of the few countries to experience the largest boost in ad spend, amid Eurozone stagnation, Russian sanctions and the Asian slowdown. Indian TV advertising, in particular, is witnessing 21 per cent growth in 2015 which is double the originally predicted rate of 10 per cent (Warc, 2016). The TV ad industry in India is close to US\$ 3.5 billion. This is particularly noteworthy, since in developed markets, ad spends on TV are coming down (Chandran, 2009; Steel, 2013).

According to a recent BCG-India report 2015, India among the world's largest TV viewership bases (*Afaqs*, 2015). With more than 800 channels on Indian television, there is a surfeit of ads cluttering the minds of viewers. High levels of competitive intensity in advertising create a need to be different so as to gain attention and receptivity of consumers (Reisenwitz *et al.*, 2004). A BCG-India report also emphasises a fast growing need for innovative and newer ad formats for effective monetisation (*Afaqs*, 2015). Personal relevance of a message is of utmost importance if it has to get into consumer mind space with limited processing ability. An analysis of 1,856 number of US English online ads in the



Asia Pacific Journal of Marketing and Logistics Vol. 29 No. 1, 2017 pp. 47-69 © Emerald Publishing Limited 1355-5855 DOI 10.1108/APJML-10-2015-0152 Millward Brown (2009) Link<sup>TM</sup> copy-testing database found that ads which focus on an emotional appeal have greater involvement and are more memorable than ads which focus on a rational appeal. Emotions have a more important role in TV advertising compared to logic (Holbrook, 1987). According to a study by Procter & Gamble in 2015, the key to successful advertising lies in discovering all the human emotions, be they positive or negative, so as to leave people touched in some way (Warc, 2015). In present times when product differentiation is hard to achieve, one way for brands to achieve differentiation is by tapping into deeper human emotions. Ads engender various kinds of emotions such as humour, disgust, fear, love and nostalgia and in this research, the focus is on nostalgia.

Indians are more independent, nuclear families are the norm, not the exception (*India Today*, 2015) and this has translated into high TV ownership, among other things. India, partly as a result of this cultural shift is among the largest TV markets in the world (Mehta, 2015). Hitherto, cable TV operators in India used to operate in analog mode but the Telecom Regulatory Authority of India has mandated that by the end of 2016, all cable TV in India would be digitised (Raju, 2015). The process is well under way and most of it is almost complete (Singh, 2014).

India is among the largest TV markets in the world with 160 million households having a TV set (Kohli, 2015). Indian consumers have adopted digitisation of television with facilities such as high definition pictures and videos on demand. They are now able to pay for only the selected channels they watch unlike earlier times when fixed price packages were offered (Thussu, 2013).

Apart from the obvious advantages to viewers (e.g. better sound and picture quality, greater choice), digitisation offers the advantage of tighter targeting to advertisers. It would be hard for broadcasters to fudge viewership numbers since there would be greater transparency in this regard i.e. the question "which household is watching and not watching" (Balivada, 2012) becomes easier to answer like in western countries. Hence, advertisers can bargain for better rates once digitisation is complete. With more precise targeting and cheaper ad rates, digitisation would give a further impetus to the TV ad industry, thus making our study even more relevant.

A study by NBC Universal Integrated Media in 2013 showed that brands that connected to the past acquired top positions in the Brand Power Index (*Adweek*, 2013). Nostalgic advertising gained popularity in recent years and is based on cues or themes that flash back to the past (Reisenwitz *et al.*, 2004). The use of a nostalgia focussed strategy is more popular among marketers in western countries (De Mooij, 2013). It is necessary to examine how psychological theories are applied to advertising in a context outside of developed nations of USA and Europe (Taylor, 2012). Hence, we conduct a content analysis on Indian TV advertisements to explore the current state of emotional advertising in general, and nostalgic advertising in particular.

The remainder of the paper is structured as follows. First, we outline the relevant literature review and identify the gaps and research questions. Next, we delineate research hypotheses built around nostalgia in advertising. Subsequently, we describe the methodology of our research. Finally, we present the results of our study followed by implications, limitations and scope for future research.

#### Literature review and research questions

We present the literature review in three sections: the advertising literature, nostalgia (the emotion which is being studied in this research) and content analysis of advertisements.

#### The advertising literature

The literature in advertising in general can be classified into the kinds of ad appeals, consumer responses to those appeals and marketing impact of ads. Before we delve into the nostalgia literature, we briefly outline these below.

in India

advertising

Advertisement appeal. An appeal is a persuasive statement based on logic or emotions (Holmes and Crocker, 1987). If the ad emphasises the logical arguments in persuading viewers to buy the product, it is one that has an informational or rational appeal. If the ad evokes feelings of joy, fear, humour, etc., it is based on emotional appeals. The literature in advertising has focussed both on rational appeals and emotional appeals (Holbrook and O'Shaughnessy, 1984; Resnik and Stern, 1977).

Past research focussing on rational appeals studied information content of ads (Panigrahi et al., 2010), comparative advertising (Kalro et al., 2010) and promotions (Joseph and Sivakumaran, 2011). Past research focussing on emotional appeals studied specific emotions such as nostalgia (Lasaleta et al., 2014), empathy and pride (Aaker and Williams, 1998), sympathy and empathy (Escalas and Stern, 2003), shock (Dahl et al., 2003), guilt (Huhmann and Brotherton, 1997) and sex appeal (Gilly, 1988). The focus of our research is nostalgic appeals alone.

Consumer response. Past research studied consumer responses in the form of ad persuasion including attitude towards ad and attitude towards brand (Muehling, 2013), behavioural intentions including purchase intention (Merchant et al., 2013); willingness to pay (Lasaleta et al., 2014), preferences (Schindler and Holbrook, 2003), responses based on incidental affective state (Zhao et al., 2014), intensity of emotions (Marchegiani and Phau, 2013b), mood/affect (Muehling and Sprott, 2004) and self-reflection or mental image (Muehling and Pascal, 2011). In the context of nostalgic ads, consumer responses include future optimism (Cheung et al., 2013) and from a behavioural angle, sensation-seeking/risktaking/variety-seeking/curiosity motivated behaviour (Orth and Bourrain, 2008).

Marketing impact. Past research has studied marketing impact of advertisements through brand bonds or consumer brand relationship (Kessous and Roux, 2010), brand loyalty (Merchant et al., 2013), reduced price sensitivity and brand equity (Lasaleta et al., 2014).

In the context of nostalgic ads, extant research helped marketers to better identify market segments that are amenable to nostalgic messages and products. Not only it helped marketers to assess whether their product or service would benefit from nostalgic advertising (Reisenwitz et al., 2004), but also enabled them to strengthen their firm's image through association with "good old days" (Sierra and McQuitty, 2007).

Nostalgia and consumer behaviour: overview of past research We reviewed the past definitions and identified two aspects of nostalgia as follows:

- (1) nostalgia is a yearning to experience the spirit of the past (Wilson, 2005); and
- nostalgia is a complex ambivalent emotion comprising both positive and negative affect, but is predominantly positive (Johnson-Laird and Oatley, 1989).

Prior research related to nostalgia in marketing can be categorised into six groups.

*Understanding the concept of nostalgia*. Some studies demonstrated various functions of nostalgia. Nostalgia serves a restorative function by increasing the perception of social support and inducing meaningfulness in life (Van Tilburg et al., 2013). Nostalgia also serves some existential functions such as self-enhancement and fostering of close relationships (Sedikides et al., 2004). Thus, the functional utility of nostalgia is not only restricted to strengthening of social bonds; it also increases positive self-regard and affect.

Antecedents of nostalgia. Extant research on nostalgia also focussed on identification of its antecedents such as sensory stimuli (Holak and Havlena, 1992), negative mood (Wildschut et al., 2006), yearning for the past (Sierra and McQuitty, 2007), social exclusion and need to belong (Loveland et al., 2010).

Earlier studies showed that nostalgia is evoked as a result of negative triggers such as negative mood or loneliness (Wildschut et al., 2006). On the other hand, recent

# APJML 29,1

50

studies are of the opinion that positive goals such as need to belong can also induce nostalgia (Loveland et al., 2010).

Scale development: measurement of nostalgia. Scales for measuring various dimensions of nostalgia were developed: Nostalgia proneness scale: personal and historical nostalgia (Holbrook, 1993), NOSTSCALE: to distinguish between nostalgic feelings associated with an ad and positive affect for an ad (Baker and Kennedy, 1994), attitude towards the past (Holbrook and Schindler, 1994), evoked nostalgia (Pascal *et al.*, 2002), yearning for the past (Sierra and McQuitty, 2007), personal nostalgia scale (Marchegiani and Phau, 2013a) personal and historical nostalgia scales (Muehling, 2013).

Consequences of nostalgia. The marketing consequences of nostalgia have been studied through both comparative (Muehling and Sprott, 2004) and non-comparative studies (Chou and Lien, 2010). Among comparative studies, three categories of studies were observed: Nostalgia vs non-nostalgia (Muehling and Sprott, 2004), personal vs historical nostalgia (Muehling, 2013) and, across different levels of personal nostalgia (Marchegiani and Phau, 2010b). Within each category, there are studies on consequences related to self-reflection or mental image (Muehling and Pascal, 2011); mood/affect (Muehling and Sprott, 2004); brand or ad attitudes (Muehling and Pascal, 2011); consumer brand relationship (Kessous and Roux, 2010); and purchase (Pascal et al., 2002).

Relationship of nostalgia with other concepts. Nostalgia has a positive influence on intention to visit heritage sites (Goulding, 2001) and future optimism through social connectedness and self-esteem (Cheung et al., 2013). Nostalgia also influences the relationship between self and past possessions (Belk, 1990), sensation-seeking behaviour which further leads to risk-taking behaviour, variety-seeking behaviour and curiosity motivated behaviour (Orth and Bourrain, 2008).

Content analysis studies on nostalgia. Few extant studies, using content analysis, examined nostalgic themes and product categories in nostalgic TV ads (Marchegiani, 2010) and, types and frequency of nostalgic ads (Madrigal and Boerstler, 2007). Unger et al. (1991) identified six elements evoking nostalgia in advertising: period-oriented symbols, period-oriented music, references to past family experiences, olden days, old brands, patriotic references. Please see Figure 1 for a graphical summary.

#### Content analysis of advertisements

We reviewed past research using content analysis on advertisements to assess different media used for analysis and the areas of focus.

*Medium used for analysis*. Around one-third of advertising research using content analyses deals with TV ads (Wicks *et al.*, 2009), with very limited study on website ads (Hutter, 2015) and the bulk of research in this genre deals with print ads (Belch and Belch, 2013).

According to Gilly (1988), print advertisements received greater attention as they usually consist of text or a single picture (if at all present) which is easy to analyse, unlike TV advertisements which consist of a series of pictures making it more complex for analysis.

Areas of focus of content analysis in past. We also looked at the focus of content analysis in past research and found different areas have been studied. These are cross-cultural differences in advertising (Hong et al., 1987, Zarantonello et al., 2014), information content (Resnik and Stern, 1977, Stern et al., 1981), specific emotional appeals such as guilt appeal (Huhmann and Brotherton, 1997), sex appeal (Gilly, 1988), nostalgic appeal (Unger et al., 1991), use of music (Allan, 2008), animations (Bush et al., 1983), role of women (So, 2004) and ambient advertising (Hutter, 2015). Cross-cultural studies focussed on the differences in content in terms of informativeness and ad expression (Zarantonello et al., 2014). Resnik and Stern (1977) suggested criteria based on information cues to classify ads as informative. The research on specific emotional appeals focussed on: differences in the portrayal of sex roles in sex appeals used

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Nostalgic advertising

in India

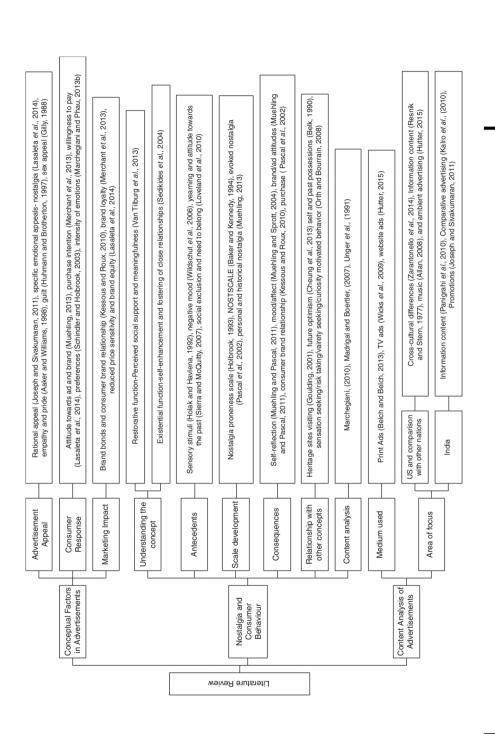


Figure 1. Literature review

across countries (Gilly, 1988); guilt appeal: frequency, type and products for which they are used (Huhmann and Brotherton, 1997) and, nostalgic appeal: type and nostalgic elements (Madrigal and Boerstler, 2007; Unger *et al.*, 1991). Studies also focussed on placement of music in ads and found how important it is for the music to be relevant to the ad narrative rather than the product or brand advertised (Allan, 2008). Hutter (2015) gave locational and executional insights about ambient advertising and showed that it is more effective than conventional outdoor advertising. A majority of content analysis studies has been done in the context of USA or comparing USA with other nations for studying cross-cultural differences.

There are very few studies that have been conducted in the Indian context (Joseph and Sivakumaran, 2011; Kalro et al., 2010; Panigrahi et al., 2010). Panigrahi et al. (2010) analysed information content of Indian magazines ads over a decade and found that highest number of information cues in ads are seen in automobile industry and in entertainment magazines. Kalro et al. (2010) studied comparative advertising in Indian print ads and found more frequent usage of direct over indirect comparative advertisements, differentiative over associative claims, maximal over minimal claims and multibrand over single-brand comparisons. Joseph and Sivakumaran (2011) studied promotions and found greater number of non-Consumer Franchise Building (CFB) promotional ads than CFB, use of utilitarian promotional ads for utilitarian products, and message arguments more than peripheral cues. The past research using content analysis has been summarised in Table I. There are various areas which are unexplored in Indian context and advertising literature requires more number of studies on emerging markets such as India (Taylor, 2012).

Based on our review of literature, the following research gaps have been identified: There is insufficient research that focusses on emotional content of ads through content analysis, particularly in the context of India and TV ads. There is limited research on specific emotional appeals such as nostalgia using a methodology of content analysis. More research is needed on how nostalgic advertising is actually practiced (cues used to evoke nostalgia, the kind of product/services using nostalgic advertisements) especially in emerging markets such as India.

Based on the research gaps identified, we intend to answer the following research questions:

- RQ1. What proportion of emotional ads use nostalgic appeal? What are the different types of nostalgic ads shown on Indian television and in what proportion they are used?
- RQ2. How is nostalgic advertising executed in Indian context and what are the elements used in Indian ads to evoke nostalgia?

#### Conceptual framework and hypotheses

We draw on resource matching hypothesis (Meyers-Levy and Peracchio, 1995) and elaboration likelihood model (ELM) (Petty et al., 1983) to build our conceptual framework

Medium	Number of papers	Major subject of research	Major studies
Print ads (magazines, newspapers and periodicals)	26	Cross-cultural differences in advertising, information content in advertising, B2B and B2C advertising	Hong <i>et al.</i> (1987), Stern <i>et al.</i> (1981) and Turley and Kelly (1997)
Television advertisements	13	Cross-cultural differences in advertising, information content in advertising, sex roles in advertising, children advertising	Zarantonello <i>et al.</i> (2014), Resnik and Stern (1977), Gilly (1988) and Wicks <i>et al.</i> (2009)
Websites advertisements	2	Banners ads on websites, ambient advertising	Hussain <i>et al.</i> (2010) and Hutter (2015)

**Table I.**Overview of past research using content analysis

in India

advertising

around nostalgia. According to the resource matching hypothesis, the persuasiveness of a message is maximised when cognitive effort required for the processing of the message content matches with the cognitive resources allocated for it by the individual (Meyers-Levy and Peracchio, 1995). According to the ELM, when the elaboration likelihood is high (low), consumers process information through the central (peripheral) route of persuasion. When the issue or product has high personal relevance or risk associated, it becomes more important to form a reasoned opinion. Thus, when product involvement is high, people are more motivated to devote cognitive effort in order to evaluate the true merits of the product (Petty *et al.*, 1983).

We analysed nostalgic ads in detail to identify different types of nostalgia (personal/historical vicarious/present vicarious), use of information disclosure strategy (low/medium/high), association with different product categories: low/medium/high involvement products, search/experience/credence products, durable/non-durables, and maturity/introduction stage of product life cycle (PLC), and use of process of emotional appeal (story-telling/metaphor/aesthetics).

#### Types of nostalgia (personal/vicarious)

In this research, we use two forms of nostalgia: personal and vicarious. These two forms of nostalgia can be understood with the help of an example of Mr X who is a 30-year-old man.

Personal nostalgia. If the content of a nostalgic stimulus relates to personally experienced past events, nostalgia evoked by recalling such events is called personal nostalgia (Davis, 1979; Stern, 1992). For e.g. Mr X experiences personal nostalgia whenever he listens to a song which his mother used to sing for him when he was a child.

*Vicarious nostalgia*. It is a longing for a period outside of an individual's living memory (Goulding, 2002). It may have two subtypes:

- (1) Historical vicarious nostalgia, which is related to a time period before the consumer's birth. It is similar to historical nostalgia defined by Davis (1979) and Stern (1992). For example, Mr X experiences historical vicarious nostalgia whenever he wants to go back in the 1940s, before he was even born, to be a part of India's freedom movement.
- (2) Present vicarious nostalgia, which is related to a present time but experienced by someone else. It is similar to indirect nostalgia defined by Holak and Havlena (1998) but we name it as present vicarious nostalgia in our research. Mr X experiences present vicarious nostalgia when his wife recollects the excitement and restlessness she experienced while she was pregnant and was eagerly waiting for the baby to arrive.

If the past is personally experienced, a greater amount of nostalgia would be evoked (Davis, 1979; Stern, 1992). Muehling and Pascal (2012) showed that perceived self-reflection is more in personal nostalgic ads than in vicarious or non-nostalgic ones. As personal nostalgia deals with one's own past, while vicarious nostalgia does not, the thoughts generated in personal nostalgia are more salient and self-referencing in nature (Marchegiani and Phau, 2010a).

Hence, we hypothesise:

H1. The number of nostalgic ads evoking personal nostalgia will be more than the number of nostalgic ads evoking vicarious nostalgia.

#### Degree of information disclosure in nostalgic ads (low/medium/high)

An advertised message may disclose information about the brand name, attributes, benefits, usage and product claims (MacInnis *et al.*, 1991). Thus, information disclosed in a nostalgic ad may relate to various product/brand aspects. According to criteria given by Resnik and Stern (1977), degree of information disclosure in ads is high when at least four information cues are presented while it is low when no more than one cue is presented.

The thoughts generated through nostalgic appeals are salient and self-referencing in nature, though the intensity depends on the type of nostalgia evoked: personal or vicarious (Marchegiani and Phau, 2010a). Self-referenced thoughts use central processing (Muehling and Pascal, 2011) as they demand more resources and are more motivating to get processed. Therefore, when nostalgia is evoked through a nostalgic ad referring to an event in one's life, individuals get occupied with images and memories of past events and distract them from focussing on central aspect of message (Muehling and Pascal, 2011; Muehling and Sprott, 2004). Thus, a consumer is neither motivated nor left with cognitive resources to process information about the product attributes. This view is supported by the resource matching hypothesis (Meyers-Levy and Peracchio, 1995).

Hence, we hypothesise:

H2. The number of nostalgic ads using low information disclosure strategy will be more than the number of nostalgic ads using high and medium information disclosure strategy.

#### Product category

High/low/medium involvement products. Mueller (1987) classified products according to the level of involvement. Involvement has been defined as the consumers' motivation to process information at the time of ad exposure and brand choice (Baker and Lutz, 2000). High involvement products (such as durables) are costlier, purchased infrequently and require significant information search as compared to low/medium involvement products. Rational appeals providing details about the product and comparative information with respect to other brands are useful in such a scenario. On the other hand, low involvement products are packaged goods of low price, purchased frequently and do not require information search (such as non-durables). In such situations, consumers purchase the first liked brand and it is the emotional appeal which evokes liking response (Baker and Lutz, 2000). This liking is developed through self-congruity as a result of match between the product user image and the self-concept. This logic is also supported by the ELM which says that when consumer involvement is high, their motivation to expend the cognitive effort for evaluating the true merits of an issue or product is also high, and vice versa (Petty et al., 1983).

Hence, the following hypotheses:

- H3. The number of low involvement products using nostalgic appeal will be more than the number of high involvement products using nostalgic appeal.
- H4. The number of non-durables using nostalgic ad will be more than the number of durables using nostalgic ad.

Search/experience/credence products. Nelson (1974) and Darby and Karni (1973) classified products into three categories based on the amount of pre-purchase knowledge available to consumers: search, experience and credence products. In search products, complete information about important product attributes can be acquired prior to purchase (e.g. smartphone); in experience products, information about important attributes can be known only after purchase and use of the product (e.g. mosquito repellent). In credence products, information about important attributes cannot be known even after use (e.g. toothpaste).

Nostalgic ads simulate the context in which the product is consumed and may describe the important attributes of experience products indirectly through experience of characters in ad (Belk, 1990). Nostalgic ads would be more effective if used with product categories which require less information processing by consumers.

Hence, we hypothesise:

H5. The number of experience products using nostalgic appeals will be more than the number of search products using nostalgic appeal.

in India

advertising

PLC. According to Anderson and Zeithaml (1984), PLC is a fundamental variable that determines an appropriate business strategy. There are four stages in a typical PLC: introduction, growth, maturity and decline. In this study, we simplify this to introduction (combining introduction and growth stage) and maturity (combining maturity and decline). An emotional appeal is more effective in persuasion when the product is in a maturity stage of life cycle (Johar and Sirgy, 1991). In such situations, consumers have sufficient prior knowledge about the product and are not motivated to process more information. On the other hand, emotional appeals would have limited effect when consumers have limited prior knowledge about the product in an introduction stage (Chandy et al., 2001).

In case of nostalgic advertising, consumers are more motivated to process self-referenced thoughts (Muehling and Pascal, 2011). Therefore, according to resource matching hypothesis. nostalgic ads would be more effective if used with products at maturity stage rather than introduction stage. Moreover, nostalgic ads are sometimes used to emphasise brand heritage in order to decrease uncertainty associated with brand (Sethuraman and Cole, 1999). Hence, brands at the maturity stage of PLC are in a better position to use such a strategy.

Hence, we hypothesise:

H6. The number of nostalgic ads used in the maturity stage of the PLC will be more than the number of nostalgic ads used in the introduction stage.

#### Process of emotional appeal

This study focusses on three processes of emotional appeals: metaphor, story-telling and aesthetics (Cutler and Javalgi, 1993). Metaphor deals with allegorical use and unexpected substitution based on similar feature. Story-telling process comprises a narrative, imagery, drama or playlet. Aesthetics deals with pattern or abstraction in the visual, leading to some form of art.

When nostalgia is evoked through a cue referring to an event in one's life, an individual engages in narrative processing and get occupied with images and memories of past events (Muehling and Pascal, 2011). The nostalgia literature says that nostalgic reflections are high in visual imagery, which is more prominent in story-telling than other methods, and helps people to relive and re-experience the past (Bambauer-Sachse and Gierl, 2009). As a result of imagery induced through nostalgic cues in ads, individuals are "better able to picture in their mind the actual event which has been elicited by a certain stimulus" (Baker and Kennedy, 1994).

Hence, we hypothesise:

H7. The number of nostalgic ads using the story-telling process of emotional appeals will be more than those using other processes (metaphor and aesthetics).

#### Methodology

This study tested the hypotheses by using content analysis of Indian TV ads. "Content analysis is a scientific, objective, systematic, quantitative, and generalisable description of communications content" (Kassarjian, 1977, p. 10). According to Kassarjian (1977), content analysis is particularly useful when objective and systematic evaluation of large volume of material is required. In this study, we assess the emotional appeals used in Indian television ads. There is a plethora of ads available from more than 800 channels on Indian television from which we selected a reasonably sized sample. Due to the volume of ads, content analysis is appropriate.

#### Advertising data set

We subscribed to an online archive of Indian TV advertisements (www.tvadindx.com/, accessed and retrieved on 15 February 2014), covering major television channels (150 TV channels). Top five Indian television channels were selected on the basis of

# APJML 29,1

their rank according to Gross Viewership in Thousands (GVT). They are Star Plus (626,570), Zee TV (467,656), Colors (446,579), Sab TV (318,766) and Sony (298,060) (Indian Television dot com, 2014).

#### Sample

We downloaded advertisements shown on the five television channels from the online database of Indian TV advertisements. The ads were chosen from the time period January 2013 to December 2013. We eliminated duplicates, promo of TV shows and ads in regional languages, leaving us with a final sample of 700 TV advertisements for this study. Each of these advertisements was coded as described in the next section.

#### Coding procedures

We followed the coding procedures as followed in prior research (Kassarjian, 1977; Turley and Kelly, 1997). The codes were selected based on our hypotheses. Each advertisement was coded by two independent judges for appeal (rational/emotional), type of product (low/medium/high involvement; consumer durables/non-durables/services/others; search/experience/credence products; PLC: introduction/maturity), type of emotional appeals (adventure/fear/humour/love/sensuousness/status/duty/guilt/contest/affiliation/nostalgic/shame/regret), process of emotional appeal (metaphor/story telling/aesthetics), nostalgic elements, type of nostalgic appeal and degree of information disclosure (low/medium/high). The definitions of different dimensions to be coded along with examples were provided to the judges in the form of a detailed coding manual (see the Appendix). We ensured both the judges understood the dimensions clearly before going ahead with coding.

The coding was done in two phases. In the first phase, the advertisements were coded by two judges independently who were unaware about the objectives of the study. The coding reliability was measured for each variable. In the second phase, a third judge coded those advertisements where disagreement was observed. The coding reliability was again checked based on third judge's evaluations. Our inter-coder reliability indices range from 0.81 to 0.98 which meet the criteria suggested by Kassarjian (1977) (see Table II for  $\kappa$  values).

Coded items	κ value	Coded items	κ value	Coded items	κ value
Appeal rational	0.997	Humour	0.943	Nostalgia: personal	0.968
Appeal emotional	0.838	Love/romance	0.965	Nostalgia: historical vicarious	0.998
B2B	1.000	Sensuous/sex	0.966	Nostalgia: present vicarious	0.927
B2C	0.856	Status/luxury	0.947	Info price	0.950
Durables	0.925	Duty	0.908	Info quality	0.915
Non-durables	0.950	Guilt	0.892	Info performance	0.846
Services	0.921	Contest	1.000	Info Component	0.880
Others	na	Affiliation	0.953	Info availability	0.883
Search	0.985	Nostalgic	0.879	Info Spl offer	0.861
Experience	0.876	Shame	0.967	Info taste	0.917
Credence	0.803	Regret	0.846	Info packaging	0.882
Involvement High	0.866	Process: metaphor	0.925	Info guarantee	0.928
Involvement Low	0.936	Process: story	0.825	Info safety	0.831
Involvement Med	0.813	Process: aesthetics	0.927	Info nutrition	0.874
Stage Maturity	0.850	Process: description	0.911	Info independent research	0.856
Stage development	0.846	Process: before/after	0.972	Info co research	na
Adventure	0.952	Process comparative	0.940	Info new idea	0.920
Fear	0.983	Process demo	0.949		

Table II. Cohen's  $\kappa$  values

<u>56</u>

#### Results

We present descriptive analysis followed by testing of hypotheses.

Nostalgic advertising in India

Analysis of ad content

Out of 700 ads, maximum number of ads (47 per cent) use mixed appeal i.e. both rational and emotional appeal. Only emotional appeal is used by 40.6 per cent of ads and only rational appeal is used by 12.4 per cent of ads (see Table III).

appeal is used by 12.4 per cent of ads (see Table III).

Next, we examined the frequency of different types of emotional appeals (Moriarty and Duncan, 1991) (see Table IV). Out of 613 emotional ads analysed, humour appeal was most commonly used (70 per cent), followed by status/luxury (29.9 per cent), affiliation (27.7 per cent), love/romance (20.2 per cent), duty (16.3 per cent), adventure (13.2 per cent), nostalgia (11.9 per cent), shame (7.8 per cent), sensuousness/sex (5.1 per cent), fear (4.9 per cent), regret (3.3 per cent), guilt (3.1 per cent) and contest/play (0.7 per cent), which was least common.

We also examined the different combinations of emotional appeals (see Table V). Out of 613 emotional ads, ads using a combination of two emotions were most common (37.8 per cent), followed by ads using a single emotion (29.5 per cent) and ads using a combination of three emotions (23.3 per cent). There were very few ads which used a combination of four (7.7 per cent) and five or more emotions (1.6 per cent).

Negative emotional appeals such as shame, guilt, regret and fear were also less commonly used. Nostalgic appeals were not very uncommon and were used in 11.9 per cent of the ads.

We examined the types of nostalgic ads used in Indian television (see Table VI). Out of 73 nostalgic ads analysed, most ads evoke personal nostalgia (78.1 per cent), followed by vicarious nostalgia: present (19.2 per cent) and historical (2.7 per cent).

We coded 73 nostalgic ads for nostalgic elements embedded in them. Nostalgic element is the content in the ad that is mainly responsible for producing nostalgia. Some examples of

Appeal	Frequency	% of occurrences
Emotional Rational Mixed (both rational and emotional)	284 87 329 700	40.6 12.4 Fr 47 ap 100

Table III.
Frequency of different appeals used in Indian
TV advertisements

Types of emotional appeal	Frequency	% of occurrences <sup>a</sup>	
Adventure	81	13.2	
Fear	30	4.9	
Humour/happiness	429	70	
Love/romance	124	20.2	
Sensuousness/sex	31	5.1	
Status/luxury	183	29.9	
Duty	100	16.3	
Guilt	19	3.1	
Contest/play	4	0.7	
Affiliation	170	27.7	Table IV.
Nostalgia	73	11.9	Frequency and types
Shame	48	7.8	of emotional appeals
Regret	20	3.3	used in Indian TV
Note: <sup>a</sup> Number of emotional ads: 613			advertisements

57

# APJML 29,1

58

nostalgic elements seen in the ads are: an old man looking at the family photos from the past, best friends meeting at a school reunion, siblings fight, etc. Nostalgic elements aid in message comprehension by forming cognitive associations between images of past and product characteristics. Unger et al. (1991) identified few types of nostalgic elements, which we used in this study (see Table VI). References to past family experiences focus on the fond memories of interactions with family members. Reference to "olden days" focusses on the old traditional values in the society. Period-oriented symbolism focusses on the objects or themes which are symbolic of the past such as vintage cars. Period-oriented music focusses on the kind of music which is characteristic of old times. Reference to old brands focusses on the old revived brand names, brand ambassadors, spokespersons in the ad while patriotism focusses on the Indian heritage. We added a new element to the list i.e. reference to places which focusses on various places such as home, school, office, tourist places, etc. (see Table VI). References to past family experiences is the most commonly used nostalgic element (83.6 per cent) followed by references to "olden days" (35.6 per cent), references to places (17.8 per cent), period-oriented symbolism (8.2 per cent), period-oriented music (8.2 per cent), references to old brands (5.5 per cent) and patriotism (4.1 per cent).

Next, we examined the various combinations of nostalgic elements used in nostalgic ads (see Table VI). Out of 73 nostalgic ads analysed, maximum number of ads used a combination of two nostalgic elements (47.9 per cent) or just one (45.2 per cent). It was followed by a use of a combination of three nostalgic elements (5.5 per cent) and four or more (1.4 per cent).

% of occurrences\* Combinations of emotional appeals Frequency Ads based on one emotion 181 29.5 Ads based on two emotions 232 37.8 Ads based on three emotions 143 23.3 Ads based on four emotions 47 7.7 Ads based on five or more emotions 10 1.6 100 613 Note: \*Number of emotional ads: 613

**Table V.**Frequency and combinations of emotional appeals used in Indian TV advertisements

Nostalgic elements (frequency, %)	Personal nostalgia (57, 78,1%)	Historical vicarious nostalgia (2, 2.7%)	Present vicarious nostalgia (14, 19.2%)	Frequency	% of occurrences <sup>a</sup>
References to past	(01, 1012,0)		(==, ==,=,		
family experiences	44	2	5	61	83.6
References to "olden					
days"	20	2	4	26	35.6
Period-oriented					
symbolism	4	1	1	6	8.2
Period-oriented music	5	0	1	6	8.2
References to old brands	3	0	1	4	5.5
Patriotism	2	1	1	3	4.1
References to places	12	0	1	13	17.8
Combination of nostalgic elements	One	Two	Three	Four or more	
3	33	35	4	1	73
% of occurrences <sup>a</sup>	45.2	47.9	5.5	1.4	100
Note: aNumber of nosta	lgic ads: 73				

Table VI.
Frequency and types of nostalgic appeals and nostalgic elements used in Indian TV advertisements

in India

advertising

#### Test of hypotheses

We analysed 73 nostalgic ads and used the  $\chi^2$  test for independence to determine if there is a statistically significant relationship between categorical variables in each hypothesis. All the hypotheses were supported. The results are summarised in Tables VII and VIII.

A  $\chi^2$  test showed that the number of nostalgic ads evoking personal nostalgia (78 per cent) were significantly more ( $\chi^2$  (df = 1, n = 73) = 73.000, p < 0.001) than those evoking vicarious nostalgia (22 per cent), thus, supporting H1. The number of nostalgic ads using low information disclosure strategy (62 per cent) were significantly more ( $\chi^2$  (df = 1, n=73) = 64.901, p < 0.001) than those using high and medium information disclosure strategy (36 per cent), thus, supporting H2. The number of nostalgic ads with low involvement products (40 per cent) were significantly more ( $\chi^2$  (df = 1, n = 73) = 22.132, p < 0.001) than those with high involvement products (31 per cent), thus, supporting H3. The number of nostalgic ads with non-durables (48 per cent) were significantly more  $(\chi^2 \text{ (df} = 1, n = 73) = 23.657, p < 0.001)$  than those with durables (26 per cent), thus, supporting H4. The number of nostalgic ads with experience products (53 per cent) were significantly more ( $\chi^2$  (df = 1, n = 73) = 35.454, p < 0.001) than those with search products (45 per cent), thus, supporting H5. The number of nostalgic ads used at maturity stage of

Parameters analysed <sup>a</sup>	Related Hypothesis	Observations
Type of nostalgia evoked	H1	Personal nostalgia (78%) > vicarious nostalgia (22%)
Information disclosure strategy	H2	Low (62%) > high or medium (36%)
used in nostalgic ads	770	T 1 1 (400/) 1:1 T 1 (010/)
Product category for which	Н3	Low involvement (40%) > high Involvement (31%)
nostalgic ads are used	H4	Non-durable ( $48\%$ ) > durable ( $26\%$ )
	H5	Experience $(53\%)$ > search $(45\%)$
Stage in product life cycle at	H6	Maturity stage (75%) > introduction stage (25%)
which nostalgic ads are used		, , , , , , , , , , , , , , , , , , , ,
Process of emotional appeal	H7	Story-telling (99%) > metaphor and aesthetics (4%)
used in nostalgic ads		
Note: aNumber of nostalgic ade	- 73	

Table VII. Parameters analysed in nostalgic ads

Hypothesis	$\chi^2$	df	Þ	Result
H1: The number of nostalgic ads evoking personal nostalgia will be more than the number of nostalgic ads evoking vicarious nostalgia	73.000	1	0.000*	Supported
H2: The number of nostalgic ads evoling vical outs hostalgia H2: The number of nostalgic ads using low information disclosure strategy will be more than the number of nostalgic ads using high and medium information disclosure strategy	64.901	1	0.000*	Supported
H3: The number of low involvement products using nostalgic appeal will be more than the number of high involvement products using nostalgic appeal	22.132	1	0.000*	Supported
H4: The number of non-durables using nostalgic ad will be more than the number of durables using nostalgic ad	23.657	1	0.000*	Supported
H5: The number of experience products using nostalgic appeal will be more than the number of search products using nostalgic appeal	35.454	1	0.000*	Supported
H6: The number of nostalgic ads used at a maturity stage of product life cycle will be more than the number of nostalgic ads used at an introduction stage of product life cycle	73.000	1	0.000*	Supported
H7: The number of nostalgic ads using story-telling process of emotional appeals will be more than the number of nostalgic ads using metaphor and aesthetics processes	23.657	1	0.000*	Supported
<b>Note:</b> *Significant at $p < 0.001$				

Table VIII. Summary of hypotheses testing APJML 29.1 PLC (75 per cent) were significantly more ( $\chi^2$  (df = 1, n = 73) = 73.000, p < 0.001) than those used at introduction stage of PLC (25 per cent), thus, supporting H6. The number of nostalgic ads using story-telling process of emotional appeals (99 per cent) were significantly more ( $\chi^2$  (df = 1, n = 73) = 23.657, p < 0.001) than those using other processes (metaphor and aesthetics) (4 per cent), thus, supporting H7.

#### Discussion of the results

The results of content analysis of Indian TV advertisements revealed following patterns and trends. Advertisers in India more commonly use a mix of rational and emotional appeal rather than rational or emotional appeal alone. The logic behind this trend in practice can be traced to a study conducted by Millward Brown. Based on 330 ads analysed in Millward Brown (2009) Link TM copy-testing database, it was found that most successful ads are those which use both rational and emotional appeals rather than rational or emotional appeals alone. The presence of factual claims along with emotional cues might help people in justifying their brand choices based on reason and not feelings alone.

Advertisers in India use humour appeals more often than other emotional appeals. Humour appeals are most common may be because of the positive emotions they can evoke. Moreover, high incidence of status appeal and affiliation may be attributed to hierarchical nature of Indian society and a collectivist culture, respectively (Albers-Miller and Gelb, 1996; Singh *et al.*, 2005). Given the lesser attention paid to nostalgic appeals in academic research, it was interesting to find that nostalgic appeals (comprising 12 per cent of emotional ads) are not very rare in India. On the other hand, there is less use of negative emotional appeals such as guilt, regret and fear, and sexual appeals. This may be because of socio-cultural values in India which do not approve explicit presentation of negative or sexual content (Nelson and Paek, 2005). Also, advertisers prefer to use a combination of two emotions in emotional advertisements in India.

The most common nostalgic element used by advertisers to evoke nostalgia in Indian ads is "references to past family experiences". This finding is similar to what was found by Unger et al. (1991) in the context of US. This may be attributed to collectivist culture in India (Albers-Miller and Gelb, 1996). As expected, nostalgic ads evoking personal nostalgia are more commonly used than those evoking vicarious nostalgia. As personal nostalgia deals with one's own past, while vicarious nostalgia does not, the thoughts generated in personal nostalgia are more salient and self-referencing in nature (Marchegiani and Phau, 2010a) and therefore are more effective. Advertisers use low information disclosure strategy with nostalgic ads more often than high or medium information disclosure strategy in India, thus, providing support to resource matching hypothesis (Meyers-Levy and Peracchio, 1995). Advertisers prefer to use nostalgic ads for low involvement products, non-durables, and experience products rather than for high involvement products, durables and search products. They also prefer to use nostalgic ads at maturity stage of PLC rather than at introduction stage of PLC. These findings support the ELM which says that when consumer involvement is high, their motivation to expend the cognitive effort for evaluating the true merits of an issue or product is also high, and vice versa (Petty et al., 1983). Advertisers also use the story-telling process of emotional appeals more than the aesthetic or the metaphor process.

#### **Implications**

The study has the following implications:

#### Theoretical implications

This is the first research to analyse the content and execution of nostalgic advertising in India. Thus, this study is a significant addition to the scarce literature on content analysis of

60

in India

advertising

nostalgic advertising- both globally and in India (Marchegiani, 2010; Madrigal and Boerstler, 2007; Unger et al., 1991). Past content analysis research on nostalgic advertising coded data based on a set of variables but did not further explore and statistically test the relationships among them. Our study significantly fills this gap by investigating relationships among variables such as product category, process of emotional appeal, type of nostalgic appeal, degree of information disclosure and stage in PLC. To the best of our knowledge, our study is one of the first to provide a comprehensive framework on nostalgic advertising.

There are very few studies which have used content analysis for studying the present state of advertising in India. These include studies on information content (Panigrahi et al., 2010). comparative advertising (Kalro et al., 2010) and promotions (Joseph and Sivakumaran, 2011) in Indian print ads. Our study makes a significant contribution to this growing sphere of content analysis research on Indian advertising. Moreover, this study is the first attempt to present a snapshot of TV ads in India. The extant literature points to the fact that content analysis of TV advertisements is complex (Gilly, 1988); moreover, TV ads account for 38 per cent of all Indian advertising and is growing fast as well (Exchange4media, 2015). To fill this lacuna is therefore critical. Therefore, this research is a significant addition to the scarce literature on content analysis based on TV ads. Our results throw light on the moderate presence of nostalgic advertisements in Indian TV, which should be enough to provoke continued research into various aspects of nostalgic advertising.

#### Managerial implications

This research describes the present state of the emotional advertising in general and nostalgic advertising in particular in an emerging market of India. Since, nostalgic advertising has always been a more popular concept in western countries, this study would boost confidence of MNC's to use nostalgic advertising in India while earlier they may not be confident of using them in Indian context. The findings from this study suggest various product categories which are heavier users of nostalgia and those which are not. Brand managers in such categories may decide to embrace the nostalgic appeal if the brands in the same category are successful with this appeal or else may decide not to use it. Thus, a set of thumb rules on when to use nostalgic appeal can be fixed by the brand managers. This study may serve as a guide for new and potential entrants in deciding the type of product for which they can use no talgic advertising and the process of emotional appeal to be used. Advertisers may benefit through this study by knowing which nostalgic elements they should use to evoke nostalgia in Indian context. This study can be used by marketers to decide on the degree of information to be disclosed in case of nostalgic appeals so that persuasive impact of nostalgic ads is maximised.

#### Limitations and future scope of the study

This study provides a snapshot of the television advertising in India in terms of usage of emotional appeals in general and nostalgic appeal in particular. But this snapshot is limited to India in terms of location and for a period of one specific year. Our study considered ads on the basis of high GVT of channels such as Star plus, Colors and Zee TV which target a specific segment of audience. Future research may be conducted by selecting channels based on other parameters and those which target different audience. This study might provoke future researchers to measure the amount of nostalgia evoked through different types of nostalgic elements and further investigate the effectiveness of different combinations. This study opens interesting research avenues to explore the differences between nostalgic appeal and another commonly used appeal such as humour in Indian TV advertisements. Moreover, differences in nostalgic advertising between different nations and different media can also be explored in future. Also, findings on lack of use of negative emotional appeals and sexual appeals in Indian TV ads, might provoke researchers to further explore these areas in Indian context.

This study may also provoke researchers to discover new emotions that can be used in advertisements. While our study focussed on nostalgic advertising on TV, other studies on content analysis in India have generally been confined to the print medium (e.g. Kalro *et al.*, 2010; Fernando *et al.*, 2014); would their results be the same if they are replicated on TV ads? This would be interesting to probe. While our study did give snapshot of the nostalgic ad scenario in India, it does not offer prescriptive suggestions to brand managers. Research may study when different types of nostalgic appeals are effective and when they are not. While we found that nostalgic appeals are used more extensively for products in the maturity phase of the PLC, what we do not compare is the relative efficacy of nostalgic appeals vs other types of appeals (e.g. humour) for such products. Future research can examine this. While our study did give snapshot of the nostalgic ad scenario in India, it does not offer prescriptive suggestions to brand managers. Research may study when different types of nostalgic appeals are effective and when they are not.

#### Conclusion

We conducted this study to understand the current state of nostalgic advertising in Indian television. For this, we subscribed to an online database of advertisements and selected top five Indian channels based on their ranks according to GVT. Our final sample consisted of 700 TV ads shown on Indian television over a period of one year. Each advertisement was analysed and coded for various parameters such as type of appeal, category of product, type of emotional appeals, process of emotional appeal, nostalgic elements, type of nostalgic appeal and degree of information disclosure. ELM and resource matching hypothesis were used to develop our research model and formulate research hypothesis. All the seven hypotheses were supported and the results were found to be statistically significant. This study showed a moderate presence of nostalgic advertising in Indian television.

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# 64

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66

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#### Appendix. Detailed coding manual for the coders

#### Ad appeal (0 = rational/1 = emotional)

- rational: if the ad theme emphasises logic such as comfort, convenience, ease of use, economy, health, profitability, quality, reliability, time saving, efficiency, variety/diversity, environmental friendliness, comparison; and
- emotional: if the ad theme emphasises emotions such as adventure, fear, humour, romance, sensuousness/sex, status, care for loved ones, guilt, play/contest, affiliation, nostalgia.

#### Product category

- (1) 1 = consumer durables/2 = non-durables/3 = services/4 = others:
  - consumer durables: they are generally costlier and purchased infrequently, e.g., automobiles, electronics, computers and software, furniture, appliances, luggage, recreational equipment, and home-repair items;
  - consumer non-durables: they are generally packaged goods of low price and purchased frequently, e.g., food, drinks, books, movies, cosmetics, pet food, household supplies, pens, and personal hygiene items;
  - services: they provide intangible benefits, e.g., auto leasing, ship lines, travel, travel agencies, airline service, tourism, insurance, investments, and banking services; and
  - others: they include anything which cannot be classified under categories described above, e.g., advocacy ads, public service ads, industrial or business products, and power/ heat/electricity.
- (2)  $0 = \frac{\text{search}}{1} = \frac{\text{experience}}{2} = \frac{\text{credence products}}{2}$ 
  - search: relevant attribute information (e.g. price, quality, performance, dimension, size, colour, style, safety, warranty) can be easily obtained prior to use/purchase, e.g., electronic goods;
  - experience: relevant attribute information cannot be known until the trial/use of the product/service, e.g., restaurants, vacations, health care products/services, beauty products, bottle of wine; and
  - credence: relevant attribute information is not available prior to and even after the use of
    the product/service for a considerable period of time, e.g., financial investments, education,
    some forms of medical treatment, maintenance services, nutritional supplements,
    toothpaste, hair oil.
- (3) 0 = high involvement/1 = low involvement/2 = medium involvement products:

- high involvement products: high motivation to process information at the time of ad exposure or brand choice, e.g., automobiles, electronics; and
- low involvement products: low motivation to process information at the time of ad exposure or brand choice, e.g., food, drinks; and
- medium involvement products: they are generally mid-priced and require moderate search effort, e.g., furniture, luggage.
- (4) Stage in PLC: 0 = maturity stage/1 = introduction stage:
  - maturity stage: product has been in market for years and Consumers have sufficient prior knowledge about the product, e.g., refrigerator, air conditioner, basic mobile phones; and
  - introduction stage: product is recently launched in market and consumers have limited prior knowledge about the product, e.g., smartphones, tablets, smart watches, health food, LCD TV.

#### Type of emotional appeal

- adventure: emphasises desire to seek an unknown and risky experience, thrill and excitement;
- fear: emphasises some form of threat to individual well-being;
- (3) humour/happiness: emphasises fun, laughs and happiness;
- (4) love/romance: emphasises love and intimacy between two persons of opposite sex;
- (5) sensuousness/sex: emphasises erotic behaviour;
- status/luxury: emphasises position, rank and competitiveness within the context of a group and products are shown as symbolic markers of success;
- (7) duty: emphasises nurturance and care within a family;
- (8) guilt: appeals to individual's conscience; negative evaluation of self for breaking a rule and violating own standards or beliefs;
- (9) contest/play: appeal to participate in a competition or contest;
- (10) affiliation: emphasises belongingness of an individual to others or a group;
- (11) nostalgic: emphasises the attractiveness and yearning of past events, objects or people;
- (12) shame: others negatively evaluate a person who does not use the advertised product/service resulting him feeling inferior, helpless or embarrassed; and
- (13) regret: dissatisfaction with previous choices made in life.

#### Process of emotional appeal

- metaphor: allegorical use, unexpected substitution based on similar feature, e.g., speed of a motorbike being compared to that of a leopard;
- (2) story telling: narrative, imagery, drama or playlet; and
- (3) aesthetics: details of the visual become art, a pattern or abstraction in the visual.

Ads coded as 11 (nostalgic) under "type of emotional appeal", must be further coded as.

#### Type of nostalgia: personal/vicarious nostalgia

 personal nostalgia: if the content of a nostalgic stimulus relates to personally experienced past events, nostalgia evoked by recalling such events is called as personal nostalgia, e.g., ads using reference to places such as school would evoke personal nostalgia;

- (2) vicarious nostalgia: it is a longing for a period outside of an individual's living memory;
  - (2.1) historical vicarious nostalgia: related to a time period before the consumer's birth, e.g., ads using reference to a period when there was a British rule in India; and
  - (2.2) present vicarious nostalgia\*: related to a present time but experienced by someone else, e.g. ads using reference to past family experiences such as woman's pregnancy and seeing a new born baby, or family trip to places such as Switzerland.

\*Ads which cannot be classified as "personal nostalgia" or "historical vicarious nostalgia" generally would fall under third category called as "present vicarious nostalgia". These ads might also evoke personal nostalgia in rare cases.

# Nostalgic advertising in India

69

#### Degree of information disclosure

Code degree of information disclosure as:

- low: if not more than one cue is presented;
- · medium: if two to three cues are presented; and
- · high: if at least four cues are presented.

Notes: coders were asked to follow the Resnik and Stern (1977) criteria for evaluating degree of information disclosure. They were initially asked to observe following cues for informativeness in ads and code as 1(if present): Price/value, quality, performance, components/contents, availability, special offers, taste, packaging/shape, guarantees/warrantees, safety, nutrition, independent research, company sponsored research, new ideas.

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