

Build systems

Build automation is the process of automating the creation of a software build and the associated processes including:

- **compiling** computer source code into binary code,
- **packaging** binary code,
- running automated **tests**.

Without build automation

```
$ javac MyClass.java
```

Disadvantages:

- difficult to work with large amount of files,
- platform dependency,
- absence of logical connections,
- ...

Shell-script

```
if test ! -e .nugget; then
    mkdir .nugget
    cp $cachedir /nugget.exe
fi
```

Advantages:

- possibility to run a couple of commands,
- provide primitive logical connections,
- we can divide by stages: **clean.sh**, **compile.sh**, **test.sh**

Disadvantages:

- platform dependency,
- no single approach for every project.

make (1977)



GNU make

```
$ cat Makefile
```

```
.PHONY: all clean install uninstall
```

```
all: hello
```

```
clean:
```

```
rm -rf hello *.o
```

```
main.o: main.c
```

```
gcc -c -o main.o main.c
```

```
hello.o: hello.c
```

```
gcc -c -o hello.o hello.c
```

```
hello: main.o hello.o
```

```
gcc -o hello main.o hello.o
```

```
install:
```

```
install ./hello /usr/local/bin
```

```
uninstall:
```

```
rm -rf /usr/local/bin/hello
```

```
$ make clean
```

```
$make
```

make (1977)

Advantages:

- Single build process description

Disadvantages:

- platform dependency,
- no support of Java tasks, parameters, plugins.



Apache Ant (2000)

```
$ cat build.xml
```

```
<project>
  <target name="clean">
    <delete dir="build"/>
  </target>

  <target name="compile">
    <mkdir dir="build/classes"/>
    <javac srcdir="src" destdir="build/classes"/>
  </target>

  <target name="jar">
    <mkdir dir="build/jar"/>
    <jar destfile="build/jar/HelloWorld.jar" basedir="build/classes">
      <manifest>
        <attribute name="Main-Class" value="oata.HelloWorld"/>
      </manifest>
    </jar>
  </target>

  <target name="run">
    <java jar="build/jar/HelloWorld.jar" fork="true"/>
  </target>
</project>
```

```
$ ant compile jar run
```



Apache Ant (2000)

Advantages:

- Support of Java-specific tasks
- Platform independency
- Extensible (plugins)
- Able to build with parameters



Disadvantages:

- No strict code versioning convention
- No strict convention on code layout
- No automatic dependency management (/lib folder)
- Doesn't support JUnit4

Apache Ivy (2004)



```
$ cat ivy.xml
```

```
<ivy-module version="1.0">  
  <info organization="ru.yandex.qatools.allure" module="allure-testing-ant"/>  
  <dependencies>  
    <dependency org="ru.yandex.qatools.allure" name="allure-testing-  
adaptor" rev="1.4.0"/>  
    <dependency org="org.aspectj" name="aspectjweaver" rev="1.7.4"/>  
  </dependencies>  
</ivy-module>
```

```
$ ant
```

Advantages:

- + Automatic dependency management

Apache Maven (2004)

```
$ cat pom.xml
```

```
<plugin>
  <groupId>org.apache.maven.plugins</groupId>
  <artifactId>maven-compiler-plugin</artifactId>
  <version>3.0</version>
  <configuration>
    <source>${compiler.version}</source>
    <target>${compiler.version}</target>
  </configuration>
</plugin>

$ mvn clean compile
```



Apache Maven (2004)

Advantages:

- Strict convention on code layout
- Strict lifecycle: goals are predefined
- Code sharing through remote repositories
- Dependencies info stores in local repo
- Code versioning rules
- Multimodul projects support
- Build description through Declarative approach



Gradle (2009)



```
$ cat build.gradle
```

```
repositories {  
    mavenCentral()  
}
```

```
configurations {  
    agent  
}
```

```
dependencies {  
    agent "org.aspectj:aspectjweaver:${aspectjVersion}"  
    testCompile "ru.yandex.qatools.allure:allure-testing-adaptor:${allureVersion}"  
}
```

```
$ gradle clean compile
```

Gradle (2009)



Advantages:

- Supports main Maven features
- `build.gradle` file with domain-specific language (DSL) on Groovy
- Incremental compilation support
- Uses same remote repo as Maven
- Able to emulate Maven behaviour
- Supports plugins, which Maven does not

Scala build Tool SBT (2011)

```
$ cat build.sbt build.scala
```

```
version := "0.0.1"
```

```
scalaVersion := "2.10.3"
```

```
resolvers +=
```

```
  "Sonatype OSS Snapshots" at https://oss.sonatype.org/content/repositories/snapshots
```

```
libraryDependencies ++= Seq(
```

```
  "org.scalatest" % "scalatest_2.10" % "2.1.4" % "test",
```

```
  "ru.yandex.qatools.allure" % "allure-scalatest_2.10" % "1.4.0-SNAPSHOT" % "test"
```

```
)
```

```
testOptions in Test ++= Seq(
```

```
  Tests.Argument(TestFrameworks.ScalaTest, "-oD"),
```

```
  Tests.Argument(TestFrameworks.ScalaTest, "-C", "ru.yandex.qatools.allure.scalatest.All
```

```
)
```



```
vania-pooh@vania-pooh /src/allure/allure-scalatest $ sbt
Listening for transport dt_socket at address: 5005
[info] Loading project definition from /home/vania-pooh/src/allure/al
[info] Set current project to allure-scalatest (in build file:/home/v
e-scalatest/)
> compile
[success] Total time: 1 s, completed Aug 10, 2014 12:59:46 PM
> █
```

Scala build Tool SBT (2011)

Advantages (~Features):

- Interactive console
- Incremental code compilation
- Plugins, which Maven does not support



Leiningen (2009)

Advantages (~Features):

- `project.cli` written on Clojure
- Support dependencies from Maven repos
- Has alternative repo Clojars (<http://clojars.org>)



Build tools
for non-Java languages

Rake (Ruby)

Advantages (~Features):

- description in Rakefile
- uses dependencies management system - RubyGems



Grunt (Javascript)

Advantages (~Features):

- description in Gruntfile.js
- uses dependencies management system - Bower



Cabal (Haskell)



Advantages (~Features) :

- own repo Hackage
- archives are in *.tar.gz format, not *.jar

Modern build automation system

- The main goal is to automate actions with code on the local machine of the developer
- Automatic dependency management
- Artifact Repositories
- Clear life cycle
- Versioning conventions
- Source code location conventions

The advantages of build automation

- A necessary precondition for continuous integration and continuous testing
- Improve product quality
- Accelerate the compile and link processing
- Eliminate redundant tasks
- Minimize "bad builds"
- Eliminate dependencies on key personnel
- Have history of builds and releases in order to investigate issues
- Save time and money - because of the reasons listed above.