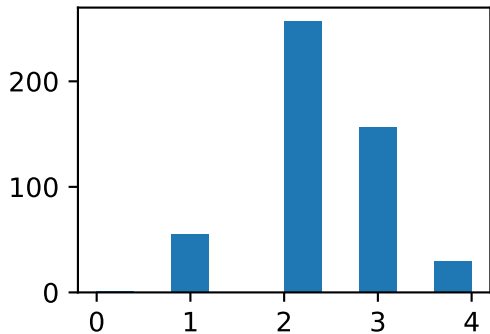
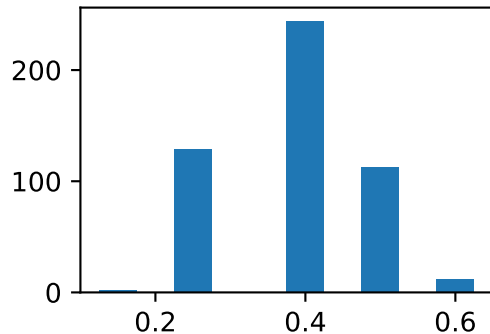


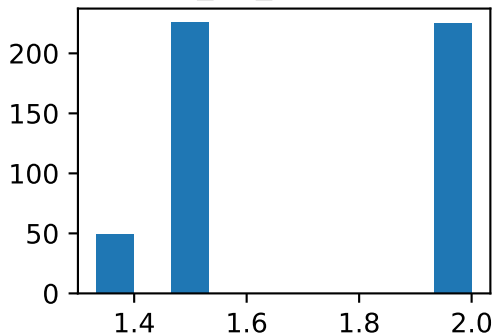
boost2\_SA\_ConflictMiss



boost2\_SA\_HitRatio



boost2\_SA\_validPerUsed



boost2\_SA\_lruFlips

