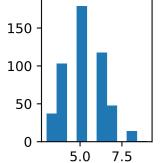
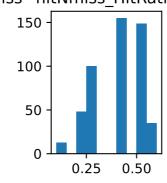
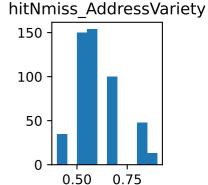
hitNmiss_NoneConflictMiss hitNmiss_HitRatio







hitNmiss_ConflictMisshitNmiss_IndicesCoverage

