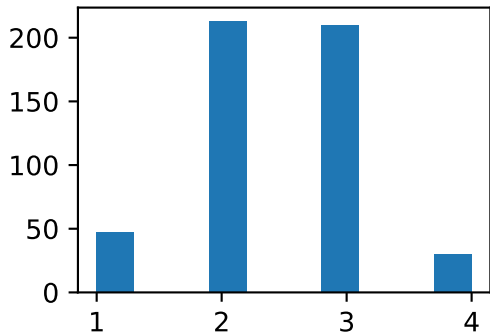
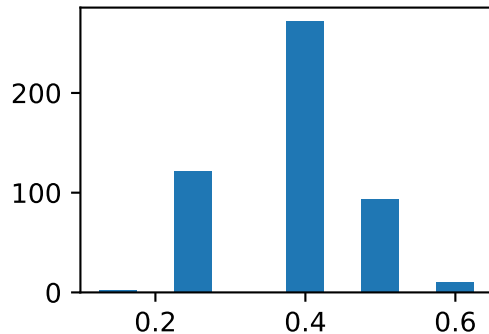


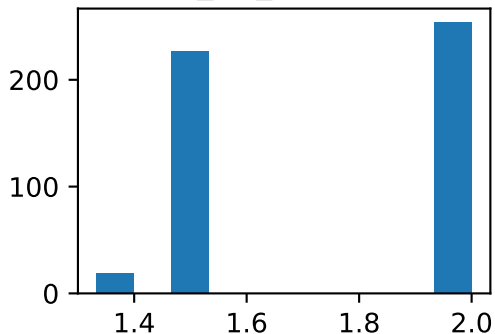
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boost2_SA_HitRatio



boost2_SA_validPerUsed



boost2_SA_lruFlips

