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Experiment No: 7

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Aim: To understand static analysis SAST process and learn to integrate Jenkins SAST to Sonarqube/GitLab.

Steps:

1) First lets check whether the docker is installed or not by checking its version.

```
PS C:\Users\dives> docker -v
Docker version 27.2.0, build 3ab4256
```

2) Run docker login command and write down the login id and password.

```
C:\Users\dives>docker login
Authenticating with existing credentials...
Login Succeeded
```

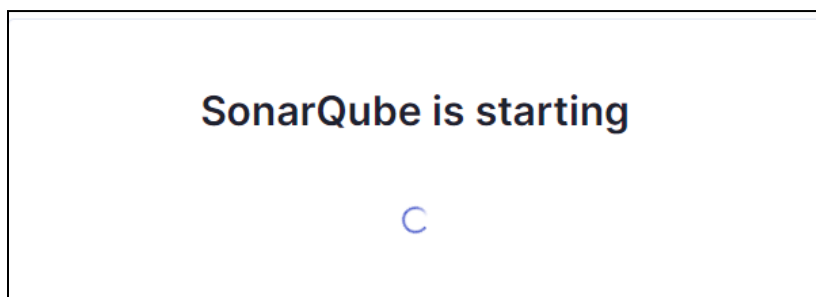
3) Run docker pull Sonarqube command to install Sonarqube image.

```
C:\Users\dives>docker pull sonarqube
Using default tag: latest
latest: Pulling from library/sonarqube
90a925ab929a: Download complete
7d9a34308537: Download complete
80338217a4ab: Download complete
4f4fb700ef54: Download complete
7b87d6fa783d: Download complete
bd819c9b5ead: Download complete
1a5fd5c7e184: Download complete
7478e0ac0f23: Download complete
Digest: sha256:72e9feec71242af83faf65f95a40d5e3bb2822a6c3b2cda8568790f3d31aecde
Status: Downloaded newer image for sonarqube:latest
docker.io/library/sonarqube:latest
```

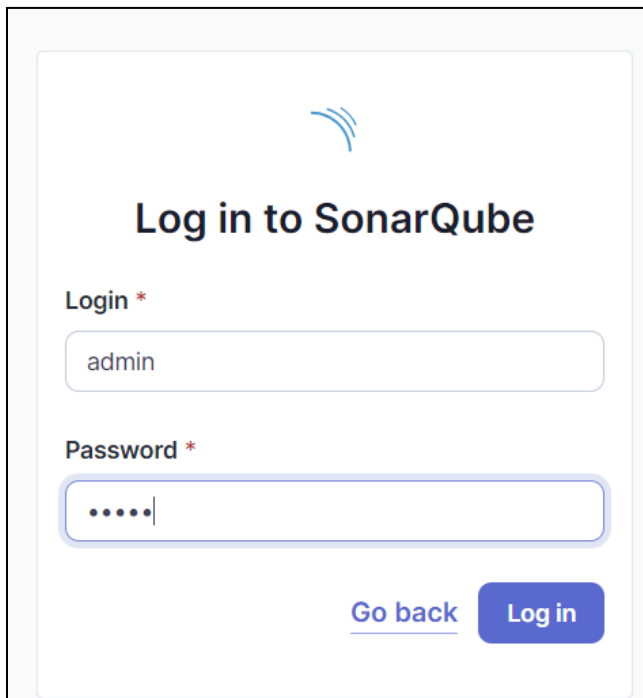
4) Run `docker run -d --name sonarqube -e SONAR_ES_BOOTSTRAP_CHECKS_DISABLE=true -p 9000:9000 sonarqube:latest`
Command to run the sonarqube.

```
C:\Users\dives>docker run -d --name sonarqube -e SONAR_ES_BOOTSTRAP_CHECKS_DISABLE=true -p 9000:9000 sonarqube:latest  
1c92b68d19e9ee0aa46ddcde924d01ac90e59c29f659134b93d4c6082a34401f
```

5) Once the container is running go to your web browser and check status of sonarqube at port localhost:9000.




6) Once the sonarqube is started it will redirect to the login page. The login id and password for sonarqube is admin.

A screenshot of the SonarQube login page. At the top, there is a blue SonarQube logo. Below it, the heading "Log in to SonarQube" is displayed in a bold, dark font. The page contains two input fields: "Login *" with the text "admin" entered, and "Password *" with masked characters ".....". At the bottom right, there are two buttons: a blue "Go back" button with a link underline and a solid blue "Log in" button.

7) Change the password for the Sonarqube account.

Update your password

 This account should not use the default password.

Enter a new password

All fields marked with * are required

Old Password *

New Password *

Confirm Password *

Update

8) After changing the password you will be redirected to this screen Click on create a local project.


← → ↻ localhost:9000/projects/create ☆ 🗂️ 👤 ⋮


sonarqube Projects Issues Rules Quality Profiles Quality Gates Administration More 🔍


How do you want to create your project?


Do you want to benefit from all of SonarQube's features (like repository import and Pull Request decoration)?
Create your project from your favorite DevOps platform.


First, you need to set up a DevOps platform configuration.

 Import from Azure DevOps **Setup**

 Import from Bitbucket Cloud **Setup**


 Import from Bitbucket Server **Setup**


 Import from GitHub **Setup**

 Import from GitLab **Setup**

Are you just testing or have an advanced use-case? Create a local project.

[Create a local project](#)

 **Embedded database should be used for evaluation purposes only**
The embedded database will not scale, it will not support upgrading to newer versions of SonarQube, and there is no support for it.

 **Get the most out of SonarQube!**
Take advantage of the whole ecosystem by using SonarLint, a free IDE plugin that helps you find and fix issues earlier in your workflow. Connect SonarLint to SonarQube to sync rule sets and issue states.

[Learn More](#)
Dismiss

SonarQube™ technology is powered by SonarSource SA [🔗](#) Community Edition v10.6

9) Add the name of the project and the project key and select the main branch name and click on the next.

1 of 2

Create a local project

Project display name *

 ✓

Project key *

 ✓

Main branch name *


The name of your project's default branch [Learn More](#) 

Cancel

Next

10) Setup the project as required and click on the create.

Set up project for Clean as You Code

The new code definition sets which part of your code will be considered new code. This helps you focus attention on the most recent changes to your project, enabling you to follow the Clean as You Code methodology. Learn more: [Defining New Code](#) 

Choose the baseline for new code for this project

☒ Use the global setting

Previous version
Any code that has changed since the previous version is considered new code.
Recommended for projects following regular versions or releases.

☐ Define a specific setting for this project

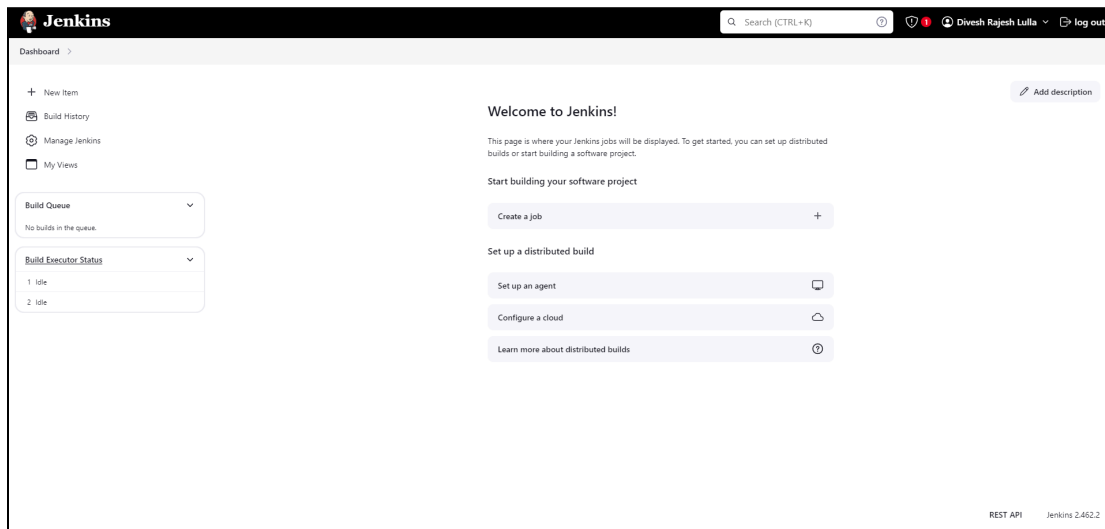
☐ Previous version
Any code that has changed since the previous version is considered new code.
Recommended for projects following regular versions or releases.

☐ Number of days
Any code that has changed in the last x days is considered new code. If no action is taken on a new issue after x days, this issue will become part of the overall code.
Recommended for projects following continuous delivery.

☐ Reference branch
Choose a branch as the baseline for the new code.
Recommended for projects using feature branches.

Back Create project

11) Go to Jenkins log into your account and go to dashboard in the dashboard click on System and scroll down to SonarQube Installations. Enter the name and URL in the fields and save the changes.



SonarQube servers

If checked, job administrators will be able to inject a SonarQube server configuration as environment variables in the build.

☒ Environment variables

SonarQube installations

List of SonarQube installations

Name

sonarqube

Server URL

Default is http://localhost:9000

http://localhost:9000/

Server authentication token

SonarQube authentication token. Mandatory when anonymous access is disabled.

- none -

+ Add

Advanced

Add SonarQube

Save Apply

12) Go to Sonarcube scanner and add the latest version then apply changes and save it.

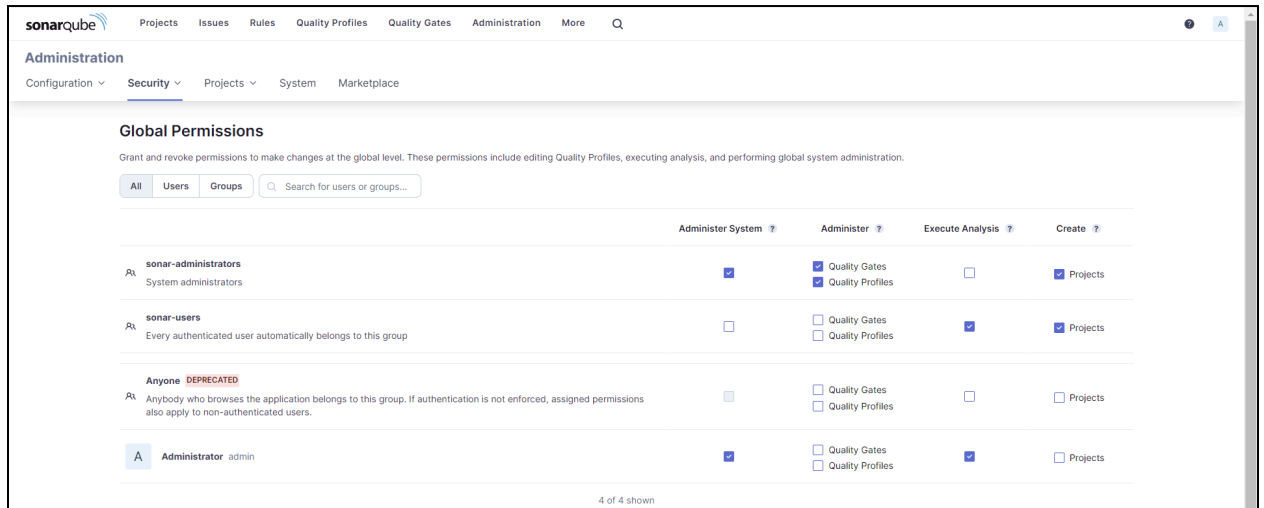
The screenshot shows the 'SonarQube Scanner installations' configuration page. At the top, there's a header 'SonarQube Scanner installations' with a dropdown arrow and an 'Edited' status. Below this is a button 'Add SonarQube Scanner'. The main section is titled 'SonarQube Scanner' and contains a 'Name' field with the value 'sonarqube_lab'. Below the name field is a checked checkbox 'Install automatically' with a help icon. Underneath, there's a section 'Install from Maven Central' with a 'Version' field containing 'SonarQube Scanner 6.2.0.4584'. At the bottom of this section is a button 'Add Installer'. Below the main configuration area is another 'Add SonarQube Scanner' button. At the very bottom, there's a section 'Ant installations' and two buttons: 'Save' and 'Apply'.

13) Go to the Jenkins, create a new item , enter the item name, select “Freestyle project” and click ok.

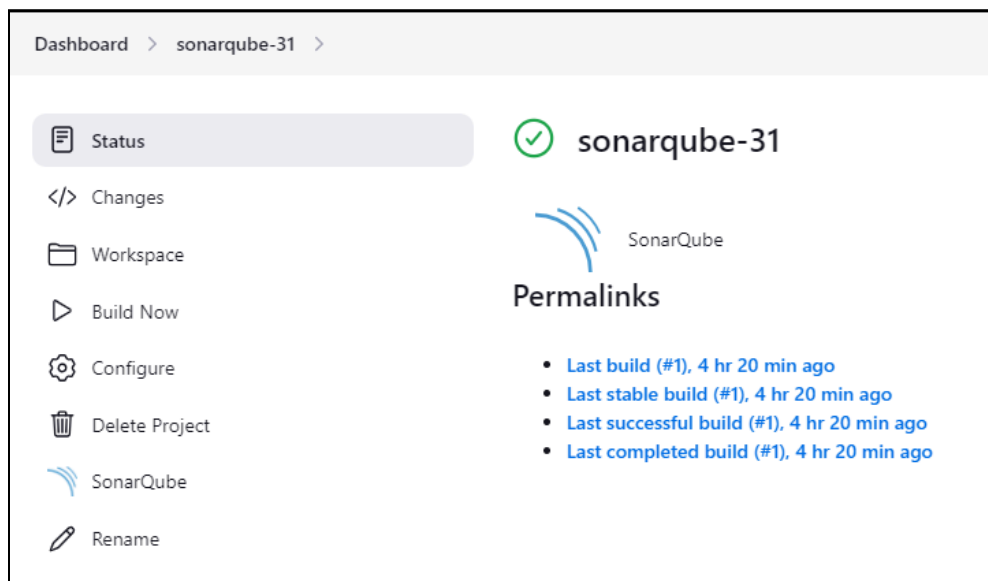
The screenshot shows the 'New Item' page in Jenkins. It has a title 'New Item'. Below the title is a field 'Enter an item name' with the value 'sonarqube-31'. Below this is a section 'Select an item type' with several options: 'Freestyle project' (selected), 'Pipeline', 'Multi-configuration project', 'Folder', 'Multibranch Pipeline', and 'Organization Folder'. Each option has a description. At the bottom of the page is a blue button labeled 'OK'.

14) After creating the item, Now, you need to grant the local user (here admin user) permissions to Execute the Analysis stage on SonarQube.

For this go to http://localhost:<port_number>/admin/permissions and check the 'Execute Analysis' checkbox under Administrator.



15) Go to the job you have just built and click on Build Now.

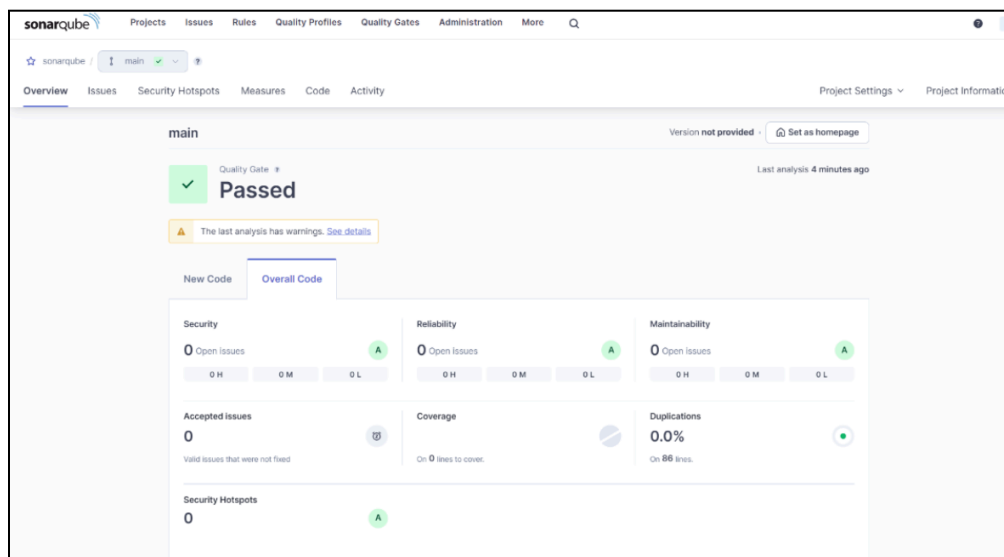


16) Check the console output.



```
Started by user Divesh Rajesh Lulla
Running as SYSTEM
Building in workspace C:\ProgramData\Jenkins\workspace\sonarqube-31
The recommended git tool is: NONE
No credentials specified
> git.exe rev-parse --resolve-git-dir C:\ProgramData\Jenkins\workspace\sonarqube-31\.git # timeout=10
Fetching changes from the remote Git repository
> git.exe config remote.origin.url https://github.com/shazforiot/MSBuild_firstproject # timeout=10
Fetching upstream changes from https://github.com/shazforiot/MSBuild_firstproject
> git.exe --version # timeout=10
> git --version # 'git version 2.46.0.windows.1'
> git.exe fetch --tags --force --progress -- https://github.com/shazforiot/MSBuild_firstproject +refs/heads/*:refs/remotes/origin/* # timeout=10
> git.exe rev-parse "refs/remotes/origin/master^{commit}" # timeout=10
Checking out Revision f2bc042c04c6e72427c380bcae6d6fee7b49adf (refs/remotes/origin/master)
> git.exe config core.sparsecheckout # timeout=10
> git.exe checkout -f f2bc042c04c6e72427c380bcae6d6fee7b49adf # timeout=10
Commit message: "updated"
First time build. Skipping changelog.
Unpacking https://repo1.maven.org/maven2/org/sonarsource/scanner/cli/sonar-scanner-cli/6.2.0.4584/sonar-scanner-cli-6.2.0.4584.zip to
C:\ProgramData\Jenkins\workspace\sonarqube-31\tools\hudson.plugins.sonar.SonarRunnerInstallation\sonarqube_lab on Jenkins
[sonarqube-31] $ C:\ProgramData\Jenkins\workspace\sonarqube-31\tools\hudson.plugins.sonar.SonarRunnerInstallation\sonarqube_lab\bin\sonar-scanner.bat -Dsonar.host.url=http://localhost:9000/ -Dsonar.projectkey=sonarqube
-Dsonar.login=admin -Dsonar.host.url=http://localhost:9000/ -Dsonar.sources=. -Dsonar.password=Ves@2023 -Dsonar.projectBaseDir=C:\ProgramData\Jenkins\workspace\sonarqube-31
WARN: Unable to locate 'report-task.txt' in the workspace. Did the SonarScanner succeed?
Finished: SUCCESS
```

17) Go back to the Sonarqube and check the project.



Conclusion: In this experiment, we have performed and learnt about Jenkins SAST using sonarqube, For this we used a docker image of the sonarqube to not install it locally in our system. We created a freestyle project and tried to learn about sonarqube.