1. Parallel Bubble Sort

```
#include <iostream>
#include <omp.h>
using namespace std;
void sequentialBubbleSort(int *, int);
void parallelBubbleSort(int *, int);
void swap(int &, int &);
void sequentialBubbleSort(int *a, int n)
  int swapped;
  for (int i = 0; i < n; i++)
    swapped = 0;
    for (int j = 0; j < n - 1; j++)
       if (a[j] > a[j + 1])
         swap(a[j], a[j + 1]);
         swapped = 1;
       }
    if (!swapped)
       break;
  }
}
void parallelBubbleSort(int *a, int n)
  int swapped;
  for (int i = 0; i < n; i++)
  {
    swapped = 0;
    int first = i \% 2;
#pragma omp parallel for shared(a, first)
    for (int j = first; j < n - 1; j++)
       if (a[j] > a[j + 1])
         swap(a[j], a[j + 1]);
         swapped = 1;
       }
```

```
}
    if (!swapped)
       break;
  }
}
void swap(int &a, int &b)
{
  int test;
  test = a;
  a = b;
  b = test;
}
int main()
  int *a, n;
  cout << "\n Enter total no of elements=>";
  cin >> n;
  a = new int[n];
  cout << "\n Enter elements=>";
  for (int i = 0; i < n; i++)
    cin >> a[i];
  double start_time = omp_get_wtime(); // start timer for sequential algorithm
  sequentialBubbleSort(a, n);
  double end_time = omp_get_wtime(); // end timer for sequential algorithm
  cout << "\n Sorted array is=>";
  for (int i = 0; i < n; i++)
  {
    cout << a[i] << endl;
  cout << "Time taken by sequential algorithm: " << end_time - start_time << " seconds" << endl;
  start_time = omp_get_wtime(); // start timer for parallel algorithm
  parallelBubbleSort(a, n);
  end_time = omp_get_wtime(); // end timer for parallel algorithm
  cout << "\n Sorted array is=>";
  for (int i = 0; i < n; i++)
  {
    cout << a[i] << endl;
  cout << "Time taken by parallel algorithm: " << end_time - start_time << " seconds" << endl;</pre>
  delete[] a; // Don't forget to free the allocated memory
  return 0;
```

Output:

Enter total no of elements=>5

```
Enter elements=>5
4
3
2
1

Sorted array is=>1
2
3
4
5
Time taken by sequential algorithm: 1.476e-06 seconds

Sorted array is=>1
2
3
4
5
Time taken by parallel algorithm: 0.000139344 seconds
```

2. Parallel Merge Sort

```
#include <iostream>
#include <omp.h>
#include <stdlib.h>
using namespace std;
void mergesort(int a[], int i, int j);
void merge(int a[], int i1, int j1, int i2, int j2);
void mergesort(int a[], int i, int j)
  int mid;
  if (i < j)
    mid = (i + j) / 2;
#pragma omp parallel sections
#pragma omp section
       {
         mergesort(a, i, mid);
#pragma omp section
         mergesort(a, mid + 1, j);
       }
    }
    merge(a, i, mid, mid + 1, j);
}
void merge(int a[], int i1, int j1, int i2, int j2)
  int temp[1000];
  int i, j, k;
  i = i1;
  j = i2;
  k = 0;
  while (i \leq j1 && j \leq j2)
    if (a[i] < a[j])
       temp[k++] = a[i++];
    }
    else
    {
```

```
temp[k++] = a[j++];
    }
  }
  while (i <= j1)
    temp[k++] = a[i++];
  while (j \le j2)
    temp[k++] = a[j++];
  for (i = i1, j = 0; i \le j2; i++, j++)
    a[i] = temp[j];
}
int main()
  int *a, n, i;
  double start_time, end_time, seq_time, par_time;
  cout << "\n Enter total no of elements=>";
  cin >> n;
  a = new int[n];
  cout << "\n Enter elements=>";
  for (i = 0; i < n; i++)
    cin >> a[i];
  // Sequential algorithm
  start_time = omp_get_wtime();
  mergesort(a, 0, n - 1);
  end_time = omp_get_wtime();
  seq_time = end_time - start_time;
  cout << "\nSequential Time: " << seq_time << endl;</pre>
  // Parallel algorithm
  start_time = omp_get_wtime();
#pragma omp parallel
#pragma omp single
      mergesort(a, 0, n - 1);
    }
  }
```

```
end_time = omp_get_wtime();
par_time = end_time - start_time;
cout << "\nParallel Time: " << par_time << endl;

cout << "\n Sorted array is=>";
for (i = 0; i < n; i++)
{
    cout << "\n" << a[i];
}

return 0;
}</pre>
```

Output:

Enter total no of elements=>5

Enter elements=>6

54

45

87

8

Sequential Time: 0.000200941

Parallel Time: 5.664e-06

Sorted array is=>

6

8

45

54 87