CONTACTS

GENERAL: POPOV VIKTOR, UNITY GAME DEVELOPER

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TIMEZONE: GMT+2

LANGUAGE: Russian(main); ukrainian; english.

ABOUT ME

Hi! I've been working with Unity for over 3 years and I love it. It would be great to move in this direction with an experienced team and strong Team lead.

SKILLS









GAME-DESIGN





CG DRAWING



D TECH ART



3D MODELLING

EXPERIENCE

2D GAME LEVEL DESIGNER (about 8 month)

I was working with "Neosight" company on 2 mobile games level design with small team.

TECHNICAL STACK:

Unity; timeline; C#; animation clips and sprite editing.

UNITY GAME DEVELOPER (about 9 month)

I am working on an RTS game in "Deep Space" company with small team; TECHNICAL STACK:

Unity; C#; ECS;