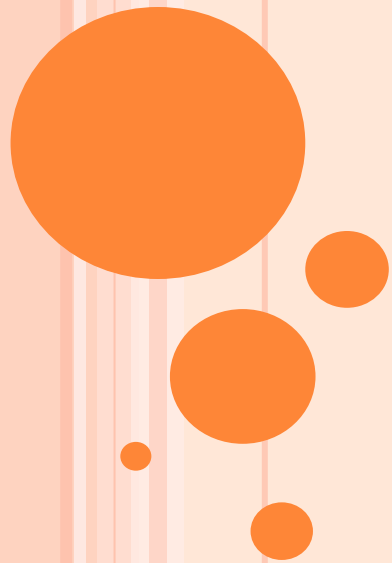


# **UCS 802 COMPILER CONSTRUCTION**



# PRELIMINARIES REQUIRED

- Basic knowledge of programming languages.
- Basic knowledge of FSA and CFG.
- Knowledge of a high programming language for the programming assignments.

## **Laboratory Work:**

- Lexical Analysis and Syntax Analysis: Construction of DFA from RE and construction of SLR

## **Text Books:**

- A. V. Aho, Ravi Sethi, J. D. Ullman, “Compilers Tools and Techniques”, Addison-Wesley
- Allen I. Holoub, “Compiler Design in C”, PHI

## **Reference Books:**

- Barret W. A., J. D. Couch, “Compiler Construction Theory and Practice”, Computer Science Series- Asian Student Edition
- D.M. Dhamdere, “Compiler Construction –Principles and Practice”, Mcmillan , India.

# EVALUATION PATTERN FOLLOWED EARLIER

Total Marks (100)

- MST : 24
- Quizzes : 16
- Practical evaluation : 20
- EST : 40

# WHAT IS A TRANSLATOR?

A **translator** is a system software which translates the language written by the user in a to the form understandable by machine.

Machine understands the language of 0's and 1's only so the role of translator is to convert human readable language to machine language.

# TYPE OF TRANSLATORS

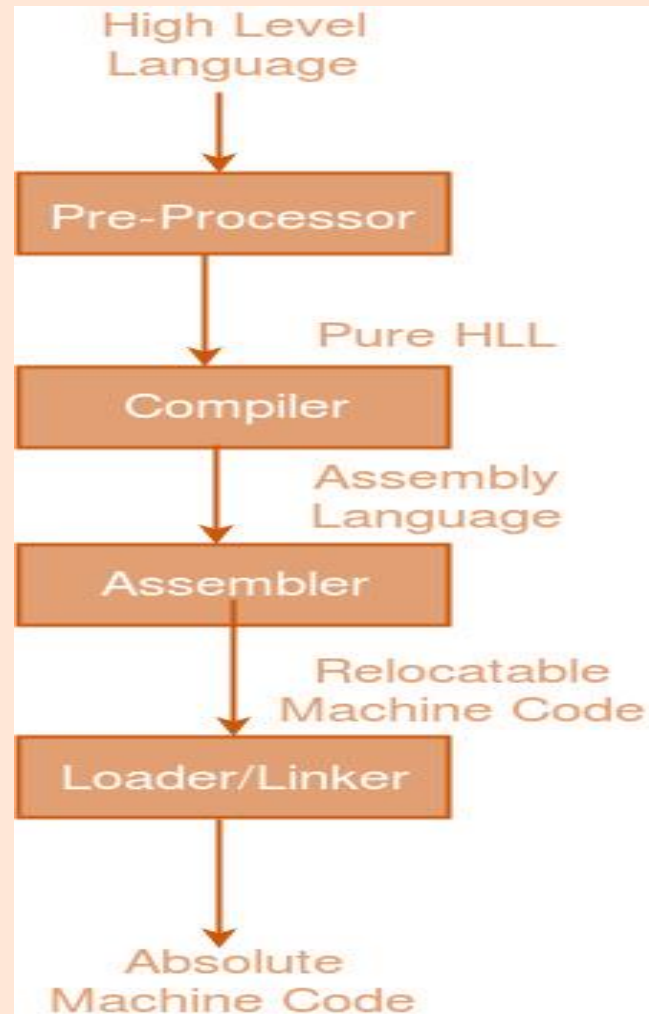
- 1) **Compiler:** Converts HLL to Machine language or Assemble Language
- 2) **Interpreter:** Converts HLL to Machine language
- 3) **Assembler:** Assemble language i.e. language of pneumonic to machine language. MUL,ADD,SUB

## Difference between Compiler and Interpreter:

Compiler takes the entire program and converts it to Machine language in a single go.

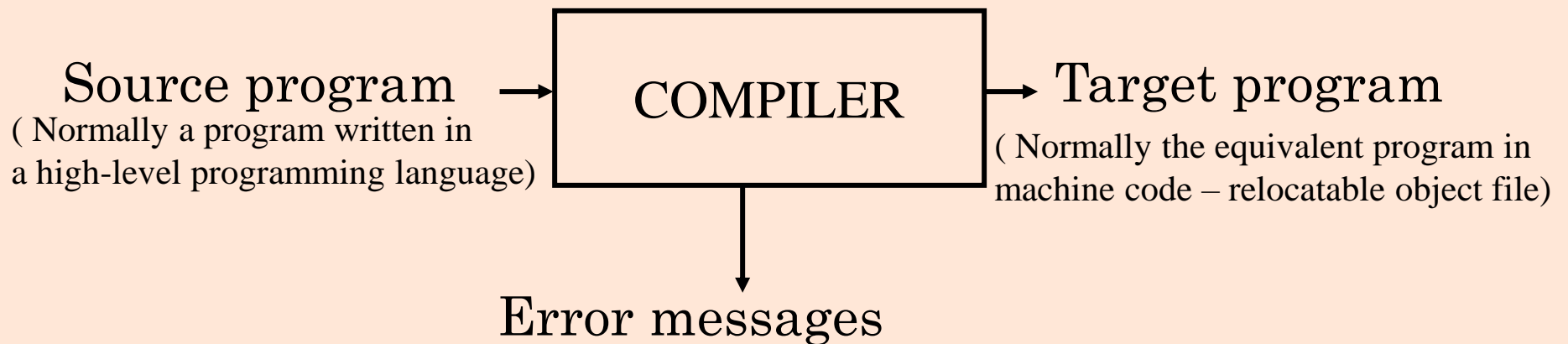
Interpreter does the conversion line by line

# LANGUAGE PROCESSING SYSTEM



# COMPILERS

- A **compiler** is a program that takes a program written in a source language and translates it into an equivalent program in a target language.



# MAJOR PARTS OF COMPILERS

- There are two major parts of a compiler: **Analysis** and **Synthesis**
- In analysis phase, an intermediate representation is created from the given source program.
  - Lexical Analyzer, Syntax Analyzer and Semantic Analyzer are the parts of this phase.
- In synthesis phase, the equivalent target program is created from this intermediate representation.
  - Intermediate Code Generator, Code Generator, and Code Optimizer are the parts of this phase.



# PHASES OF A COMPILER



- Each phase transforms the source program from one representation into another representation.
- They communicate with error handlers.
- They communicate with the symbol table.

# LEXICAL ANALYZER

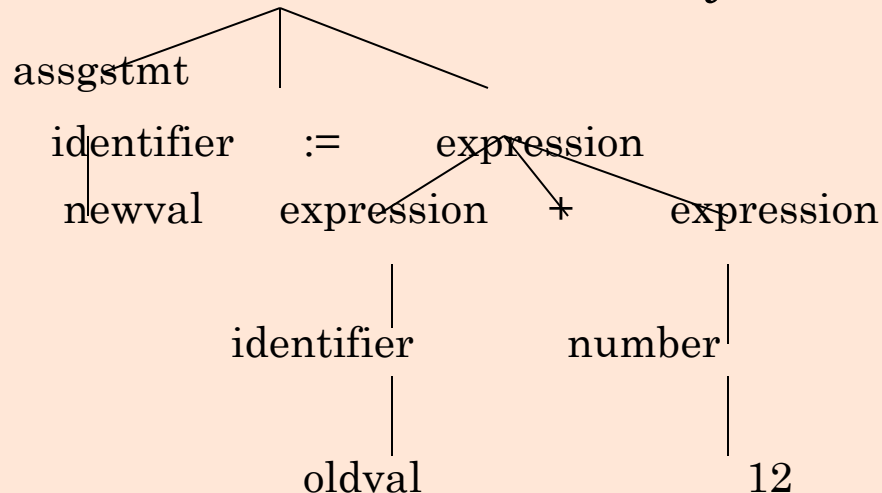
- **Lexical Analyzer** reads the source program character by character and returns the *tokens* of the source program.
- A *token* describes a pattern of characters having same meaning in the source program. (such as identifiers, operators, keywords, numbers, delimiters and so on)

<b>Ex:</b>	newval := oldval + 12	=> tokens:	newval	identifier
			:=	assignment
operator			oldval	identifier
			+	add operator
			12	a number

- Puts information about identifiers into the symbol table.
- Regular expressions are used to describe tokens (lexical constructs).
- A (Deterministic) Finite State Automaton can be used in the implementation of a lexical analyzer.

# SYNTAX ANALYZER

- A **Syntax Analyzer** creates the syntactic structure (generally a parse tree) of the given program.
- A syntax analyzer is also called as a **parser**.
- A **parse tree** describes a syntactic structure.



- In a parse tree, all terminals are at leaves.
- All inner nodes are non-terminals in a context free grammar.

# SYNTAX ANALYZER (CFG)

- The syntax of a language is specified by a **context free grammar** (CFG).
- The rules in a CFG are mostly recursive.
- A syntax analyzer checks whether a given program satisfies the rules implied by a CFG or not.
  - If it satisfies, the syntax analyzer creates a parse tree for the given program.
- **Ex:** We use BNF (Backus Naur Form) to specify a CFG

assgstmt -> identifier := expression

expression -> identifier

expression -> number

expression -> expression + expression

# SYNTAX ANALYZER VERSUS LEXICAL ANALYZER

- Which constructs of a program should be recognized by the lexical analyzer, and which ones by the syntax analyzer?
  - Both of them do similar things; But the lexical analyzer deals with simple non-recursive constructs of the language.
  - The syntax analyzer deals with recursive constructs of the language.
  - The lexical analyzer simplifies the job of the syntax analyzer.
  - The lexical analyzer recognizes the smallest meaningful units (tokens) in a source program.
  - The syntax analyzer works on the smallest meaningful units (tokens) in a source program to recognize meaningful structures in our programming language.

# PARSING TECHNIQUES

- Depending on how the parse tree is created, there are different parsing techniques.
- These parsing techniques are categorized into two groups:
  - *Top-Down Parsing*,
  - *Bottom-Up Parsing*
- **Top-Down Parsing:**
  - Construction of the parse tree starts at the root, and proceeds towards the leaves.
  - Efficient top-down parsers can be easily constructed by hand.
  - Recursive Predictive Parsing, Non-Recursive Predictive Parsing (LL Parsing).
- **Bottom-Up Parsing:**
  - Construction of the parse tree starts at the leaves, and proceeds towards the root.
  - Normally efficient bottom-up parsers are created with the help of some software tools.
  - Bottom-up parsing is also known as shift-reduce parsing.
  - Operator-Precedence Parsing – simple, restrictive, easy to implement
  - LR Parsing – much general form of shift-reduce parsing, LR, SLR, LALR

# SEMANTIC ANALYZER

- A semantic analyzer checks the source program for semantic errors and collects the type information for the code generation.
- Type-checking is an important part of semantic analyzer.
- Normally semantic information cannot be represented by a context-free language used in syntax analyzers.
- Context-free grammars used in the syntax analysis are integrated with attributes (semantic rules)
  - the result is a syntax-directed translation,
  - Attribute grammars
- Ex:  
     $\text{newval} := \text{oldval} + 12$ 
  - The type of the identifier *newval* must match with type of the expression (*oldval*+12)

# INTERMEDIATE CODE GENERATION

- A compiler may produce an explicit intermediate codes representing the source program.
- These intermediate codes are generally machine (architecture independent). But the level of intermediate codes is close to the level of machine codes.
- Ex:

newval  $\downarrow$  := oldval \* fact + 1

id1  $\downarrow$  := id2 \* id3 + 1

MULT id2,id3,temp1  
(Quadruples)  
ADD temp1,#1,temp2  
MOV temp2,,id1

*Intermediates Codes*



# CODE OPTIMIZER (FOR INTERMEDIATE CODE GENERATOR)

- The code optimizer optimizes the code produced by the intermediate code generator in the terms of time and space.
- Ex:

```
MULT      id2,id3,temp1  
ADD  temp1,#1,id1
```

# CODE GENERATOR

- Produces the target language in a specific architecture.
- The target program is normally is a relocatable object file containing the machine codes.

- Ex:

( assume that we have an architecture with instructions whose at least one of its operands is  
a machine register)

MOVE id2,R1

MULT id3,R1

ADD #1,R1

MOVE R1,id1

## OTHER APPLICATIONS

- In addition to the development of a compiler, the techniques used in **COMPILER CONSTRUCTION** can be applicable to many problems in computer science.
  - Techniques used in a lexical analyzer can be used in text editors, information retrieval system, and pattern recognition programs.
  - Techniques used in a parser can be used in a query processing system such as SQL.
  - Many software having a complex front-end may need techniques used in **COMPILER CONSTRUCTION**.
    - A symbolic equation solver which takes an equation as input. That program should parse the given input equation.
- Most of the techniques used in **COMPILER CONSTRUCTION** can be used in Natural Language Processing (NLP) systems.

# COURSE OUTLINE

- Introduction to Compiling
- Lexical Analysis
- Syntax Analysis
  - Context Free Grammars
  - Top-Down Parsing, LL Parsing
  - Bottom-Up Parsing, LR Parsing
- Syntax-Directed Translation
  - Attribute Definitions
  - Evaluation of Attribute Definitions
- Semantic Analysis, Type Checking
- Run-Time Organization
- Intermediate Code Generation