

Chapter 2.3

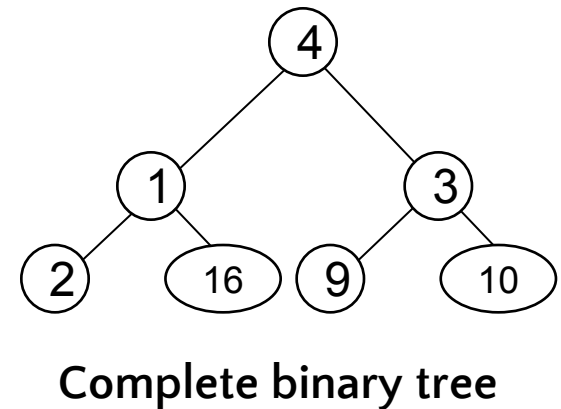
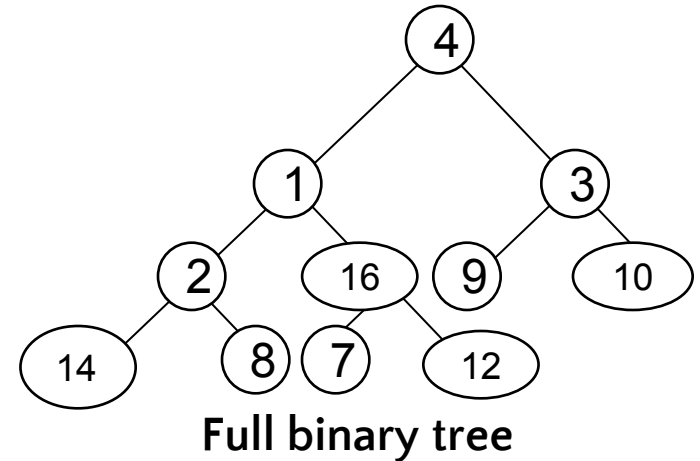
Análisis y Diseño de Algoritmos (Algorítmica III)

**-Heaps-
-Heap Sort-
-Priority Queues-**

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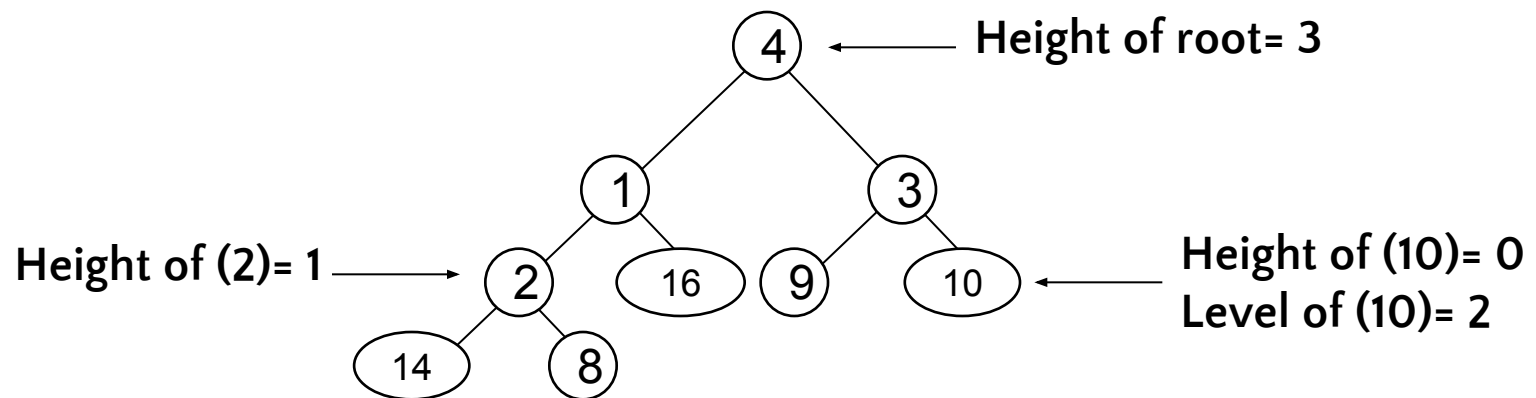
Special Types of Trees

- **Def: Full binary tree** = a binary tree in which each node is either a leaf or has degree exactly 2.
- **Def: Complete binary tree** = a binary tree in which all leaves are on the same level and all internal nodes have degree 2.



Definitions

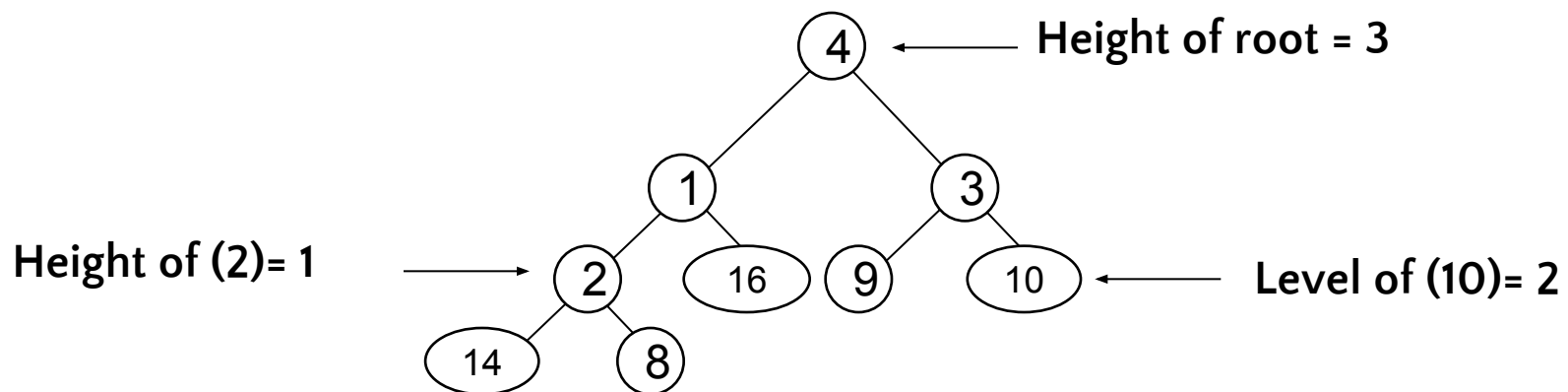
- **Height** of a node = the number of edges on the longest simple path from the node down to a leaf
- **Level** of a node = the length of a path from the root to the node
- **Height of tree** = height of root node



Useful Properties

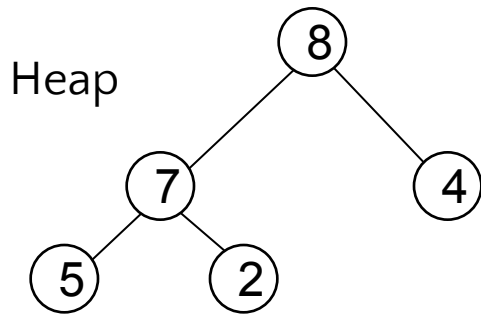
- There are **at most** 2^l nodes at level (or depth) l of a binary tree
- A binary tree with height d has **at most** $2^{d+1} - 1$ nodes
- A binary tree with n nodes has height **at least** $\lceil \lg n \rceil$

$$n \leq \sum_{l=0}^d 2^l = \frac{2^{d+1} - 1}{2 - 1} = 2^{d+1} - 1$$



The Heap Data Structure

- **Def:** A **heap** is a nearly complete binary tree with the following two properties:
 - **Structural property:** all levels are full, except possibly the last one, which is filled from left to right
 - **Order (heap) property:** for any node x : $\text{Parent}(x) \geq x$



From the heap property, it follows that:
“The root is the maximum element of the heap!”

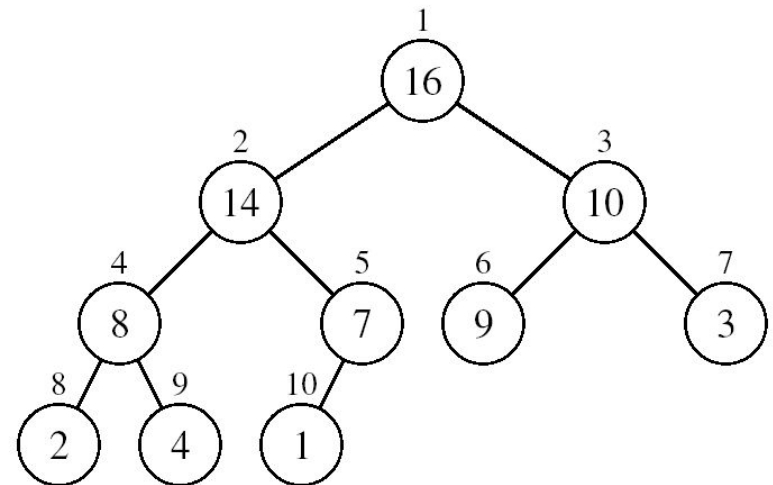
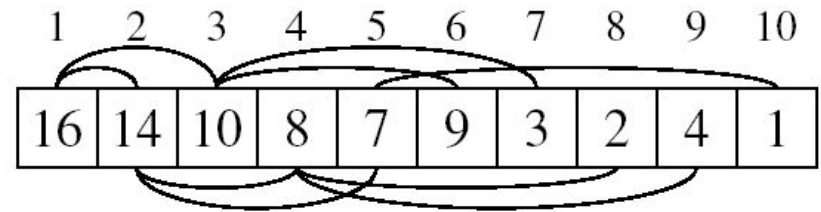
A heap is a binary tree that is filled in order

Array Representation of Heaps

- A heap can be stored as an array A .

- Root of tree is $A[1]$
- Left child of $A[i] = A[2i]$
- Right child of $A[i] = A[2i + 1]$
- Parent of $A[i] = A[\lfloor i/2 \rfloor]$
- $\text{Heapsize}[A] \leq \text{length}[A]$

- The elements in the subarray
 $A[(\lfloor n/2 \rfloor + 1) .. n]$ are leaves

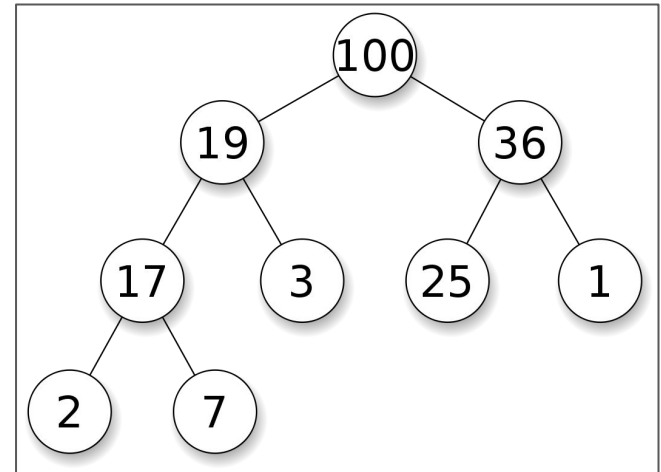


Heap Types

- **Max-heaps** (largest element at root), have the *max-heap property*:

for all nodes i , excluding the root:

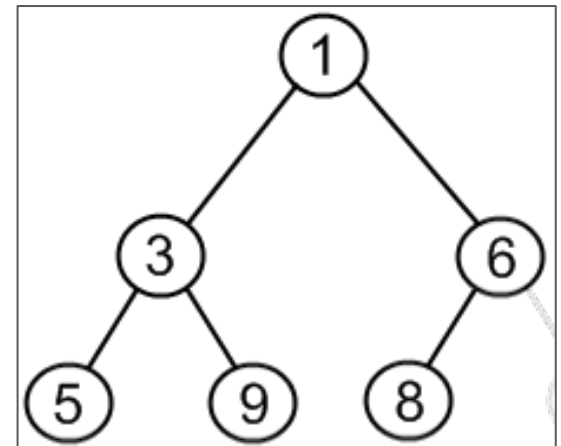
$$A[\text{PARENT}(i)] \geq A[i]$$



- **Min-heaps** (smallest element at root), have the *min-heap property*:

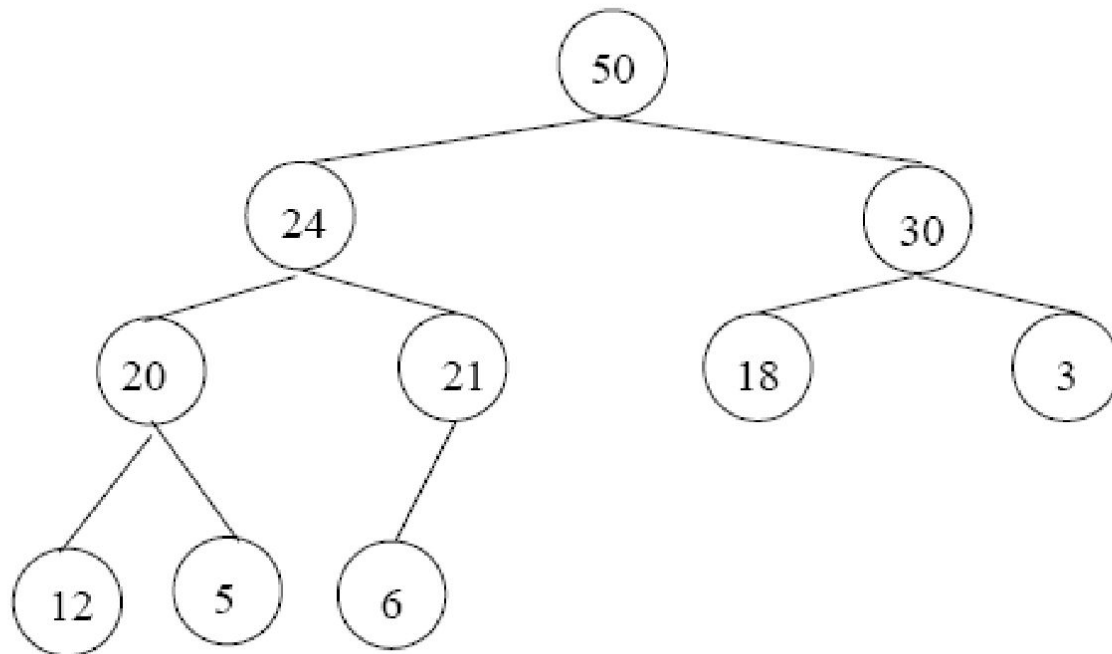
for all nodes i , excluding the root:

$$A[\text{PARENT}(i)] \leq A[i]$$



Adding/Deleting Nodes

- New nodes are always inserted at the bottom level (left to right)
- Nodes are removed from the bottom level (right to left)

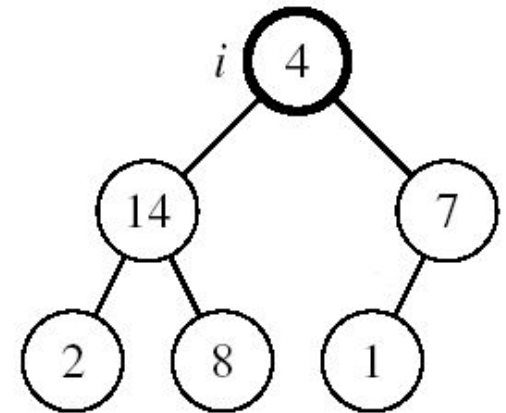


Operations on Heaps

- Maintain/Restore the max-heap property
 - MAX-HEAPIFY
- Create a max-heap from an unordered array
 - BUILD-MAX-HEAP
- Sort an array in place
 - HEAPSORT
- Priority queues

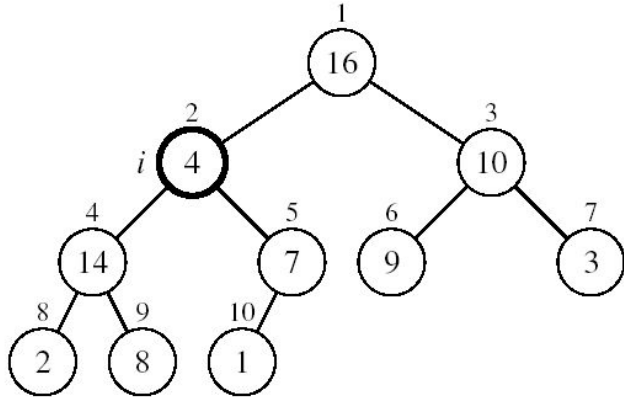
Maintaining the Heap Property

- Suppose a node is smaller than a child
 - Left and Right subtrees of i are max-heaps
- To eliminate the violation:
 - 1) Exchange with larger child
 - 2) Move down the tree
 - 3) Continue until node is not smaller than children



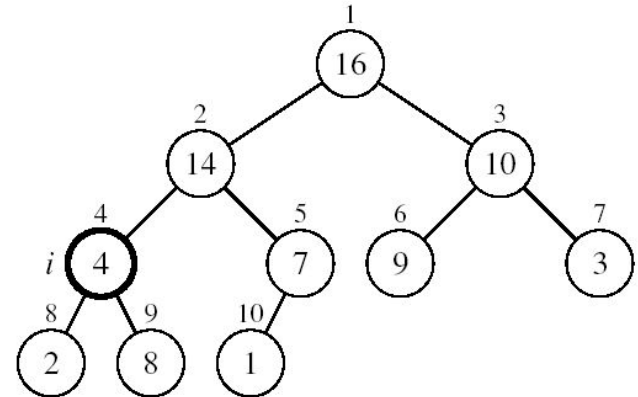
Example

MAX-HEAPIFY(A, 2, 10)



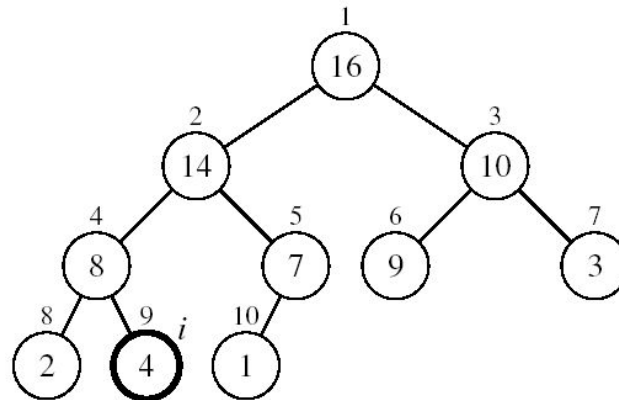
A[2] violates the heap property

$A[2] \leftrightarrow A[4]$



A[4] violates the heap property

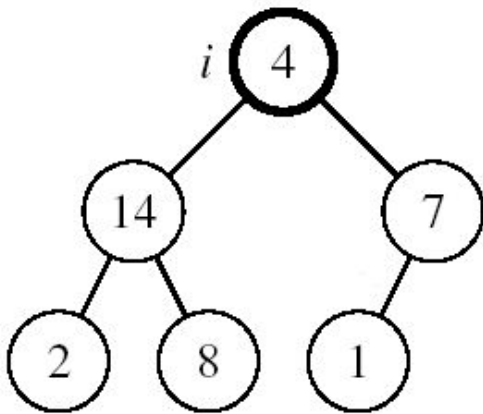
$A[4] \leftrightarrow A[9]$



Heap property restored

Maintaining the Heap Property

- Assumptions:
 - Left and Right subtrees of i are max-heaps
 - $A[i]$ may be smaller than its children



Alg: MAX-HEAPIFY(A, i, n)

$l \leftarrow \text{LEFT}(i)$

$r \leftarrow \text{RIGHT}(i)$

if $l \leq n$ and $A[l] > A[i]$ **then**

$\text{largest} \leftarrow l$

else

$\text{largest} \leftarrow i$

if $r \leq n$ and $A[r] > A[\text{largest}]$ **then**

$\text{largest} \leftarrow r$

if $\text{largest} \neq i$ **then**

$\text{exchange}(A[i] \leftrightarrow A[\text{largest}])$

MAX-HEAPIFY($A, \text{largest}, n$)

MAX-HEAPIFY Running Time

- **Intuitively:**

- It traces a path from the root to a leaf (longest path h)
- At each level, it makes exactly 2 comparisons
- Total number of comparisons is $2h$
- Running time is $O(h)$ or $O(\lg n)$

- **Running time of MAX-HEAPIFY is $O(\lg n)$**

- **Can be written in terms of the height of the heap, as being $O(h)$**

- Since the height of the heap is $\lfloor \lg n \rfloor$

Building a Heap

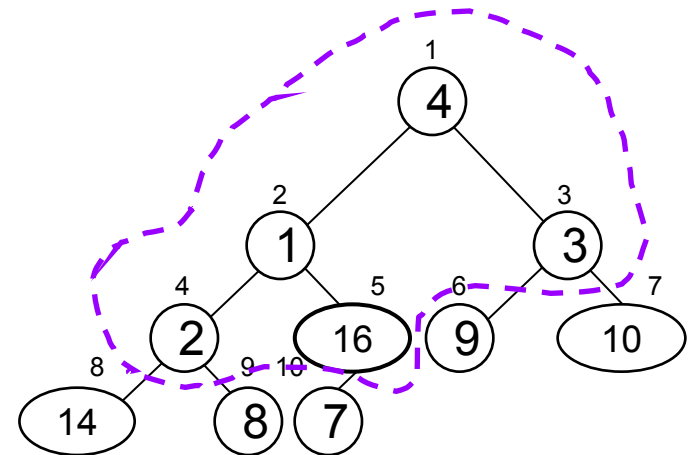
- Convert an array $A[1 \dots n]$ into a max-heap ($n = \text{length}[A]$)
- The elements in the subarray $A[(\lfloor n/2 \rfloor + 1) \dots n]$ are leaves
- Apply MAX-HEAPIFY on elements between 1 and $\lfloor n/2 \rfloor$

Alg: BUILD-MAX-HEAP(A)

$n = \text{length}[A]$

for $i \leftarrow \lfloor n/2 \rfloor$ **to** 1 **do**

MAX-HEAPIFY(A, i, n)



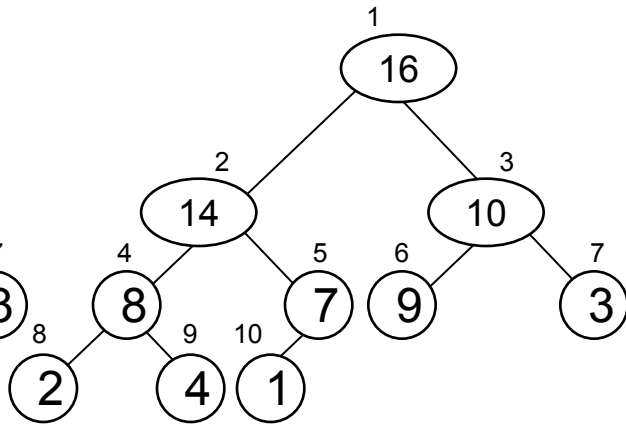
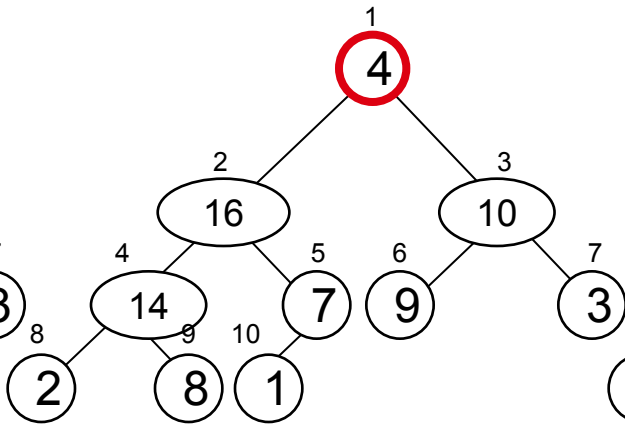
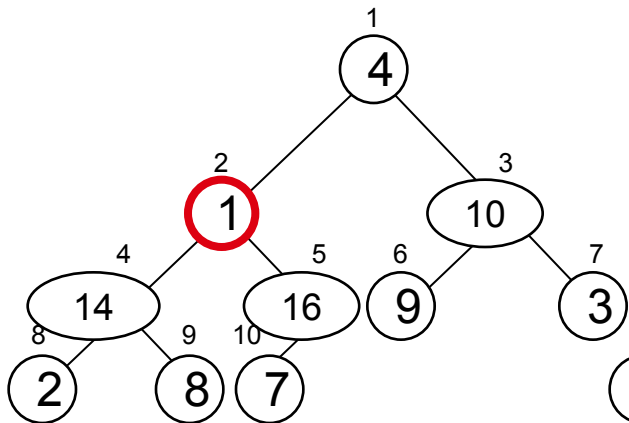
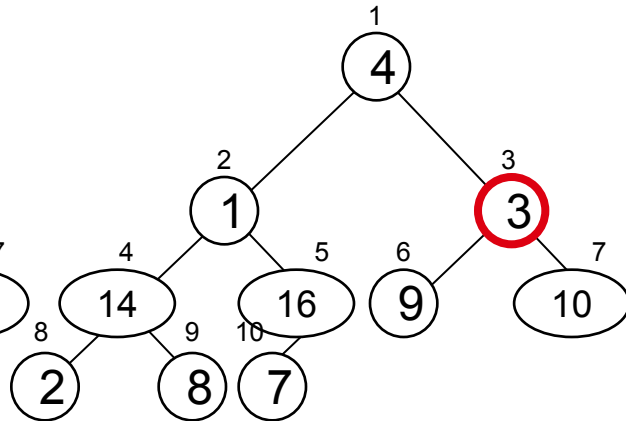
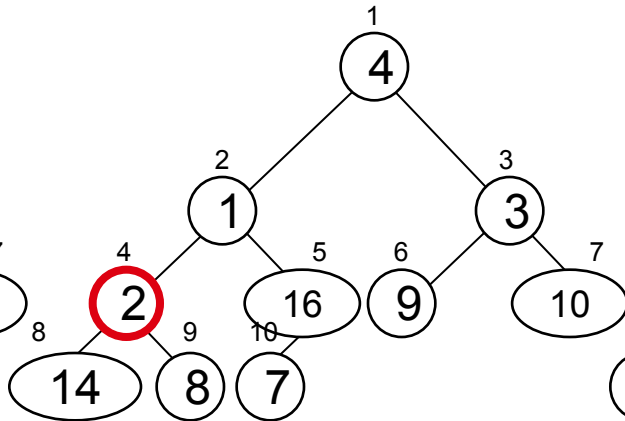
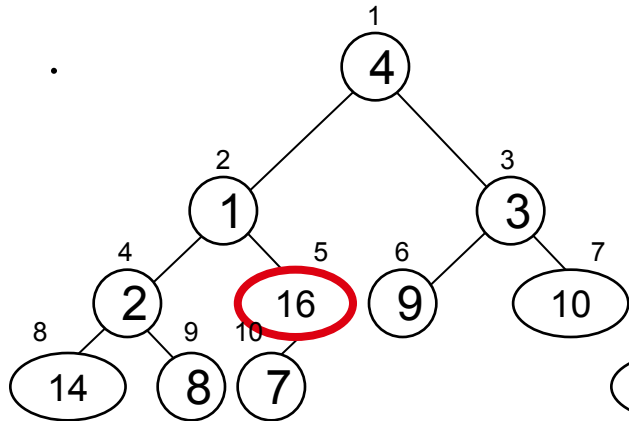
A:

4	1	3	2	16	9	10	14	8	7
---	---	---	---	----	---	----	----	---	---

Example:

A =

4	1	3	2	16	9	10	14	8	7
---	---	---	---	----	---	----	----	---	---



Running Time of BUILD MAX HEAP

Alg: BUILD-MAX-HEAP(A)

$n = \text{length}[A]$

for $i \leftarrow \lfloor n/2 \rfloor$ to 1 do

$\text{MAX-HEAPIFY}(A, i, n)$

$O(\lg n)$ } $O(n)$

\Rightarrow Running time: $O(n \lg n)$

- This is not an asymptotically tight upper bound

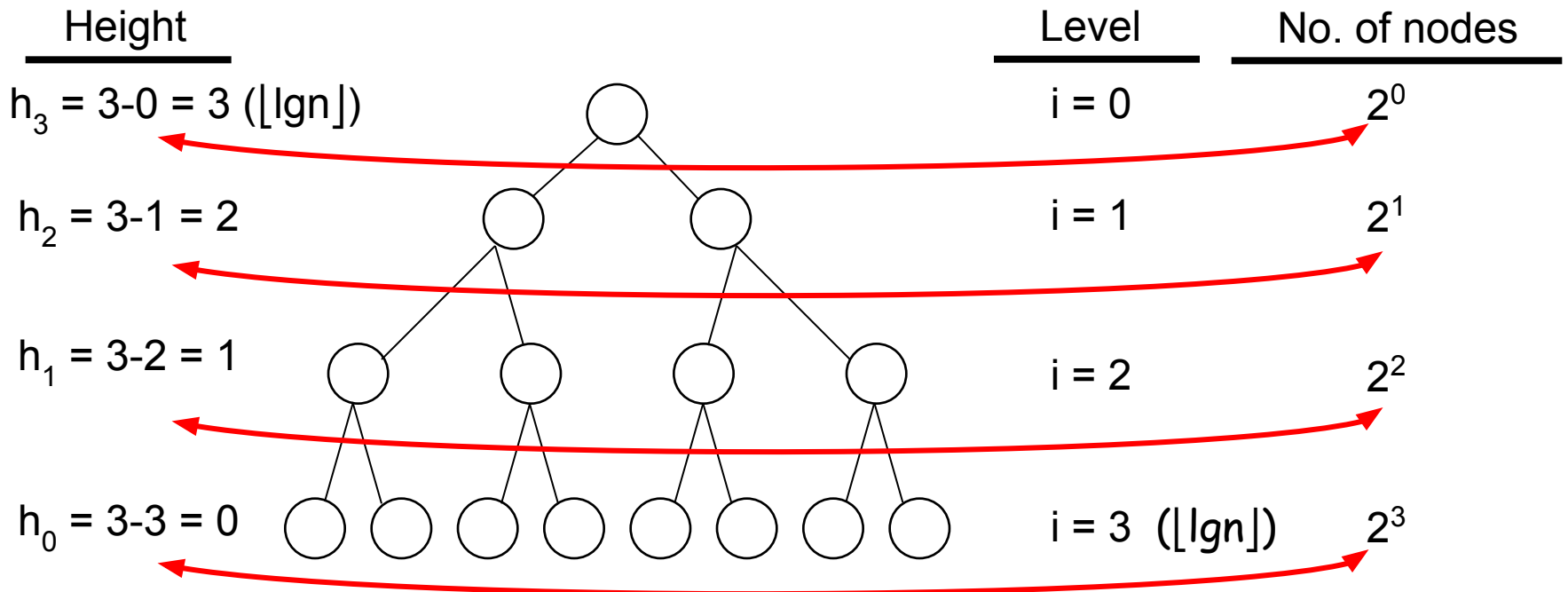
Running Time of BUILD MAX HEAP

- HEAPIFY takes $O(h) \Rightarrow$ the cost of HEAPIFY on a node i is proportional to the height of the node i in the tree

$$\Rightarrow T(n) = \sum_{i=0}^h n_i h_i = \sum_{i=0}^h 2^i (h - i) = O(n)$$

$h_i = h - i$ height of the heap rooted at level i

$n_i = 2^i$ number of nodes at level i



Running Time of BUILD MAX HEAP

$$\begin{aligned} T(n) &= \sum_{i=0}^h n_i h_i && \text{Cost of HEAPIFY at level } i * \text{number of nodes at that level} \\ &= \sum_{i=0}^h 2^i (h - i) && \text{Replace the values of } n_i \text{ and } h_i \text{ computed before} \\ &= \sum_{i=0}^h \frac{h - i}{2^{h-i}} 2^h && \text{Multiply by } 2^h \text{ both at the numerator and denominator and} \\ &&& \text{write } 2^i \text{ as } \frac{1}{2^{-i}} \\ &= 2^h \sum_{k=0}^h \frac{k}{2^k} && \text{Change variables: } k = h - i \\ &\leq n \sum_{k=0}^{\infty} \frac{k}{2^k} && \text{The sum above is smaller than the sum of all elements to } \infty \\ &&& \text{and } h = \lg n \\ &= O(n) && \text{The sum above is smaller than 2} \end{aligned}$$

Running time of BUILD-MAX-HEAP: $T(n) = O(n)$

Heapsort

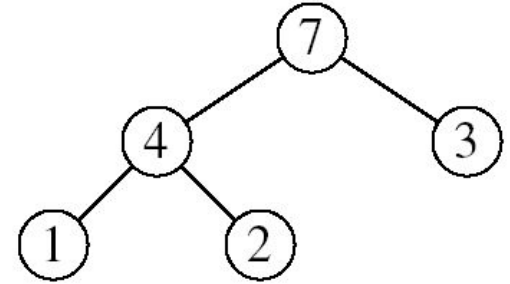
Heapsort

- **Goal:**

Sort an array using heap representations

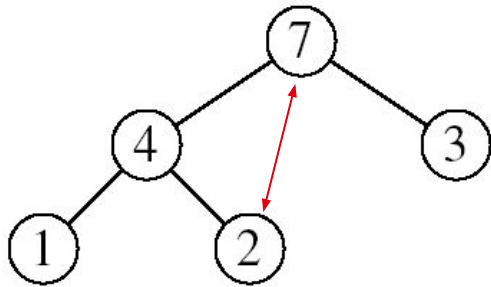
- **Idea:**

1. Build a **max-heap** from the array
2. Swap the root (the maximum element) with the last element in the array
3. “Discard” this last node by decreasing the heap size
4. Call MAX-HEAPIFY on the new root
5. Repeat this process until only one node remains

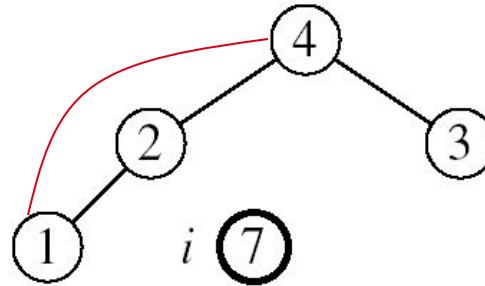


Example:

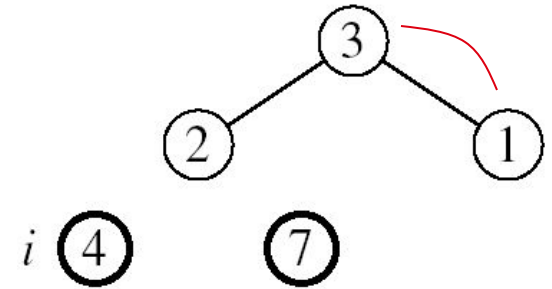
$A=[7, 4, 3, 1, 2]$



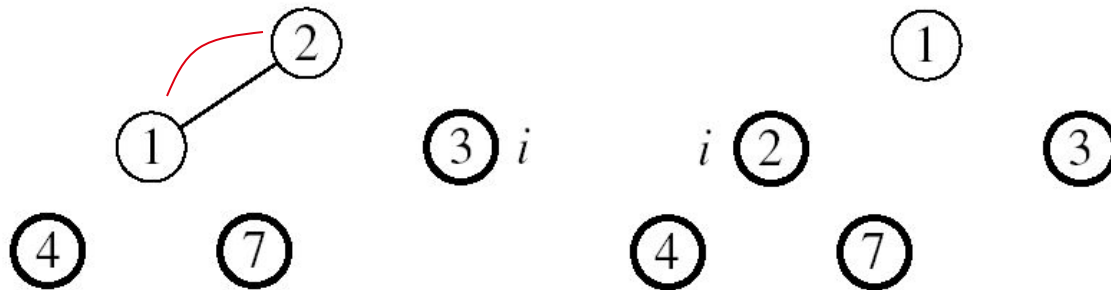
MAX-HEAPIFY(A, 1, 4)



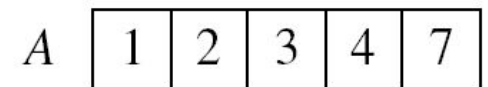
MAX-HEAPIFY(A, 1, 3)



MAX-HEAPIFY(A, 1, 2)



MAX-HEAPIFY(A, 1, 1)



Algoritmo Heapsort (A)

Alg: HEAPSORT(A)

BUILD-MAX-HEAP(A)

$O(n)$

for $i \leftarrow \text{length}[A]$ **to** 2 **do**

 exchange ($A[1] \leftrightarrow A[i]$)

 MAX-HEAPIFY(A, 1, $i - 1$)

$O(\lg n)$

} $n-1$ times

- Running time: $O(n \lg n)$ Can be shown to be $\Theta(n \lg n)$

Priority Queues

Priority Queues

Problem.

Let $S = \{(s_1, p_1), (s_2, p_2), \dots, (s_n, p_n)\}$ where $s(i)$ is a key and $p(i)$ is the priority of $s(i)$.

How to design a data structure/algorithm to support the following operations over S ?

ExtractMin: Returns the element of S with minimum priority

Insert(s, p): Insert a new element (s, p) in S

RemoveMin: Remove the element in S with minimum p

Priority Queues

Properties

- Each element is associated with a value (priority)
- The key with the highest (or lowest) priority is extracted first
- Major operations
 - **Remove** an element from the queue
 - **Insert** an element in the queue



Priority Queues

Solution 1. Used a sorted list

- **ExtractMin:** $O(1)$ time
- **Insert:** $O(n)$ time
- **DeleteMin:** $O(1)$ time

Solution 2. Use a list with the pair with minimum p at the first position

- **ExtractMin:** $O(1)$ time
- **Insert:** $O(1)$ time
- **DeleteMin:** $O(n)$ time

Can we do better? How?

Operations on Priority Queues

- **Max-priority queues support the following operations:**
 - **INSERT(S, x):** inserts element x into set S
 - **EXTRACT-MAX(S):** removes and returns element of S with largest key
 - **MAXIMUM(S):** returns element of S with largest key
 - **INCREASE-KEY(S, x, k):** increases value of element x's key to k (Assume $k \geq x$'s current key value)

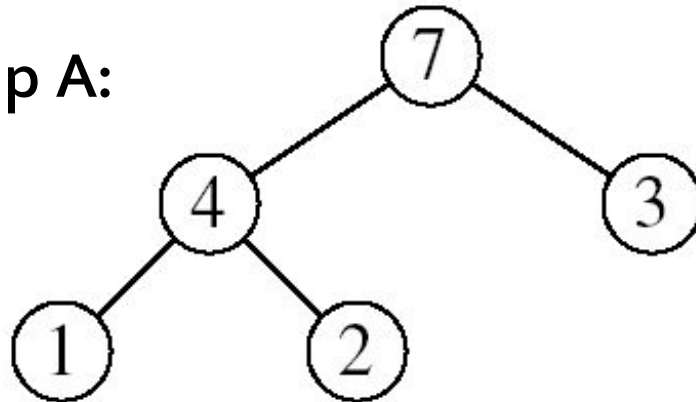
HEAP-MAXIMUM

Goal:

- Return the largest element of the heap

Alg: **HEAP-MAXIMUM(A)** } Running time: $O(1)$
return $A[1]$

Heap A:



Heap-Maximum(A) returns 7

HEAP-EXTRACT-MAX

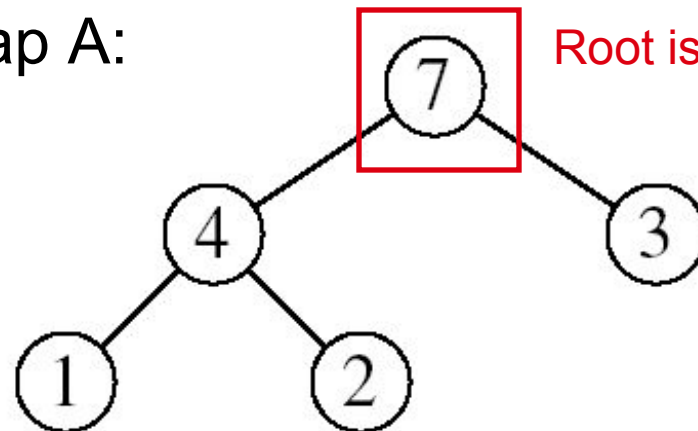
Goal:

- Extract the largest element of the heap (i.e., return the max value and also remove that element from the heap)

Idea:

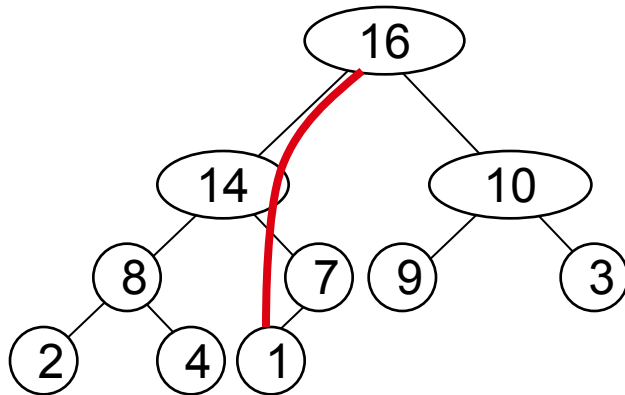
- Exchange the root element with the last
- Decrease the size of the heap by 1 element
- Call MAX-HEAPIFY on the new root, on a heap of size $n-1$

Heap A:

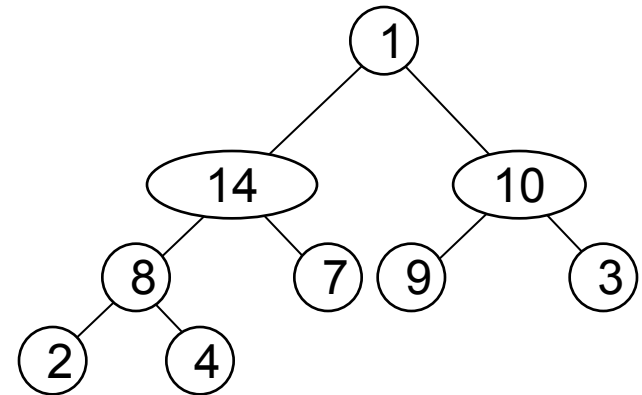


Root is the largest element

Example: HEAP-EXTRACT-MAX

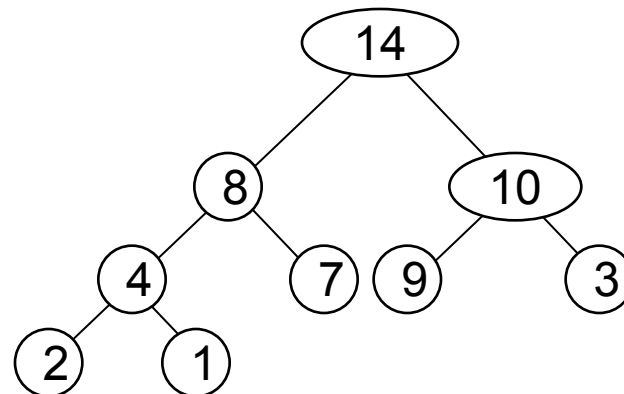


max = 16



Heap size decreased with 1

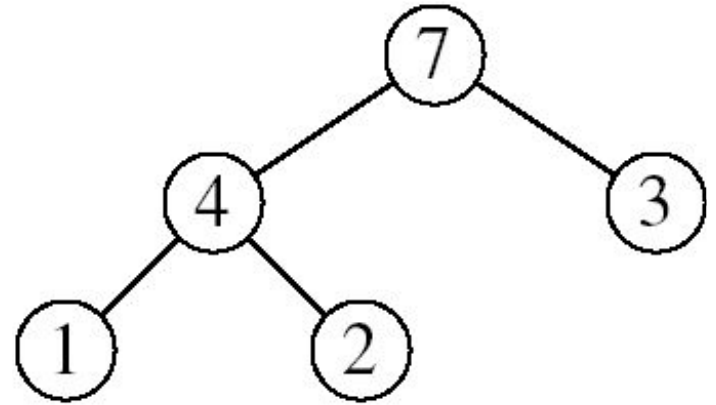
Call MAX-HEAPIFY(A, 1, n-1)



HEAP-EXTRACT-MAX

Alg: HEAP-EXTRACT-MAX(A, n)

```
if  $n < 1$   
    then error "heap underflow"  
max  $\leftarrow A[1]$   
 $A[1] \leftarrow A[n]$   
MAX-HEAPIFY( $A, 1, n-1$ )  
return max
```

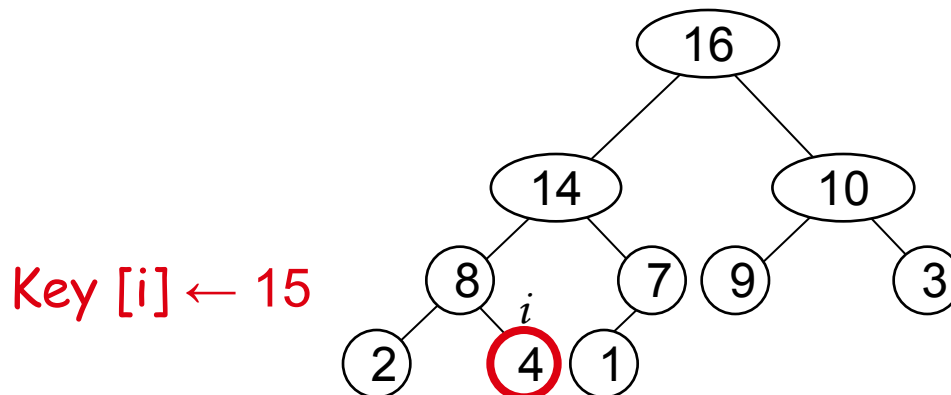


▷ remakes heap

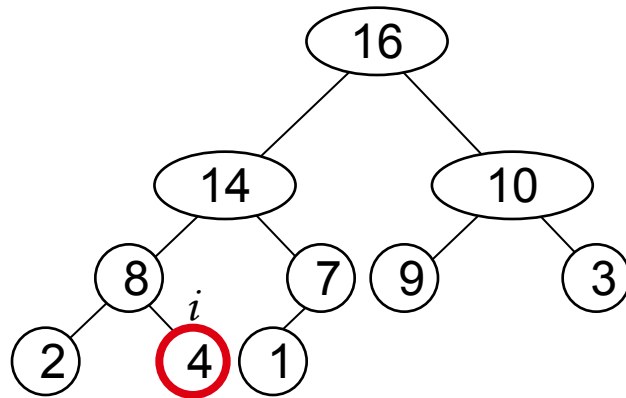
Running time: $O(\lg n)$

HEAP-INCREASE-KEY

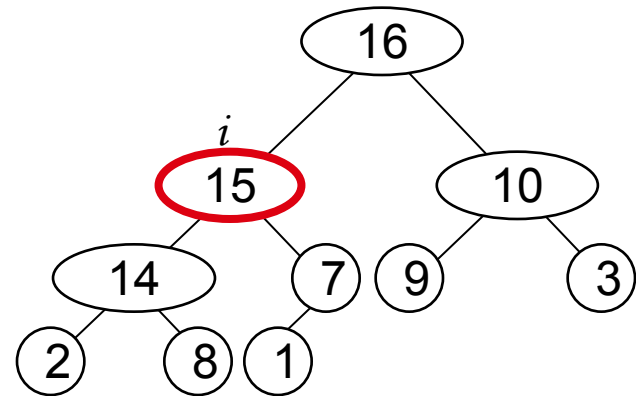
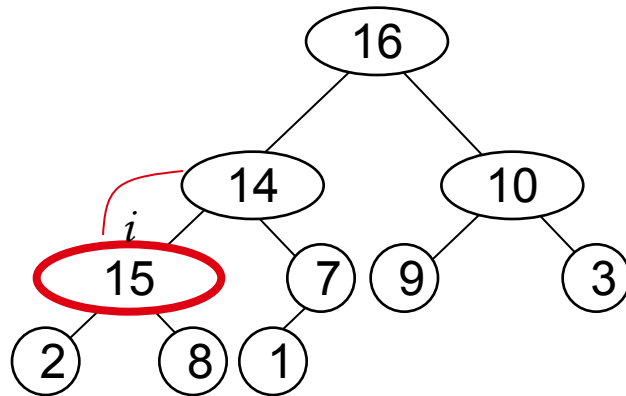
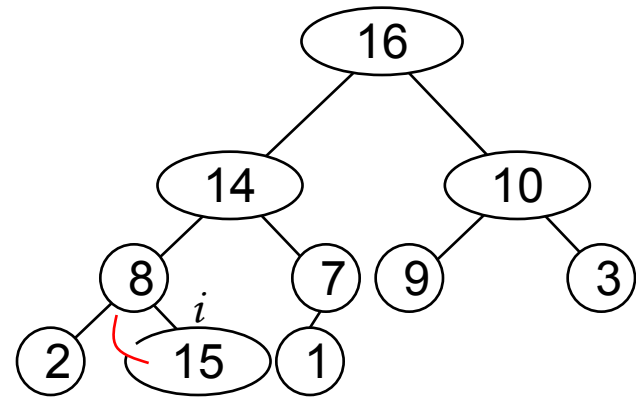
- Goal:
 - Increases the key of an element i in the heap
- Idea:
 - Increment the key of $A[i]$ to its new value
 - If the max-heap property does not hold anymore:
traverse a path toward the root to find the proper place for the newly increased key



Example: HEAP-INCREASE-KEY



$Key[i] \leftarrow 15$



HEAP-INCREASE-KEY

Alg: HEAP-INCREASE-KEY(A, i, key)

if $\text{key} < A[i]$

then error "new key is smaller than current key"

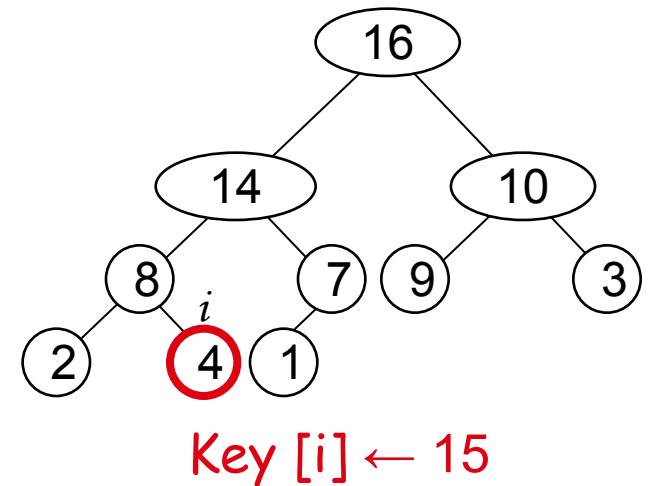
$A[i] \leftarrow \text{key}$

while $i > 1$ and $A[\text{PARENT}(i)] < A[i]$

do exchange $A[i] \leftrightarrow A[\text{PARENT}(i)]$

$i \leftarrow \text{PARENT}(i)$

- Running time: $O(\lg n)$



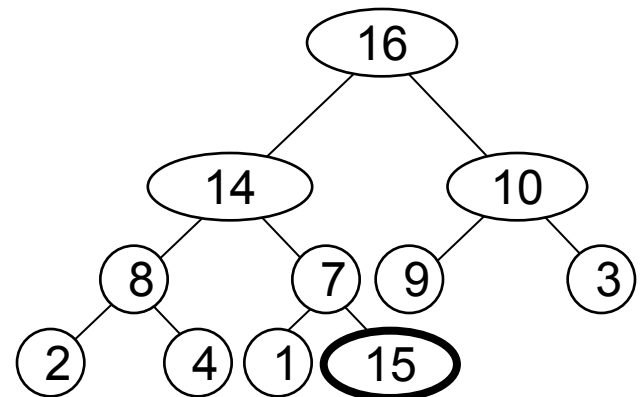
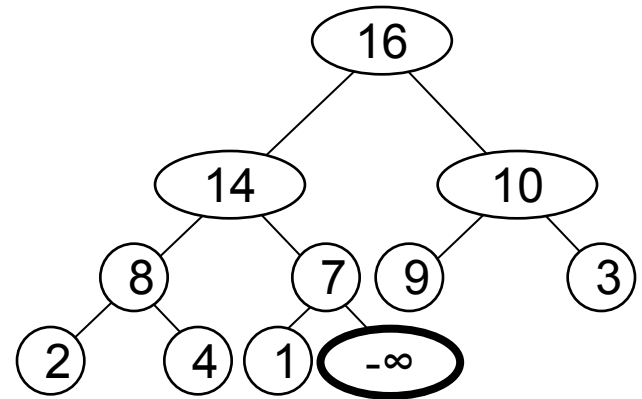
MAX-HEAP-INSERT

- **Goal:**

- Inserts a new element into a max-heap

- **Idea:**

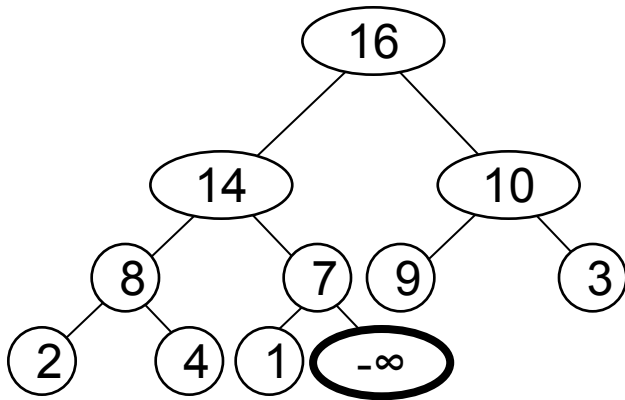
- Expand the max-heap with a new element whose key is $-\infty$
- Calls HEAP-INCREASE-KEY to set the key of the new node to its correct value and maintain the max-heap property



Example: MAX-HEAP-INSERT

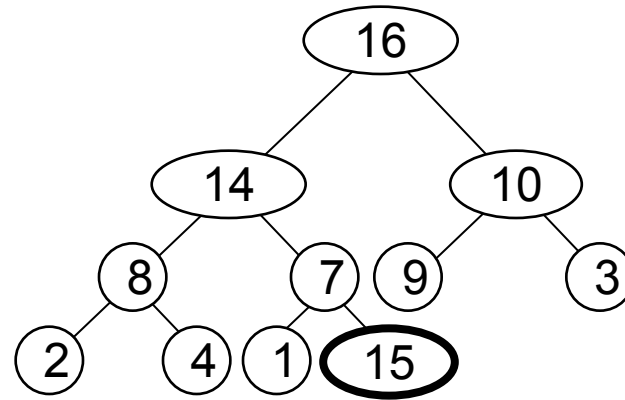
Insert value 15:

- Start by inserting $-\infty$

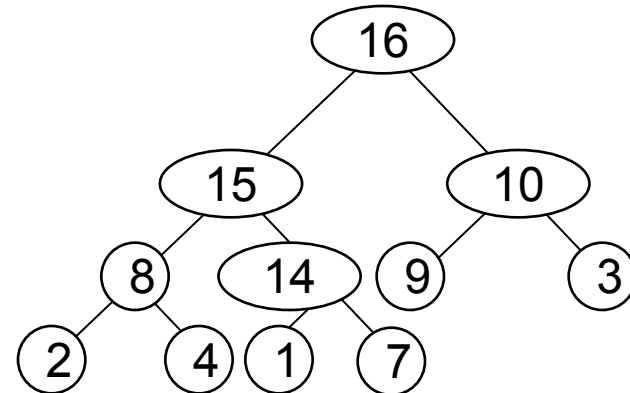
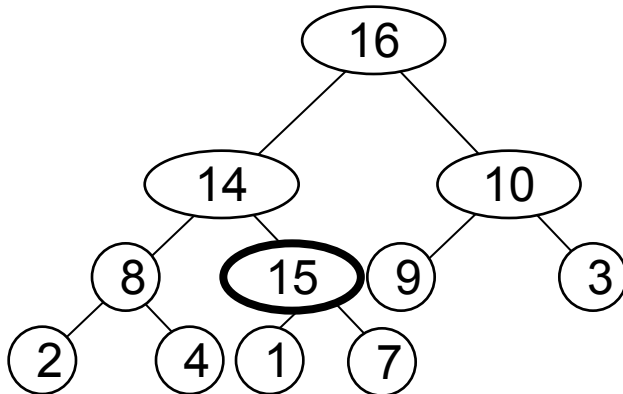


Increase the key to 15

Call HEAP-INCREASE-KEY on $A[11] = 15$

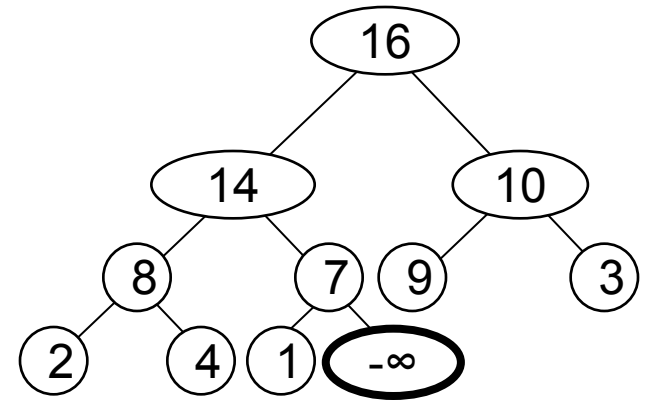


The restored heap containing the newly added element



MAX-HEAP-INSERT

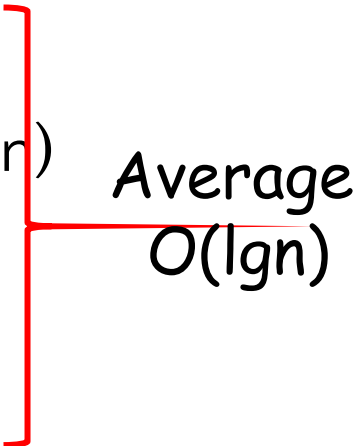
Alg: MAX-HEAP-INSERT(A , key , n)
 $heap-size[A] \leftarrow n + 1$
 $A[n + 1] \leftarrow -\infty$
 HEAP-INCREASE-KEY(A , $n + 1$, key)



Running time: $O(\lg n)$

Summary

- We can perform the following operations on heaps:

– MAX-HEAPIFY	$O(\lg n)$	
– BUILD-MAX-HEAP	$O(n)$	
– HEAP-SORT	$O(n \lg n)$	
– MAX-HEAP-INSERT	$O(\lg n)$	 <i>Average</i> $O(\lg n)$
– HEAP-EXTRACT-MAX	$O(\lg n)$	
– HEAP-INCREASE-KEY	$O(\lg n)$	
– HEAP-MAXIMUM	$O(1)$	

Priority Queue Using Linked List



Remove a key: $O(1)$

Insert a key: $O(n)$

Increase key: $O(n)$

Extract max key: $O(1)$

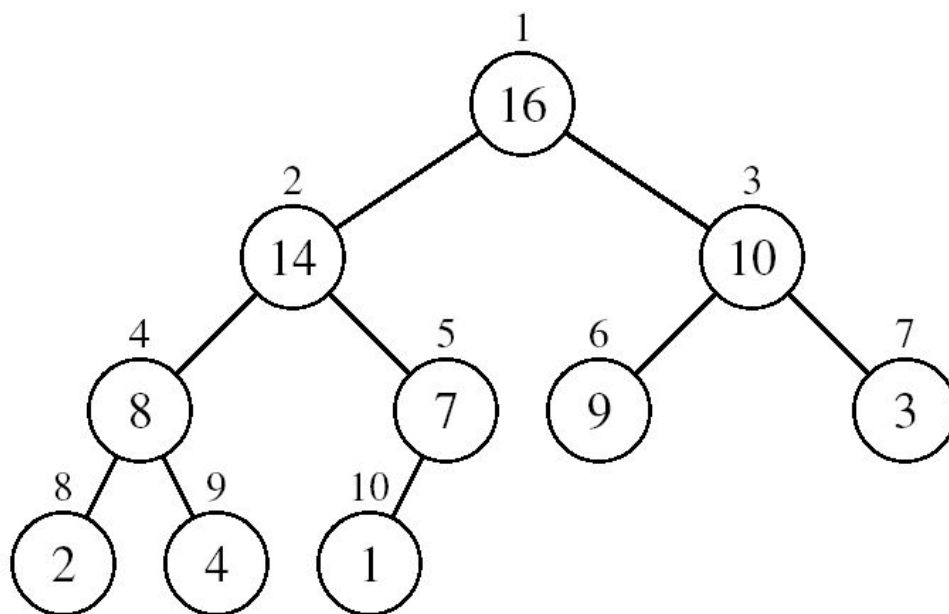
Average: $O(n)$

Applications of Priority Queue:

- 1) CPU Scheduling
- 2) Graph algorithms like Dijkstra's shortest path algorithm, Prim's Minimum Spanning Tree, etc
- 3) All queue applications where priority is involved.

Problems

Assuming the data in a max-heap are distinct, what are the possible locations of the second-largest element?



Problems

- (a) What is the maximum number of nodes in a max heap of height h ?
- (b) What is the maximum number of leaves?
- (c) What is the maximum number of internal nodes?

Problems

Demonstrate, step by step, the operation of Build-Heap on the array

$$A=[5, 3, 17, 10, 84, 19, 6, 22, 9]$$

Problems

Let A be a heap of size n . Give the most efficient algorithm for the following tasks:

- A. Find the sum of all elements
- B. Find the sum of the largest $\lg n$ elements