

Chapter 2.1

Análisis y Diseño de Algoritmos (Algorítmica III)

- Ordenation Algorithms -

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Sorting

Sorting. Given n elements, rearrange in ascending order.

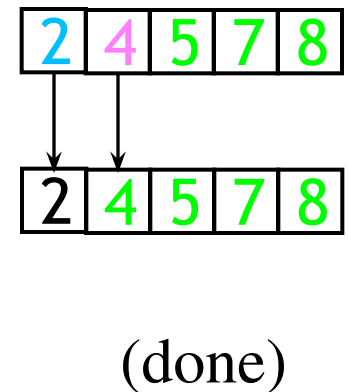
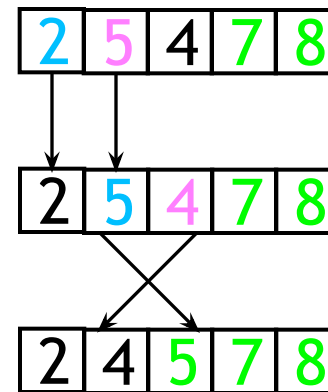
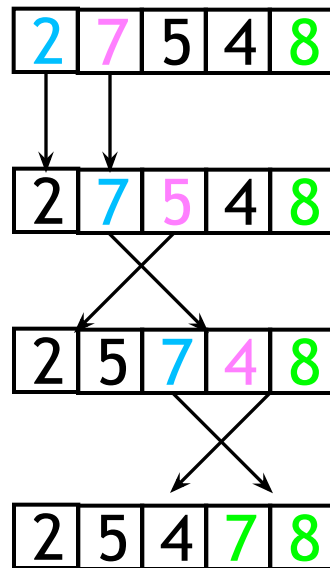
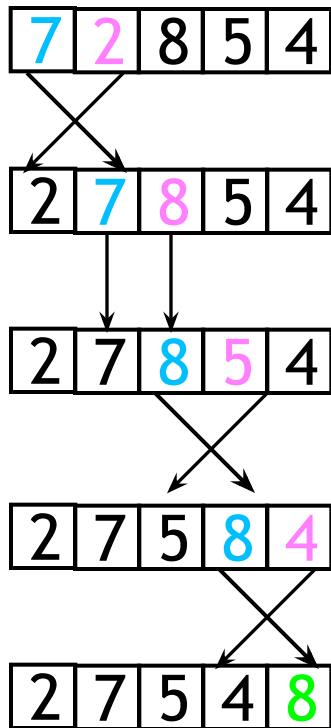
- Obvious sorting applications.
 - List files in a directory.
Organize an MP3 library. List names in a phone book.
Display Google PageRank results.
- Problems become easier once sorted.
 - Find the median. Find the closest pair.
 - Binary search in a database.
 - Identify statistical outliers.
Find duplicates in a mailing list.
- Non-obvious sorting applications.
 - Data compression. Computer graphics. Interval scheduling. Computational biology. Minimum spanning tree. Supply chain management.
 - Simulate a system of particles. Book recommendations on Amazon.
 - Load balancing on a parallel computer.
 - ...

1. Basic Algorithms: Bubble Sort and Selection Sort

Bubble sort

- **Compare each element (except the last one) with its neighbor to the right**
 - If they are out of order, swap them
 - This puts the largest element at the very end
 - The last element is now in the correct and final place
- **Compare each element (except the last two) with its neighbor to the right**
 - If they are out of order, swap them
 - This puts the second largest element next to last
 - The last two elements are now in their correct and final places
- **Compare each element (except the last three) with its neighbor to the right**
 - Continue as above until you have no unsorted elements on the left

Example of bubble sort



Analysis of bubble sort

Claim: The time complexity $T(n)$ of Bubble Sort is $O(n^2)$

- n operations in the first scan
- $(n-1)$ operations in the second scan
- .
- .
- .
- $(n-(i-1))$ operations in i -th scan
- Adding the number of operations over all scans we have
$$n+(n-1)+(n-2) + \dots + 1 = O(n^2)$$

Analysis of bubble sort

Lower bound:

In a list sorted from the largest to the smallest element we spend $n+(n-1)+(n-2) + \dots + 1 = \Omega(n^2)$

So Bubble Sort has time complexity $\theta(n^2)$

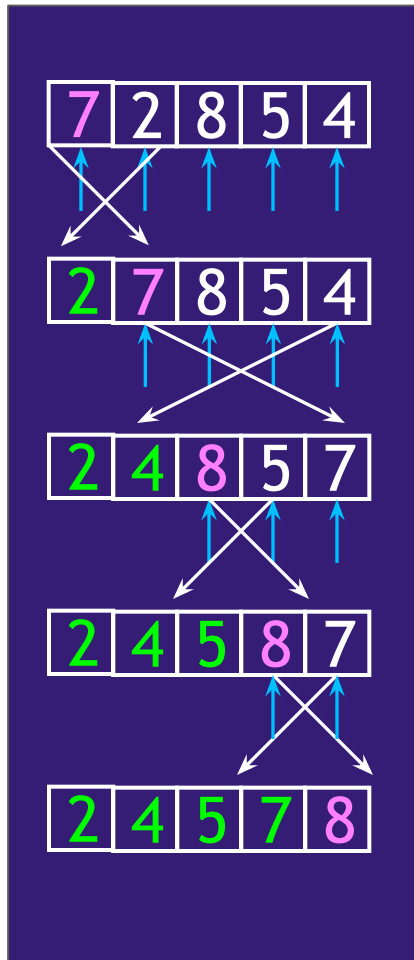
Obs: In the best case (sorted list) we just scan the list once:
 $O(n)$ time

Selection sort

Given an array of length n ,

- Search elements 1 through n and select the smallest
 - Swap it with the element in location 1
- Search elements 2 through n and select the smallest
 - Swap it with the element in location 2
- Search elements 3 through n and select the smallest
 - Swap it with the element in location 3
- Continue in this fashion until there's nothing left to search

Example and analysis of selection sort



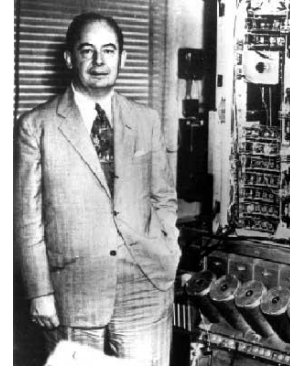
- The selection sort might swap an array element with itself--this is harmless, and not worth checking for
- Analysis:
 - The outer loop executes $n-1$ times
 - The inner loop executes about $n/2$ times on average (from n to 2 times)
 - Work done in the inner loop is constant (swap two array elements)
 - Time required is roughly $(n-1)*(n/2)$
 - You should recognize this as $O(n^2)$

2. Mergesort

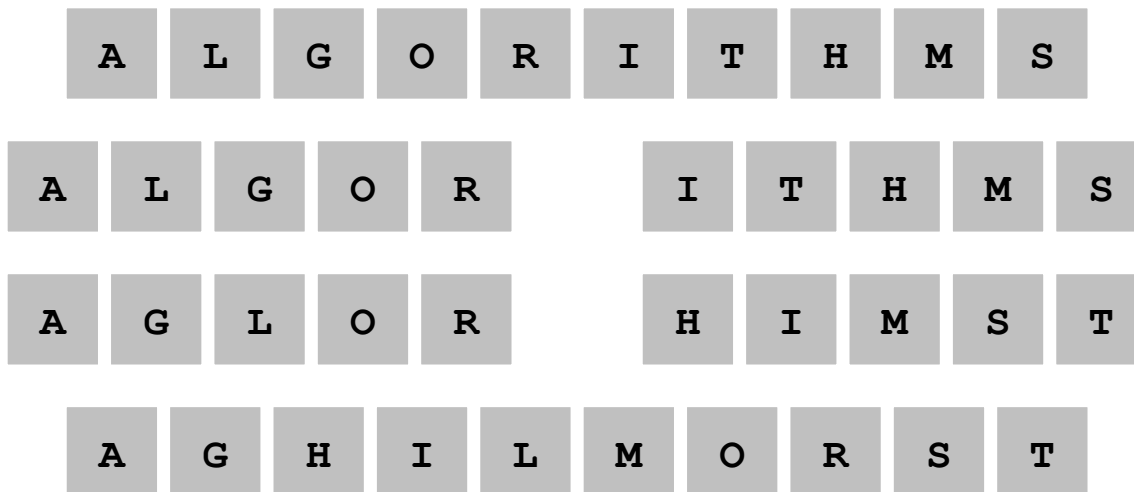
Mergesort

Mergesort.

- Divide array into two halves.
- Recursively sort each half.
- Merge two halves to make sorted whole.



Jon von Neumann (1945)



divide $O(1)$

sort $2T(n/2)$

merge $O(n)$

Merging

Merging. Combine two pre-sorted lists into a sorted whole.

How to merge efficiently?



- . Linear number of comparisons.
- . Use temporary array.



↑
using only a constant amount of extra
storage

Challenge for the bored. In-place merge. [Kronrud, 1969]

A Useful Recurrence Relation

Def. $T(n)$ = number of comparisons to mergesort an input of size n .

Mergesort recurrence.

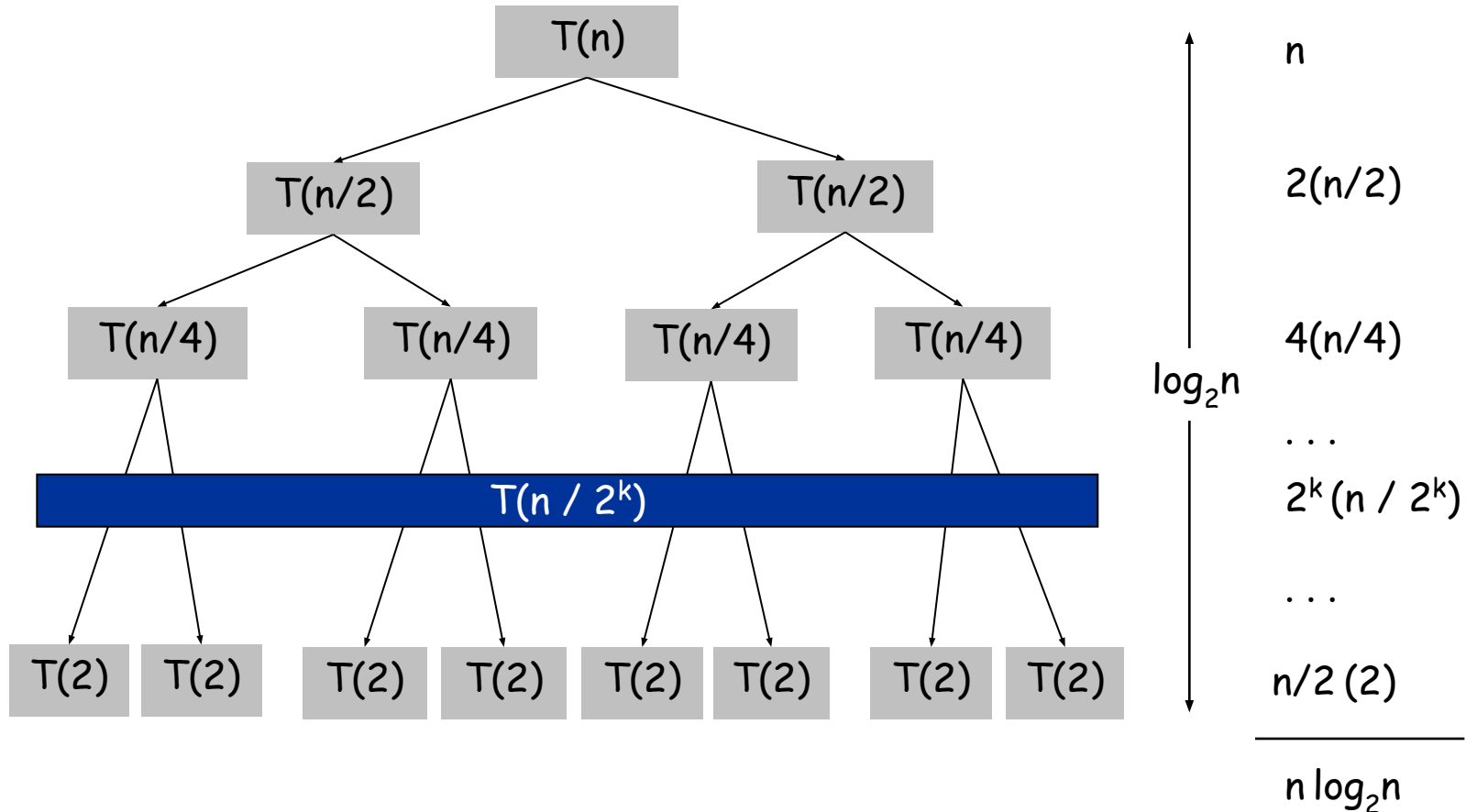
$$T(n) \leq \begin{cases} 1 & \text{if } n = 1 \\ \underbrace{T(\lceil n/2 \rceil)}_{\text{solve left half}} + \underbrace{T(\lfloor n/2 \rfloor)}_{\text{solve right half}} + \underbrace{n}_{\text{merging}} & \text{otherwise} \end{cases}$$

Solution. $T(n) = O(n \log_2 n)$.

Assorted proofs. We describe several ways to prove this recurrence. Initially we assume n is a power of 2 and replace \leq with $=$.

Proof by Recursion Tree

$$T(n) = \begin{cases} 0 & \text{if } n = 1 \\ \underbrace{2T(n/2)}_{\text{sorting both halves}} + \underbrace{n}_{\text{merging}} & \text{otherwise} \end{cases}$$



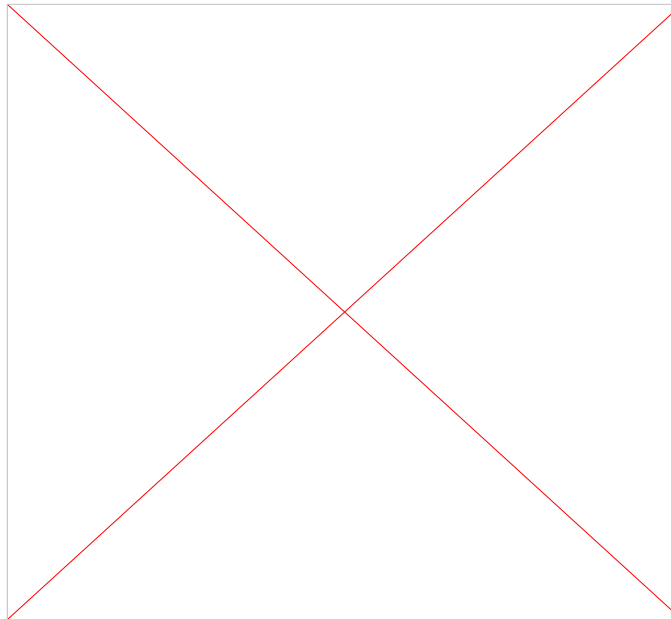
Proof by Telescoping

Claim. If $T(n)$ satisfies this recurrence, then $T(n) = n \log_2 n$.

↑
assumes n is a power of
2

$$T(n) = \begin{cases} 0 & \text{if } n = 1 \\ \underbrace{2T(n/2)}_{\text{sorting both halves}} + \underbrace{n}_{\text{merging}} & \text{otherwise} \end{cases}$$

Pf. For $n > 1$:



Proof by Induction

Claim. If $T(n)$ satisfies this recurrence, then $T(n) = n \log_2 n$.

↑
assumes n is a power of 2

$$T(n) = \begin{cases} 0 & \text{if } n = 1 \\ \underbrace{2T(n/2)}_{\text{sorting both halves}} + \underbrace{n}_{\text{merging}} & \text{otherwise} \end{cases}$$

Pf. (by induction on n)

- Base case: $n = 1$.
- Inductive hypothesis: $T(n) = n \log_2 n$.
- Goal: show that $T(2n) = 2n \log_2 (2n)$.

$$\begin{aligned} T(n) &= 2T(n/2) + n \\ &= (2n/2)(\log_2(n/2)) + n \\ &= (2n/2)(\log_2(n) - 1) + n \\ &= n \log_2(n) \end{aligned}$$

Analysis of Mergesort Recurrence

Claim. If $T(n)$ satisfies the following recurrence, then $T(n) \leq n \lceil \lg n \rceil$.

$$T(n) \leq \begin{cases} 0 & \text{if } n=1 \\ \underbrace{T(\lceil n/2 \rceil)}_{\text{solve left half}} + \underbrace{T(\lfloor n/2 \rfloor)}_{\text{solve right half}} + \underbrace{n}_{\text{merging}} & \text{otherwise} \end{cases}$$

\uparrow
 \log_2
 n

Pf. (by induction on n)

- Base case: $n = 1$.
- Define $n_1 = \lfloor n / 2 \rfloor$, $n_2 = \lceil n / 2 \rceil$.
- Induction step: assume true for $1, 2, \dots, n-1$.

$$\begin{aligned} T(n) &\leq T(n_1) + T(n_2) + n \\ &\leq n_1 \lceil \lg n_1 \rceil + n_2 \lceil \lg n_2 \rceil + n \\ &\leq n_1 \lceil \lg n_2 \rceil + n_2 \lceil \lg n_2 \rceil + n \\ &= n \lceil \lg n_2 \rceil + n \\ &\leq n(\lceil \lg n \rceil - 1) + n \\ &= n \lceil \lg n \rceil \end{aligned}$$

$$\begin{aligned} n_2 &= \lceil n/2 \rceil \\ &\leq \left\lceil 2^{\lceil \lg n \rceil} / 2 \right\rceil \\ &= 2^{\lceil \lg n \rceil} / 2 \\ \Rightarrow \lg n_2 &\leq \lceil \lg n \rceil - 1 \end{aligned}$$

Mergesort

In conclusion, Mergesort take time $O(n \log n)$

Interesting: Does not need to compare all pairs of items (that would be $\Omega(n^2)$)

2. Quicksort

Quicksort

- Sorts $\Theta(n \lg n)$ in the **average** case (we will not prove)
- Sorts $O(n^2)$ in the **worst** case

So why would people use it instead of Mergesort?

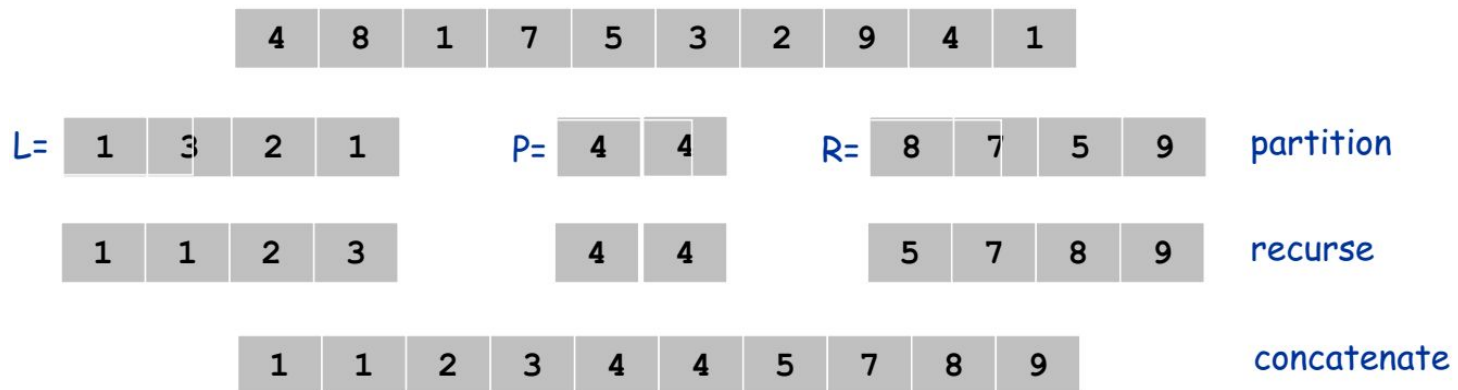
- Very simple to implement
- In **practice** is very fast (worst case is quite rare and constants are low)

Quicksort

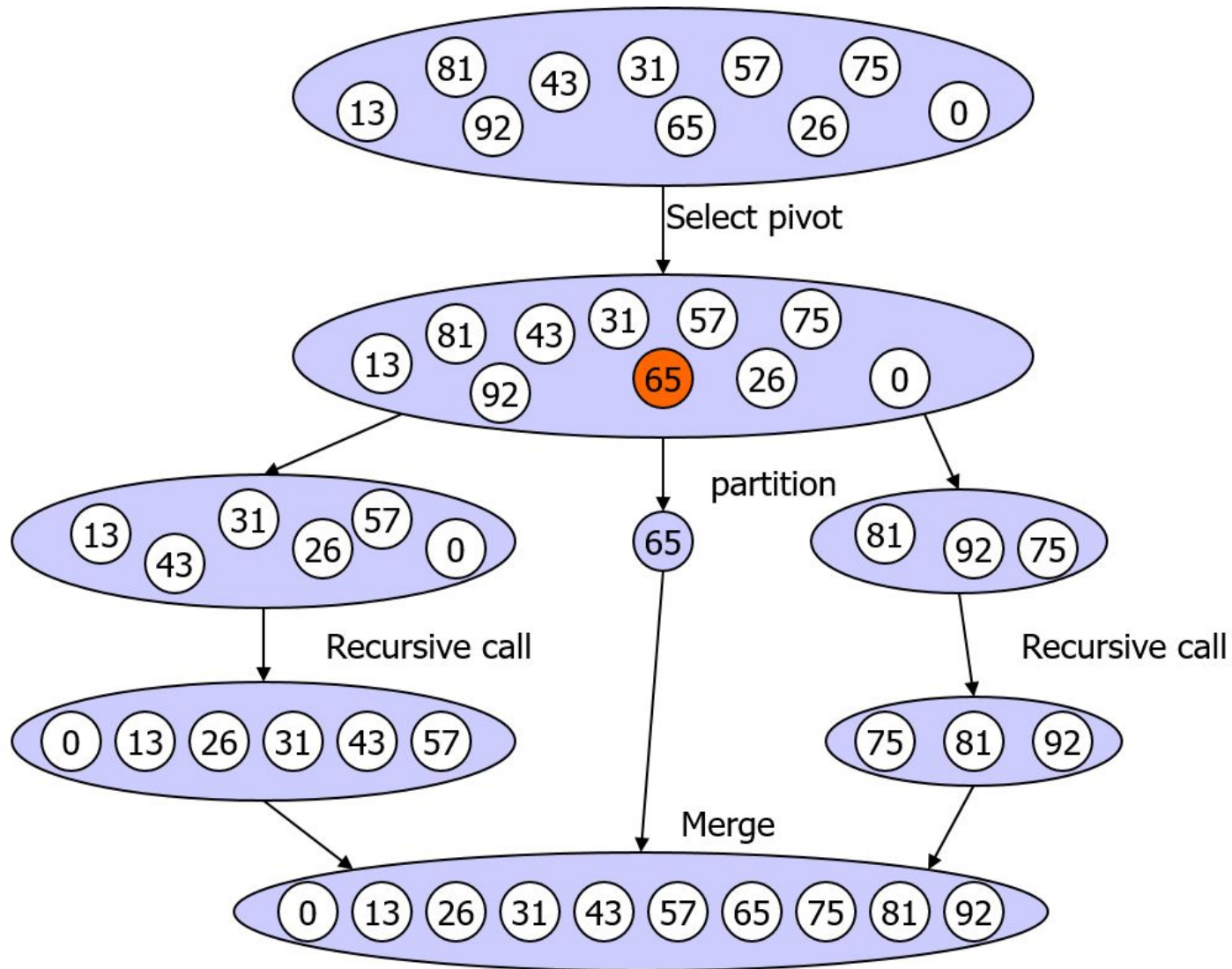
Input: list of numbers $A[1], A[2], \dots, A[n]$

Quicksort algorithm:

- Choose a number *pivot* in the list; lets say we always choose *pivot* = $A[1]$
- Partition** the list A into the list **L** containing all numbers $< pivot$, the list **R** containing all numbers $> pivot$, and list **P** containing all numbers $= pivot$
- Sort the list L and R **recursively** using Quicksort
- Concatenate L, P, R (in this order)



Quicksort example



Quicksort

Input: list of numbers $A[1], A[2], \dots, A[n]$

Quicksort algorithm:

- Choose a number *pivot* in the list; lets say we always choose *pivot* = $A[1]$
- **Partition** the list A into the list L containing all numbers $< pivot$, the list R containing all numbers $> pivot$, and list P containing all numbers $= pivot$
- Sort the list L and R **recursively** using Quicksort
- Concatenate L, P, R (in this order)

```
Quicksort(A)
  if (A.len > 1)
    L, R, P = Partition(A);
    Quicksort(L); Quicksort(R);
  end if
  Return the concatenation of L,P,R
```

Partition

We can implement partition step in $O(n)$ using a auxiliary vectors

Can even do *in place* without any auxiliary memory

Analyzing Quicksort

Claim: The time complexity of Quicksort is $O(n^2)$

Proof:

- The height of execution tree of QuickSort is at most n (lists L and R are **strictly smaller** than A ; that's why we put pivot in P).
- At each level of the tree the algorithm spends $O(n)$ due to the partition procedure
- So the algorithm spends at most cn^2 operations

Analyzing Quicksort

Second proof (by induction): We have the recurrence

$$T(0) = c$$

$$T(1) = c$$

$$T(n) \leq \max_{i=0 \dots n-1} \{T(i) + T(n-i-1) + cn\}$$

← We do not know
the size of the
subarrays

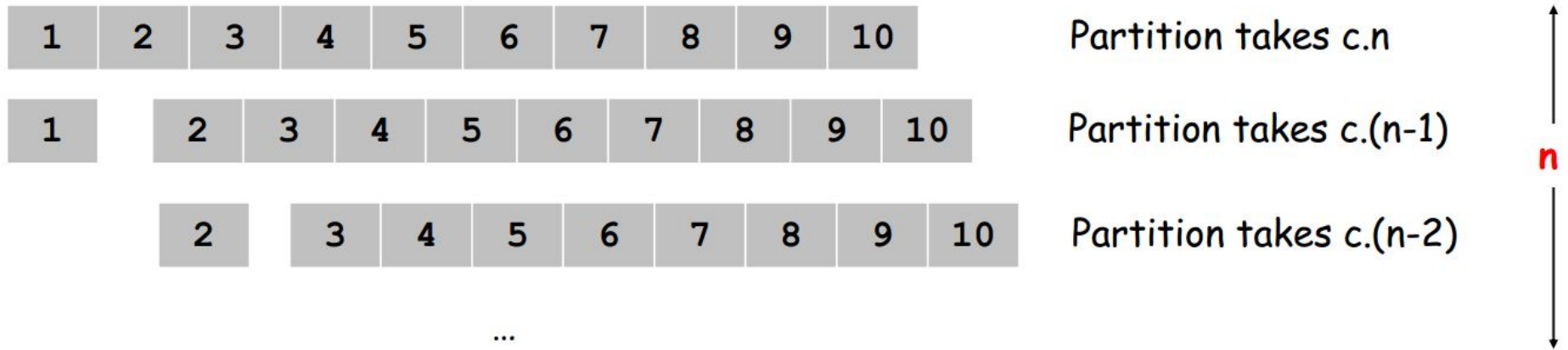
Proof by induction that $T(n) \leq cn^2$

- Base case $n=0,1$ is ok
- Let i^* be the value of i that maximizes the expression. By induction $T(n) \leq c(i^*)^2 + c(n-i^*-1)^2 + cn$
- The right-hand side is a parabola in i^* . So it takes maximum value with $i^*=0$ or $i^*=n-1$. Plugging in these values we get the induction hypothesis

Analyzing Quicksort

Is this the best analysis analysis we can do?

Yes: If the input is sorted, the partition is always **unbalanced**: height **n**



Algorithm takes $c.n + c.(n-1) + c.(n-2) + \dots + c = c.n.(n+1)/2 = \Omega(n^2)$

So Quicksort is $\Omega(n^2)$

So Quicksort is $\Theta(n^2)$

Analyzing Quicksort: Average Case

$A(n)$: time complexity of Quicksort assuming instance is a random permutation

So partition generates splits (1:n-1, 2:n-2, 3:n-3, ... , n-2:2, n-1:1) each with probability 1/n

So it is **often balanced**

$$A(n) = \frac{1}{n-1} \sum_{k=1}^{n-1} [A(k) + A(n-k)] + \Theta(n)$$

We can solve the recurrence to get that $A(n)$ is $O(n \log n)$

Improving Quicksort

The real liability of quicksort is that it runs in $O(n^2)$ on already- sorted input

Book discusses two solutions:

- Randomize the input array, OR
- Pick a random pivot element

How will these solve the problem?

- By ensuring that no particular input can be chosen to make quicksort run in $O(n^2)$ expected time

Exercício

Descreva um algoritmo com complexidade $O(n \log n)$ com a seguinte especificação

Entrada: Uma lista de n números reais

Saida: SIM se existem números repetidos na lista e NÃO caso contrário

Exercício – Solução

Ordene a lista L

Para $i=1$ até $|L|-1$

 Se $L[i]=L[i+1]$ **Devolva** SIM

Fim Para

Devolva NÃO

- ANÁLISE
 - A ordenação da lista L requer $O(n \log n)$ utilizando o MergeSort
 - O loop **Para** requer tempo linear

Exercício

Descreva um algoritmo com complexidade $O(n \log n)$ com a seguinte especificação

Entrada: conjunto S de n números reais e um número real x

Saida: SIM se existem dois elementos distintos em S com soma x e NÃO caso contrário

Exercício – Solução

$L \leftarrow$ conjunto S em ordem crescente

Enquanto a lista L tiver mais que um elemento **faça**

Some o menor e o maior elemento de L

Se a soma é x

Devolva SIM

Se a soma é maior que x

Retire o maior elemento de L

Se a soma é menor que x

Retire o menor elemento de L

Fim Enquanto

Devolva NÃO

Exercício – Solução

$L \leftarrow$ conjunto S em ordem crescente

Enquanto a lista L tiver mais que um elemento **faça**

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Fim Enquanto

Devolva NÃO

ANÁLISE

- A ordenação do conjunto S requer $O(n \log n)$ utilizando o MergeSort
- O loop enquanto requer tempo linear

3 How fast can we sort?

How Fast Can We Sort?

Can we sort a list of n numbers in **constant time** (independent of n)?

How can we prove that **no algorithm** can sort in constant time?

- This is very hard, research question. We don't know how to do it....

All of the sorting algorithms so far are *comparison sorts*

- The only operation used to gain ordering information about a sequence is the pairwise comparison of two elements

Easier question: How many **comparisons** are necessary for any **comparison sort** algorithm?

- Just counting comparisons, reordering of items is free

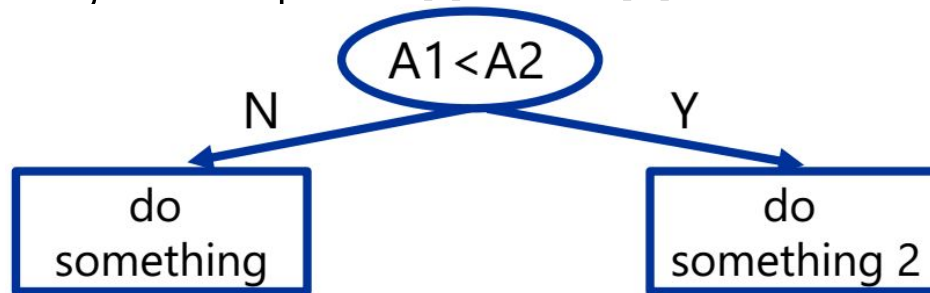
How Fast Can We Sort?

Ex: Can we sort 3 numbers with just 1 comparison?

A =

?	?	?
---	---	---

Answer: No: Suppose just compare $A[1]$ with $A[2]$



But consider $A = \begin{bmatrix} 2 & 3 & 4 \end{bmatrix}$ and $A = \begin{bmatrix} 2 & 3 & 1 \end{bmatrix}$: both execute “do something 2”

- If “do something 2” **moves** $A[3]$ then it makes a mistake in instance 2,3,4
- If “do something 2” **does not** move $A[3]$ then it makes a mistake in instance 2,3,1

Need to make enough comparisons to find out order of the instance

How Fast Can We Sort?

We will show that **no** comparison algorithm can beat MergeSort

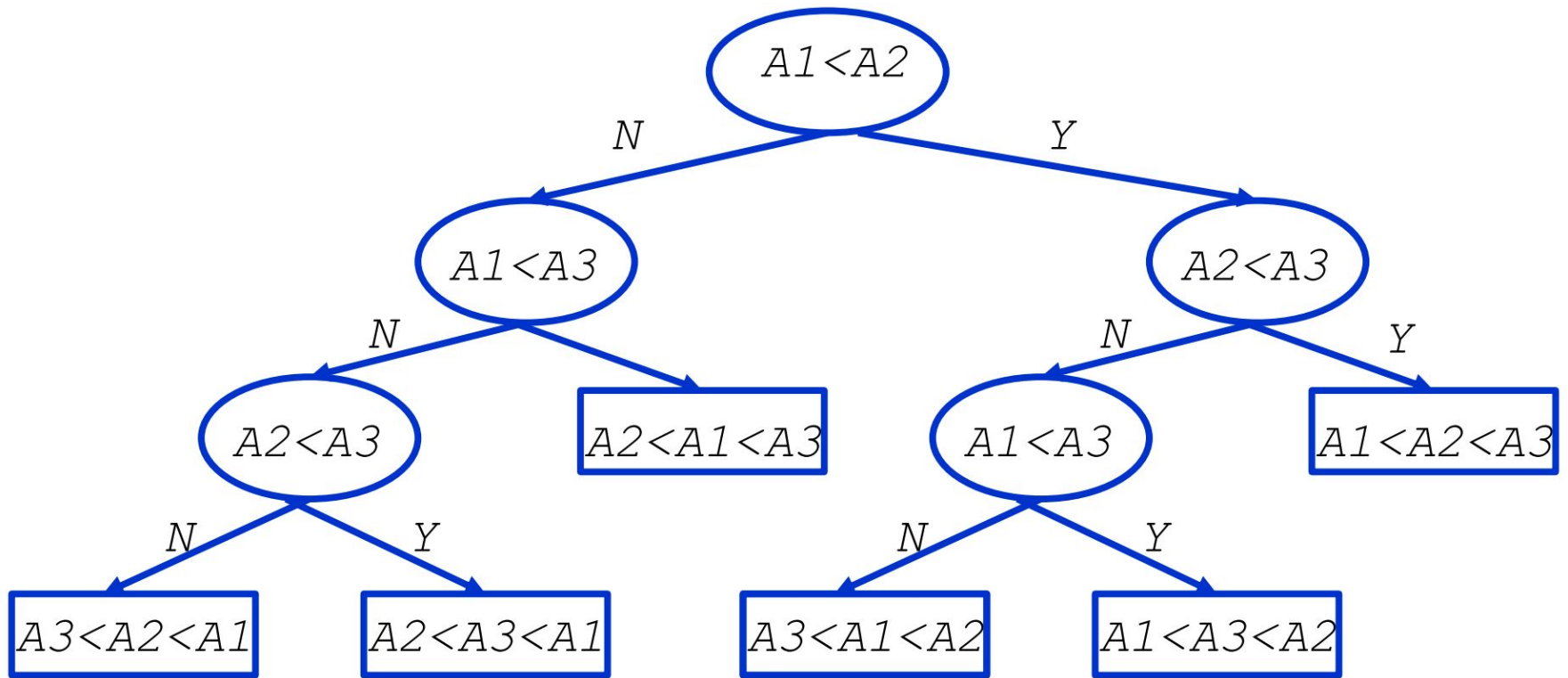
Theorem: Any comparison based sorting algorithm needs at least $\Omega(n \log n)$ comparisons

Decision Trees

- Decision trees provide an abstraction of comparison sorts
 - A decision tree represents the comparisons made by a comparison sort. Everything else is ignored
 - Each node corresponds to a comparison
 - Each branch corresponds to an outcome of the comparison
 - There is one leaf for each possible ordering of the numbers

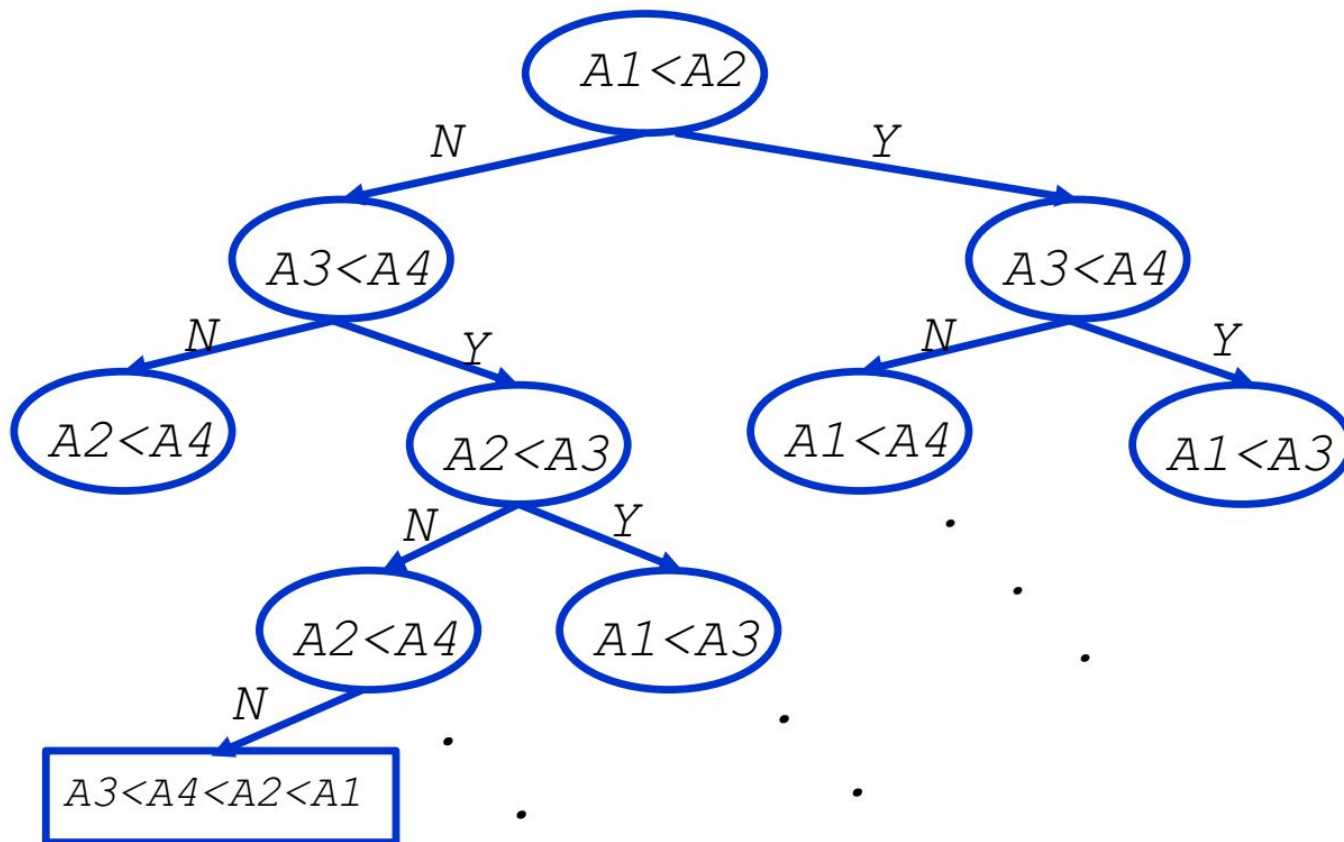
Decision tree for Bubble Sort

Bubble sort for 3 numbers $A1, A2, A3$



Decision tree for MergeSort

$n=4$



Decision Trees

- Decision trees provide an abstraction of comparison sorts

Q: How many leaves does a decision tree have?

Q: What does the height correspond to?

Decision Trees

- Decision trees provide an abstraction of comparison sorts

Q: How many leaves does a decision tree have?

A: $n!$

Q: What does the height correspond to?

A: Number of comparisons for worst case instance

What can we say about the height of any decision tree?

Lower bound for comparison sorting

Theorem: The height of any decision tree that sorts n numbers is at least $\Omega(n \log n)$

Proof:

- Any decision tree has $n!$ leaves
- The height of a decision tree with $n!$ leaves is at least $\log(n!)$ because the decision tree is a binary tree
- $\log(n!) \geq (n/2) \log n - (n/2)$:

$$\begin{aligned}\log(n!) &= \log(n \cdot (n-1) \cdot \dots \cdot 2 \cdot 1) = \log n + \log(n-1) + \dots + \log 2 + \log 1 \\ &\geq \log n + \log(n-1) + \dots + \log(n/2) \geq (n/2) \log(n/2) \\ &= (n/2) \log n - (n/2)\end{aligned}$$

Lower bound for comparison sorting

Theorem: The height of any decision tree that sorts n numbers is at least $\Omega(n \log n)$

Corollary: No comparison sort can beat MergeSort asymptotically

5.4 Sorting in linear time

Sorting In linear time

- As notas do vestibular são números entre 1 e 100
- 10.000 alunos prestaram vestibular. Como ordenar os alunos conforme sua classificação?
- Versão reduzida para exemplo
 - 10 alunos com notas {1,2,2,3,4,1,2,2,4,3}

Sorting In linear time

We will see Counting sort

No comparisons between elements!

But...depends on assumption about the numbers being sorted

- We assume numbers are in the range $1..k$

Counting Sort

Input: List of integers $A[1], A[2], \dots, A[n]$ with values between 1 and k

Main idea: Compute vector C where $C[i]$ is number of elements in the list at most i

How can we use this to sort?

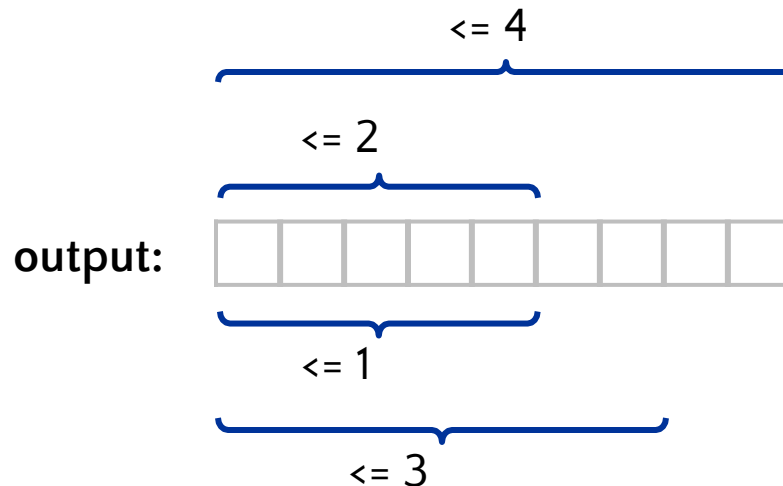
Ex 1: Consider distinct numbers $A = [3, 1, 5, 10, 7]$

- Counting vector is $C = [1, 1, 2, 2, 3, 3, 4, 4, 4, 5]$
- Put number “3” in position $C[3]$, number “1” in position $C[1]$, ...

Counting Sort

Ex 2: Consider non-distinct numbers $A = [1, 3, 3, 1, 1, 4, 1, 1, 4]$

- Counting vector is $C = [5, 5, 7, 9]$
- Put (say) second “3” in position $C[3]$, put first “3” in position $C[3] - 1, \dots$



Counting Sort

```
1 CountingSort(A, B, k)
```

```
2   for i=1 to k
```

← Initialize

```
3       C[i] = 0;
```

```
4   for j=1 to n
```

← C[i] stores the number of elements equal

```
5       C[A[j]] += 1;
```

```
6   for i=2 to k
```

to i, i = 1, ..., k

```
7       C[i] = C[i] + C[i-1];
```

← C[i] stores the number of elements smaller or equal to i, i = 1, ..., k

```
8   for j=n downto 1
```

```
9       B[C[A[j]]] = A[j];
```

```
10      C[A[j]] = C[A[j]] - 1;
```

← The position of element A[j] in B is equal to the number of integers that are at most A[j], which is C[A[j]]

Ex: A = {1,2,2,3,4,1,2,2,4,3}

Counting Sort

Q: What is the running time of Counting Sort?

```
1      CountingSort(A, B, k) for
2          i=1 to k
3              C[i]= 0;
4          for j=1 to n
5              C[A[j]] += 1;
6          for i=2 to k
7              C[i] = C[i] + C[i-1];
8          for j=n downto 1
9              B[C[A[j]]] = A[j];
10             C[A[j]] -= 1;
```

Takes time $O(k)$

Takes time $O(n)$

Counting Sort

- Total time: $O(n + k)$
 - In many cases, $k = O(n)$; when this happens, Counting sort is $O(n)$
- But sorting is $\Omega(n \lg n)$!
 - No contradiction--this is **not** a comparison sort (in fact, there are *no* comparisons at all!)
- Notice that this algorithm is *stable*
 - If x and y are two identical numbers and x is before y in the input vector then x is also before y in the output vector (Important for Radix sort)
 - That is the only reason why the last “For” is in reverse order

Counting Sort

Cool! *Why don't we always use counting sort?*

Because it depends on range k of elements

Could we use counting sort to sort 32 bit integers? Why or why not?

Answer: no, k too large ($2^{32} = 4,294,967,296$)

Radix Sort

You have a list of numbers to sort

One idea is to sort them based on most significant digit, then the second m.s.d., etc.

Q: Does it work?

A: Not directly: consider input 91, 19, 55, 54

- Sorting by most significant digit: 19, 55, 54, 91
- Then sorting by second most significant: 91, 54, 44, 91 **wrong order!**

Key idea: sort the **least** significant digit first

RadixSort(A, d) for $i=1$ to d

**Use a stable sorting algorithm to
sort based on digit i**

Radix Sort

Ex: A =

329	457	657	839	436	720
-----	-----	-----	-----	-----	-----

Step 1: third digit:

720	436	457	657	329	839
-----	-----	-----	-----	-----	-----

Step 2: second digit:

720	329	436	839	457	657
-----	-----	-----	-----	-----	-----

Step 3: first digit:

329	436	457	657	720	839
-----	-----	-----	-----	-----	-----



That is why we need a stable sorting algorithm

Radix Sort

- *Can we prove it will work?*
- Sketch of an inductive argument (induction on the number of passes):
 - Assume lower-order digits $\{j: j < i\}$ are sorted
 - Show that sorting next digit i leaves array correctly sorted
 - ◆ If two digits at position i are different, ordering numbers by that digit is correct (lower-order digits irrelevant)
 - ◆ If they are the same, numbers are already sorted on the lower-order digits. Since we use a stable sort, the numbers stay in the right order

Radix Sort

What sort will we use to sort on digits?

Counting sort is obvious choice:

- Sort n numbers on digits that range from 0..9
- Time: $O(n)$

Each pass over n numbers with d digits takes time $O(n)$, so total time $O(dn)$

Obs: Does not need to use digits (writing numbers in base 10), can use any other base

Radix Sort

In general, radix sort based on counting sort is:

- Fast
- Good worst-case guarantee $O(nd)$
- Simple to code
- A good choice

Radix Sort

Exercise: Suppose we want to sort a list of n numbers with values in $\{1, 2, \dots, n^2\}$. Show we can do this in time $O(n)$.

Hint: Consider Radix Sort (with Counting Sort) but don't use digits to represent the numbers, use a **different base** (with more symbols).

A: Suppose numbers are represented in base k . Then Radix Sort with Counting Sort takes time

$$O((\log_k n^2) * (n + k)) = O((\log_k n) * (n + k))$$

Setting the base $k = n$, this becomes $O(n)$.