ASSIGNMENT 1

Answer the following questions

1. Write short note on agile modelling
2. Write the difference b/w water fall and agile models
3. Explain the following

XP,DSDM ,SCRUM

1. What is the methodology adopted by DSDM to “prioritize” the requirements?
2. What does the term ”feature” mean in FDD? explain what is feature centric approach.
3. What is SCRUM methodology? What is the purpose of daily SCRUM meeting?

ASSIGNMENT 2

1. List and explain the principles proposed by agile manifesto
2. Who will be the core participants of planning game in XP projects?
3. What are the objectives and out come during planning game?
4. What is pair programming?
5. Demonstrate pros and cons faced by agile team when they adopt to this approach
6. What is TDD (Test Driven Development)? which agile model adopt TDD?
7. Write short note on test first coding
8. Explain XP programming
9. Explain core XP values
10. Illustrate planning XP projects with an example (choose any real time example with changing requirements)