

Q1 Code: Pet.java

```
package Q1;

public class Pet {
    private String name;
    public String getName() {
        return name;
    }
    public void setName(String petName) {
        name = petName;
    }

    public String speak() {
        return "I'm your cuddly little pet.";
    }
}
```

Cat.java

```
package Q1;

public class Cat extends Pet {
    @Override
    public String speak() {
        return "";
    }
}
```

Dog.java

```
package Q1;

public class Dog extends Pet{
    @Override
    public String speak() {
        return "";
    }
}
```

Main.java

```
package Q1;

public class Main {
    public static void main(String[] args) {
        Pet p1=new Pet();
        p1.setName("Tommy");

        Pet p2=new Cat();
        p2.setName("Milo");

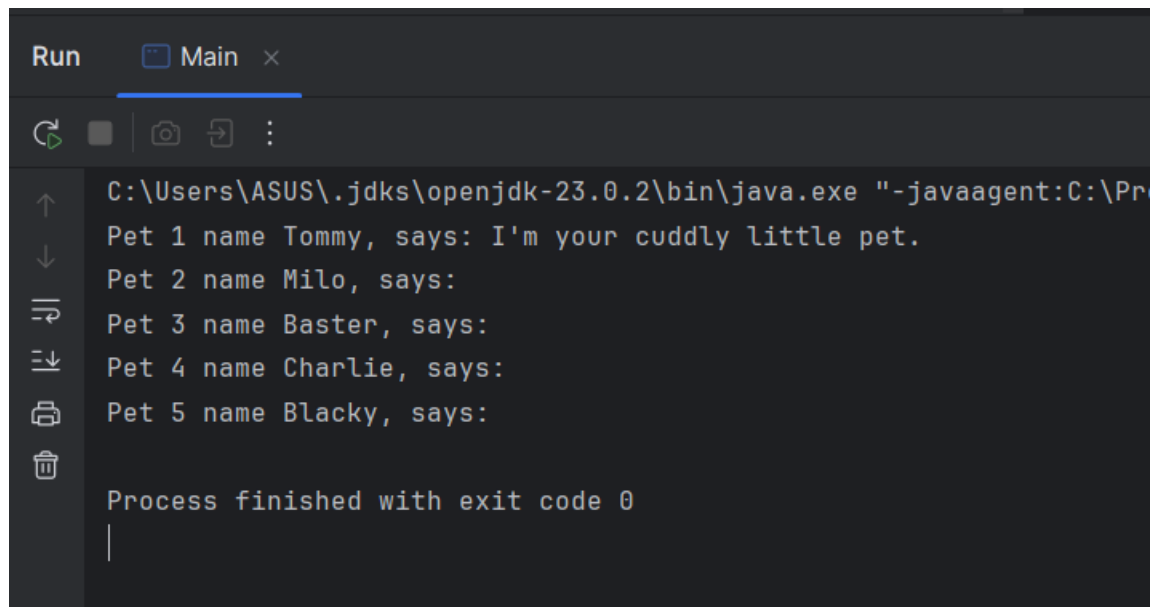
        Pet p3=new Dog();
        p3.setName("Baster");

        Cat p4=new Cat();
        p4.setName("Charlie");

        Dog p5=new Dog();
        p5.setName("Blacky");

        System.out.println("Pet 1 name "+p1.getName()+", says: "+p1.speak());
        System.out.println("Pet 2 name "+p2.getName()+", says: "+p2.speak());
        System.out.println("Pet 3 name "+p3.getName()+ ", says: "+p3.speak());
        System.out.println("Pet 4 name "+p4.getName()+ ", says: "+p4.speak());
        System.out.println("Pet 5 name "+p5.getName()+ ", says: "+p5.speak());
    }
}
```

Output of Q1:



```
Run    Main x
C:\Users\ASUS\.jdk\openjdk-23.0.2\bin\java.exe "-javaagent:C:\Pr
Pet 1 name Tommy, says: I'm your cuddly little pet.
Pet 2 name Milo, says:
Pet 3 name Baster, says:
Pet 4 name Charlie, says:
Pet 5 name Blacky, says:
Process finished with exit code 0
```

Q1 Method 2 Returning String

Pet.java

```
package Q1_2;

public class Pet {
    private String name;
    public String getName() {
        return name;
    }
    public void setName(String petName) {
        name = petName;
    }

    public String speak() {
        return "I'm your cuddly little pet.";
    }
}
```

Cat.java

```
package Q1_2;

public class Cat extends Pet {
    @Override
    public String speak() {
        return "Meow!";
    }
}
```

Dog.java

```
package Q1_2;

public class Dog extends Pet{
    @Override
    public String speak() {
        return "Woof Woof!";
    }
}
```

Main.java

```
package Q1_2;

public class Main {
    public static void main(String[] args) {
        Pet p1=new Pet();
        p1.setName("Tommy");

        Pet p2=new Cat();
        p2.setName("Milo");

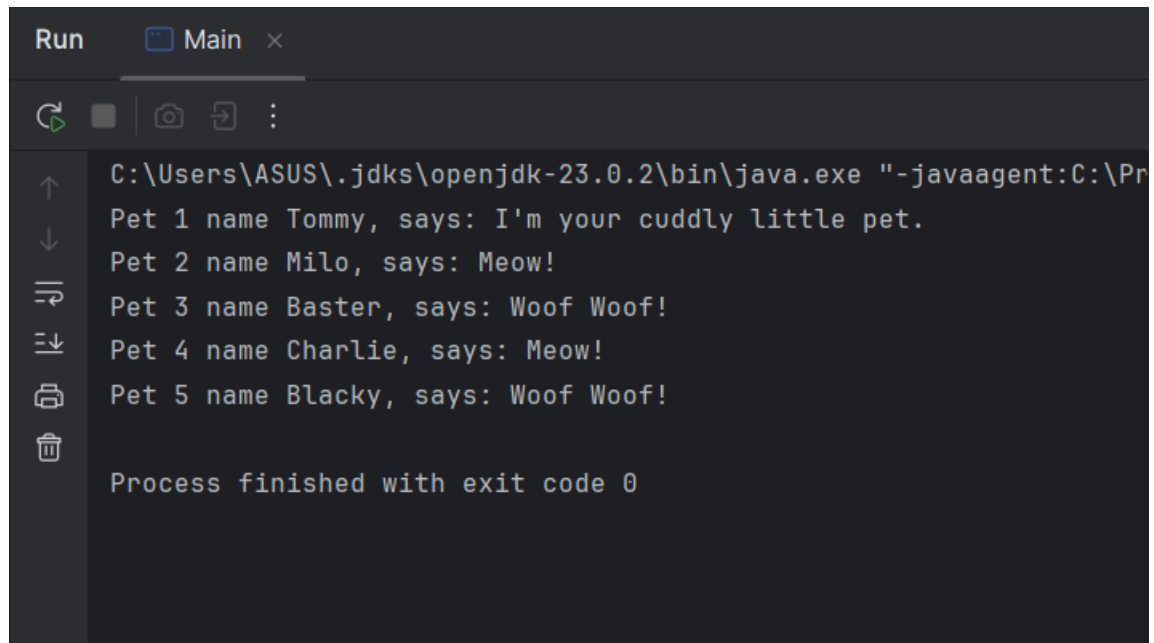
        Pet p3=new Dog();
        p3.setName("Baster");

        Cat p4= new Cat();
        p4.setName("Charlie");

        Dog p5=new Dog();
        p5.setName("Blacky");

        System.out.println("Pet 1 name "+p1.getName()+" , says: "+p1.speak());
        System.out.println("Pet 2 name "+p2.getName()+" , says: "+p2.speak());
        System.out.println("Pet 3 name "+p3.getName()+" , says: "+p3.speak());
        System.out.println("Pet 4 name "+p4.getName()+" , says: "+p4.speak());
        System.out.println("Pet 5 name "+p5.getName()+" , says: "+p5.speak());
    }
}
```

Q1 Method 2 Output



The screenshot shows an IDE's Run console window. The title bar reads "Run" and "Main". The console output is as follows:

```
C:\Users\ASUS\jdk\openjdk-23.0.2\bin\java.exe "-javaagent:C:\Pr
Pet 1 name Tommy, says: I'm your cuddly little pet.
Pet 2 name Milo, says: Meow!
Pet 3 name Baster, says: Woof Woof!
Pet 4 name Charlie, says: Meow!
Pet 5 name Blacky, says: Woof Woof!

Process finished with exit code 0
```

Q2 Code Method 1:

```
package Q2;
import Q1.Cat;
import Q1.Dog;
import Q1.Pet;
import java.util.ArrayList;
import java.util.Scanner;

public class PetArray {
    public static void main(String[] args) {
        ArrayList<Pet> pets = collectPets();
        displayPets(pets);
    }

    private static ArrayList<Pet> collectPets(){
        Scanner input = new Scanner(System.in);
        ArrayList<Pet> petList = new ArrayList<>();

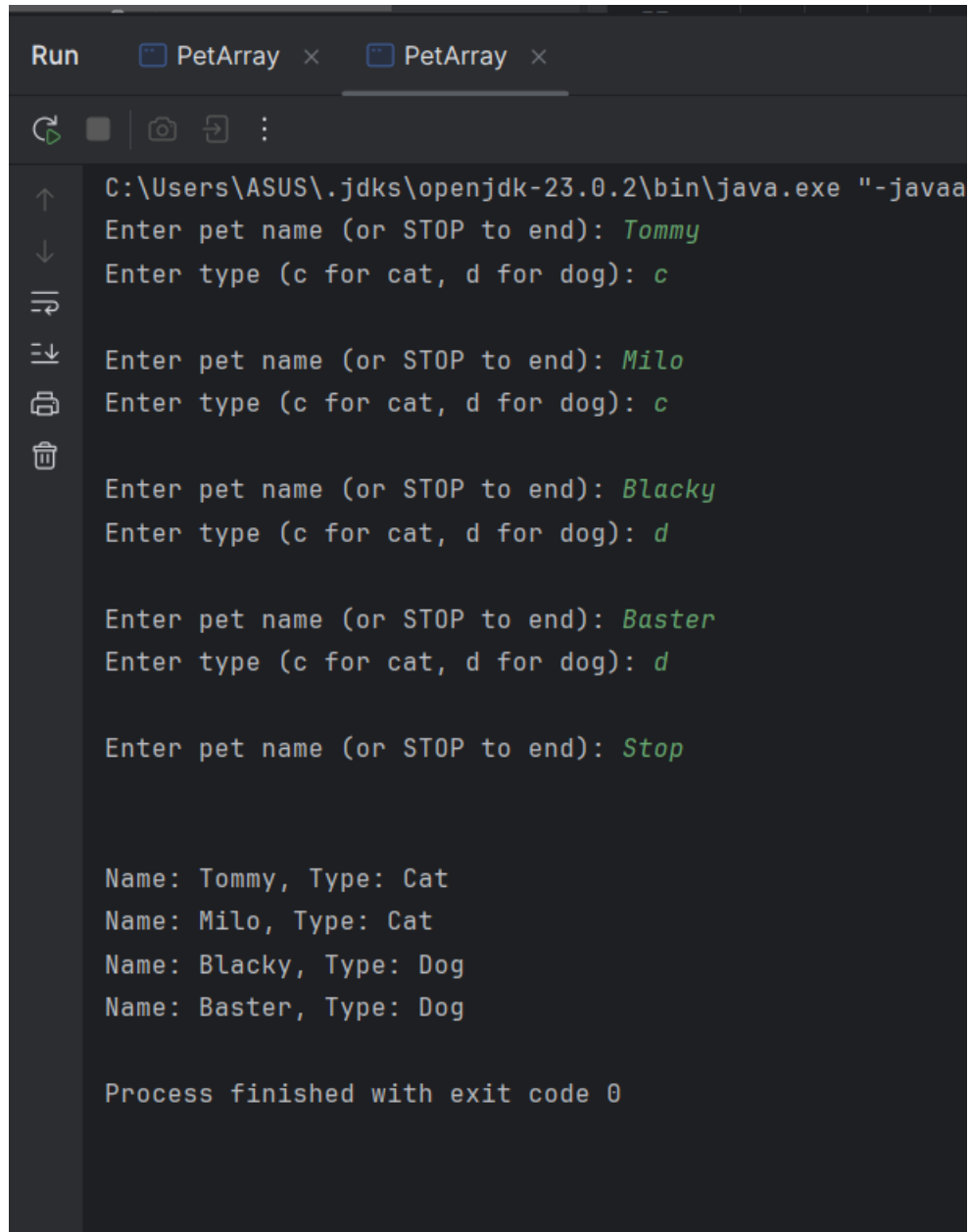
        while (true) {
            System.out.print("Enter pet name (or STOP to end): ");
            String name = input.nextLine();
            if (name.equalsIgnoreCase("STOP")) break;

            System.out.print("Enter type (c for cat, d for dog): ");
            String type = input.nextLine();

            Pet pet = type.equalsIgnoreCase("c") ? new Cat() : new Dog();
            pet.setName(name);
            petList.add(pet);
            System.out.println();
        }
        System.out.println("\n");
        return petList;
    }

    public static void displayPets(ArrayList<Pet> pets) {
        for (Pet p : pets) {
            System.out.println("Name: " + p.getName() + ", Type: " +
p.getClass().getSimpleName());
        } } }
```

Output:



```
Run  PetArray x  PetArray x
C:\Users\ASUS\jdk-23.0.2\bin\java.exe "-javaa
Enter pet name (or STOP to end): Tommy
Enter type (c for cat, d for dog): c

Enter pet name (or STOP to end): Milo
Enter type (c for cat, d for dog): c

Enter pet name (or STOP to end): Blacky
Enter type (c for cat, d for dog): d

Enter pet name (or STOP to end): Baster
Enter type (c for cat, d for dog): d

Enter pet name (or STOP to end): Stop

Name: Tommy, Type: Cat
Name: Milo, Type: Cat
Name: Blacky, Type: Dog
Name: Baster, Type: Dog

Process finished with exit code 0
```


Q2 Method 2:

```
package Q2_2;

import Q1.Cat;
import Q1.Dog;
import Q1.Pet;

import java.util.ArrayList;
import java.util.Scanner;

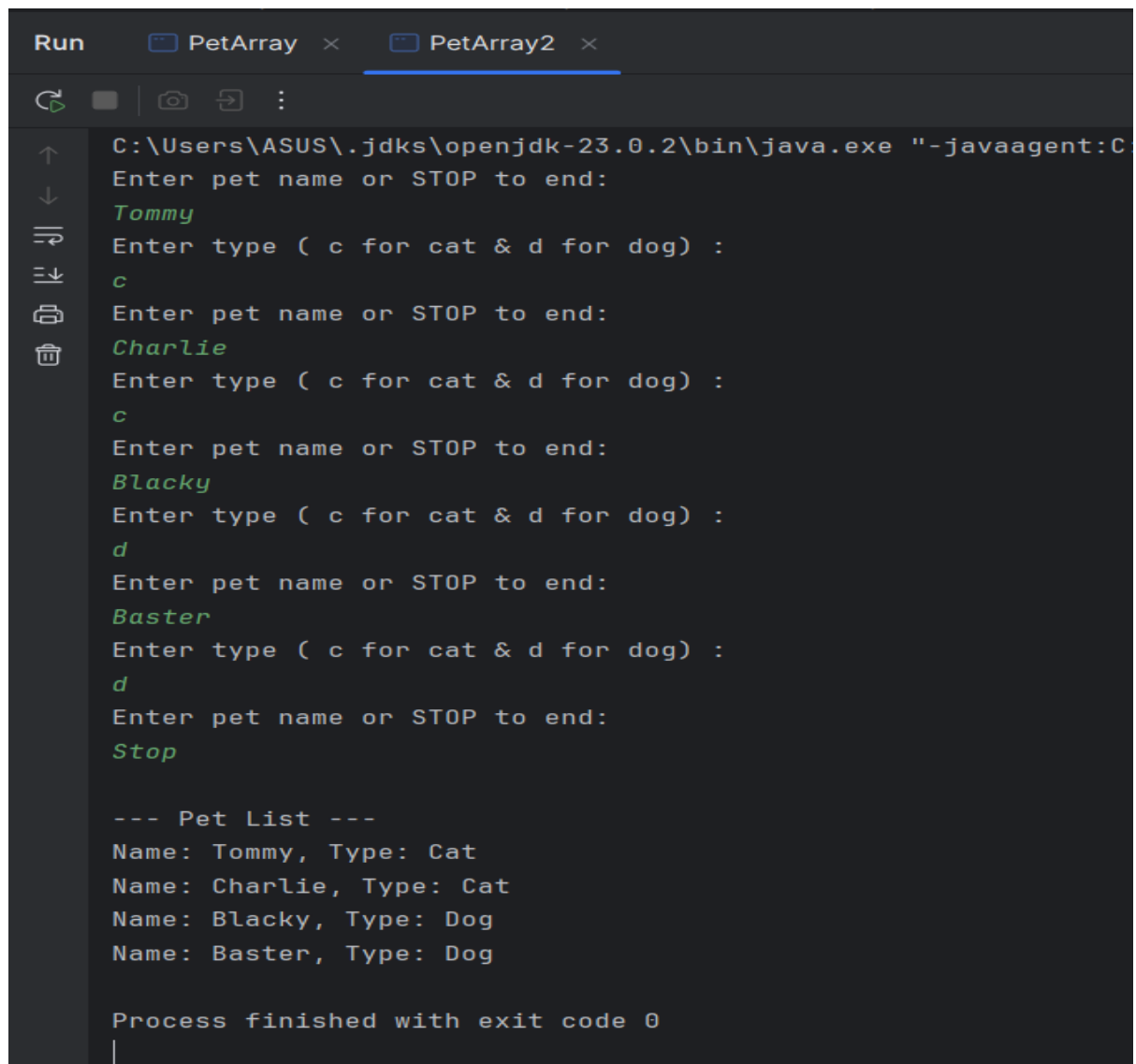
public class PetArray2 {
    public static void main(String[] args) {
        Scanner input= new Scanner(System.in);
        ArrayList<Pet> pets= new ArrayList<>();

        //Input Loop
        while(true) {
            System.out.println("Enter pet name or STOP to end: ");
            String name = input.nextLine();
            if(name.equalsIgnoreCase("STOP")){
                break;
            }
            System.out.println("Enter type ( c for cat & d for dog) :");
            String type= input.nextLine();

            Pet pet;
            if(type.equalsIgnoreCase("c")){
                pet=new Cat();
            }else if(type.equalsIgnoreCase("d")){
                pet=new Dog();
            }else{
                System.out.println("Invalid Entry!");
                continue;
            }
            pet.setName(name);
            pets.add(pet);
        }
    }
}
```

```
//Output loop
System.out.println("\n--- Pet List ---");
for (Pet p : pets) {
    String type = (p instanceof Cat) ? "Cat" : "Dog";
    System.out.println("Name: " + p.getName() + ", Type: " + type);
}
}
}
```

Output:



```
Run    PetArray x    PetArray2 x
C:\Users\ASUS\jdk-23.0.2\bin\java.exe "-javaagent:C:\Program Files\Java\jdk-23.0.2\lib\jconsole.jar"
Enter pet name or STOP to end:
Tommy
Enter type ( c for cat & d for dog) :
c
Enter pet name or STOP to end:
Charlie
Enter type ( c for cat & d for dog) :
c
Enter pet name or STOP to end:
Blacky
Enter type ( c for cat & d for dog) :
d
Enter pet name or STOP to end:
Baster
Enter type ( c for cat & d for dog) :
d
Enter pet name or STOP to end:
Stop

--- Pet List ---
Name: Tommy, Type: Cat
Name: Charlie, Type: Cat
Name: Blacky, Type: Dog
Name: Baster, Type: Dog

Process finished with exit code 0
```

Q2 Code Method 3:

```
package Q2_3;
import Q1.Cat;
import Q1.Dog;
import Q1.Pet;
import java.util.Scanner;

public class PetArray3 {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        Pet[] pets = new Pet[100]; // maximum 100 pets
        int count = 0;

        while (true) {
            System.out.print("Enter pet name (or STOP to end): ");
            String name = input.nextLine();
            if (name.equalsIgnoreCase("STOP")) break;

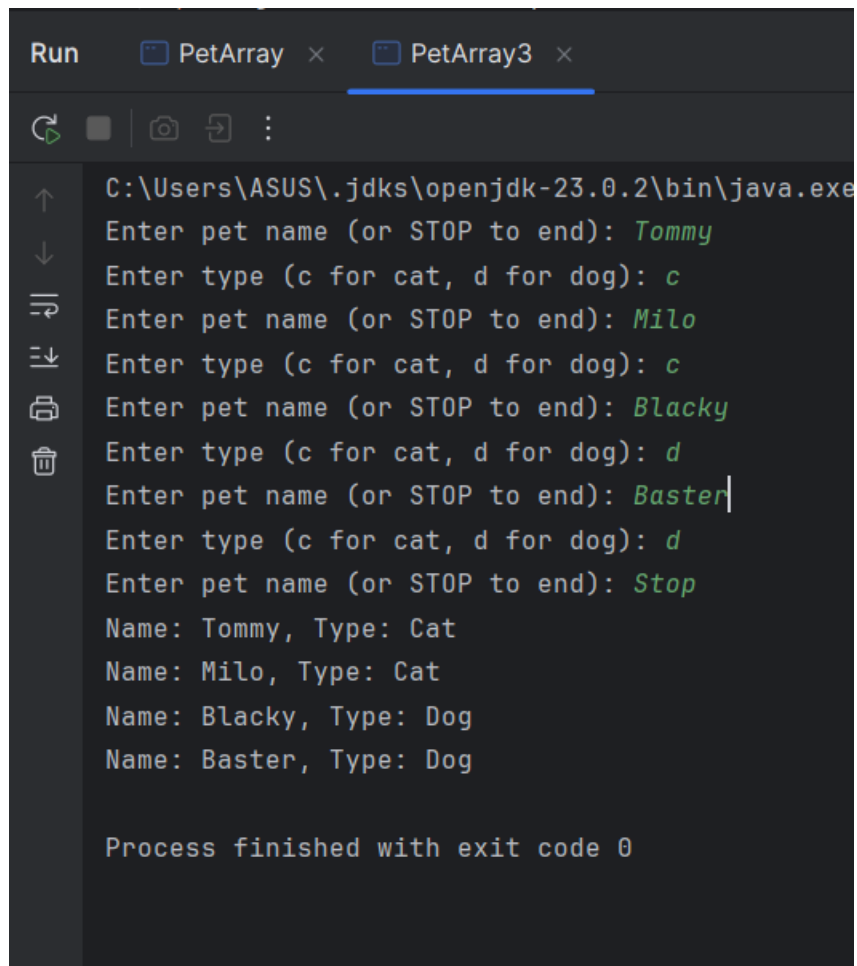
            System.out.print("Enter type (c for cat, d for dog): ");
            String type = input.nextLine();

            Pet pet;
            if (type.equalsIgnoreCase("c")) {
                pet = new Cat();
            } else {
                pet = new Dog();
            }

            pet.setName(name);
            pets[count++] = pet;
        }

        for (int i = 0; i < count; i++) {
            System.out.println("Name: " + pets[i].getName() + ", Type: " +
                pets[i].getClass().getSimpleName());
        }
    }
}
```

Output:



```
Run  PetArray x  PetArray3 x
C:\Users\ASUS\.jdk\openjdk-23.0.2\bin\java.exe
Enter pet name (or STOP to end): Tommy
Enter type (c for cat, d for dog): c
Enter pet name (or STOP to end): Milo
Enter type (c for cat, d for dog): c
Enter pet name (or STOP to end): Blacky
Enter type (c for cat, d for dog): d
Enter pet name (or STOP to end): Baster
Enter type (c for cat, d for dog): d
Enter pet name (or STOP to end): Stop
Name: Tommy, Type: Cat
Name: Milo, Type: Cat
Name: Blacky, Type: Dog
Name: Baster, Type: Dog

Process finished with exit code 0
```

Q3

```
package Q3;
import Q1.Cat;
import Q1.Dog;
import Q1.Pet;
import java.util.ArrayList;
import java.util.Scanner;

public class PetArray4 {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        ArrayList<Pet> pets = new ArrayList<>();

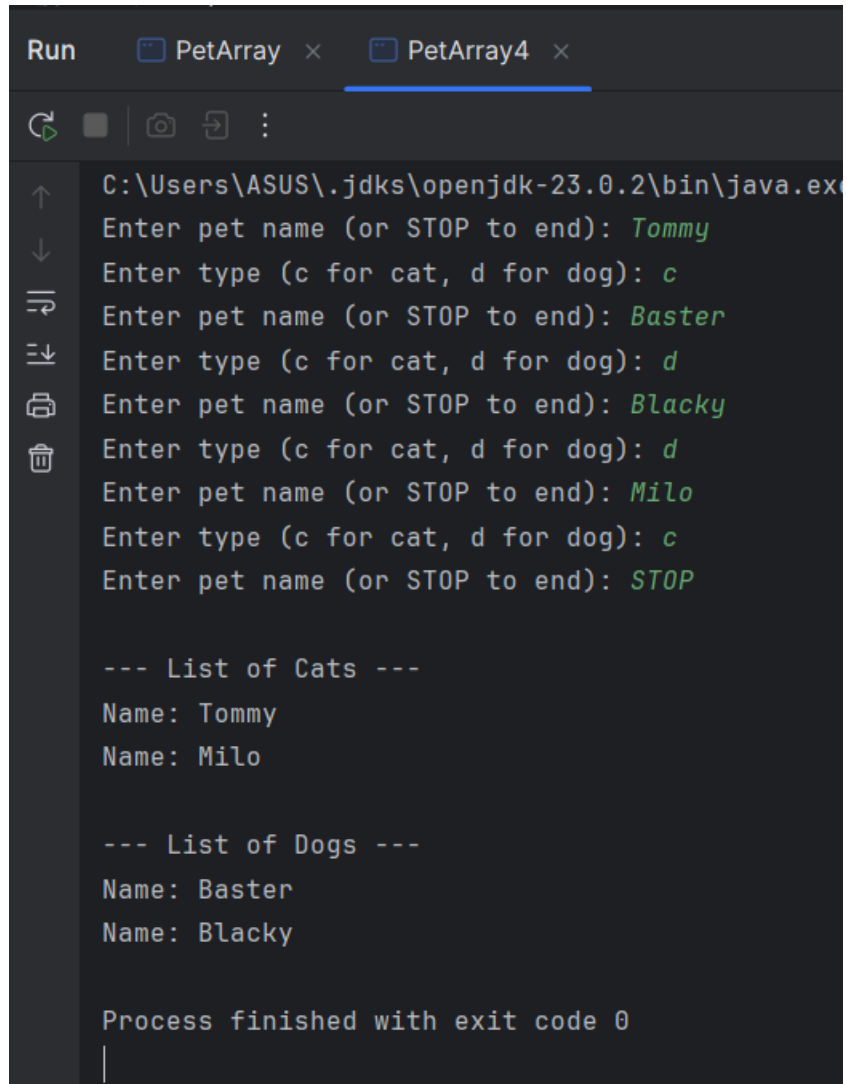
        while (true) {
            System.out.print("Enter pet name (or STOP to end): ");
            String name = input.nextLine();
            if (name.equalsIgnoreCase("STOP")) break;

            System.out.print("Enter type (c for cat, d for dog): ");
            String type = input.nextLine();

            Pet pet = type.equalsIgnoreCase("c") ? new Cat() : new Dog();
            pet.setName(name);
            pets.add(pet);
        }

        System.out.println("\n--- List of Cats ---");
        for (Pet p : pets) {
            if (p instanceof Cat) {
                System.out.println("Name: " + p.getName());
            }
        }
        System.out.println("\n--- List of Dogs ---");
        for (Pet p : pets) {
            if (p instanceof Dog) {
                System.out.println("Name: " + p.getName());
            }
        }
    }
}
```

Output:



```
C:\Users\ASUS\.jdk\openjdk-23.0.2\bin\java.exe
Enter pet name (or STOP to end): Tommy
Enter type (c for cat, d for dog): c
Enter pet name (or STOP to end): Baster
Enter type (c for cat, d for dog): d
Enter pet name (or STOP to end): Blacky
Enter type (c for cat, d for dog): d
Enter pet name (or STOP to end): Milo
Enter type (c for cat, d for dog): c
Enter pet name (or STOP to end): STOP

--- List of Cats ---
Name: Tommy
Name: Milo

--- List of Dogs ---
Name: Baster
Name: Blacky

Process finished with exit code 0
```

Q4 Code Method 1:

```
package Q4;

import Q1.Pet;

import java.util.ArrayList;
import java.util.Scanner;

public class Main {
    public static void main(String[] args) {
        Scanner input=new Scanner(System.in);
        ArrayList<Pet> pets= new ArrayList<>();

        while(true){
            System.out.print("\nEnter pet name (or STOP to end): ");
            String name = input.nextLine();
            if (name.equalsIgnoreCase("STOP")) break;

            System.out.print("Enter type (c for cat, d for dog): ");
            String type = input.nextLine();

            if (type.equalsIgnoreCase("c")) {
                Cat2 cat = new Cat2();
                cat.setName(name);
                System.out.print("Enter coat color: ");
                cat.setCoatColor(input.nextLine());
                pets.add(cat);
            } else if (type.equalsIgnoreCase("d")) {
                Dog2 dog = new Dog2();
                dog.setName(name);
                System.out.print("Enter weight: ");
```

```

try{
    dog.setWeight(Double.parseDouble(input.nextLine()));
} catch (NumberFormatException e) {
    System.out.println("Invalid weight, setting to 0.");
    dog.setWeight(0);
}
pets.add(dog);
} else {
    System.out.println("Invalid type! Skipping entry.");
}

// Display results
System.out.println("\n--- Pet List ---");
for (Pet p : pets) {
    if (p instanceof Cat2 cat) {
        System.out.println("Type: Cat, Name: " + cat.getName() + ", Coat Color: " +
cat.getCoatColor());
    } else if (p instanceof Dog2 dog) {
        System.out.println("Type: Dog, Name: " + dog.getName() + ", Weight: " +
dog.getWeight() + " kg");
    }
}
}
}
}

```



```
Run  PetArray x  Q4.Main x
⏮  [ ]  [ ]  [ ]
↑   Enter pet name (or STOP to end): Tommy
↓   Enter type (c for cat, d for dog): c
⇌   Enter coat color: Orange
⇌↓  --- Pet List ---
🖨   Type: Cat, Name: Tommy, Coat Color: Orange
🗑   Enter pet name (or STOP to end): Baster
    Enter type (c for cat, d for dog): d
    Enter weight: 35
    --- Pet List ---
    Type: Cat, Name: Tommy, Coat Color: Orange
    Type: Dog, Name: Baster, Weight: 35.0 kg
    Enter pet name (or STOP to end): Milo
    Enter type (c for cat, d for dog): c
    Enter coat color: Brown
    --- Pet List ---
    Type: Cat, Name: Tommy, Coat Color: Orange
    Type: Dog, Name: Baster, Weight: 35.0 kg
    Type: Cat, Name: Milo, Coat Color: Brown
    Enter pet name (or STOP to end): Stop
    Process finished with exit code 0
```

Q4 Method 2;

```
package Q4_2;
```

```
import Q4.Cat2;
```

```
import Q4.Dog2;
```

```
import java.util.ArrayList;
```

```
import java.util.Scanner;
```

```
public class Main {
```

```
    public static void main(String[] args) {
```

```
        Scanner input = new Scanner(System.in);
```

```
        ArrayList<Cat2> cats = new ArrayList<>();
```

```
        ArrayList<Dog2> dogs = new ArrayList<>();
```

```
        // Input Loop
```

```
        while (true) {
```

```
            System.out.print("Enter pet name (or STOP to end): ");
```

```
            String name = input.nextLine();
```

```
            if (name.equalsIgnoreCase("STOP")) break;
```

```
            System.out.print("Enter type (c for cat, d for dog): ");
```

```
            String type = input.nextLine();
```

```
            if (type.equalsIgnoreCase("c")) {
```

```
                Cat2 cat = new Cat2();
```

```
                cat.setName(name);
```

```
                System.out.print("Enter coat color: ");
```

```
                cat.setCoatColor(input.nextLine());
```

```
                cats.add(cat);
```

```
            }
```

```
else if (type.equalsIgnoreCase("d")) {
    Dog2 dog = new Dog2();
    dog.setName(name);
    System.out.print("Enter weight (in kg): ");
    try {
        dog.setWeight(Double.parseDouble(input.nextLine()));
    } catch (NumberFormatException e) {
        System.out.println("Invalid weight! Setting to 0.");
        dog.setWeight(0);
    }
    dogs.add(dog);
} else {
    System.out.println("Invalid type! Please enter 'c' or 'd!'");
}
}

// Output Cats
System.out.println("\n--- List of Cats ---");
for (Cat2 c : cats) {
    System.out.println("Name: " + c.getName() + ", Coat Color: " + c.getCoatColor());
}

// Output Dogs
System.out.println("\n--- List of Dogs ---");
for (Dog2 d : dogs) {
    System.out.println("Name: " + d.getName() + ", Weight: " + d.getWeight() + " kg");
}
}
```

Output:

```
Run  PetArray x  Q4_2.Main x
C:\Users\ASUS\.jdk\openjdk-23.0.2\bin\java.exe "-j
Enter pet name (or STOP to end): Tommy
Enter type (c for cat, d for dog): c
Enter coat color: Orange
Enter pet name (or STOP to end): Blacky
Enter type (c for cat, d for dog): d
Enter weight (in kg): 40
Enter pet name (or STOP to end): Baster
Enter type (c for cat, d for dog): d
Enter weight (in kg): 35
Enter pet name (or STOP to end): Milo
Enter type (c for cat, d for dog): c
Enter coat color: Brown
Enter pet name (or STOP to end): Stop

--- List of Cats ---
Name: Tommy, Coat Color: Orange
Name: Milo, Coat Color: Brown

--- List of Dogs ---
Name: Blacky, Weight: 40.0 kg
Name: Baster, Weight: 35.0 kg

Process finished with exit code 0
```

Q4 Code Method 3

```
package Q4_3;

import Q1.Pet;
import Q4.Cat2;
import Q4.Dog2;

import java.util.ArrayList;
import java.util.Scanner;

public class Main {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        ArrayList<Pet> pets = new ArrayList<>();

        // Input Loop
        while (true) {
            System.out.print("Enter pet name (or STOP to end): ");
            String name = input.nextLine();
            if (name.equalsIgnoreCase("STOP")) break;

            System.out.print("Enter type (c for cat, d for dog): ");
            String type = input.nextLine();

            if (type.equalsIgnoreCase("c")) {
                Cat2 cat = new Cat2();
                cat.setName(name);
                System.out.print("Enter coat color: ");
                cat.setCoatColor(input.nextLine());
                pets.add(cat);
            }
        }
    }
}
```

```

else if (type.equalsIgnoreCase("d")) {
    Dog2 dog = new Dog2();
    dog.setName(name);
    System.out.print("Enter weight (in kg): ");
    try {
        dog.setWeight(Double.parseDouble(input.nextLine()));
    } catch (NumberFormatException e) {
        System.out.println("Invalid weight! Setting to 0.");
        dog.setWeight(0);
    }
    pets.add(dog);
} else {
    System.out.println("Invalid type! Please enter 'c' or 'd!');
}
}

// Grouped Output
System.out.println("\n--- List of Cats ---");
for (Pet p : pets) {
    if (p instanceof Cat2 cat) {
        System.out.println("Name: " + cat.getName() + ", Coat Color: " + cat.getCoatColor());
    }
}

System.out.println("\n--- List of Dogs ---");
for (Pet p : pets) {
    if (p instanceof Dog2 dog) {
        System.out.println("Name: " + dog.getName() + ", Weight: " + dog.getWeight() + "
kg");
    }
}
}
}

```

Output

```
Run  PetArray x  Q4_3.Main x
C:\Users\ASUS\.jdk\openjdk-23.0.2\bin\java.exe "
Enter pet name (or STOP to end): Tommy
Enter type (c for cat, d for dog): c
Enter coat color: Orange
Enter pet name (or STOP to end): Baster
Enter type (c for cat, d for dog): d
Enter weight (in kg): 35
Enter pet name (or STOP to end): Charlie
Enter type (c for cat, d for dog): c
Enter coat color: Black
Enter pet name (or STOP to end): Blacky
Enter type (c for cat, d for dog): d
Enter weight (in kg): 45
Enter pet name (or STOP to end): Stop

--- List of Cats ---
Name: Tommy, Coat Color: Orange
Name: Charlie, Coat Color: Black

--- List of Dogs ---
Name: Baster, Weight: 35.0 kg
Name: Blacky, Weight: 45.0 kg

Process finished with exit code 0
```

Q5 Code:

```
package Q5;

import Q1.Pet;
import Q4.Cat2;
import Q4.Dog2;

import java.util.ArrayList;
import java.util.Scanner;

public class Main {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        ArrayList<Pet> pets = new ArrayList<>();

        // Step 1: Collect input for Dog and Cat objects
        while (true) {
            System.out.print("Enter pet name (or STOP to end): ");
            String name = input.nextLine();
            if (name.equalsIgnoreCase("STOP")) break;

            System.out.print("Enter type (c for cat, d for dog): ");
            String type = input.nextLine();

            if (type.equalsIgnoreCase("c")) {
                Cat2 cat = new Cat2();
                cat.setName(name);
                System.out.print("Enter coat color: ");
                cat.setCoatColor(input.nextLine());
                pets.add(cat);
            } else if (type.equalsIgnoreCase("d")) {
                Dog2 dog = new Dog2();
                dog.setName(name);
                System.out.print("Enter weight (in kg): ");
```



```

try{
    dog.setWeight(Double.parseDouble(input.nextLine()));
} catch (NumberFormatException e) {
    System.out.println("Invalid input. Weight set to 0.");
    dog.setWeight(0);
}
pets.add(dog);
} else {
    System.out.println("Invalid type. Please enter 'c' or 'd'");
}
}

// Step 2: Create a separate Dog array
ArrayList<Dog2> dogs = new ArrayList<>();
for (Pet p : pets) {
    if (p instanceof Dog2 dog) {
        dogs.add(dog);
    }
}

// Step 3: Print all dog details
System.out.println("\n--- List of Dogs ---");
if (dogs.isEmpty()) {
    System.out.println("No dogs found.");
} else {
    for (Dog2 d : dogs) {
        System.out.println("Name: " + d.getName() + ", Weight: " + d.getWeight() + " kg");
    }

    // Step 4: Calculate average, min, and max weights
    double totalWeight = 0;
    double minWeight = Double.MAX_VALUE;
    double maxWeight = Double.MIN_VALUE;
    Dog2 minDog = null;
    Dog2 maxDog = null;

```

```
for (Dog2 d : dogs) {
    double w = d.getWeight();
    totalWeight += w;

    if (w < minWeight) {
        minWeight = w;
        minDog = d;
    }

    if (w > maxWeight) {
        maxWeight = w;
        maxDog = d;
    }
}

double average = totalWeight / dogs.size();

// Step 5: Print weight statistics
System.out.println("\n--- Dog Weight Stats ---");
System.out.printf("Average Weight: %.2f kg\n", average);
System.out.printf("Minimum Weight: %.2f kg (Dog: %s)\n", minWeight,
minDog.getName());
    System.out.printf("Maximum Weight: %.2f kg (Dog: %s)\n", maxWeight,
maxDog.getName());
}
}
```

Output

```
Run  PetArray x  Q5.Main x
C:\Users\ASUS\.jdk\openjdk-23.0.2\bin\java.exe "-javaagen
Enter pet name (or STOP to end): Tommy
Enter type (c for cat, d for dog): c
Enter coat color: Orange
Enter pet name (or STOP to end): Baster
Enter type (c for cat, d for dog): d
Enter weight (in kg): 35
Enter pet name (or STOP to end): Blacky
Enter type (c for cat, d for dog): d
Enter weight (in kg): 40
Enter pet name (or STOP to end): Tiger
Enter type (c for cat, d for dog): d
Enter weight (in kg): 45
Enter pet name (or STOP to end): Stop

--- List of Dogs ---
Name: Baster, Weight: 35.0 kg
Name: Blacky, Weight: 40.0 kg
Name: Tiger, Weight: 45.0 kg

--- Dog Weight Stats ---
Average Weight: 40.00 kg
Minimum Weight: 35.00 kg (Dog: Baster)
Maximum Weight: 45.00 kg (Dog: Tiger)

Process finished with exit code 0
```

Q6 Code:

```
package Q6;
import Q1.Pet;
import Q4.Cat2;
import Q4.Dog2;

import java.util.ArrayList;
import java.util.Scanner;

public class Main {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);

        ArrayList<Pet> pets = new ArrayList<>();
        ArrayList<Dog2> dogs = new ArrayList<>();
        ArrayList<Cat2> cats = new ArrayList<>();

        int choice;

        do {
            System.out.println("\n--- Pet Management Menu ---");
            System.out.println("1. Add Cat");
            System.out.println("2. Add Dog");
            System.out.println("3. Remove Cat");
            System.out.println("4. Remove Dog");
            System.out.println("0. Quit");
            System.out.print("Enter your choice: ");
            choice = Integer.parseInt(input.nextLine());

            switch (choice) {
                case 1 -> {
                    Cat2 cat = new Cat2();
                    System.out.print("Enter cat name: ");
                    cat.setName(input.nextLine());

                    // Validate coat color (must contain at least one letter)
```

```
while (true) {
    System.out.print("Enter coat color: ");
    String color = input.nextLine();
    if (color.matches(".*[a-zA-Z]+.*")) {
        cat.setCoatColor(color);
        break;
    } else {
        System.out.println("Invalid coat color. It must contain letters.");
    }
}

cats.add(cat);
pets.add(cat);
System.out.println("Cat added successfully!");
}

case 2 -> {
    Dog2 dog = new Dog2();
    System.out.print("Enter dog name: ");
    dog.setName(input.nextLine());

    // Validate weight (must be >= 0)
    while (true) {
        System.out.print("Enter weight (in kg): ");
        try {
            double weight = Double.parseDouble(input.nextLine());
            if (weight > 0) {
                dog.setWeight(weight);
                break;
            } else {
                System.out.println("Weight cannot be negative or Zero. Try again.");
            }
        } catch (NumberFormatException e) {
            System.out.println("Invalid input! Please enter a valid number.");
        }
    }
}
```

```
dogs.add(dog);
pets.add(dog);
System.out.println("Dog added successfully!");
}

case 3 -> {
    System.out.print("Enter cat name to remove: ");
    String nameToRemove = input.nextLine();

    Cat2 toRemove = null;
    for (Cat2 c : cats) {
        if (c.getName().equalsIgnoreCase(nameToRemove)) {
            toRemove = c;
            break;
        }
    }

    if (toRemove != null) {
        cats.remove(toRemove);
        pets.remove(toRemove);
        System.out.println("Cat removed successfully.");
    } else {
        System.out.println("Cat not found.");
    }
}

case 4 -> {
    System.out.print("Enter dog name to remove: ");
    String nameToRemove = input.nextLine();

    Dog2 toRemove = null;
    for (Dog2 d : dogs) {
        if (d.getName().equalsIgnoreCase(nameToRemove)) {
            toRemove = d;
            break;
        }
    }
}
```

```

if (toRemove != null) {
    dogs.remove(toRemove);
    pets.remove(toRemove);
    System.out.println("Dog removed successfully.");
} else {
    System.out.println("Dog not found.");
}
}

case 0 -> System.out.println("Exiting...");

default -> System.out.println("Invalid choice. Please try again.");
}

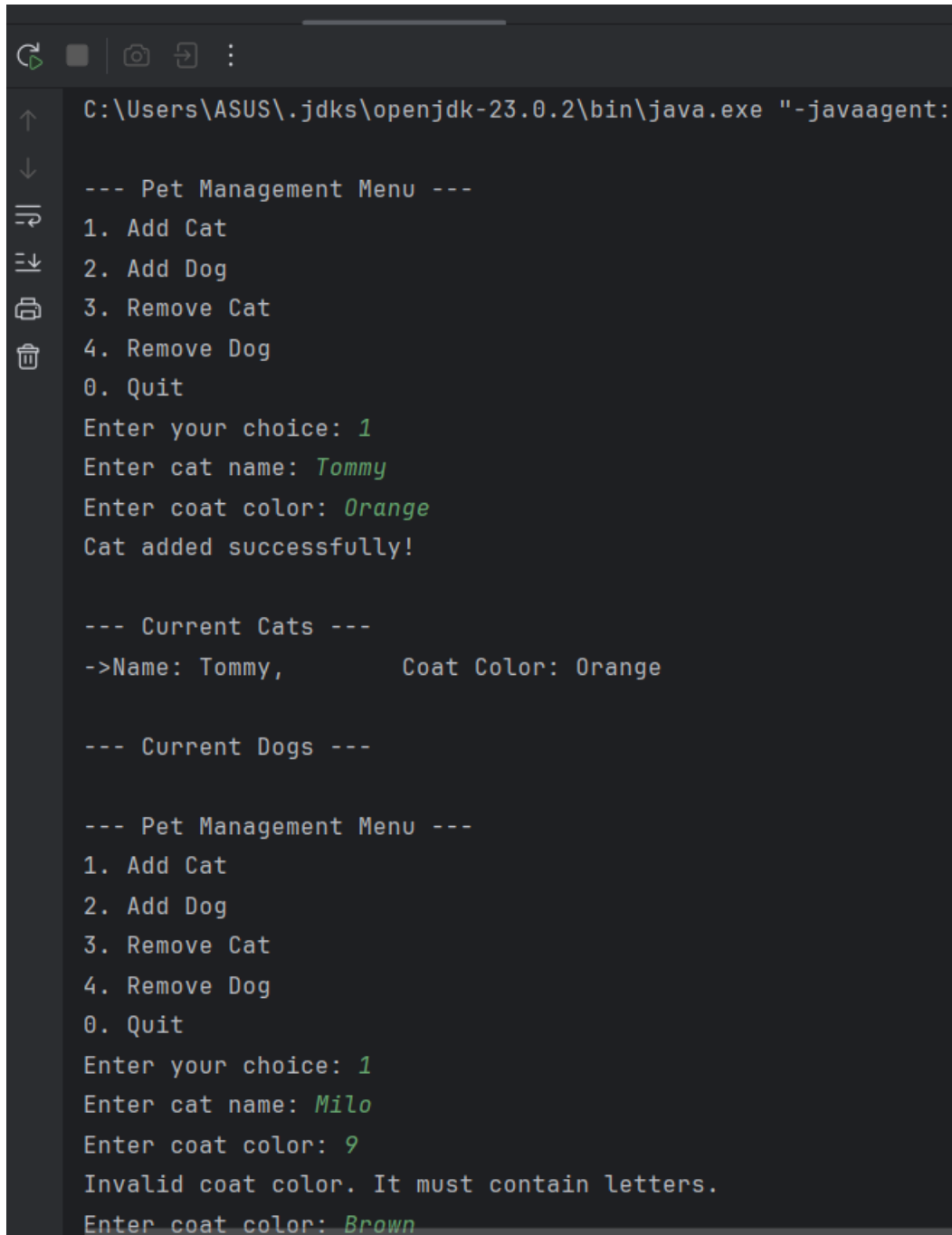
// Show updated lists
System.out.println("\n--- Current Cats ---");
for (Cat2 c : cats) {
    System.out.println("->Name: " + c.getName() + ",    Coat Color: " + c.getCoatColor());
}

System.out.println("\n--- Current Dogs ---");
for (Dog2 d : dogs) {
    System.out.println("->Name: " + d.getName() + ",    Weight: " + d.getWeight() + " kg");
}

} while (choice != 0);
}
}

```

Output:



```
C:\Users\ASUS\.jdk\openjdk-23.0.2\bin\java.exe "-javaagent:
--- Pet Management Menu ---
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit
Enter your choice: 1
Enter cat name: Tommy
Enter coat color: Orange
Cat added successfully!

--- Current Cats ---
->Name: Tommy,      Coat Color: Orange

--- Current Dogs ---

--- Pet Management Menu ---
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit
Enter your choice: 1
Enter cat name: Milo
Enter coat color: 9
Invalid coat color. It must contain letters.
Enter coat color: Brown
```


Project ▾

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Q4\Main.java

Run PetArray × Q6.Main ×

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```
Enter your choice: 1
Enter cat name: Milo
Enter coat color: 9
Invalid coat color. It must contain letters.
Enter coat color: Brown
Cat added successfully!

--- Current Cats ---
->Name: Tommy,      Coat Color: Orange
->Name: Milo,       Coat Color: Brown

--- Current Dogs ---

--- Pet Management Menu ---
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit
Enter your choice: 1
Enter cat name: Charlie
Enter coat color: Black
Cat added successfully!

--- Current Cats ---
->Name: Tommy,      Coat Color: Orange
->Name: Milo,       Coat Color: Brown
->Name: Charlie,    Coat Color: Black
```

```
Run PetArray x Q6.Main x
--- Current Dogs ---

--- Pet Management Menu ---
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit
Enter your choice: 2
Enter dog name: Baster
Enter weight (in kg): 20
Dog added successfully!

--- Current Cats ---
->Name: Tommy,      Coat Color: Orange
->Name: Milo,       Coat Color: Brown
->Name: Charlie,    Coat Color: Black

--- Current Dogs ---
->Name: Baster,     Weight: 20.0 kg

--- Pet Management Menu ---
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit
```

```
Enter your choice: 2
Enter dog name: Blacky
Enter weight (in kg): 0
Weight cannot be negative or Zero. Try again.
Enter weight (in kg): 25
Dog added successfully!

--- Current Cats ---
->Name: Tommy,      Coat Color: Orange
->Name: Milo,       Coat Color: Brown
->Name: Charlie,    Coat Color: Black

--- Current Dogs ---
->Name: Baster,     Weight: 20.0 kg
->Name: Blacky,     Weight: 25.0 kg

--- Pet Management Menu ---
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit
Enter your choice: 2
Enter dog name: Tiger
Enter weight (in kg): -9
Weight cannot be negative or Zero. Try again.
Enter weight (in kg): 40
Dog added successfully!
```

```
--- Current Cats ---
->Name: Tommy,      Coat Color: Orange
->Name: Milo,       Coat Color: Brown
->Name: Charlie,    Coat Color: Black
```

```
--- Current Dogs ---
->Name: Baster,     Weight: 20.0 kg
->Name: Blacky,     Weight: 25.0 kg
->Name: Tiger,      Weight: 40.0 kg
```

```
--- Pet Management Menu ---
```

1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit

Enter your choice: 3

Enter cat name to remove: *Snowy*

Cat not found.

```
--- Current Cats ---
->Name: Tommy,      Coat Color: Orange
->Name: Milo,       Coat Color: Brown
->Name: Charlie,    Coat Color: Black
```

```
--- Current Dogs ---
->Name: Baster,     Weight: 20.0 kg
->Name: Blacky,     Weight: 25.0 kg
->Name: Tiger,      Weight: 40.0 kg
```

--- Pet Management Menu ---

1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit

Enter your choice: 3

Enter cat name to remove: *Charlie*

Cat removed successfully.

--- Current Cats ---

->Name: Tommy, Coat Color: Orange

->Name: Milo, Coat Color: Brown

--- Current Dogs ---

->Name: Baster, Weight: 20.0 kg

->Name: Blacky, Weight: 25.0 kg

->Name: Tiger, Weight: 40.0 kg

--- Pet Management Menu ---

1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit

Enter your choice: 4

Enter dog name to remove: *Sofia*

Dog not found.

```
--- Current Cats ---  
->Name: Tommy,      Coat Color: Orange  
->Name: Milo,       Coat Color: Brown
```

```
--- Current Dogs ---  
->Name: Baster,      Weight: 20.0 kg  
->Name: Blacky,      Weight: 25.0 kg  
->Name: Tiger,       Weight: 40.0 kg
```

```
--- Pet Management Menu ---
```

1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
0. Quit

Enter your choice: 4

Enter dog name to remove: *Tiger*

Dog removed successfully.

```
--- Current Cats ---  
->Name: Tommy,      Coat Color: Orange  
->Name: Milo,       Coat Color: Brown
```

```
--- Current Dogs ---  
->Name: Baster,      Weight: 20.0 kg  
->Name: Blacky,      Weight: 25.0 kg
```

Dog Removed Successfully.

--- Current Cats ---

->Name: Tommy, Coat Color: Orange

->Name: Milo, Coat Color: Brown

--- Current Dogs ---

->Name: Baster, Weight: 20.0 kg

->Name: Blacky, Weight: 25.0 kg

--- Pet Management Menu ---

1. Add Cat

2. Add Dog

3. Remove Cat

4. Remove Dog

0. Quit

Enter your choice: 0

Exiting...

--- Current Cats ---

->Name: Tommy, Coat Color: Orange

->Name: Milo, Coat Color: Brown

--- Current Dogs ---

->Name: Baster, Weight: 20.0 kg

->Name: Blacky, Weight: 25.0 kg

Process finished with exit code 0