# **Project Planning Phase**

## Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	27 June 2025
Team ID	LTVIP2025TMID32013
Project Name	SmartSDLC – AI-Enhanced Software
	Development Lifecycle
Maximum Marks	5 Marks

### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Alice, John
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Alice
Sprint-2		USN-3	As a user, I can register for the application through Facebook	2	Low	Alice
Sprint-1		USN-4	As a user, I can register for the application through Gmail	2	Medium	John
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	Bob
Sprint- 2	Dashboard	USN-6	As a user, I can view upcoming events on the dashboard.	3	High	Alice, Bob
Sprint-	Event Registration	USN-7	As a user, I can register for an event and receive a confirmation message.	3	High	Alice, Bob
Sprint-	Admin Dashboard	USN-8	As an admin, I can create, update, and delete events.	5	High	John

#### Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Durat ion	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	01 May 2025	06 May 2025	20	06 May 2025
Sprint-2	20	6 Days	07 May 2025	13 May 2025	20	13 May 2025
Sprint-3	20	6 Days	14 May 2025	20 May 2025	20	20 May 2025
Sprint-4	20	6 Days	21 May 2025	27 May 2025	20	27 May 2025

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile <u>software development</u> methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/https://www.atlassian.com/agile/tutorials/burndown-charts

#### Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software

https://www.atlassian.com/agile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts