

JAVA



ACADGILD

SESSION 1: INTRODUCTION TO JAVA

Assignment 4

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Table of Contents

1. Introduction	3
2. Objective	3
3. Prerequisites	3
4. Associated Data Files	3
5. Problem Statement	3
6. Expected Output	3
7. Approximate Time to Complete Task	3

JAVA

1. Introduction

This assignment will test your knowledge on ASCII values and type-casting

2. Objective

This assignment will help you to master the following concepts:

- ASCII codes
- Type-Casting

3. Prerequisites

Go through the ASCII chart.

4. Associated Data Files

Not applicable.

5. Problem Statement

Write a program to print the characters corresponding to ASCII codes from 65 to 90.

6. Expected Output

Print the characters corresponding to ASCII codes from 65 to 90 in a tabular format like:

65-A

66-B

7. Approximate Time to Complete Task

20 mins