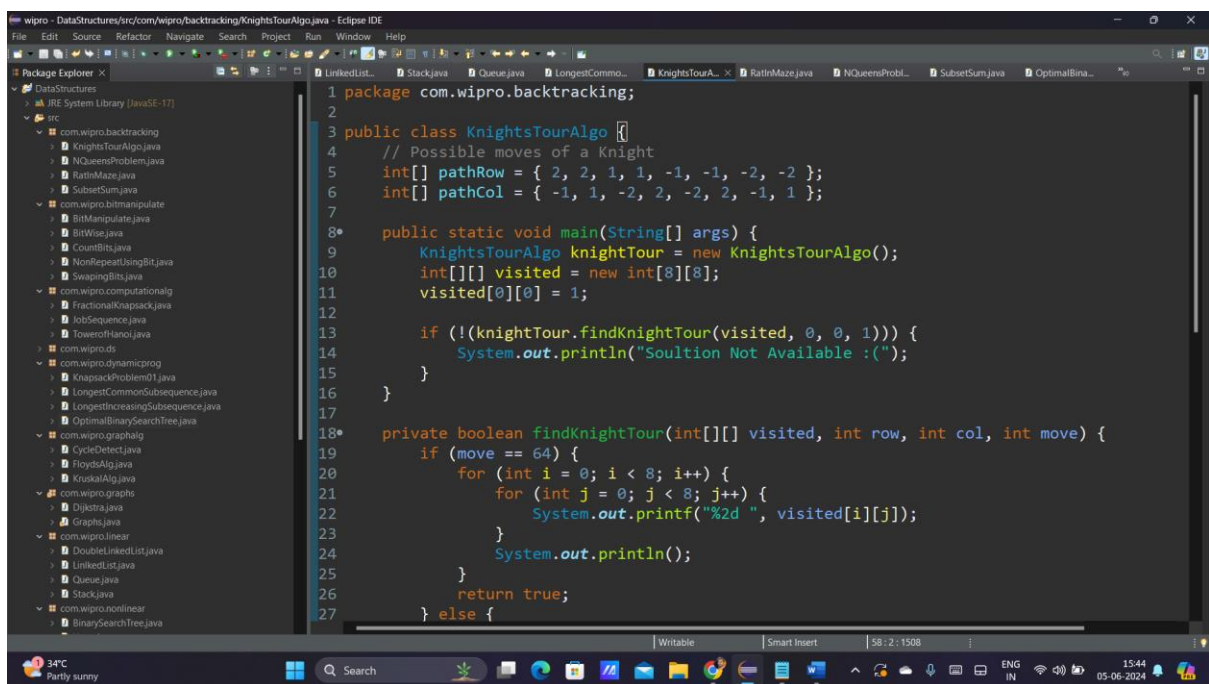


Assignments-Day 16 and 17

Day 16 and 17:

Task 1: The Knight's Tour Problem

Create a function `bool SolveKnightsTour(int[,] board, int moveX, int moveY, int moveCount, int[] xMove, int[] yMove)` that attempts to solve the Knight's Tour problem using backtracking. The function should return true if a solution exists and false otherwise. The board represents the chessboard, moveX and moveY are the current coordinates of the knight, moveCount is the current move count, and xMove[], yMove[] are the possible next moves for the knight. Fill the chessboard such that the knight visits every square exactly once. Keep the chessboard size to 8x8.



```
1 package com.wipro.backtracking;
2
3 public class KnightsTourAlgo {
4     // Possible moves of a Knight
5     int[] pathRow = { 2, 2, 1, 1, -1, -1, -2, -2 };
6     int[] pathCol = { -1, 1, -2, 2, -2, 2, -1, 1 };
7
8     public static void main(String[] args) {
9         KnightsTourAlgo knightTour = new KnightsTourAlgo();
10        int[][] visited = new int[8][8];
11        visited[0][0] = 1;
12
13        if (!knightTour.findKnightTour(visited, 0, 0, 1)) {
14            System.out.println("Soulution Not Available :(");
15        }
16    }
17
18    private boolean findKnightTour(int[][] visited, int row, int col, int move) {
19        if (move == 64) {
20            for (int i = 0; i < 8; i++) {
21                for (int j = 0; j < 8; j++) {
22                    System.out.printf("%2d ", visited[i][j]);
23                }
24                System.out.println();
25            }
26            return true;
27        } else {
```

```

27     } else {
28         for (int index = 0; index < pathRow.length; index++) {
29             int rowNew = row + pathRow[index];
30             int colNew = col + pathCol[index];
31             // Try all the moves from current coordinate
32             if (isValidMove(visited, rowNew, colNew)) {
33                 // apply the move
34                 move++;
35                 visited[rowNew][colNew] = move;
36                 if (findKnightTour(visited, rowNew, colNew, move)) {
37                     return true;
38                 }
39                 // backtrack the move
40                 move--;
41                 visited[rowNew][colNew] = 0;
42             }
43         }
44     }
45     }
46     }
47     return false;
48 }
49 }
50 }
51* private boolean isValidMove(int[][] visited, int rowNew, int colNew) {
52     if (rowNew >= 0 && rowNew < 8 && colNew >= 0 && colNew < 8 && visited[rowNew][colNew] == 0) {
53         return true;
54     }
55     return false;
56 }

```

```

43     }
44     }
45     }
46     }
47     return false;
48 }
49 }
50 }
51* private boolean isValidMove(int[][] visited, int rowNew, int colNew) {
52     if (rowNew >= 0 && rowNew < 8 && colNew >= 0 && colNew < 8 && visited[rowNew][colNew] == 0) {
53         return true;
54     }
55     return false;
56 }
57 }

```

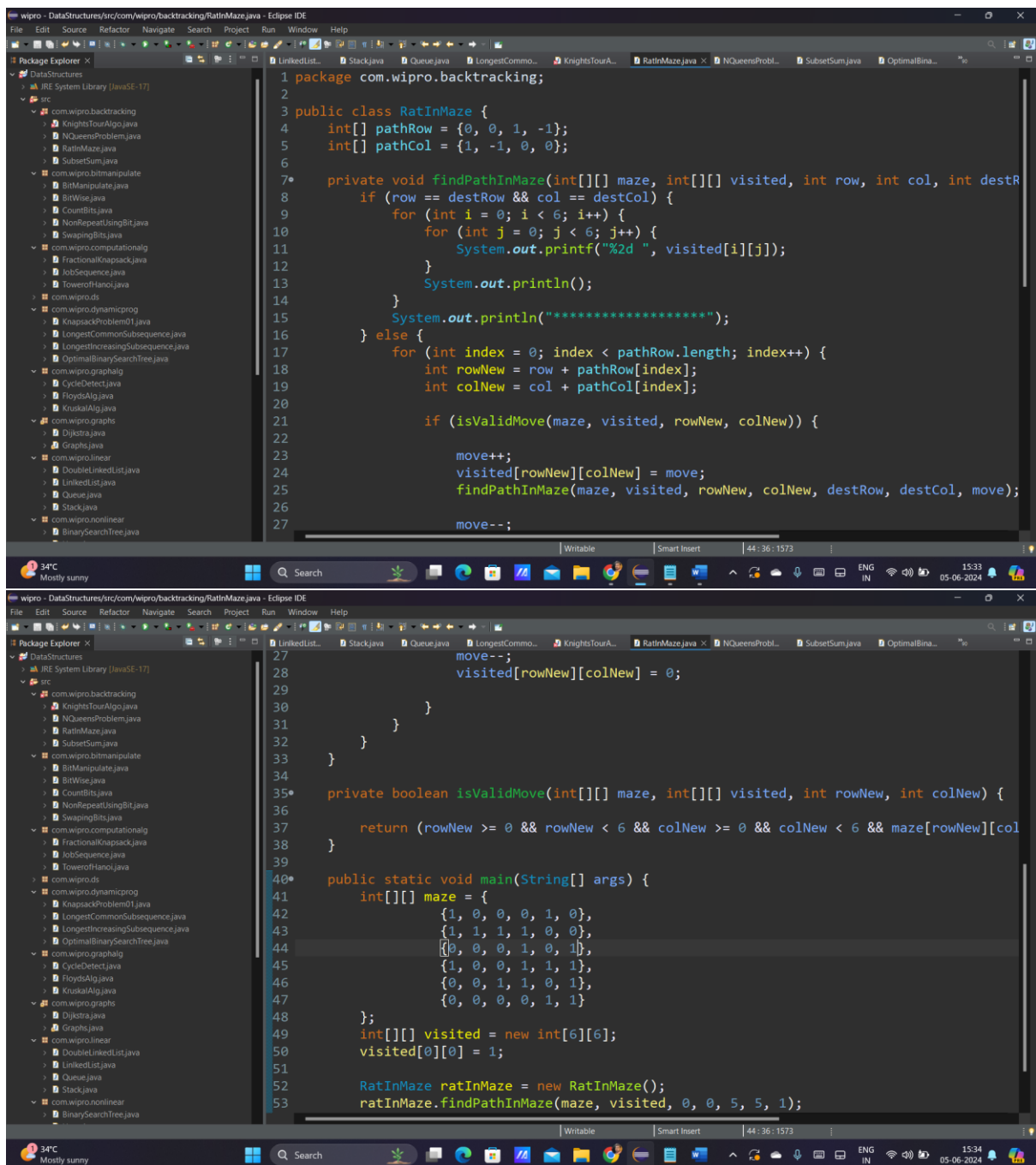
```

1 36 47 50 57 52 61 40
46 49 58 37 60 39 56 53
35 2 27 48 51 54 41 62
26 45 34 59 38 43 32 55
3 28 25 44 33 30 63 42
12 15 18 29 24 21 8 31
17 4 13 10 19 6 23 64
14 11 16 5 22 9 20 7

```

Task 2: Rat in a Maze

Implement a function `bool SolveMaze(int[,] maze)` that uses backtracking to find a path from the top left corner to the bottom right corner of a maze. The maze is represented by a 2D array where 1s are paths and 0s are walls. Find a rat's path through the maze. The maze size is 6x6.



```

41 public static void main(String[] args) {
42     int[][] maze = {
43         {1, 0, 0, 0, 1, 0},
44         {1, 1, 1, 1, 0, 0},
45         {0, 0, 0, 1, 0, 1},
46         {1, 0, 0, 1, 1, 1},
47         {0, 0, 1, 1, 0, 1},
48         {0, 0, 0, 0, 1, 1}
49     };
50     int[][] visited = new int[6][6];
51     visited[0][0] = 1;
52     RatInMaze ratInMaze = new RatInMaze();
53     ratInMaze.findPathInMaze(maze, visited, 0, 0, 5, 5, 1);
54 }
55 }
56 }
57 }

```

```

1 0 0 0 0 0
2 3 4 5 0 0
0 0 0 6 0 0
0 0 0 7 8 9
0 0 0 0 0 10
0 0 0 0 0 11
*****

```

Task 3: N Queen Problem

Write a function `bool SolveNQueen(int[,] board, int col)` in C# that places N queens on an N x N chessboard so that no two queens attack each other using backtracking. Place N queens on the board such that no two queens can attack each other. Use a standard 8x8 chessboard.

```

1 package com.wipro.backtracking;
2
3 public class NQueensProblem {
4     public static void main(String args[]) {
5         int size=8;
6         boolean[][] board=new boolean[size][size];
7         NQueensProblem nQueensProblem=new NQueensProblem();
8         if(!nQueensProblem.nQueen(board,size,0)) {
9             System.out.println("no solution found :(");
10        }
11    }
12
13    private boolean nQueen(boolean[][] board, int size, int row) {
14        if(row==size) {
15            for(int i=0;i<size;i++) {
16                for(int j=0;j<size;j++) {
17                    System.out.print(board[i][j]? "Q": "-");
18                }
19                System.out.println();
20            }
21            return true;
22        }
23        else {
24            for(int col=0;col<size;col++) {
25                if(isValidCell(board,size,row,col)) {
26
27

```

```
wipro - DataStructures/src/com/wipro/backtracking/NQueensProblem.java - Eclipse IDE
File Edit Source Refactor Navigate Search Project Run Window Help

Package Explorer
DataStructures
  JRE System Library [JavaSE-17]
  src
    com.wipro.backtracking
      KnightsTourAlgo.java
      NQueensProblem.java
      RatnMaze.java
      SubsetSum.java
    com.wipro.bitmanipulate
      BitManipulate.java
      BitWise.java
      CountBits.java
      NonRepeatUsingBit.java
      SwappingBits.java
    com.wipro.computationalg
      FractionalKnapsack.java
      JobSequence.java
      TowerOfHanoi.java
    com.wipro.ds
      KnapsackProblem1.java
      LongestCommonSubsequence.java
      LongestIncreasingSubsequence.java
      OptimalBinarySearchTree.java
    com.wipro.graphalg
      CycleDetect.java
      FloydAlgo.java
      KruskalAlgo.java
    com.wipro.graphs
      Dijkstra.java
      Graphs.java
    com.wipro.linear
      DoubleLinkedList.java
      LinkedList.java
      Queue.java
      Stack.java
    com.wipro.nonlinear
      BinarySearchTree.java

25     for(int col=0;col<size;col++) {
26         if(isValidCell(board,size,row,col)) {
27
28             board[row][col] = true;
29
30             // Recur for the next row
31             if (nQueen(board, size, row + 1)) {
32                 return true;
33             }
34
35             // If placing queen in board[row][col] doesn't lead to a solution,
36             // then remove the queen from board[row][col]
37             board[row][col] = false;
38         }
39         return false;
40     }
41 }
42
43 }
44* private boolean isValidCell(boolean[][] board, int size, int row, int col) {
45     //check column
46     for(int i=0;i<row;i++) {
47         if(board[i][col]) {
48             return false;
49         }
50     }
51     //check upper left diagonal
```

```
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Package Explorer
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      FloydAlgo.java
      KruskalAlgo.java
    com.wipro.graphs
      Dijkstra.java
      Graphs.java
    com.wipro.linear
      DoubleLinkedList.java
      LinkedList.java
      Queue.java
      Stack.java
    com.wipro.nonlinear
      BinarySearchTree.java

41     }
42 }
43 }
44* private boolean isValidCell(boolean[][] board, int size, int row, int col) {
45     //check column
46     for(int i=0;i<row;i++) {
47         if(board[i][col]) {
48             return false;
49         }
50     }
51     //check upper left diagonal
52     for(int i=row,j=col;i>=0&&j>=0;i--,j--) {
53         if(board[i][j]) {
54             return false;
55         }
56     }
57     //check upper right diagonal
58     for(int i=row,j=col;i>=0&&j<size;i--,j++) {
59         if(board[i][j]) {
60             return false;
61         }
62     }
63 }
64     return true;
65 }
66 }
67 }
```

