<u>Dashboard</u> / <u>My courses</u> / <u>CS23331-DAA-2023-CSE</u> / <u>Greedy Algorithms</u> / <u>2-G-Cookies Problem</u>

Started on	Tuesday, 27 August 2024, 2:27 PM
State	Finished
Completed on	Tuesday, 3 September 2024, 1:38 PM
Time taken	6 days 23 hours
Marks	1.00/1.00
Grade	10.00 out of 10.00 (100%)

```
Question 1
Correct
Mark 1.00 out of 1.00
```

Assume you are an awesome parent and want to give your children some cookies. But, you should give each child at most one cookie.

Each child i has a greed factor g[i], which is the minimum size of a cookie that the child will be content with; and each cookie j has a size s[j]. If s[j] >= g[i], we can assign the cookie j to the child i, and the child i will be content. Your goal is to maximize the number of your content children and output the maximum number.

Example 1:

Input:

3

123

2

11

Output:

1

Explanation: You have 3 children and 2 cookies. The greed factors of 3 children are 1, 2, 3.

And even though you have 2 cookies, since their size is both 1, you could only make the child whose greed factor is 1 content.

You need to output 1.

Constraints:

```
1 <= g.length <= 3 * 10^4
0 <= s.length <= 3 * 10^4
1 <= g[i], s[i] <= 2^31 - 1
```

Answer: (penalty regime: 0 %)

```
#include <stdio.h>
 2
    #include <stdlib.h>
 3 → int compare(const void *a, const void
 4
        return (*(int*)a - *(int*)b);
 5
   1
 6 v int main() {
 7
        int g, s;
         scanf("%d", &g);
 8
9
        int a[g];
10
        for (int i = 0; i < g; i++) scanf(</pre>
        scanf("%d", &s);
11
12
         int b[s];
13
        for (int i = 0; i < s; i++) scanf()</pre>
14
        qsort(a, g, sizeof(int), compare);
15
        qsort(b, s, sizeof(int), compare);
16
        int child= 0, cookie = 0;
17 •
        while (child < g && cookie < s) {</pre>
18
             if (b[cookie] >= a[child]) chil
19
             cookie++;
20
         }
21
        printf("%d\n", child);
22
        return 0;
23
24
```

	Input	Expected	Got	
~	2	2	2	~
	1 2			
	3			
	1 2 3			

Passed all tests! ✔

Correct

Marks for this submission: 1.00/1.00.

■ 1-G-Coin Problem

Jump to...

3-G-Burger Problem ►