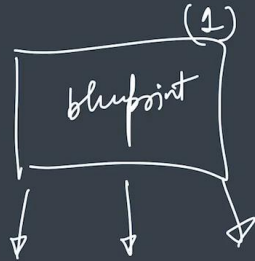


EJS

Templating

EJS (Embedded JavaScript templates)

EJS is a simple templating language that lets you generate HTML markup with plain JavaScript.



model



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```
shradhakhapra@Shradhas-MacBook-Air:~$  
EJSdir % npm init -y
```

Using EJS

```
app.set("view engine", "ejs");  
  
app.get("/", (req, res) => {  
  res.render("home.ejs");  
});
```

```
S...  
[nodemon] starting `node index.js`  
/Users/shradhakhapra/WebDevelopment/Backend/EJSdir/index.js:9  
  res.render("home.ejs");  
    ^^^^^^^^^  
  
SyntaxError: missing ) after argument list  
    at Object.compileFunction (node:vm:352:18)  
    at wrapSafe (node:internal/modules/cjs/loader:1031:15)  
    at Module._compile (node:internal/modules/cjs/loader:1065:27)  
    at Object.Module._extensions..js (node:internal/modules/cjs/loader:1153:10)  
    at Module.load (node:internal/modules/cjs/loader:981:32)  
    at Function.Module._load (node:internal/modules/cjs/loader:981:32)
```

```
JS index.js x <> home.ejs  
JS index.js > app.get("/") callback  
1  const express = require("express");  
2  const app = express();  
3  
4  const port = 8080;  
5  
6  app.set("view engine", "ejs");  
7  
8  app.get("/", (req, res) => {  
9    res.render("home.ejs");  
10  });  
11  
12  app.listen(port, () => {  
13    console.log(`listening on port ${port}`);  
14  });  
15
```

Express by default searches for the views folder and then search for home.ejs inside it. So we need to create folder called views.

Writing .ejs is optional.

Views folder is searched from where we have run our server.

So then home.ejs will not be found if the server is run from outside the folder. So to solve this we have to add these 2 lines in our code.

Views Directory

```
const path = require("path");

app.set("views", path.join(__dirname, "/views"));
```

Interpolation Syntax

Interpolation refers to **embedding expressions** into marked up text.

~ This is a $\$ \{ \text{name} \} ^{-}$

↓

This is a afnacollege

```

<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8" />
    <meta name="viewport" content="width=device-width, initial-scale=1.0" />
    <title>Home Page</title>
  </head>
  <body>
    <h1>This is the home page 1 * 2</h1>
    <h3><%= ["hello", "bonjour", "namaste"][2] %></h3>
    <p>
      Lorem ipsum dolor sit, amet consectetur adipisicing elit. Unde,
      voluptatibus, recusandae ea laudantium accusamus ab enim necessitatibus,
      odit est nisi ut debitis beatae quasi possimus tempora dicta distinctio,
      modi quibusdam.
    </p>
    <button>click me!</button>
  </body>
</html>

```

<%= whatever you write in between its value is calculated and then printed as HTML string %>

We can write JavaScript inside these tags.

```

app.get("/rolldice", (req, res) => {
  let diceVal = Math.floor(Math.random() * 6) + 1;
  res.render("rolldice.ejs", { num: diceVal });
});

```

This can also be written as

```

app.get("/rolldice", (req, res) => {
  let diceVal = Math.floor(Math.random() * 6) + 1;
  res.render("rolldice.ejs", { diceVal });
});

```

We send the diceVal as an object to that file where we can access it.

```

1  <!DOCTYPE html>
2  <html lang="en">
3    <head>
4      <meta charset="UTF-8" />
5      <meta name="viewport" content="width=device-width, initial-scale=1.0">
6      <title>Roll Dice</title>
7    </head>
8    <body>
9      <h1>Dice gave value : <%= num %></h1>
10    </body>
11  </html>
12

```

Conditional Statements in EJS

Adding conditions inside EJS

```

<% if(diceVal == 6) { %>
<h2>Nice! Roll dice again.</h2>
<% } %>

```

Loops in EJS

```

<% for(user of followers) { %>
<li><%= user %></li>
<% } %>

```

Instagram page with EJS

```
const instaData = require("./data.json");
```



```
shradhakapra@Shradhas-MacBook-Air:~$ EJSdir % node index.js  
[nodemon] 3.0.1  
[nodemon] to restart at any time,  
enter `rs`  
[nodemon] watching path(s): *.*  
[nodemon] watching extensions: js,  
mjs,cjs,json  
[nodemon] starting `node index.js`  
listening on port 8080
```

```
<> EJSdir  
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instagram.ejs X error.ejs rolldice.ejs  
views > <> instagram.ejs > ? > ? body > ? > ? > ? > ?  
5 <button>Message</button>  
6  
7 <p>  
8 Followers : <%= data.followers %> &nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;& Follow  
9 data.following %>  
10 </p>  
11 <hr />  
12  
13 <% for(let post of data.posts) { %>  
14   
15 <p>  
16 Likes : <%= post.likes %> &nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;& comments : <%=  
17 post.comments %>  
18 </p>  
19 <% } %>  
20  
21 <%- include(["includes/footer.ejs"]) %>  
22 </body> abc.ejs  
23 <script src="/app.js"></script>  
24 </html>
```

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Serving Static Files

middlewares

```
app.use( express.static( folder_name ) )
```

```
app.use(express.static(path.join(__dirname, "public")));
```

When we want to send css and js along with html as response.

We should have a folder by the name public for serving static files just like we have views folder for templates.

```
const btns = document.querySelectorAll("button");

for (btn of btns) {
  btn.addEventListener("click", () => {
    console.log("button was clicked");
  });
}
```

```
app.use(express.static(path.join(__dirname, "/public/js")));
app.use(express.static(path.join(__dirname, "/public/css")));
app.set("view engine", "ejs");
app.set("views", path.join(__dirname, "/views"));
```

GET vs POST

Get & Post Requests

GET

- > Used to GET some response
- > Data sent in query strings
(limited, string data & visible in URL)

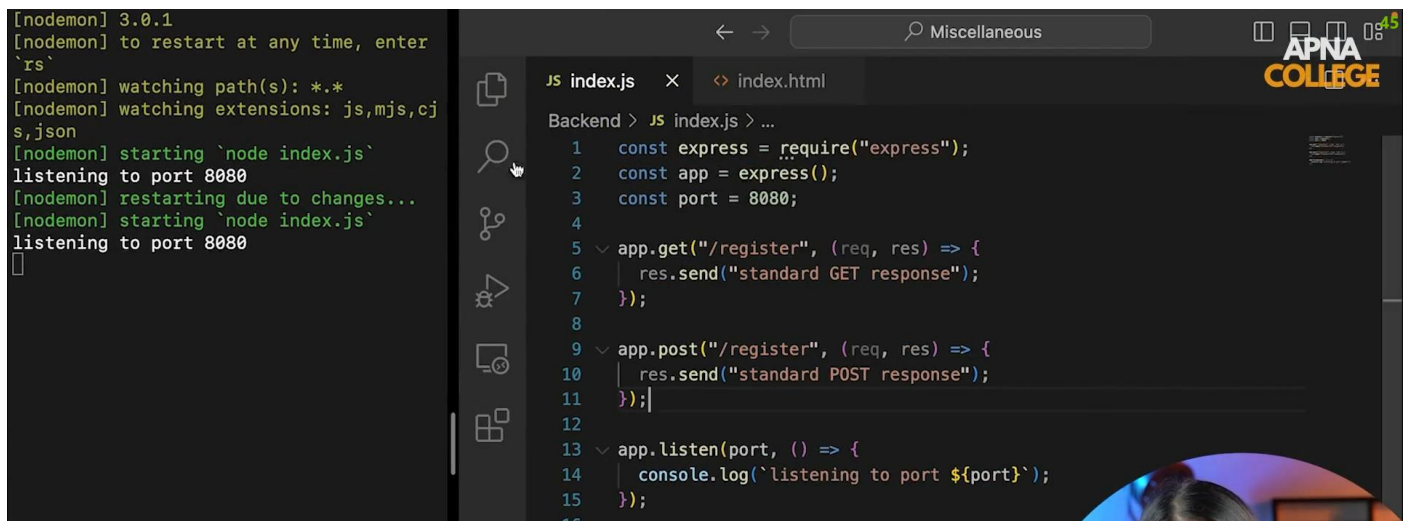
POST

- > Used to POST something (for Create/ Write/ Update)
- > Data sent via request body (any type of data)

In get request when we submit the data we can see the data as query string in the URL while in POST we do not see the data submitted and it is sent as the body.

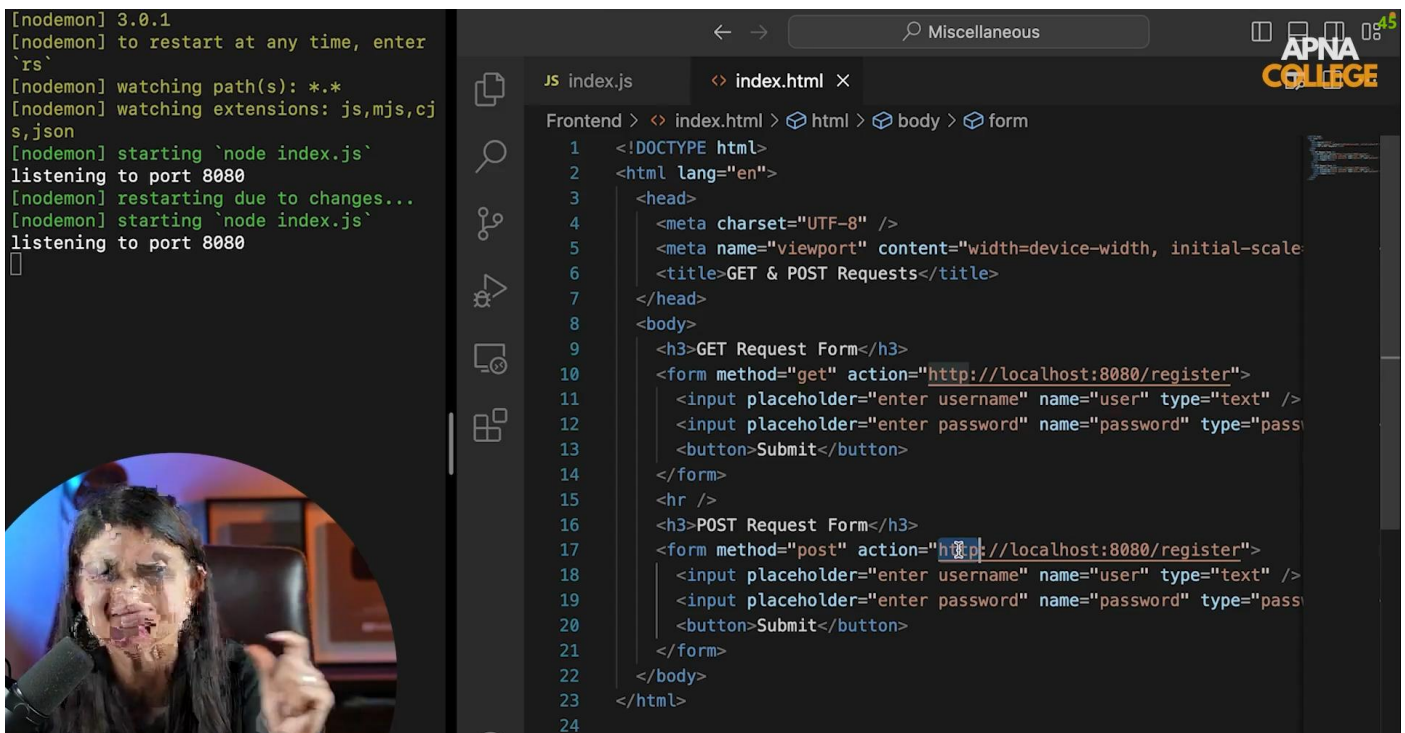
Browsers have a limit on the size of the URL they can show and also showing data in the url is not safe.

By POST method we can send data of any type format like string, json etc.



The screenshot shows a code editor with a terminal on the left and a code file on the right. The terminal displays the output of a Node.js application running with nodemon, showing it is listening on port 8080. The code file, named index.js, contains the following JavaScript code:

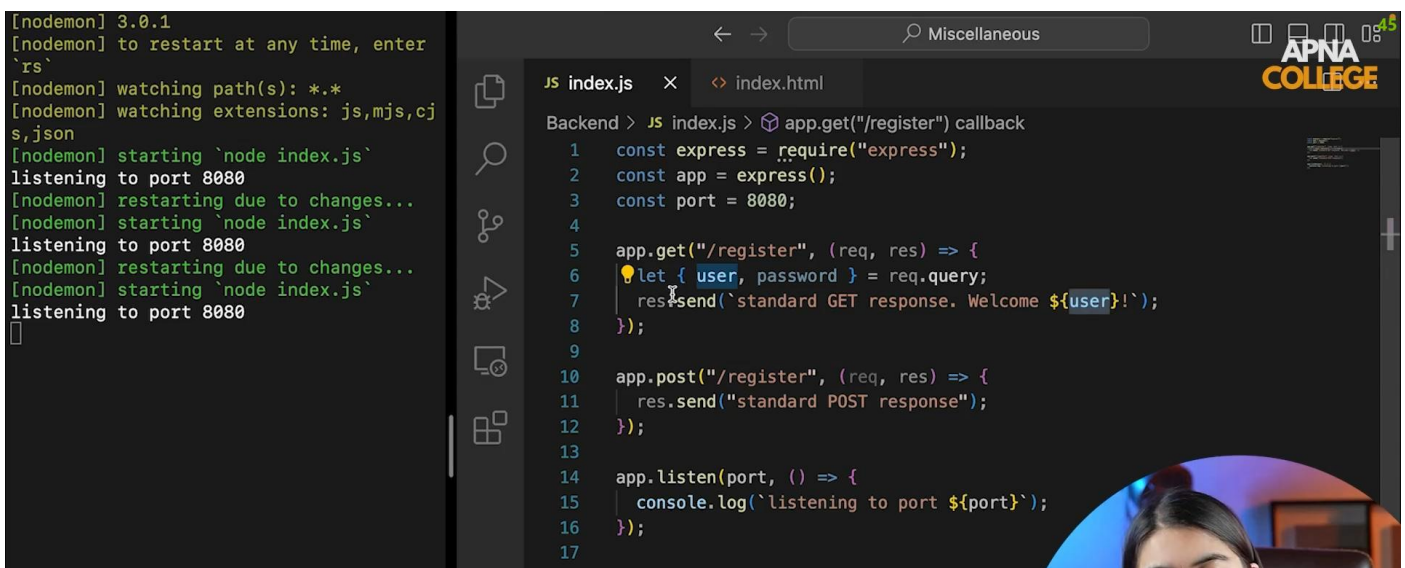
```
1 const express = require("express");
2 const app = express();
3 const port = 8080;
4
5 app.get("/register", (req, res) => {
6   res.send("standard GET response");
7 });
8
9 app.post("/register", (req, res) => {
10   res.send("standard POST response");
11 });
12
13 app.listen(port, () => {
14   console.log(`listening to port ${port}`);
15 });
16
```

```
[nodemon] 3.0.1
[nodemon] to restart at any time, enter
`rs`
[nodemon] watching path(s): *.*
[nodemon] watching extensions: js,mjs,cj
s,json
[nodemon] starting `node index.js`
listening to port 8080
[nodemon] restarting due to changes...
[nodemon] starting `node index.js`
listening to port 8080

JS index.js  x  <> index.html  x
Frontend >  <> index.html  > html > body > form
1  <!DOCTYPE html>
2  <html lang="en">
3    <head>
4      <meta charset="UTF-8" />
5      <meta name="viewport" content="width=device-width, initial-scale=1.0">
6      <title>GET & POST Requests</title>
7    </head>
8    <body>
9      <h3>GET Request Form</h3>
10     <form method="get" action="http://localhost:8080/register">
11       <input placeholder="enter username" name="user" type="text" />
12       <input placeholder="enter password" name="password" type="password" />
13       <button>Submit</button>
14     </form>
15     <hr />
16     <h3>POST Request Form</h3>
17     <form method="post" action="http://localhost:8080/register">
18       <input placeholder="enter username" name="user" type="text" />
19       <input placeholder="enter password" name="password" type="password" />
20       <button>Submit</button>
21     </form>
22   </body>
23 </html>
24
```

This is how you take that data out.



```
[nodemon] 3.0.1
[nodemon] to restart at any time, enter
`rs`
[nodemon] watching path(s): *.*
[nodemon] watching extensions: js,mjs,cj
s,json
[nodemon] starting `node index.js`
listening to port 8080
[nodemon] restarting due to changes...
[nodemon] starting `node index.js`
listening to port 8080
[nodemon] restarting due to changes...
[nodemon] starting `node index.js`
listening to port 8080

JS index.js  x  <> index.html
Backend > JS index.js  > app.get("/register") callback
1  const express = require("express");
2  const app = express();
3  const port = 8080;
4
5  app.get("/register", (req, res) => {
6    let { user, password } = req.query;
7    res.send(`standard GET response. Welcome ${user}!`);
8  });
9
10 app.post("/register", (req, res) => {
11   res.send("standard POST response");
12 });
13
14 app.listen(port, () => {
15   console.log(`listening to port ${port}`);
16 });
17
```


Handling Post requests

- Set up POST request route to get some response
- Parse POST request data

```
app.use(express.urlencoded({ extended: true }));
app.use(express.json());
```

If we are sending the data in json format then we have to write the second line.

Backend > JS index.js > ...

```
1  const express = require("express");
2  const app = express();
3  const port = 8080;
4  
5  app.use(express.urlencoded({ extended: true }));
6
7  app.get("/register", (req, res) => {
8    let { user, password } = req.query;
9    res.send(`standard GET response. Welcome ${user}!`);
10 });
11
12 app.post("/register", (req, res) => {
13   console.log(req.body);
14   res.send("standard POST response");
15 });
16
17 app.listen(port, () => {
18   console.log(`listening to port ${port}`);
19 });
20
```



The line 13 will print undefined if you don't write the 5th line.

The 5th line is a use function which caters all types of requests and it uses a middleware in it which is used to decode the data being received for express to read it and print it. So we have to include this line always.

We can't read req.body because we have to specify which type of data we are trying to parse and then only we can read it. That is why it was showing undefined.