

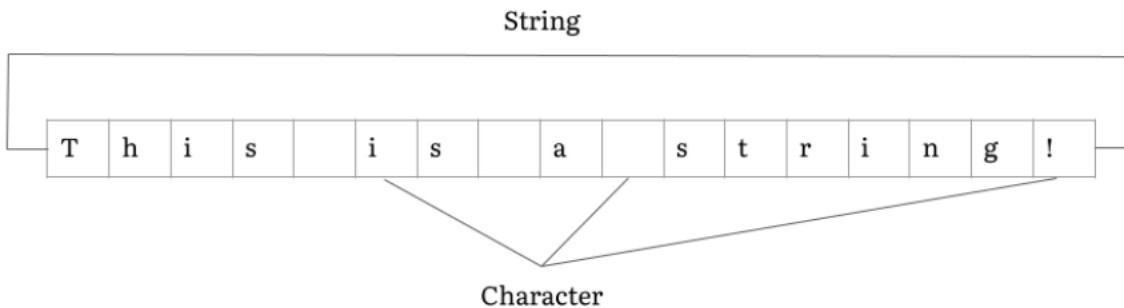
Strings

String Basics

- **String** in Computer Programming is an Object storing a sequence of character
- It is a data structure, implemented as **arrays**
- Examples of String :-
 - "Sky is the limit"
 - "12345"

In this module, we will be looking at how strings are handled in Java, C++, Python. Refer:

- JAVA - https://www.w3schools.com/java/java_strings.asp
- C++ - https://www.tutorialspoint.com/cplusplus/cpp_strings.htm
- Python - https://www.w3schools.com/python/python_strings.asp



String Creation

JAVA

There are two ways to create a String object :-

1. Using the new keyword
 - `String str = new String("Hello World");`
 2. Without using the new keyword
 - `String str = "Hello World"`
- If data array in the above example is modified after the string object str is created, then str remains unchanged.
 - Construct a string object by passing another string object.
 - `String str2 = new String(str);`

C++

There are 2 ways to handle strings in C++

1. The C-style character string originated within the C language and continues to be supported within C++.
 - This string is actually a one-dimensional array of characters which is terminated by a **null** character `\0`.
Example - `char greeting[6] = {'H', 'e', 'l', 'l', 'o', '\0'};`
 - If you follow the rule of array initialization, then you can write the above statement as follows –
`char greeting[] = "Hello";`
2. The String Class in C++
The standard C++ library provides a **string** class type that supports all the operations mentioned above, additionally much more functionality.
 - `string str1 = "Hello"`

Python

Strings in python are surrounded by either single quotation marks, or double quotation marks.

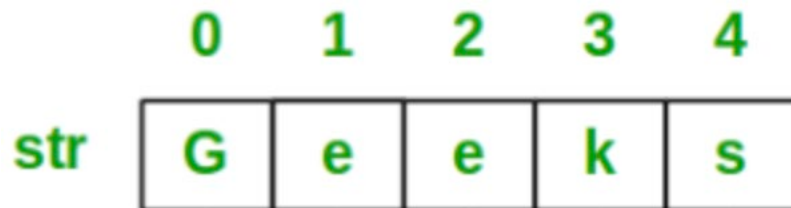
- `'hello'` is the same as `"hello"`.

Assigning a string to a variable is done with the variable name followed by an equal sign and the string:

- `a = "Hello"`

String Indexing

- Characters of a string are numbered with **0-based indexes**
- The **first character's** index is always **0**
- The **last character's** index is 1 less than the string's length (**length - 1**)



String Methods

Description	JAVA	C++	Python
number of characters in this string	<code>length()</code>	<code>length()</code>	<code>len(str)</code>
Substring	<code>substring(index1, index2)</code>	<code>substr(pos, len)</code>	<code>str[index1::index2]</code>
a new string with all lowercase letters	<code>toLowerCase()</code>	<code>toLowerCase(str)</code>	<code>lower()</code>
a new string with all uppercase letters	<code>toUpperCase()</code>	<code>toUpperCase()</code>	<code>upper()</code>

More String methods

- JAVA - https://www.w3schools.com/java/java_ref_string.asp
- C++ - https://www.tutorialspoint.com/cplusplus/cpp_strings.htm
- Python - https://www.w3schools.com/python/python_ref_string.asp

Strings As User Input

JAVA

- Scanner's next method reads a word of input as a String.
 - `Scanner console = new Scanner(System.in);`
`System.out.print("What is your name? ");`
`String name = console.next();`
`name = name.toUpperCase();`
`System.out.println(name + " has " + name.length() + " letters and starts with " + name.substring(0, 1));`
 - Output:
 What is your name? **Madonna**
 MADONNA has 7 letters and starts with M
- The **nextLine** method reads a line of input as aString.
 - `System.out.print("What is your address? ");`
`String address = console.nextLine();`

C++

Use the extraction operator `> >` on cin to display a string entered by a user:

```
string firstName;
cout < < "Type your first name: ";
```

```
cin > > firstName; // get user input from the keyboard
cout < < "Your name is: " < < firstName;
```

Python

```
name = input("Enter name: ")
```

```
print("Name is: " + name)
```