

Lab exercises of UI/UX design

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Lab 1:

Review the fundamentals and utilize some of its components to become comfortable with Figma.

Lab 2:

Make a default page with layouts, adjust its size to be responsive, add some shapes, and personalize the web page.

Lab 3:

Create an app flow that includes the necessary number of pages and the components you want to use.

Lab 4:

Make your app's home, Sign in /Log in page.

Lab 5:

Submit your app design.