### CS 335: Bottom-Up Parsing

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### Rightmost Derivation of abbcde

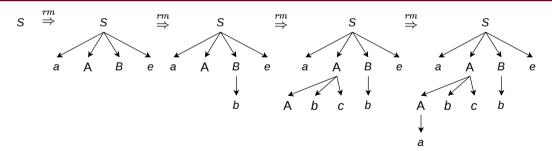
### Grammar

### Input string: abbcde

$$A \rightarrow Abc \mid b$$

$$B \rightarrow d$$

$$S \rightarrow aABe$$
 $\rightarrow aAde$ 
 $\rightarrow aAbcde$ 



### **Bottom-Up Parsing**

### Definition

Bottom-up parsing constructs the parse tree starting from the leaves and working up toward the root

### Grammar

$$S \rightarrow aABe$$
  
 $A \rightarrow Abc \mid b$   
 $B \rightarrow d$ 

# Input string: abbcde $S \rightarrow aABe$ abbcde $\rightarrow aAbcde$ $\rightarrow aAbcde$ $\rightarrow aAbcde$ $\rightarrow aAbe$ $\rightarrow abbcde$ $\rightarrow aABe$ $\rightarrow S$

reverse of rightmost derivation

### **Bottom-Up Parsing**

### Grammar

$$A \rightarrow Abc \mid b$$

$$B \rightarrow d$$

### Input string: abbcde

 $S \rightarrow aABe$ abbcde

 $\rightarrow$  aAde  $\rightarrow$  aAbcde

 $\rightarrow$  aAbcde  $\rightarrow$  aAde  $\rightarrow$  abbcde

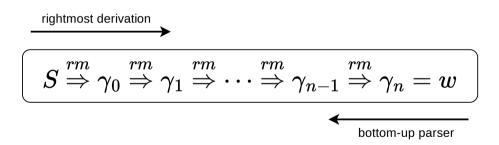
 $\rightarrow$  aABe

 $\rightarrow S$ 

### Reduction

### Bottom-up parsing reduces a string w to the start symbol S

At each reduction step, a chosen substring that is the RHS (or body) of a production is replaced by the LHS (or head) nonterminal



### Handle

- Handle is a substring that matches the body of a production
- Reducing the handle is one step in the reverse of the rightmost derivation

$$E \rightarrow E + T \mid T$$
  
 $T \rightarrow T * F \mid F$   
 $F \rightarrow (E) \mid id$ 

Right sentential form	Handle	Reducing Production
id <sub>1</sub> * id <sub>2</sub>	id₁	F  o id
$F*id_2$	F	$T \rightarrow F$
$T*id_2$	$id_2$	F  o id
T * F	T * F	$T \to T * F$
T	T	$E \rightarrow T$
Ε		

### Handle

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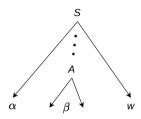
Right sentential form	Handle	Reducing Production
id <sub>1</sub> * id <sub>2</sub>	id₁	$F \rightarrow id$
$F*id_2$	F	$T \to F$
$T*id_2$	_	extstyle F o  extstyle  extstyle
T * F	T * F	$T \to T * F$
T	Τ	$E \rightarrow T$
E		

Although T is the body of the production  $E \to T$ , T is not a handle in the sentential form  $T * id_2$ 

The leftmost substring that matches the body of some production need not be a handle

### Handle

- If  $S \stackrel{*}{\underset{\text{rm}}{\longrightarrow}} \alpha A w \stackrel{\longrightarrow}{\underset{\text{rm}}{\longrightarrow}} \alpha \beta w$ , then  $A \to \beta$  is a handle of  $\alpha \beta w$
- String w right of a handle must contain only terminals



A handle  $A \rightarrow \beta$  in the parse tree for  $\alpha \beta w$ 

- If grammar *G* is unambiguous, then every right sentential form has only one handle
- If G is ambiguous, then there can be more than one rightmost derivation of  $\alpha \beta w$

**Shift-Reduce Parsing** 

### **Shift-Reduce Parsing**

- The input string being parsed consists of two parts
  - ▶ Left part is a string of terminals and nonterminals, and is stored in a stack
  - ▶ Right part is a string of terminals to be read from an input buffer
  - ▶ Bottom of the stack and end of the input are represented by \$
- Shift-reduce parsing is a type of bottom-up parsing with two primary actions, shift and reduce
  - ➤ Shift-Reduce actions
    - Shift Shift the next input symbol from the right string onto the top of the stack
      Reduce Identify a string on top of the stack that is the body of a production and replace
      the body with the head
  - ► Other actions are accept and error

### **Shift-Reduce Parsing**

Initial

Stack	Input
\$	w\$



Stack	Input
\$ <i>S</i>	\$

Reduce

Goal

### **Example of Shift-Reduce Parsing**

$$E \rightarrow E + T \mid T$$
 $T \rightarrow T * F \mid F$ 
 $F \rightarrow (E) \mid id$ 

Stack	Input	Action
\$	$id_1 * id_2$ \$	Shift
\$id <sub>1</sub>	$*id_2$ \$	Reduce by $F \rightarrow id$
\$ <i>F</i>	$*id_2$ \$	Reduce by $T \rightarrow F$
\$ <i>T</i>	$*id_2$ \$	Shift
\$ <i>T</i> *	id <sub>2</sub> \$	Shift
$T * id_2$	\$	Reduce by $F \rightarrow id$
T * F	\$	Reduce by $T \to T * F$
\$ <i>T</i>	\$	Reduce by $E \rightarrow T$
\$ <i>E</i>	\$	Accept

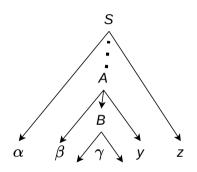
or report an error in case of syntax error

### Handle on Top of Stack

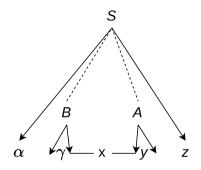
Is the following scenario possible?

Stack	Input	Action
$\alpha \beta \gamma$	w\$	Reduce by $A \rightarrow \gamma$
$\alpha \beta A$	w\$	Reduce by $B \rightarrow \beta$
$\alpha BA$	w\$	
•••		

### Possible Choices in Rightmost Derivation



1. 
$$S \Longrightarrow_{rm} \alpha Az \Longrightarrow_{rm} \alpha \beta Byz \Longrightarrow_{rm} \alpha \beta \gamma yz$$



2. 
$$S \Longrightarrow_m \alpha BxAz \Longrightarrow_m \alpha Bxyz \Longrightarrow_m \alpha \gamma xyz$$

### Handle on Top of Stack

Is the following scenario possible?

```
Stack Input Action ... \$\alpha\beta\gamma w$ Reduce by A \rightarrow \gamma
```

Handle will always eventually appear on **top of the stack**, never inside

### **Shift-Reduce Actions**

Shift shift the next input symbol from the right string onto the top of the stack Reduce identify a string on top of the stack that is the body of a production, and replace the body with the head

How do you decide when to shift and when to reduce?

### **Steps in Shift-Reduce Parsers**

### General shift-reduce technique

- If there is no handle on the stack, then shift
- If there is a handle on the stack, then reduce

### Bottom-up parsing is essentially the process of identifying handles and reducing them

• Different bottom-up parsers differ in the way they **detect** handles

### Challenges in Bottom-up Parsing

### Which action do you pick when both shift and reduce are valid?

Implies a shift-reduce conflict

### Which rule to use if reduction is possible by more than one rule?

Implies a reduce-reduce conflict

### Example of a Shift-Reduce Conflict

$$E \rightarrow E + E \mid E * E \mid id$$

$$id + id * id$$

Stack	Input	Action
\$	id + id * id\$	Shift
\$E + E	*id\$	Reduce by $E \rightarrow E + E$
\$ <i>E</i>	*id\$	Shift
\$ <i>E</i> *	id\$	Shift
\$ <i>E</i> * id	\$	Reduce by $E \rightarrow id$
\$E * E	\$	Reduce by $E \rightarrow E * E$
\$ <i>E</i>	\$	
\$ <i>E</i>	\$	

$$c + C$$

Stack	Input	Action
\$	id + id * id\$	Shift
\$E + E	*id\$	Shift
\$E + E*	id\$	Shift
E + E * id	\$	Reduce by $E \rightarrow id$
\$E + E * E	\$	Reduce by $E \rightarrow E * E$
\$E + E	\$	Reduce by $E \rightarrow E + E$
\$ <i>E</i>	\$	

### Resolving Shift-Reduce Conflict

```
Stmt \rightarrow \mathbf{if} \ Expr \ \mathbf{then} \ Stmt
| \mathbf{if} \ Expr \ \mathbf{then} \ Stmt \ \mathbf{else} \ Stmt
| \ other
```

Stack	Input	Action
\$ if Expr then Stmt	else	

What is a correct thing to do for this grammar — shift or reduce? We can prioritize shifts.

### Reduce-Reduce Conflict

$$M \to R + R \mid R + c \mid R$$
$$R \to c$$

$$C + C$$

$$id + id * id$$

Stack	Input	Action
\$	c + c\$	Shift
\$ <i>c</i>	+ c\$	Reduce by $R \rightarrow c$
R	+ c\$	Shift
\$ <i>R</i> +	c\$	Shift
R+c	\$	Reduce by $R \rightarrow c$
R+R	\$	Reduce by $R \rightarrow R + R$
\$ <i>M</i>	\$	

Stack	Input	Action
\$	c + c\$	Shift
\$ <i>c</i>	+c\$	Reduce by $R \rightarrow c$
R	+c\$	Shift
\$ <i>R</i> +	c\$	Shift
R+c	\$	Reduce by $M \rightarrow R + c$
\$ <i>M</i>	\$	

## LR Parsing

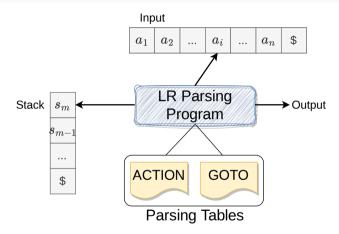
### LR(k) Parsing

- Popular bottom-up parsing scheme
  - ► L is for left-to-right scan of input, R is for reverse of rightmost derivation, k is the number of lookahead symbols
- LR parsers are table-driven, like the non-recursive LL parser
- LR grammar is one for which we can construct an LR parsing table
- Popularity of LR Parsing
  - + Most general non-backtracking shift-reduce parsing method
  - + Can recognize almost all language constructs with CFGs
  - + Works for a superset of grammars parsed with predictive or LL parsers

### LR(k) Parsing

- Popular bottom-up parsing scheme
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- Popularity of LR Parsing
  - + Most general non-backtracking shift-reduce parsing method
  - + Can recognize almost all language constructs with CFGs
  - + Works for a superset of grammars parsed with predictive or LL parsers
    - LL(k) parsing predicts which production to use having seen only the first k tokens of the right-hand side
    - LR(k) parsing can decide after it has seen input tokens corresponding to the entire right-hand side of the production

### Block Diagram of LR Parser



The LR parsing driver is the same for all LR parsers, only the parsing tables (i.e., ACTION and GOTO) change across parser types

### Steps in LR Parsing

- Remember the basic questions: when to shift and when to reduce!
- An LR parser makes shift-reduce decisions by maintaining states
- Information is encoded in a DFA constructed using a canonical LR(0) collection
  - 1. Augmented grammar  $G^{'}$  with new start symbol  $S^{'}$  and rule  $S^{'} \rightarrow S$
  - 2. Define helper functions Closure() and Goto()

### LR(0) Item

- An LR(0) item of a grammar G is a production of G with a dot (•) at some position in the body
- An item indicates how much of a production we have seen
  - ► Symbols on the left of "•" are already on the stack
  - ► Symbols on the right of "•" are expected in the input
- $A \rightarrow \bullet XYZ$  indicates that we expect a string derivable from XYZ next in the input
- $A \rightarrow X$  YZ indicates that we saw a string derivable from X in the input, and we expect a string derivable from YZ next in the input
- $A \rightarrow \epsilon$  generates only one item  $A \rightarrow \bullet$

Production	Items
$A \rightarrow XYZ$	$A \rightarrow \bullet XYZ$ $A \rightarrow X \bullet YZ$ $A \rightarrow XY \bullet Z$ $A \rightarrow XYZ \bullet$

### **Closure Operation**

- Let I be a set of items for a grammar G
- Closure(I) is constructed as follows
  - (i) Add every item in *I* to Closure(*I*)
  - (ii) If  $A \to \alpha \bullet B\beta$  is in Closure(I) and  $B \to \gamma$  is a rule in G, then add  $B \to \bullet \gamma$  to Closure(I) if not already added
  - (iii) Repeat until no more new items can be added to Closure(I)

A substring derivable from  $B\beta$  will have a prefix derivable from B by applying one the B productions

$$E' \rightarrow E$$

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow (E) \mid \mathbf{id}$$
Suppose  $I = \{E' \rightarrow \bullet E\}$ 

$$Closure(I) = \{E' \rightarrow \bullet E, E \rightarrow \bullet E + T, E \rightarrow \bullet T, T \rightarrow \bullet T * F, T \rightarrow \bullet F, F \rightarrow \bullet (E), F \rightarrow \bullet \mathbf{id}\}$$

### **Goto Operation**

- Suppose I is a set of items and X is a grammar symbol
- Goto(I, X) is the closure of set all items [ $A \rightarrow \alpha X \bullet \beta$ ] such that [ $A \rightarrow \alpha \bullet X \beta$ ] is in I
  - ▶ If I is a set of items for some valid prefix  $\alpha$ , then Goto(I, X) is the set of valid items for prefix  $\alpha X$

Intuitively, Goto(I, X) gives the transition of the state I under input X in the LR(0) automaton

$$E' \rightarrow E$$

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow (E) \mid id$$

### Suppose

$$I = \{E' \to E \bullet, \\ E \to E \bullet + T\}$$

Goto
$$(I, +) = \{E \rightarrow E + \bullet T, \\ T \rightarrow \bullet T * F, \\ T \rightarrow \bullet F, \\ F \rightarrow \bullet (E), \\ F \rightarrow \bullet \mathsf{id}\}$$

### Algorithm to Compute LR(0) Canonical Collection

```
C = \operatorname{Closure}\left(\{[S' \to \bullet S]\}\right) repeat for each set of items I \in C for each grammar symbol X if \operatorname{Goto}(I,X) \neq \phi and \operatorname{Goto}(I,X) \notin C add \operatorname{Goto}(I,X) to C until no new sets of items are added to C
```

### Example Computation of LR(0) Canonical Collection

$\begin{split} I_0 &= Closure(E^{'} \to \bullet E) \\ &= \{E^{'} \to \bullet E, \\ E \to \bullet E + T, \\ E \to \bullet T, \\ T \to \bullet T * F, \\ T \to \bullet F, \\ F \to \bullet (E) , \end{split}$
$F \rightarrow \bullet id \}$
$I_1 = \text{Goto}(I_0, E)$ $= \{E' \to E \bullet, E \to E \bullet + T\}$
$I_2 = \text{Goto}(I_0, T)$ $= \{E \to T \bullet, T \to T \bullet *F\}$
$I_3 = \text{Goto}(I_0, F)$ $= \{T \to F \bullet\}$

$$I_{4} = \operatorname{Goto}(I_{0}, \ '('))$$

$$= \{F \rightarrow (\bullet E), \\ E \rightarrow \bullet E + T, \\ E \rightarrow \bullet T, \\ T \rightarrow \bullet T * F, \\ T \rightarrow \bullet \bullet I * F, \\ F \rightarrow \bullet (E), \\ F \rightarrow \bullet \bullet Id \}$$

$$I_{5} = \operatorname{Goto}(I_{0}, \ \bullet Id)$$

$$= \{F \rightarrow \bullet Id \bullet \}$$

$$I_{6} = \operatorname{Goto}(I_{1}, +)$$

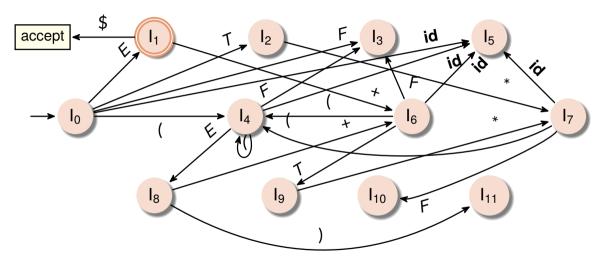
$$= \{E \rightarrow E + \bullet T, \\ T \rightarrow \bullet T * F, \\ T \rightarrow \bullet F, \\ F \rightarrow \bullet (E), \\ F \rightarrow \bullet \bullet Id \}$$

```
I_2 = \text{Goto}(I_4, T)
I_2 = \text{Goto}(I_4, F)
I_A = \text{Goto}(I_A, '('))
I_5 = \text{Goto}(I_4, \text{id})
I_3 = \text{Goto}(I_6, F)
I_A = \text{Goto}(I_6, '('))
I_5 = \text{Goto}(I_6, \text{id})
I_{4} = Goto(I_{7}, '('))
I_5 = \text{Goto}(I_7, \text{id})
I_6 = \text{Goto}(I_8, +)
I_7 = \text{Goto}(I_0, *)
```

### LR(0) Automaton

- Canonical LR(0) collection is used for constructing the LR(0) automaton for parsing
- States represent sets of LR(0) items in the canonical LR(0) collection
  - ▶ Start state is Closure( $\{[S^{'} \rightarrow \bullet S]\}$ ), where  $S^{'}$  is the start symbol of the augmented grammar
  - $\blacktriangleright$  State j refers to the state corresponding to the set of items  $I_j$
- By construction, all transitions to state j is for the same symbol X
  - ► Each state, except the start state, has a unique grammar symbol associated with it

### LR(0) Automaton



### Use of LR(0) Automaton

- How can the LR(0) automaton help with shift-reduce decisions?
- Suppose string  $\gamma$  of grammar symbols takes the automaton from start state  $S_0$  to state  $S_j$ 
  - ightharpoonup Shift on next input symbol a if  $S_i$  has a transition on a
  - ► Otherwise, reduce
    - ▶ Items in state  $S_i$  help decide which production to use

### Structure of LR Parsing Table

- Assume  $S_i$  is top of the stack and  $a_i$  is the current input symbol
- Parsing table consists of two parts: an ACTION and a GOTO function
- ACTION table is indexed by state and terminal symbols; ACTION[ $S_i$ ,  $a_i$ ] can have four values
  - (i) Shift  $a_i$  to the stack, go to state  $S_i$
  - (ii) Reduce by rule k
  - (iii) Accept
  - (iv) Error (empty cell in the table)
- GOTO table is indexed by state and nonterminal symbols

### Constructing LR(0) Parsing Table

- (i) Construct LR(0) canonical collection  $C = \{I_0, I_1, \dots, I_n\}$  for grammar G'
- (ii) State i is constructed from  $I_i$ 
  - (a) If  $[A \to \alpha \bullet A\beta] \in I_i$  and GOTO $(I_i, a) = I_j$ , then set ACTION[i, a] = "Shift j"  $\bullet$  si means shift and stack state i
  - (b) If  $[A \to \alpha \bullet] \in I_i$ , then set ACTION[i, a] = "Reduce by  $A \to \alpha$ " for all  $a \to r_i$  means reduce by rule j
  - (c) If  $[S] \to S \bullet = I_i$ , then set ACTION[i, \$] = ``Accept''
- (iii) If  $GOTO(I_i, A) = I_j$ , then GOTO[i, A] = j
- (iv) All entries left undefined are "errors"

# LR(0) Parsing Table

State		ACTION					(	GOT	0
State	id	+	*	(	)	\$	Ε	Τ	F
0	<i>s</i> 5			<i>s</i> 4			1	2	3
1		<i>s</i> 6				Accept			
2	<i>r</i> 2	<i>r</i> 2	s7, r2	<i>r</i> 2	<i>r</i> 2	<i>r</i> 2			
3	<i>r</i> 4	r4	r4	r4	r4	<i>r</i> 4			
4	<i>s</i> 5			<i>s</i> 4			8	2	3
5	<i>r</i> 6	<i>r</i> 6	<i>r</i> 6	<i>r</i> 6	<i>r</i> 6	<i>r</i> 6			
6	<i>s</i> 5			<i>s</i> 4				9	3
7	<i>s</i> 5			<i>s</i> 4					10
8		<i>s</i> 6				<i>s</i> 11			
9	<i>r</i> 1	<i>r</i> 1	<i>s</i> 7, <i>r</i> 1	<i>r</i> 1	<i>r</i> 1	<i>r</i> 1			
10	<i>r</i> 3	<i>r</i> 3	<i>r</i> 3	<i>r</i> 3	<i>r</i> 3	<i>r</i> 3			
11	<i>r</i> 5	<i>r</i> 5	<i>r</i> 5	<i>r</i> 5	<i>r</i> 5	<i>r</i> 5			

Rule
$E^{'} \rightarrow E$
$E \rightarrow E + T$
$E \rightarrow T$
$T \rightarrow T * F$
$T \rightarrow F$
$F \rightarrow (E)$
$F \rightarrow id$

# LR Parser Configurations

- A LR parser configuration is a pair  $\langle s_0 s_1 \dots s_m, a_i a_{i+1} \dots a_n \rangle$ 
  - ▶ The left half is stack content, and the right half is the remaining input
- Configuration represents the right sentential form  $X_1X_2...X_ma_ia_{i+1}...a_n$

# LR Parsing Algorithm

- (i) If ACTION[ $s_m, a_i$ ] =  $s_j$ , then the new configuration is  $\langle s_0 s_1 \dots s_m s_j, a_{i+1} \dots a_n \rangle$
- (ii) If ACTION[ $s_m, a_i$ ] = reduce  $A \to \beta$ , then the new configuration is  $\langle s_0 s_1 \dots s_{m-r} s, a_i a_{i+1} \dots a_n \rangle$ , where  $r = |\beta|$  and  $s = \text{GOTO}[s_{m-r}, A]$
- (iii) If ACTION[ $s_m, a_i$ ] = Accept, then parsing is successful
- (iv) If ACTION[ $s_m$ ,  $a_i$ ] = error, then parsing has discovered an error

# **LR Parsing Program**

```
Let a be the first symbol in w$
while (1)
  Let s be the top of the stack
  if ACTION[s,a] == shift t
    push t onto the stack
    let a be the next input symbol
  else if ACTION[s,a] = reduce A \rightarrow \beta
    // Reduce with the production A \rightarrow \beta
    pop |\beta| symbols of the stack
    let state t now be the top of the stack
    push GOTO[t,A] onto the stack
  else if ACTION[s, a] == Accept
    break // parsing is complete
  else
    invoke error recovery
```

# Shift-Reduce Parser with LR(0) Automaton

Stack	Input	Action
\$0	id * id\$	Shift
\$0 <b>id</b> 5	* <b>id</b> \$	Reduce by $F \rightarrow id$
√\$0 <i>F</i> 3	* <b>id</b> \$	Reduce by $T \rightarrow F$
\$0 T 2	* <b>id</b> \$	Shift
\$0 T 2 * 7	id\$	Shift
\$0 T 2 * 7 <b>id</b> 5	\$	Reduce by $F \rightarrow id$
\$0 T 2 * 7 F 10	\$	Reduce by $T \to T * F$
\$0 T 2	\$	Reduce by $E \rightarrow T$
\$0 <i>E</i> 1	\$	Accept

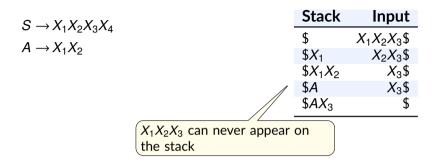
While the stack consisted of only symbols in the shiftreduce parser, here the stack also contains states from the LR(0) automaton

popped 5 and pushed 3 because  $I_3 = \text{Goto}(I_0, F)$ 

#### Viable Prefix

- Consider  $E \stackrel{rm}{\Longrightarrow} T \stackrel{rm}{\Longrightarrow} T * F \stackrel{rm}{\Longrightarrow} T * id \stackrel{rm}{\Longrightarrow} F * id \stackrel{rm}{\Longrightarrow} id * id$
- Not all prefixes of a right sentential form can appear on the stack
  - ▶ id\* is a prefix of a right sentential form but can never appear on the stack
    - LR parser will not shift past the handle
    - ightharpoonup Always reduce by  $F \rightarrow id$  before shifting \* (see previous slide)
- A viable prefix is a prefix of a right sentential form that can appear on the stack of a shift-reduce parser
  - ▶ If the stack contains  $\alpha$ , then  $\alpha$  is a viable prefix if  $\exists w$  such that  $\alpha w$  is a right sentential form
- There is no error as long as the parser has viable prefixes on the stack
  - ► The parser has not yet read past the handle, and expects that the remaining input could form a valid sentential form leading to a successful parse

# Example of a Viable Prefix



- Suppose there is a production  $A \to \beta_1 \beta_2$ ,  $\alpha \beta_1$  is on the stack, and there is a derivation  $S' \stackrel{*}{\Longrightarrow} \alpha A w \stackrel{*}{\Longrightarrow} \alpha \beta_1 \beta_2 w$ 
  - $ightharpoonup eta_2 \neq \epsilon$  implies that the handle  $\beta_1\beta_2$  is not at the top of the stack yet, so shift
  - $\blacktriangleright$   $\beta_2 = \epsilon$  implies that the LR parser can reduce by the handle  $A \rightarrow \beta_1$

# Challenges with LR(0) Parsing

An LR(0) parser works only if each state with a reduce action has only one possible reduce action and no shift action

Ok

 $\{L \to L, S \bullet\}$ 

**Shift-Reduce Conflict** 

$$\{L \to L, S \bullet, L \to S \bullet, L\}$$

Reduce-Reduce Conflict

$$\{L \to S, L \bullet, \\ L \to S \bullet\}$$

#### Takes shift/reduce decisions without any lookahead token

Lacks the power to parse programming language grammars

# Canonical Collection of Sets of LR(0) Items

#### Consider the following grammar for adding numbers

#### Left associative

$$S \rightarrow S + E \mid E$$
  
 $E \rightarrow \text{num}$ 

#### Right associative

$$S \rightarrow E + S \mid E$$
  
 $E \rightarrow$ num

#### Shift-Reduce Conflict

$$\{S \rightarrow E \bullet + S, S \rightarrow E \bullet \}$$

FIRST 
$$(S) = \{num\}$$
  
FIRST  $(E) = \{num\}$   
FOLLOW  $(S) = \{\$\}$   
FOLLOW  $(E) = \{+, \$\}$ 

$$I_0 = \mathsf{Closure}(\{S^{'} \to \bullet S\})$$

$$= \{S^{'} \to \bullet S,$$

$$S \to \bullet E + S,$$

$$S \to \bullet E,$$

$$E \to \bullet \mathsf{num}\}$$

$$I_1 = \mathsf{Goto}(I_0, S)$$

$$= \{S^{'} \to S \bullet \}$$

$$I_{2} = \text{Goto}(I_{0}, E)$$

$$= \{S \rightarrow E \bullet + S, S \rightarrow E \bullet\}$$

$$I_{3} = \text{Goto}(I_{0}, \text{num})$$

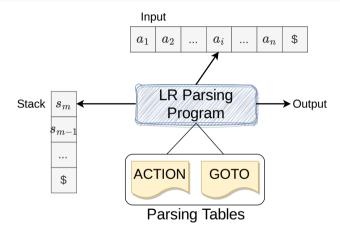
$$= \{E \rightarrow \text{num} \bullet\}$$

$$I_{4} = \text{Goto}(I_{2}, +)$$

$$= \{S \rightarrow E + \bullet S\}$$

# Simple LR Parsing

### Block Diagram of LR Parser



The LR parsing driver is the same for all LR parsers, only the parsing tables (i.e., ACTION and GOTO) change across parser types

# SLR(1) Parsing

- Uses LR(0) items and LR(0) automaton, extends LR(0) parser to eliminate a few conflicts
  - ▶ For each reduction  $A \rightarrow \beta$ , look at the next symbol c
  - ▶ Apply reduction only if  $c \in FOLLOW(A)$

# **Constructing SLR Parsing Table**

- (i) Construct LR(0) canonical collection  $C = \{I_0, I_1, \dots, I_n\}$  for grammar G'
- (ii) State i is constructed from  $I_i$ 
  - (a) If  $[A \to \alpha \bullet A\beta] \in I_i$  and GOTO $(I_i, a) = I_i$ , then set ACTION[i, a] = "Shift i"
  - (b) If  $[A \to \alpha \bullet] \in I_i$ , then set ACTION[i, a] = "Reduce by  $A \to \alpha$ " for all a in FOLLOW(A)
  - (c) If  $[S' \to S \bullet] \in I_i$ , then set ACTION[i, \$] = "Accept"
- (iii) If  $GOTO(I_i, A) = I_i$ , then GOTO[i, A] = i
- (iv) All entries left undefined are "errors"

constraints on when reductions are applied

# **SLR Parsing for Expression Grammar**

Rule #	Rule
1	$E \rightarrow E + T$
2	$E \rightarrow T$
3	$T \to T * F$
4	$T \to F$
5	$F \rightarrow (E)$
6	$F \rightarrow id$

FIRST 
$$(E) = \{(, id)\}$$
  
FIRST  $(T) = \{(, id)\}$   
FIRST  $(F) = \{(, id)\}$   
FOLLOW  $(E) = \{\$, +, \}$   
FOLLOW  $(T) = \{\$, +, *, \}$   
FOLLOW  $(F) = \{\$, +, *, \}$ 

# Canonical Collection of Sets of LR(0) Items

$I_0 = \text{Closure}(E' \to \bullet E)$
$= \{ E^{'} \rightarrow \bullet E,$
$E \rightarrow \bullet E + T$ ,
$E \rightarrow \bullet T$ ,
$T \to \bullet T * F$ ,
$T \to \bullet F$ ,
$F \to \bullet (E)$ ,
$F \rightarrow \bullet id \}$
$I_1 = \text{Goto}(I_0, E)$
$= \{E^{'} \rightarrow E \bullet,$
$E \to E \bullet + T$
$I_2 = \text{Goto}(I_0, T)$
$= \{E \to T \bullet,$
$T \to T \bullet *F$
$I_3 = \text{Goto}(I_0, F)$
$= \{T \to F \bullet\}$
` ,

$$I_{4} = \operatorname{Goto}(I_{0}, '('))$$

$$= \{F \rightarrow (\bullet E), \\ E \rightarrow \bullet E + T, \\ E \rightarrow \bullet T, \\ T \rightarrow \bullet T * F, \\ T \rightarrow \bullet \bullet F, \\ F \rightarrow \bullet (E), \\ F \rightarrow \bullet \operatorname{id} \}$$

$$I_{5} = \operatorname{Goto}(I_{0}, \operatorname{id})$$

$$= \{F \rightarrow \operatorname{id} \bullet \}$$

$$I_{6} = \operatorname{Goto}(I_{1}, +)$$

$$= \{E \rightarrow E + \bullet T, \\ T \rightarrow \bullet T * F, \\ T \rightarrow \bullet F, \\ F \rightarrow \bullet (E), \\ F \rightarrow \bullet \operatorname{id} \}$$

$$I_{7} = \operatorname{Goto}(I_{2}, *)$$

$$= \{T \rightarrow T * \bullet F, F \rightarrow \bullet (E), F \rightarrow \bullet \mathsf{id}\}$$

$$I_{8} = \operatorname{Goto}(I_{4}, E)$$

$$= \{E \rightarrow E \bullet + T, F \rightarrow (E \bullet)\}$$

$$I_{9} = \operatorname{Goto}(I_{6}, T)$$

$$= \{E \rightarrow E + T \bullet, T \rightarrow T \bullet *F\}$$

$$I_{10} = \operatorname{Goto}(I_{7}, F)$$

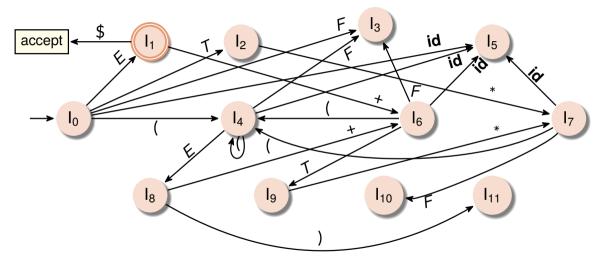
$$= \{T \rightarrow T * F \bullet\}$$

$$I_{11} = \operatorname{Goto}(I_{8}, ')'$$

$$= \{F \rightarrow (E) \bullet\}$$

```
I_2 = \text{Goto}(I_4, T)
I_3 = \text{Goto}(I_4, F)
I_A = \text{Goto}(I_A, '('))
I_5 = \text{Goto}(I_A, \text{id})
I_3 = \text{Goto}(I_6, F)
I_A = \text{Goto}(I_6, '('))
I_5 = \text{Goto}(I_6, \text{id})
I_A = \text{Goto}(I_7, '('))
I_{\rm E} = {\rm Goto}(I_{\rm Z}, {\rm id})
I_6 = \text{Goto}(I_8, +)
I_7 = \text{Goto}(I_9, *)
```

# LR(0) Automaton



# **SLR Parsing Table**

State		ACTION					(	GOT	O
State	id	+	*	(	)	\$	Ε	Τ	F
0	<i>s</i> 5			<i>s</i> 4			1	2	3
1		<i>s</i> 6				Accept			
2		<i>r</i> 2	<i>s</i> 7		<i>r</i> 2	<i>r</i> 2			
3		<i>r</i> 4	r4		r4	<i>r</i> 4			
4 5	<i>s</i> 5			<i>s</i> 4			8	2	3
5		<i>r</i> 6	<i>r</i> 6		<i>r</i> 6	<i>r</i> 6			
6	<i>s</i> 5			<i>s</i> 4				9	3
7	<i>s</i> 5			<i>s</i> 4					10
8		<i>s</i> 6				<i>s</i> 11			
9		<i>r</i> 1	<i>s</i> 7		<i>r</i> 1	<i>r</i> 1			
10		<i>r</i> 3	<i>r</i> 3		<i>r</i> 3	<i>r</i> 3			
11		<i>r</i> 5	<i>r</i> 5		<i>r</i> 5	<i>r</i> 5			

Rule #	Rule
0	$E' \rightarrow E$
1	$E \rightarrow E + T$
2	$E \rightarrow T$
3	$T \rightarrow T * F$
4	$T \rightarrow F$
5	$F \rightarrow (E)$
6	$F \rightarrow id$

#### Moves of an LR Parser on id \* id + id

Stack	Input	Action
\$0	id * id + id\$	Shift 5
\$0 <b>id</b> 5	* id + id\$	Reduce by $F \rightarrow id$
\$0 <i>F</i> 3	* id + id\$	Reduce by $T \rightarrow F$
\$0 T 2	* id + id\$	Shift 7
\$0 T 2 * 7	id + id\$	Shift 5
\$0 T 2 * 7 <b>id</b> 5	+ id\$	Reduce by $F \rightarrow id$
\$0 T 2 * 7 F 10	+ id\$	Reduce by $T \to T * F$
\$0 T 2	+ id\$	Reduce by $E \rightarrow T$
\$0 <i>E</i> 1	+ <b>id</b> \$	Shift 6
\$0 <i>E</i> 1 + 6	id\$	Shift 5
\$0 <i>E</i> 1 + 6 <b>id</b> 5	\$	Reduce by $F \rightarrow id$
\$0 <i>E</i> 1+6 <i>F</i> 3	\$	Reduce by $T \rightarrow F$
\$0 E 1 + 6 T 9	\$	Reduce by $E \rightarrow E + T$
\$0 <i>E</i> 1	\$	Accept

# **Limitations of SLR Parsing**

- If an SLR parse table for a grammar does not have multiple entries in any cell, then the grammar is unambiguous
- Every SLR(1) grammar is unambiguous, but there are unambiguous grammars that are not SLR(1)

# **Example to Highlight Limitations of SLR Parsing**

#### Unambiguous grammar

$$S \rightarrow L = R \mid R$$
  
 $L \rightarrow *R \mid \mathbf{id}$   
 $R \rightarrow L$ 

FIRST 
$$(S) = \{*, id\}$$
  
FIRST  $(L) = \{*, id\}$ 

$$\mathsf{FIRST}(R) = \{*, \mathsf{id}\}$$

$$\mathsf{FOLLOW}\left(\mathcal{S}\right) = \{\$, =\}$$

FOLLOW 
$$(L) = \{\$, =\}$$

$$\mathsf{FOLLOW}(R) = \{\$, =\}$$

#### Example derivation

$$S \rightarrow L = R \rightarrow *R = R$$

# Canonical LR(0) Collection

$$I_{0} = \text{Closure}(S^{'} \rightarrow \bullet S)$$

$$= \{S^{'} \rightarrow \bullet S, \\ S \rightarrow \bullet L = R, \\ S \rightarrow \bullet R, \\ L \rightarrow \bullet * R, \\ L \rightarrow \bullet \text{id}, \\ R \rightarrow \bullet L\}$$

$$I_{1} = \text{Goto}(I_{0}, S)$$

$$= \{S^{'} \rightarrow S \bullet \}$$

$$I_{2} = \text{Goto}(I_{0}, L)$$

$$= \{S \rightarrow L \bullet = R, \\ R \rightarrow L \bullet \}$$

$$I_{3} = \operatorname{Goto}(I_{0}, R)$$

$$= \{S \to R \bullet\}$$

$$I_{4} = \operatorname{Goto}(I_{0}, R)$$

$$= \{L \to * \bullet R,$$

$$R \to \bullet L,$$

$$L \to \bullet * R,$$

$$L \to \bullet \operatorname{id}\}$$

$$I_{5} = \operatorname{Goto}(I_{0}, \operatorname{id})$$

$$= \{L \to \bullet \operatorname{id}\}$$

$$\begin{split} I_6 &= \text{Goto}(I_2, =) \\ &= \{S \to L = \bullet R, \\ R \to \bullet L, \\ L \to \bullet * R, \\ L \to \text{id} \} \end{split}$$

$$I_7 &= \text{Goto}(I_4, R) \\ &= \{L \to *R \bullet \}$$

$$I_8 &= \text{Goto}(I_4, L) \\ &= \{R \to L \bullet \}$$

$$I_9 &= \text{Goto}(I_6, R) \\ &= \{S \to L = R \bullet \}$$

# **SLR Parsing Table**

State		ACT	GOTO				
Jiale	=	*	id	\$	S	L	R
0		<i>s</i> 4	<i>s</i> 5		1	2	3
1				Accept			
2	s6, r6			<i>r</i> 6			
3							
4		<i>s</i> 4	<i>s</i> 5			8	7
5	<i>r</i> 5			<i>r</i> 5			
6		<i>s</i> 4	<i>s</i> 5			8	9
7	r4			<i>r</i> 4			
8	<i>r</i> 6			<i>r</i> 6			
9				r2			

# Shift-Reduce Conflict with SLR Parsing

$$I_{0} = \operatorname{Closure}(S' \to \bullet S) \qquad I_{3} = \operatorname{Goto}(I_{0}, R) \qquad I_{6} = \operatorname{Goto}(I_{2}, =) \\ = \{S' \to \bullet S, \qquad = \{S \to R \bullet\} \} \qquad = \{S \to L = \bullet R, \\ S \to \bullet L = R, \qquad R \to \bullet L, \qquad R \to \bullet L, \\ L \to \bullet *R, \qquad L \to \bullet *R, \qquad L \to \bullet *R, \qquad L \to \bullet *R, \\ L \to \bullet \bullet \bullet L, \qquad R \to \bullet L, \qquad I_{7} = \operatorname{Goto}(I_{4}, R) \\ = \{L \to *\bullet L, \qquad I_{7} = \operatorname{Goto}(I_{4}, R) \\ = \{L \to *R \bullet\} \}$$

$$I_{1} = \{S \to L \bullet R, \qquad I_{8} = \operatorname{Goto}(I_{4}, L) \\ = \{S \to L \bullet R, \qquad R \to L \bullet\} \}$$

$$I_{2} = \operatorname{Goto}(I_{0}, L) \\ = \{S \to L \bullet R, \qquad R \to L \bullet\} \}$$

#### Moves of an SLR Parser on id = id

Stack	Input	Action
\$0	id = id	Shift 5
\$0 <b>id</b> 5	= id	Reduce by $L \rightarrow id$
\$0 <i>L</i> 2	= id	Reduce by $R \rightarrow L$
\$0 <i>R</i> 3	= <b>id</b>	Error

No right sentential form begins with  $R = \dots$ 

Stack	Input	Action
\$0	id = id\$	Shift 5
\$0 <b>id</b> 5	= <b>id</b> \$	Reduce by $L \rightarrow id$
\$0 <i>L</i> 2	= <b>id</b> \$	Shift 6
\$0L2 = 6	id\$	Shift 5
\$0L2 = 6id5	\$	Reduce by $L \rightarrow id$
\$0L2 = 6L8	\$	Reduce by $R \rightarrow L$
\$0L2 = 6R9	\$	Reduce by $S \rightarrow L = R$
\$0 <i>S</i> 1	\$	Accept

#### Moves of an SLR Parser on id = id

Stack	Input	Action	Stack	Input	Action
\$0	id = id	Shift 5	\$0	id = id\$	Shift 5
\$0 <b>id</b> 5	= id	Reduce by $L \rightarrow id$	\$0 <b>id</b> 5	= <b>id</b> \$	Reduce by $L \rightarrow id$
\$0L2	= id	Reduce by $R \rightarrow L$	\$0 <i>L</i> 2	= <b>id</b> \$	Shift 6
\$0R3		Frror	 \$0/2=6	id\$	Shift 5

State *i* calls for a reduction by  $A \to \alpha$  if the set of items  $I_i$  contains items  $[A \to \alpha \bullet]$  and  $a \in \mathsf{FOLLOW}(A)$ 

- Suppose  $\beta A$  is a viable prefix at the top of the stack
- There may be no right sentential form where a follows  $\beta A$ 
  - ▶ An LR parser should not reduce by  $A \rightarrow \alpha$  in such cases

#### Moves of an SLR Parser on id = id

<b>50 id</b> = <b>id</b> Shift 5
Jo la – la Silito
$0id5 = id$ Reduce by $L \rightarrow id$
$0L2 = id$ Reduce by $R \rightarrow L$
\$0R3 = id Error

Stack	Input	Action
\$0	id = id\$	Shift 5
\$0 <b>id</b> 5	= <b>id</b> \$	Reduce by $L \rightarrow id$
\$0 <i>L</i> 2	= id\$	Shift 6
\$0L2 = 6	id\$	Shift 5
\$0L2 = 6id5	\$	Reduce by $L \rightarrow id$

#### SLR parser cannot remember the left context

• SLR(1) states only tell us about the sequence on top of the stack, not what is below on the stack

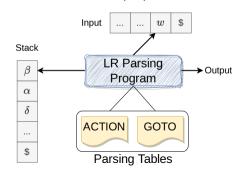
# Canonical LR Parsing

### LR(1) Item

- An LR(1) item of a CFG G is a string of the form  $[A \to \alpha \bullet \beta, a]$ , with a as one symbol lookahead
  - ▶  $A \rightarrow \alpha\beta$  is a production in G, and  $a \in T \cup \{\$\}$
- Suppose  $[A \to \alpha \bullet \beta, a]$  where  $\beta \neq \epsilon$ , then the lookahead is not required
- If  $[A \to \alpha \bullet, a]$ , reduce **only** if the next input symbol is a
  - ▶ Set of possible terminals will always be a subset of A but can be a proper subset
- An LR(1) item  $[A \rightarrow \alpha \bullet \beta, a]$  is valid for a viable prefix  $\gamma$  if there is a derivation

$$S \stackrel{*}{\Longrightarrow} \delta Aw \Longrightarrow \delta \alpha \beta w$$
, where

- (i)  $\gamma = \delta \alpha$ , and
- (ii) a is the first symbol in w, or  $w = \epsilon$  and a = \$



# Constructing LR(1) Sets of Items

#### Closure(I)

```
repeat for each item [A \to \alpha \bullet B\beta, a] \in I for each production B \to \gamma \in G' for each terminal b \in \mathsf{FIRST}(\beta a) add [B \to \bullet \gamma, b] to set I until no more items are added to I return I
```

#### Goto(I, X)

```
J = \phi for each item [A \to \alpha \bullet X\beta, a] \in I add item [A \to \alpha X \bullet \beta, a] to set J return Closure(J)
```

# Constructing LR(1) Sets of Items

```
C = \mathsf{Closure}(\{[S' \to \bullet S, \$]\}) repeat for each set of items I \in C for each grammar symbol X if \mathsf{Goto}(I,X) \neq \phi and \mathsf{Goto}(I,X) \notin C add \mathsf{Goto}(I,X) to C until no new sets of items are added to C
```

### Example Construction of LR(1) Items

Rule #	Rule
0	$\mathcal{S}^{'} \to \mathcal{S}$
1	S  o CC
2	$C  o \mathbf{c} C$
3	$C  o \mathbf{d}$

generates the regular language c\*dc\*d

$$I_0 = \text{Closure}(\{[S' \rightarrow \bullet S, \$]\})$$

$$= \{S' \rightarrow \bullet S, \$,$$

$$S \rightarrow \bullet CC, \$,$$

$$C \rightarrow \bullet \mathsf{c}C, \mathsf{c}/\mathsf{d},$$

$$I_1 = \text{Goto}(I_0, S)$$

$$= \{S' \rightarrow S\bullet, \$\}$$

$$I_2 = \text{Goto}(I_0, C)$$

$$= \{S \rightarrow C \bullet C, \$,$$

$$C \rightarrow \bullet \mathsf{c}C, \mathsf{c}/\mathsf{d},$$

$$C \rightarrow \bullet \mathsf{c}C, \mathsf{c}/\mathsf{d},$$

$$C \rightarrow \bullet \mathsf{d}, \mathsf{c}/\mathsf{d}\}$$

$$= \{C \rightarrow \mathbf{d} \bullet, \mathbf{c}/\mathbf{d}\}$$

$$I_5 = \text{Goto}(I_2, S)$$

$$= \{S \rightarrow CC \bullet, \$\}$$

$$I_6 = \text{Goto}(I_2, \mathbf{c})$$

$$= \{C \rightarrow \mathbf{c} \bullet C, \$,$$

$$C \rightarrow \bullet \mathbf{c}C, \$,$$

$$C \rightarrow \bullet \mathbf{d}, \$\}$$

$$I_7 = \text{Goto}(I_2, \mathbf{d})$$

$$= \{C \rightarrow \mathbf{d} \bullet, \$\}$$

$$I_8 = \text{Goto}(I_3, C)$$

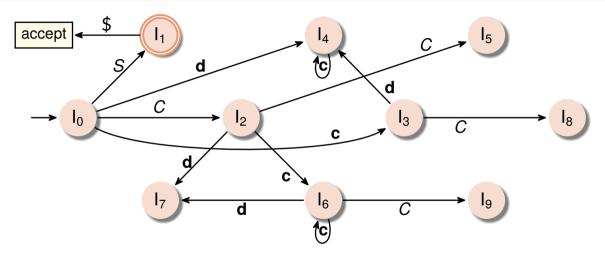
$$= \{C \rightarrow \mathbf{c}C \bullet, \mathbf{c}/\mathbf{d}\}$$

$$I_9 = \text{Goto}(I_6, C)$$

 $I_A = \text{Goto}(I_0, \mathbf{d})$ 

 $= \{C \rightarrow \mathbf{c}C \bullet, \$\}$ 

# LR(1) Automaton



# Construction of Canonical LR(1) Parsing Tables

- Construct  $C' = \{I_0, I_1, ..., I_n\}$
- State i of the parser is constructed from  $I_i$ 
  - ▶ If  $[A \to \alpha \bullet a\beta, b]$  is in  $I_i$  and Goto $(I_i, a) = I_i$ , then set ACTION[i, a] = "Shift i"
  - ▶ If  $[A \to \alpha \bullet, a]$  is in  $I_i$  and  $A \neq S'$ , then set ACTION[i, a] = "Reduce by  $A \to \alpha \bullet$ "
  - ▶ If  $[S' \to S \bullet, \$]$  is in  $I_i$ , then set ACTION[i, \$] = "Accept"
- If  $Goto(I_i, A) = I_j$ , then GOTO[i, A] = j
- Initial state of the parser is constructed from the set of items containing  $[S^{'} \rightarrow \bullet S, \$]$

# Canonical LR(1) Parsing Table and Moves of a CLR Parser on cdcd

State	ACTION			GOTO	
State	С	d	\$	S	C
0	<i>s</i> 3	<i>s</i> 4		1	2
1			Accept		
2 3	<i>s</i> 6	<i>s</i> 7			5
	<i>s</i> 3	<i>s</i> 4			8
4	<i>r</i> 3	<i>r</i> 3			
5			<i>r</i> 1		
6	<i>s</i> 6	<i>s</i> 7			9
7			<i>r</i> 3		
8	<i>r</i> 2	<i>r</i> 2			
9			r2		

Stack	Input	Action
\$0	cdcd\$	Shift 3
\$0 <b>c</b> 3	dcd\$	Shift 3
\$0 <b>c</b> 3 <b>d</b> 4	cd\$	Reduce by $C \rightarrow \mathbf{d}$
\$0 <b>c</b> 3 <i>C</i> 8	cd\$	Reduce by $C \rightarrow \mathbf{c}C$
\$0 <i>C</i> 2	cd\$	Shift 6
\$0 <i>C</i> 2 <b>c</b> 6	<b>d</b> \$	Shift 7
\$0 <i>C</i> 2 <b>c</b> 6 <b>d</b> 7	\$	Reduce by $C \rightarrow \mathbf{d}$
\$0 <i>C</i> 2 <b>c</b> 6 <i>C</i> 9	\$	Reduce by $C \rightarrow \mathbf{c}C$
\$0 <i>C</i> 2 <i>C</i> 5	\$	Reduce by $S \rightarrow CC$
\$0 <i>S</i> 1	\$	Accept

# Canonical LR(1) Parsing

- If the parsing table has no multiply-defined cells, then the corresponding grammar *G* is LR(1)
- Every SLR(1) grammar is an LR(1) grammar
  - Canonical LR parser may have more states than SLR

# LALR Parsing

# Example Construction of LR(1) Items

$$I_0 = \text{Closure}(\{[S' \rightarrow \bullet S, \$]\})$$

$$= \{S' \rightarrow \bullet S, \$,$$

$$S \rightarrow \bullet CC, \$,$$

$$C \rightarrow \bullet \mathsf{c}C, \mathsf{c}/\mathsf{d},$$

$$I_1 = \text{Goto}(I_0, S)$$

$$= \{S' \rightarrow S \bullet, \$\}$$

$$I_2 = \text{Goto}(I_0, C)$$

$$= \{S \rightarrow C \bullet C, \$,$$

$$C \rightarrow \bullet \mathsf{c}C, \$,$$

$$C \rightarrow \bullet \mathsf{c}C, \$,$$

$$C \rightarrow \bullet \mathsf{d}, \$\}$$

$$I_3 = \text{Goto}(I_0, \mathsf{c})$$

$$= \{C \rightarrow \mathsf{c} \bullet C, \mathsf{c}/\mathsf{d},$$

$$C \rightarrow \bullet \mathsf{c}C, \mathsf{c}/\mathsf{d},$$

$$C \rightarrow \bullet \mathsf{d}, \mathsf{c}/\mathsf{d}\}$$

$$\begin{split} I_4 &= \operatorname{Goto}(I_0, \operatorname{\mathbf{d}}) \\ &= \{C \to \operatorname{\mathbf{d}} \bullet, \operatorname{\mathbf{c}}/\operatorname{\mathbf{d}}\} \\ I_5 &= \operatorname{Goto}(I_2, S) \\ &= \{S \to CC \bullet, \$\} \end{split} \qquad \begin{aligned} I_8 &= \operatorname{Goto}(I_3, C) \\ &= \{C \to \operatorname{\mathbf{c}} \bullet, \$\} \end{aligned}$$
 
$$I_8 &= \operatorname{Goto}(I_3, C) \\ &= \{C \to \operatorname{\mathbf{c}} \circ, \operatorname{\mathbf{c}}/\operatorname{\mathbf{d}}\} \end{aligned}$$
 
$$I_9 &= \operatorname{Goto}(I_6, C) \\ &= \{C \to \operatorname{\mathbf{c}} \circ, \$, \\ C \to \circ \circ C, \$, \\ C \to \circ \circ \bullet, \$\}$$

 $I_3$  and  $I_6$ ,  $I_4$  and  $I_7$ , and  $I_8$  and  $I_9$  only differ in the second components

# Lookahead LR (LALR) Parsing

- CLR(1) parser has numerous states
- Lookahead LR (LALR) parser **merges sets** of LR(1) items that have the **same core** (set of LR(0) items, i.e., first component)
  - ► LALR parsers have fewer states, the same as SLR
- LALR parser is used in many parser generators (e.g., Bison)

# Construction of LALR Parsing Table

- Construct  $C = \{I_0, I_1, \dots, I_n\}$ , the collection of set of LR(1) items
- For each core present in LR(1) items, find all sets having the same core and replace these sets with their union
- Let  $C' = \{J_0, J_1, \dots, J_n\}$  be the resulting sets of LR(1) items (also called LALR collection)
- ullet Construct ACTION table as was done earlier, parsing actions for state i is constructed from  $J_i$
- Let  $J = I_1 \cup I_2 \cup \cdots \cup I_k$ , where the cores of  $I_1, I_2, \ldots, I_k$  are the same
  - ▶ Cores of Goto( $I_1$ , X), Goto( $I_2$ , X), ...,Goto( $I_k$ , X) will also be the same
  - ▶ Let  $K = \text{Goto}(I_1, X) \cup \text{Goto}(I_2, X) \cup \dots \text{Goto}(I_k, X)$ , then K = Goto(J, X)

#### LALR Grammar

If there are no parsing action conflicts, then the grammar is LALR(1)

Rule #	Rule
0	$S^{'}  o S$
1	S  o CC
2	$C \to \mathbf{c}C$
3	$C \rightarrow \mathbf{d}$

$$I_{36} = \operatorname{Goto}(I_2, \mathbf{c})$$

$$= \{C \to \mathbf{c} \bullet C, \mathbf{c}/\mathbf{d}/\$, C \to \bullet \mathbf{c}C, \mathbf{c}/\mathbf{d}/\$, C \to \bullet \mathbf{d}, \mathbf{c}/\mathbf{d}/\$\}$$

$$I_{47} = \operatorname{Goto}(I_0, \mathbf{d})$$

$$= \{C \to \mathbf{d} \bullet, \mathbf{c}/\mathbf{d}/\$\}$$

$$I_{89} = \operatorname{Goto}(I_3, C)$$

$$= \{C \to \mathbf{c}C \bullet, \mathbf{c}/\mathbf{d}/\$\}$$

# **LALR Parsing Table**

State	ACTION				GOTO	
State	С	c d \$		S	С	
0	<i>s</i> 36	s47		1	2	
1			Accept			
2	<i>s</i> 36	s47			5	
36	<i>s</i> 36	s47			89	
47	<i>r</i> 3	<i>r</i> 3	<i>r</i> 3			
5			<i>r</i> 1			
89	r2	r2	<i>r</i> 2			

Stack	Input	Action
\$0	cdcd\$	Shift 36
\$0 <b>c</b> 36	dcd\$	Shift 47
\$0 <b>c</b> 36 <b>d</b> 47	cd\$	Reduce by $C \rightarrow \mathbf{d}$
\$0 <b>c</b> 36 <i>C</i> 89	cd\$	Reduce by $C \rightarrow \mathbf{c}C$
\$0 <i>C</i> 2	cd\$	Shift 36
\$0 <i>C</i> 2 <b>c</b> 36	d\$	Shift 47
\$0 <i>C</i> 2 <b>c</b> 36 <b>d</b> 47	\$	Reduce by $C \rightarrow \mathbf{d}$
\$0 <i>C</i> 2 <b>c</b> 36 <i>C</i> 89	\$	Reduce by $C \rightarrow \mathbf{c}C$
\$0 <i>C</i> 2 <i>C</i> 5	\$	Reduce by $S \rightarrow CC$
\$0 <i>S</i> 1	\$	Accept

# Notes on LALR Parsing

• LALR parser behaves like the CLR parser except for difference in stack states

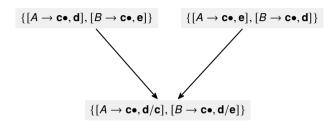
# Merging LR(1) items can never produce shift/reduce conflicts

- Suppose there is a shift-reduce conflict on lookahead a due to items  $[B \to \beta \bullet \alpha \gamma, b]$  and  $[A \to \alpha \bullet, a]$
- But the merged state was formed from states with same cores, which implies  $[B \to \beta \bullet a\gamma, c]$  and  $[A \to \alpha \bullet, a]$  must have already been in the same state, for some value of c

# Merging items may produce reduce/reduce conflicts

# Reduce-Reduce Conflicts due to Merging

# LR(1) grammar $S^{'} \rightarrow S$ $S \rightarrow \mathbf{a}A\mathbf{d} \mid \mathbf{b}B\mathbf{d} \mid \mathbf{a}B\mathbf{e} \mid \mathbf{b}A\mathbf{e}$ $A \rightarrow \mathbf{c}$ $B \rightarrow \mathbf{c}$ Example strings: $\mathbf{a}\mathbf{c}\mathbf{d}$ , $\mathbf{a}\mathbf{c}\mathbf{e}$ , $\mathbf{b}\mathbf{c}\mathbf{d}$ , $\mathbf{b}\mathbf{c}\mathbf{e}$



# Dealing with Errors with LALR Parsing

# **CLR Parsing Table**

State		ACT	GOTO		
Jiale	С	d	\$	S	С
0	<i>s</i> 3	s4		1	2
1			Accept		
2	<i>s</i> 6	<i>s</i> 7			5
1 2 3 4 5 6	<i>s</i> 3	<i>s</i> 4			8
4	<i>r</i> 3	<i>r</i> 3			
5			<i>r</i> 1		
6	<i>s</i> 6	<i>s</i> 7			9
7			<i>r</i> 3		
8	<i>r</i> 2	<i>r</i> 2			
9			r2		

# **LALR Parsing Table**

State		GOTO			
State	С	d	<b>d</b> \$		С
0	<i>s</i> 36	s47		1	2
1			Accept		
2	<i>s</i> 36	s47			5
36	<i>s</i> 36	s47			89
47	<i>r</i> 3	<i>r</i> 3	<i>r</i> 3		
5			<i>r</i> 1		
89	<i>r</i> 2	<i>r</i> 2	<i>r</i> 2		

	Rule #	Rule
	0	$\mathcal{S}^{'} \to \mathcal{S}$
	1	$S \rightarrow CC$
	2	$C \to \mathbf{c}C$
	3	$C \rightarrow \mathbf{d}$
٠		

# Comparing Moves of CLR and LALR Parsers

#### Consider an erroneous input ccd

#### **CLR Parser**

Stack	Input	Action		
\$0	ccd\$	Shift 3		
\$0 <b>c</b> 3	<b>d</b> \$	Shift 3		
\$0 <b>c</b> 3 <b>c</b> 3	<b>d</b> \$	Shift 4		
\$0 <b>c</b> 3 <b>c</b> 3 <b>d</b> 4	\$	Error		

#### **LALR Parser**

Stack	Input	Action
\$0	ccd\$	Shift 36
\$0 <b>c</b> 36	cd\$	Shift 36
\$0 <b>c</b> 36 <b>c</b> 36	<b>d</b> \$	Shift 47
\$0 <b>c</b> 36 <b>c</b> 36 <b>d</b> 47	\$	Reduce by $C \rightarrow \mathbf{d}$
\$0 <b>c</b> 36 <b>c</b> 36 <i>C</i> 89	\$	Reduce by $C \rightarrow \mathbf{c}C$
\$0 <b>c</b> 36 <i>C</i> 89	\$	Reduce by $C \rightarrow \mathbf{c}C$
\$0 <i>C</i> 2	\$	Error

# Comparing Moves of CLR and LALR Parsers

Consider an erroneous input ccd

**CLR Parser** 

**LALR Parser** 

\$0 \$0c3 \$0c3c \$0c3c

- CLR parser will not even reduce before reporting an error
- SLR and LALR parser may reduce several times before reporting an error, but will never shift an erroneous input symbol onto the stack

```
$0c36c36C89 $ Reduce by C \rightarrow cC
$0c36C89 $ Reduce by C \rightarrow cC
$0C2 $ Error
```

**Using Ambiguous Grammars** 

# **Dealing with Ambiguous Grammars**

#### LR(1) grammar

$$E' \rightarrow E$$
  
 $E \rightarrow E + E \mid E * E \mid (E) \mid id$ 

Grammar does not distinguish between the associativity and precedence of the two operators

$$I_{0} = \text{Closure}(\{[E^{'} \rightarrow \bullet E]\})$$

$$= \{E^{'} \rightarrow \bullet E, \\ E \rightarrow \bullet E + E, \\ E \rightarrow \bullet (E), \\ E \rightarrow \bullet \text{id}\}$$

$$I_{1} = \text{Goto}(I_{0}, E)$$

$$= \{E^{'} \rightarrow E \bullet, \\ E \rightarrow E \bullet + E, \\ E \rightarrow E \bullet * E\}$$

$$I_{2} = \operatorname{Goto}(I_{0}, '('))$$

$$= \{E \rightarrow (\bullet E), E \rightarrow \bullet E + E, E \rightarrow \bullet (E), E \rightarrow (E)$$

$$I_{3} = \operatorname{Goto}(I_{0}, \bullet (I_{0}, \bullet (I_{0$$

$$I_{5} = \text{Goto}(I_{0}, *)$$

$$= \{E \to E * \bullet E, E \to \bullet E + E, E \to \bullet E * E, E \to \bullet (E), E \to \bullet \text{id}\}$$

$$I_{6} = \text{Goto}(I_{2}, E)$$

$$= \{E \to (E \bullet), E \to E \bullet + E, E \to E \bullet * E\}$$

$$I_{7} = \text{Goto}(I_{4}, E)$$

$$= \{E \to E + E \bullet, E \to E \bullet + E, E \to E \bullet * E\}$$

$$I_{8} = \text{Goto}(I_{5}, E)$$

$$8 = \text{Goto}(I_5, E)$$

$$= \{E \to E * E \bullet, E \to E \bullet + E, E \to E \bullet + E\}$$

# **SLR Parsing Table**

State	ACTION ACTION						
<u>State</u>	id	+	*	(	)	\$	Ε
0	<i>s</i> 3			s2			1
1		<i>s</i> 4	<i>s</i> 5			Accept	
2	<i>s</i> 3			<i>s</i> 2			
3		r4	r4		r4	<i>r</i> 4	
4	<i>s</i> 3			<i>s</i> 2			7
5	<i>s</i> 3			<i>s</i> 2			8
6		<i>s</i> 4	<i>s</i> 5		<i>s</i> 9		
7		<i>s</i> 4, <i>r</i> 1	<i>s</i> 5, <i>r</i> 1		<i>r</i> 1	<i>r</i> 1	
8		s4, r2	<i>s</i> 5, <i>r</i> 2		<i>r</i> 2	<i>r</i> 2	
9		<i>r</i> 3	<i>r</i> 3		<i>r</i> 3	<i>r</i> 3	

# Moves of an SLR Parser on id + id \* id

Stack	Input	Action
\$0	id + id * id\$	Shift 3
\$0 <b>id</b> 3	+ id * id\$	Reduce by $E \rightarrow id$
\$0 <i>E</i> 1	+ id * id\$	Shift 4
\$0 <i>E</i> 1+4	id * id\$	Shift 3
\$0 <i>E</i> 1+4 <b>id</b> 3	* <b>id</b> \$	Reduce by $E \rightarrow id 3$
\$0 <i>E</i> 1+4 <i>E</i> 7	* id\$	

What can the parser do to resolve the ambiguity?

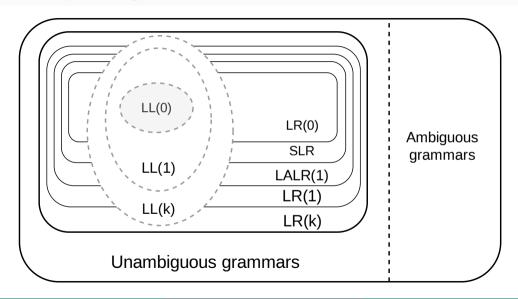
# **SLR Parsing Table**

State		GOTO					
State	id	+	*	(	)	\$	Ε
0	<i>s</i> 3			<i>s</i> 2			1
1		<i>s</i> 4	<i>s</i> 5			Accept	
2	<i>s</i> 3			<i>s</i> 2			
3		<i>r</i> 4	<i>r</i> 4		r4	<i>r</i> 4	
4	<i>s</i> 3			<i>s</i> 2			7
5	<i>s</i> 3			<i>s</i> 2			8
6		<i>s</i> 4	<i>s</i> 5		<i>s</i> 9		
7		s4, <b>r1</b>	<b>s5</b> , <i>r</i> 1		<i>r</i> 1	<i>r</i> 1	
8		s4, <b>r2</b>	s5, <b>r2</b>		<i>r</i> 2	<i>r</i> 2	
9		<i>r</i> 3	/ r3		<i>r</i> 3	<i>r</i> 3	

Why did the parser make these choices?

# Comparison of Parsing Techniques

# **Relationship Among Grammars**



# **Comparison of Parsing Techniques**

- Ambiguous grammars are not LR
- Among grammars,
  - ▶  $LL(0) \subset LL(1) \subset ... \subset LL(k)^1$
  - ▶  $LR(0) \subset SLR(1) \subset LALR(1) \subset LR(1)$ 
    - SLR(1) = LR(0) items + FOLLOW
    - SLR(1) parsers can parse a larger number of grammars than LR(0)
    - ▶ Any grammar that can be parsed by an LR(0) parser can be parsed by an SLR(1) parser
  - ▶  $SLR(k) \subset LALR(k) \subset LR(k)$
  - **►** LL(k) ⊂ LR(k)
    - Bottom-up parsing is a more powerful technique compared to top-down parsing
    - LR grammars can handle left recursion
    - Detects errors as soon as possible, and allows for better error recovery
    - Automated parser generators such as Yacc and Bison implement LALR parsing

<sup>&</sup>lt;sup>1</sup>D. Rosenkrantz and R. Stearns. Properties of Deterministic Top-Down Grammars.

### References



K. Cooper and L. Torczon. Engineering a Compiler. Sections 3.4–3.6, 2<sup>nd</sup> edition, Morgan Kaufmann.