

Report of Day-5

Today's Objective:

Topic:

Inter-VLAN routing using Router on a Stick.

Practical:

1. Configure trunk port on Switch and Sub-interfaces on Router.
2. Enable communication VLAN's.

Step-1:

Setup the IP Address.

Step-2:

Create the VLAN's.

Step-3:

Set up the Ports for each of the VLAN's.

Step-4:

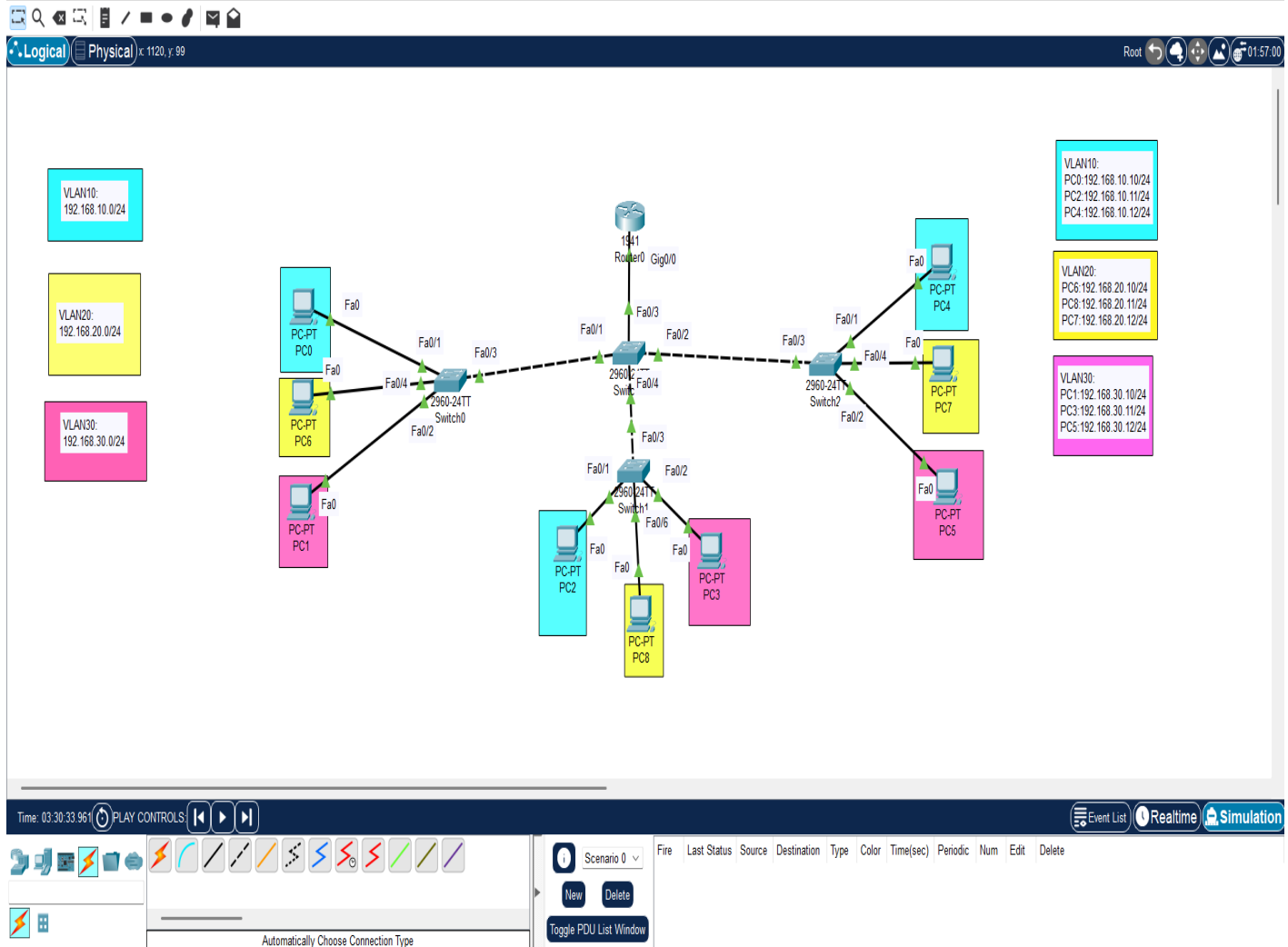
Setup the trunk ports.

Step-5:

Configure the Router.

Step-6:

Establish Connection and send message between different VLAN's.



Switch3:

```
%SYS-5-CONFIG_I: Configured from console by console

Switch#show interface trunk
Port      Mode      Encapsulation  Status      Native vlan
Fa0/1     on        802.1q         trunking    1
Fa0/2     on        802.1q         trunking    1
Fa0/3     on        802.1q         trunking    1
Fa0/4     on        802.1q         trunking    1

Port      Vlans allowed on trunk
Fa0/1     1-1005
Fa0/2     1-1005
Fa0/3     1-1005
Fa0/4     1-1005

Port      Vlans allowed and active in management domain
Fa0/1     1,10,20,30
Fa0/2     1,10,20,30
Fa0/3     1,10,20,30
Fa0/4     1,10,20,30

Port      Vlans in spanning tree forwarding state and not pruned
Fa0/1     1,10,20,30
Fa0/2     1,10,20,30
Fa0/3     1,10,20,30
Fa0/4     1,10,20,30

Switch#
Switch#exit
```

Router:

```
Router(config-if)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0, changed state to up

%LINK-5-CHANGED: Interface GigabitEthernet0/0.10, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.10, changed state to up

%LINK-5-CHANGED: Interface GigabitEthernet0/0.20, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.20, changed state to up

%LINK-5-CHANGED: Interface GigabitEthernet0/0.30, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.30, changed state to up

Router(config-if)#exit
Router(config)#show ip interface brief
^
% Invalid input detected at '^' marker.

Router(config)#exit
Router#
%SYS-5-CONFIG_I: Configured from console by console

Router#show ip interface brief
Interface      IP-Address      OK? Method Status      Protocol
GigabitEthernet0/0    unassigned      YES unset  up          up
GigabitEthernet0/0.10 192.168.10.1    YES manual  up          up
GigabitEthernet0/0.20 192.168.20.1    YES manual  up          up
GigabitEthernet0/0.30 192.168.30.1    YES manual  up          up
GigabitEthernet0/1    unassigned      YES unset  administratively down down
Vlan1            unassigned      YES unset  administratively down down
Router#
```

Establish Connection between the different VLAN's and send message.

Logical Physical x:1560, y:55

Root 08:37:30

VLAN10:
192.168.10.0/24

VLAN20:
192.168.20.0/24

VLAN30:
192.168.30.0/24

Simulation Panel

Event List

Vis.	Time(sec)	Last Device
	0.001	PC0
	0.002	Switch0
	0.003	Switch3
	0.004	Router0
	0.005	Switch3
	0.006	Switch2
	0.007	PC5
	0.008	Switch2
	0.009	Switch3
	0.010	Router0
	0.011	Switch3
	0.012	Switch0

Reset Simulation ☒ Constant Delay Captured to: 0.012 s

Play Controls

Event List Filters - Visible Events

ACL Filter, ARP, BGP, Bluetooth, CAPWAP, CDP, DHCP, DHCPv6, DNS, DTP, EAPOL, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPSec, ISAKMP, IoT, IoT TCP, LACP, LLDP, Maraki, NDP, NETFLOW, NTP, OSPF, OSPFv6, PAgP, POP3, PPP, PPPoE, PTP, RADIUS, REP, RIP, RIPv2, RIPv3, SCCP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, USB, VTP

Edit Filters Show All/None

PDU List Window

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
	Successful	PC0	PC5	ICMP		0.000	N	0	(edit)	(delete)

Time: 03:31:37.789 PLAY CONTROLS

Event List Realtime Simulation