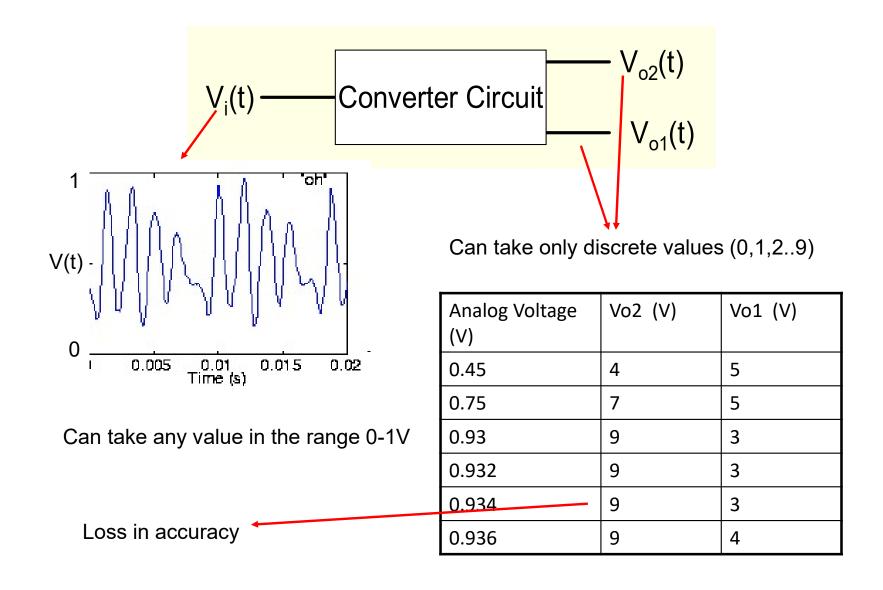
# **ESC201T : Introduction to Electronics**

**Lecture 31: Digital Circuits-1** 

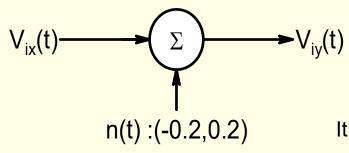
B. Mazhari Dept. of EE, IIT Kanpur

## Analog vs. Digital Signal



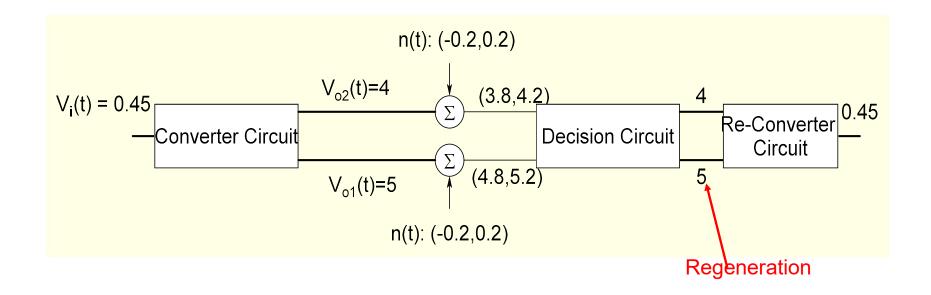
## **Advantages of using digital Signals**

#### Robustness towards noise



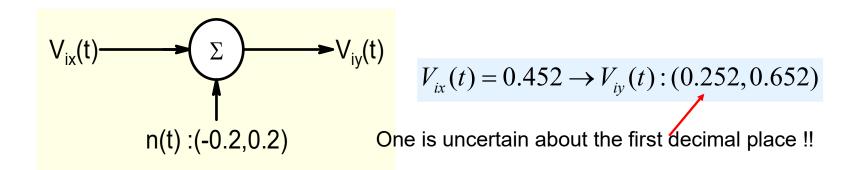
$$V_{ix}(t) = 0.45 \rightarrow V_{iy}(t) : (0.25, 0.65)$$

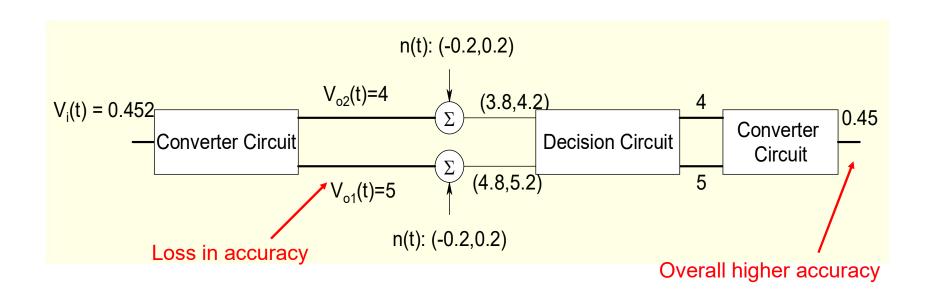
It is very difficult to recover the original signal

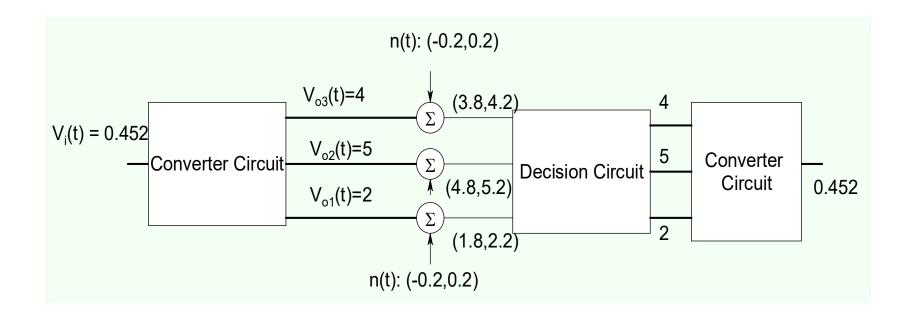


## **Advantages of using digital Signals**

#### Robustness towards noise



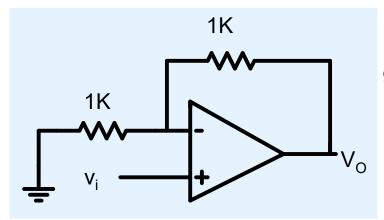




One can get the desired accuracy using larger number of digits

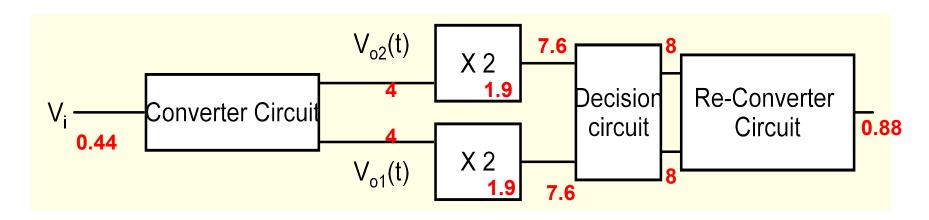
## **Accurate Processing?**

Suppose we would like to multiply a signal by a factor of 2



Because of tolerances etc, we would not get a gain of 2. Suppose the gain is 1.9.

For Vi = 0.44, we would get 0.836 instead of 0.88V.



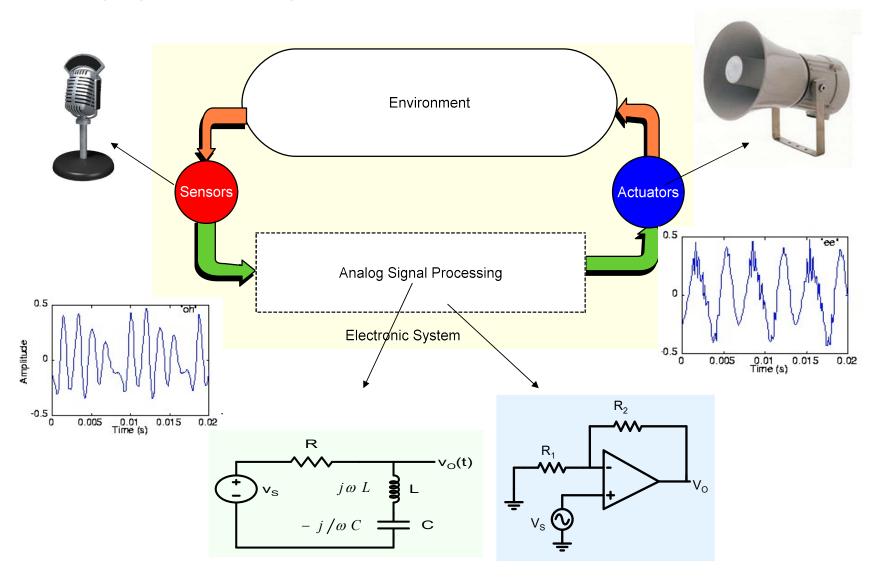
Processing of digital signals is often much simpler if numbers are represented properly!

## Digital circuits allow much more complex information processing

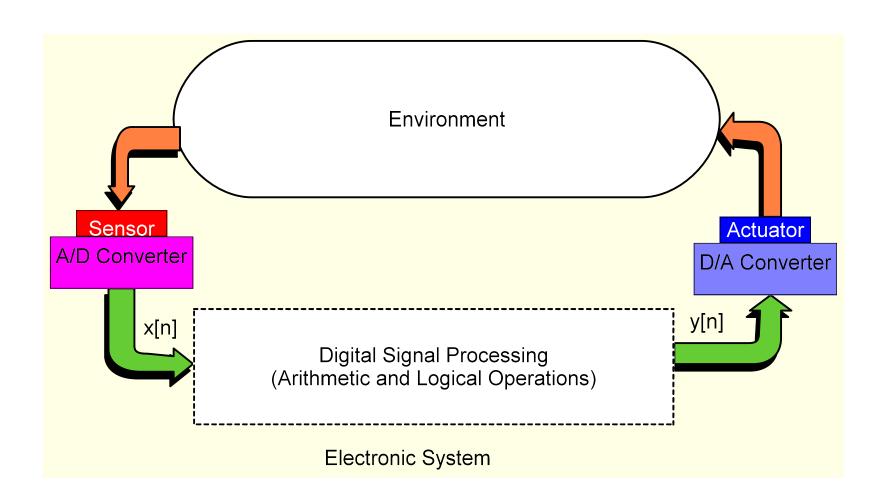


**Deep Blue** was a chess-playing computer developed by IBM. On May 11, 1997, the machine won a six-game match by two wins to one with three draws against <u>world champion</u> Garry Kasparov Kasparov accused IBM of cheating and demanded a rematch, but IBM declined and dismantled Deep Blue. Kasparov had beaten a previous version of Deep Blue in 1996....wikipedia

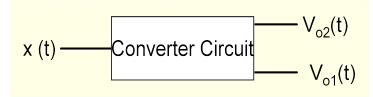
## **Analog signal Processing**



## **Digital signal Processing**

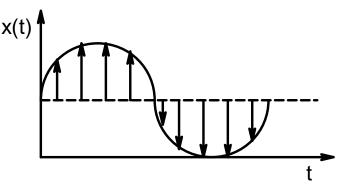


## Converting signals into a sequence of numbers and vice-versa



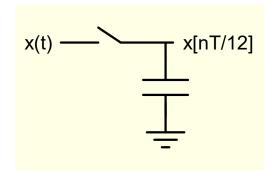
$$x(t) = 0.5 + 0.5 \times \sin(\frac{2\pi}{10^{-3}}t)$$

## **Step-1: Sampling**

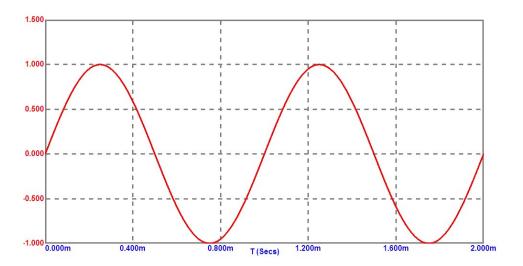


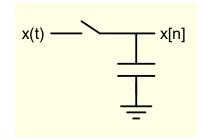
Sample at intervals of T/12

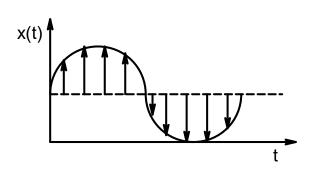
$$x[n\frac{T}{12}] = [0.5, 0.75, 0.93, 1, 0.93, 0.75, 0.5, 0.25, 0.067, 0, 0.067, 0.25, 0.5...]$$

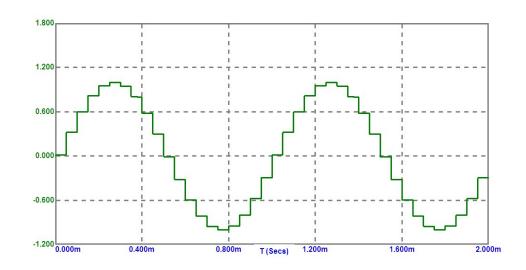


# Example



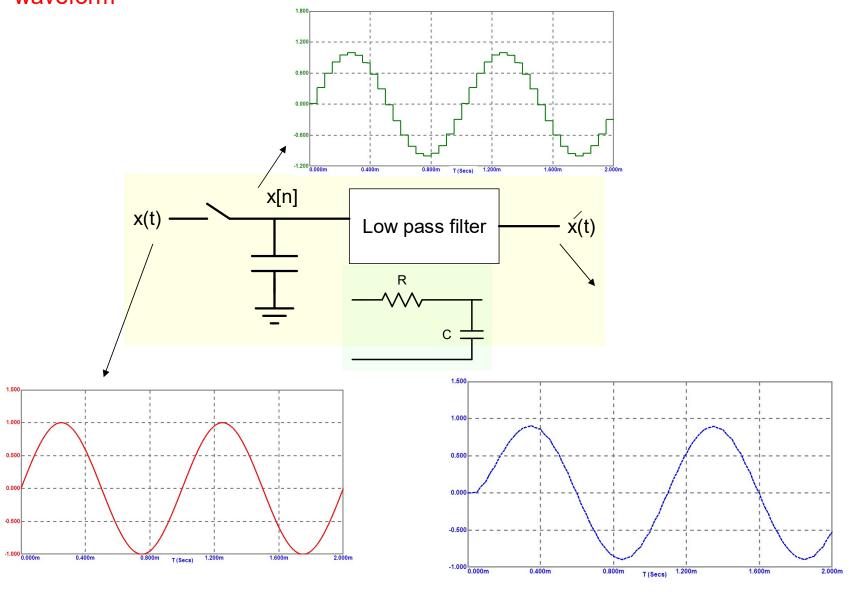






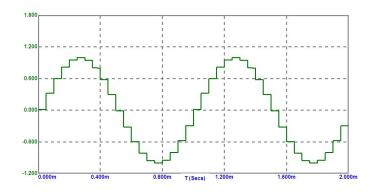
Sample and Hold

One can recover the original waveform by low pass filtering the sampled waveform

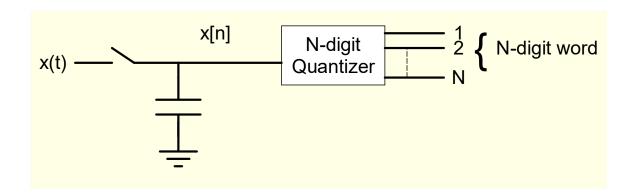


## **Converting sampled waveform into a sequence of numbers**





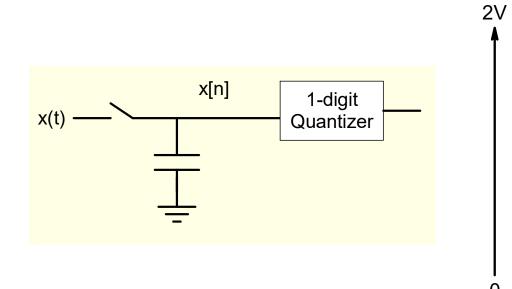
### **Quantization:**

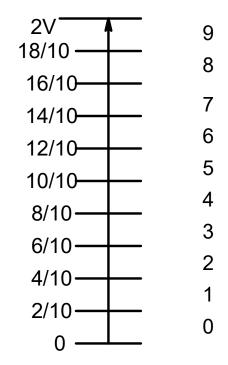


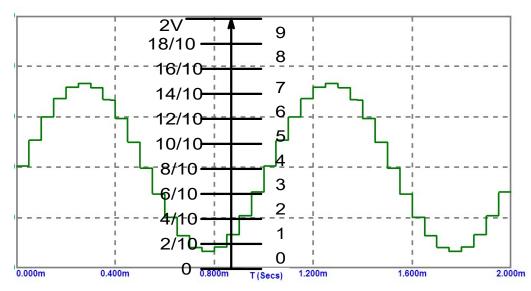
1-digit quantizer: [0,1,3,5,4,3,2,0,1,3,5......]

2-digit quantizer: [00,12,32,57,42,31,22,00,12,32,57......]

## **Quantization:**







It is obvious that quantization introduces errors!

## **Quantization:**

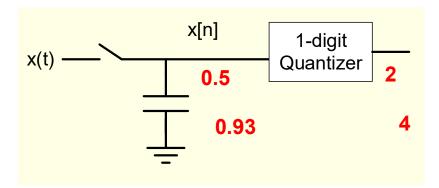
$$x(t) = 0.5 + 0.5 \times \sin(\frac{2\pi}{10^{-3}}t)$$
 Sample at intervals of T/12

$$x[n\frac{T}{12}] = [0.5, 0.75, 0.93, 1, 0.93, 0.75, 0.5, 0.25, 0.067, 0, 0.067, 0.25, 0.5...]$$

Voltage Range (Volts)	Number
0-0.2	0
0.2-0.4	1
0.4-0.6	2
0.6-0.8	3
0.8-1.0	4
1.0-1.2	5
1.2-1.4	6
1.4-1.6	7
1.6-1.8	8
1.8-2.0	9

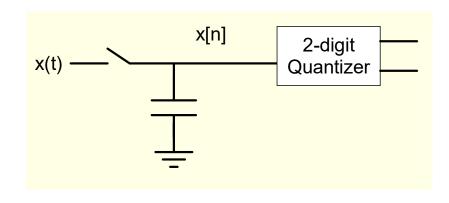
Analog Voltage	Digital voltage or Number
0.5	2
0.75	3
0.93	4
1	5
0.93	4
0.75	3
0.5	2
0.25	1
0.067	0
0	0
0.067	0
0.25	1
0.5	2

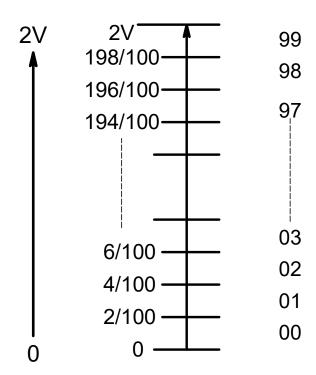
$$x(t) = 0.5 + 0.5 \times \sin(\frac{2\pi}{10^{-3}}t)$$



Analog Voltage	Digital voltage or Number
0.5	2
0.75	3
0.93	4
1	5
0.93	4
0.75	3
0.5	2
0.25	1
0.067	0
0	0
0.067	0
0.25	1
0.5	2

# **2-digit Quantization:**





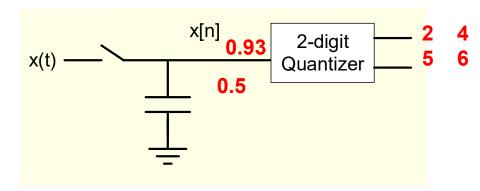
2-digit Quantization:  $x(t) = 0.5 + 0.5 \times \sin(\frac{2\pi}{10^{-3}}t)$ 

Sample at intervals of T/12

Voltage Range (Volts)	Number	
0-0.02	02 00	
0.02-0.04	01	
0.04-0.06	02	
-	-	
-	-	
-	-	
1.92-1.94	96	
1.94-1.96	4-1.96 97	
1.96-1.98	.96-1.98 98	
1.98-2.0	99	

Analog Voltage	Number	
0.5	25	
0.75	37	
0.93	46	
1	50	
0.93	46	
0.75	37	
0.5	25	
0.25	12	
0.067	03	
0	00	
0.067	03	
0.25	12	
0.5	25	

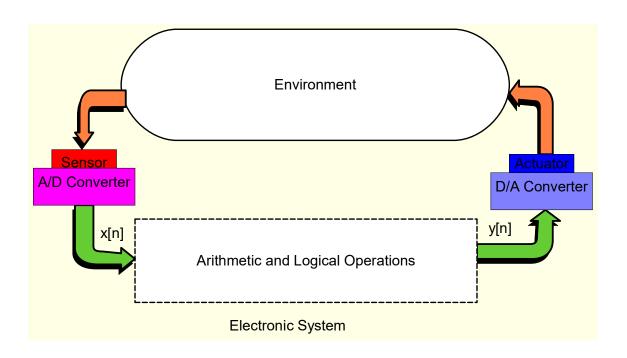
$$x(t) = 0.5 + 0.5 \times \sin(\frac{2\pi}{10^{-3}}t)$$



Analog Voltage	Number
0.5	25
0.75	37
0.93	46
1	50
0.93	46
0.75	37
0.5	25
0.25	12
0.067	03
0	00
0.067	03
0.25	12
0.5	25

### **Converting numbers back to signals**

$$x(t) = 0.5 + 0.5 \times \sin(\frac{2\pi}{10^{-3}}t)$$
  $x(n) = [2, 3, 4, 5, 4, 3, 2, 1, 0, 0, 0, 1, 2, ...]$ 



Suppose we do not carry out any processing. Y[n] = x[n]. Are we able to regenerate the original signal?

# **Digital to Analog Converter**

$$x(n) = [2,3,4,5,4,3,2,1,0,0,0,1,2....]$$

Voltage Range (Volts)	Number
0-0.2	0
0.2-0.4	1
0.4-0.6	2
0.6-0.8	3
0.8-1.0	4
1.0-1.2	5
1.2-1.4	6
1.4-1.6	7
1.6-1.8	8
1.8-2.0	9

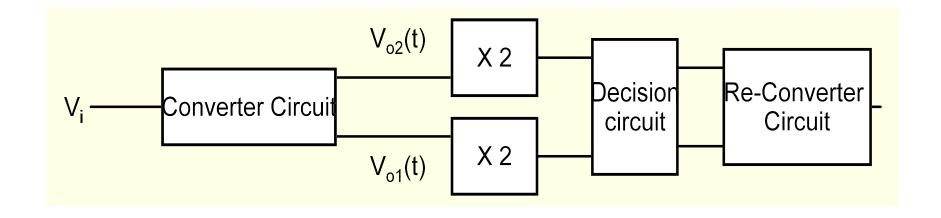
Digital voltage or Number	New Analog Voltage
2	2 x 0.2= 0.4
3	3 x 0.2=0.6
4	0.8
5	1.0
4	0.8
3	0.6
2	0.4
1	0.2
0	0
0	0
0	0
1	0.2
2	0.4

# **Digital to Analog Converter**

Voltage Range (Volts)	Number	
0-0.02	00	
0.02-0.04	0.04 01	
0.04-0.06	-0.06 02	
-	-	
-	-	
-	-	
1.92-1.94	92-1.94 96	
1.94-1.96	4-1.96 97	
1.96-1.98	1.96-1.98 98	
1.98-2.0	99	

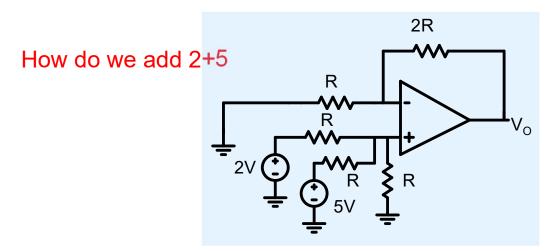
Analog Voltage	Number	New Analog Voltage
0.5	25	25 x 0.02 = 0.5
0.75	37	37 x 0.02 =0.74
0.93	46	0.92
1	50	1.0
0.93	46	0.92
0.75	37	0.74
0.5	25	0.5
0.25	12	0.24
0.067	03	0.06
0	00	0
0.067	03	0.06
0.25	12	0.24
0.5	25	0.5

## Processing of numbers in decimal system is cumbersome!



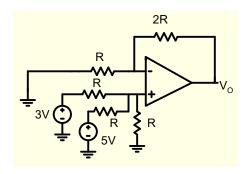
Circuits for processing numbers in binary system are much easier to implement

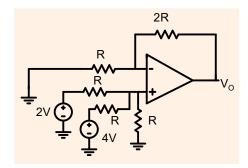
## Processing of numbers in decimal system is cumbersome!



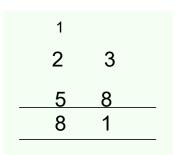
How do we add 23+45?

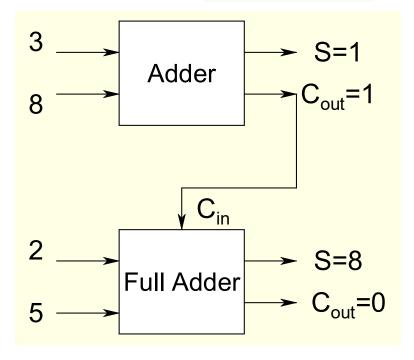






How do we add 23+58 ?





It is not easy to design circuits to carry out this operations using decimal system

A Binary number system is more convenient!

