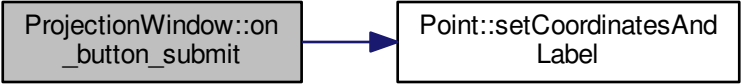


ProjectionWindow::on
_button_submit



```
graph LR; A[ProjectionWindow::on_button_submit] --> B[Point::setCoordinatesAndLabel]
```

A diagram showing a call from the method `ProjectionWindow::on_button_submit` to the method `Point::setCoordinatesAndLabel`. The first box is shaded gray and the second is white. A blue arrow points from the first box to the second.

Point::setCoordinatesAnd
Label