## Multi-Dimensional array & Wrapper classes

### 1. Write a program to print 2D matrices

```
import java.util.Scanner;
public class _2DArray_Matrix {
        public static void main(String[] args) {
                Scanner sc = new Scanner(System.in);
            int raw = sc.nextInt();
            int col = sc.nextInt();
           int[][] matrix = new int[raw][col];
           //Input
           for(int i = 0; i<raw ;i++) {
                for ( int j=0; j<col; j++) {
                        matrix[i][j] = sc.nextInt();
                }
           }
           // Output
           for(int i = 0; i<raw ;i++) {
                for ( int j=0; j<col; j++) {
                        System.out.print( matrix[i][j] + " ");
                System.out.println();
           }
       }
       }
```

#### 2. Write a program to subtract two matrices

```
public class MatrixSubtraction {
public static void main(String[] args) {
   // Example matrices
```

```
int[][] matrix1 = {
     {5, 7, 9},
     \{2, 4, 6\},\
     \{8, 1, 3\}
  };
  int[][] matrix2 = {
     {3, 2, 1},
     \{6, 5, 4\},\
     {9, 8, 7}
  };
  // Subtract matrices
  int[][] result = subtractMatrices(matrix1, matrix2);
  // Display the result
  System.out.println("Matrix 1:");
  printMatrix(matrix1);
  System.out.println("\nMatrix 2:");
  printMatrix(matrix2);
  System.out.println("\nSubtraction Result:");
  printMatrix(result);
}
// Method to subtract two matrices
private static int[][] subtractMatrices(int[][] mat1, int[][] mat2) {
  int rows = mat1.length;
  int columns = mat1[0].length;
  int[][] result = new int[rows][columns];
  for (int i = 0; i < rows; i++) {
     for (int j = 0; j < \text{columns}; j++) {
        result[i][j] = mat1[i][j] - mat2[i][j];
     }
  }
  return result;
}
// Method to print a matrix
private static void printMatrix(int[][] matrix) {
```

```
for (int[] row : matrix) {
    for (int element : row) {
        System.out.print(element + " ");
    }
    System.out.println();
    }
}
```

}

#### 3. Write a program print the Zigzag 2D Matrix

```
public class _2D_Array_ZigZag {
        public static void main(String[] args) {
                int[][] \ mat = \{\{1,2,3,4,5\}, \, \{6,7,8,9,1\}, \, \{3,2,5,4,6\}, \, \{7,8,9,1,2\}\};
                int n = mat.length;
                int m = mat[0].length;
                ZigzagTraverse(mat, n, m);
        }
        public static void ZigzagTraverse(int[][] mat, int n, int m) {
                for(int i = 0; i < n; i++)
                {
                         if(i\%2==0)
                                 for(int j=0; j<m; j++)
                                          System.out.print(mat[i][j] + " ");
                                 }
                         }else {
                                 for(int j=m-1; j>=0; j--)
                                 {
                                          System.out.print(mat[i][j] + " ");
                                 }
                         }
                         System.out.println();
                }
         }
```

#### 4. Write a program print the Spiral ClockwiseTraversal of 2D Matrix

```
public class _2D_Array_SpiralClockwiseTraversal {
  public static void main(String[] args) {
     int[][] matrix = {
        {1, 2, 3, 4},
        {5, 6, 7, 8},
        {9, 10, 11, 12},
        {13, 14, 15, 16}
     };
     int rows = matrix.length;
     int cols = matrix[0].length;
     int top = 0;
     int bottom = rows - 1;
     int left = 0;
     int right = cols - 1;
     while (top <= bottom && left <= right) {
        // Traverse top row
        for (int i = left; i \le right; i++) {
           System.out.print(matrix[top][i] + " ");
        top++;
        // Traverse rightmost column
        for (int i = top; i \le bottom; i++) {
           System.out.print(matrix[i][right] + " ");
        }
        right--;
        // Check if there is a row below
        if (top <= bottom) {
          // Traverse bottom row
          for (int i = right; i >= left; i--) {
             System.out.print(matrix[bottom][i] + " ");
           bottom--;
        }
        // Check if there is a column on the left
        if (left <= right) {
          // Traverse leftmost column
```

#### 5. Write a program print the sum of swastik 2D matrix

```
public class _2D_Array_SwastikSum {
        public static void main(String[] args) {
               int row = 3;
               int col = 5;
               int mat[][] = \{\{1,2,3,4,5\},
                                    {6,7,8,9,10},
                                    {11,12,13,14,15}
                                   };
               int sum1 = 0;
               int sum2 = 0;
               // sum1
               for( int j = 0; j \le (col-1)/2; j++){
                       sum1 = sum1 + mat[row-1][j];
               }
               for( int i = row-2; i >= 0; i -- ){
                       sum1 = sum1 + mat[i][(col-1)/2];
               }
               for( int j =((col-1)/2 )+1 ; j < col ; j++){
                       sum1 = sum1 + mat[0][j];
               }
```

```
System.out.println(sum1);
          // sum2
          for( int i =0; i <= (row-1)/2; i++){
                       sum2 = sum2 + mat[i][0];
               }
               for( int j = 1; j < col; j++){
                       sum2 = sum2 + mat[(row-1)/2][j];
               }
               for( int i =((row-1)/2)+1; i < row; i++){
                      sum2 = sum2 + mat[i][col-1];
               }
               System.out.println(sum2);
               int difference = sum1 - sum2;
               int ans = Math.abs(difference);
               System.out.println(ans);
       }
}
```

# 6. Write a program print the elements of the matrix, row by row, by adding 1 to each element

```
import java.util.Scanner;
public class _2D_Array_Add1InMatrix {
   public static void main(String[] args) {
      Scanner scanner = new Scanner(System.in);
}
```

```
// Input the dimensions of the rectangular matrix
   int n = scanner.nextInt(); // Number of rows
   int m = scanner.nextInt(); // Number of columns
   int[][] matrix = new int[n][m];
   // Input the elements of the matrix
   for (int i = 0; i < n; i++) {
      for (int j = 0; j < m; j++) {
        matrix[i][j] = scanner.nextInt();
      }
   }
   // Increment each element of the matrix by 1 and print the updated matrix
   for (int i = 0; i < n; i++) {
      for (int j = 0; j < m; j++) {
        matrix[i][j] += 1;
        System.out.print(matrix[i][j] + " ");
      System.out.println(); // Move to the next row
scanner.close();
```

#### 7. Java program to illustrate the concept of Autoboxing

```
public class Autoboxing {

public static void main(String[] args) {
    // Autoboxing: converting primitive int to Integer
    int primitiveInt = 42;
    Integer wrappedInt = primitiveInt;

    // Autoboxing: converting primitive double to Double
    double primitiveDouble = 3.14;
    Double wrappedDouble = primitiveDouble;

// Displaying the values
    System.out.println("Wrapped Integer: " + wrappedInt);
```

```
System.out.println("Wrapped Double: " + wrappedDouble);
}
```

#### 8. Java program to illustrate the Concept of Unboxing

```
public class UnboxingExample {
   public static void main(String[] args) {
    // Autoboxing: converting primitive int to Integer
    Integer wrappedInt = 42;
    // Autoboxing: converting primitive double to Double
    Double wrappedDouble = 3.14;
    // Autoboxing: converting primitive boolean to Boolean
    Boolean wrappedBoolean = true;
    // Autoboxing: converting primitive char to Character
    Character wrappedChar = 'A';
    // Unboxing: converting Integer to primitive int
```

```
int primitiveInt = wrappedInt;
  // Unboxing: converting Double to primitive double
  double primitiveDouble = wrappedDouble;
  // Unboxing: converting Boolean to primitive boolean
  boolean primitiveBoolean = wrappedBoolean;
  // Unboxing: converting Character to primitive char
  char primitiveChar = wrappedChar;
  // Displaying the values
   System.out.println("Unboxed Integer: " + primitiveInt);
  System.out.println("Unboxed Double: " + primitiveDouble);
   System.out.println("Unboxed Boolean: " + primitiveBoolean);
   System.out.println("Unboxed Character: " + primitiveChar);
}
```

}