Week -1

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Code-

package com.example.a20bcb7043

import android.os.Bundle

import android.widget.Toast

import androidx.activity.ComponentActivity

import androidx.activity.compose.setContent

import androidx.compose.foundation.Image

import androidx.compose.foundation.background

import androidx.compose.foundation.clickable

import androidx.compose.foundation.layout.Arrangement

import androidx.compose.foundation.layout.Column

import androidx.compose.foundation.layout.Row

import androidx.compose.foundation.layout.fillMaxSize

import androidx.compose.foundation.layout.fillMaxWidth

import androidx.compose.foundation.layout.padding

import androidx.compose.foundation.layout.size

import androidx.compose.foundation.shape.RoundedCornerShape

import androidx.compose.material3.Button

import androidx.compose.material3.ButtonDefaults

import androidx.compose.material3.ExperimentalMaterial3Api

import androidx.compose.material3.Icon

import androidx.compose.material3.IconButton

import androidx.compose.material3.MaterialTheme

import androidx.compose.material3.Surface

import androidx.compose.material3.Text

import androidx.compose.material3.TextField

import androidx.compose.runtime.Composable

import androidx.compose.runtime.mutableStateOf

import androidx.compose.runtime.remember

import androidx.compose.ui.Alignment

import androidx.compose.ui.Modifier

import androidx.compose.ui.graphics.Color

import androidx.compose.ui.graphics.Color.Companion.Green

import androidx.compose.ui.graphics.RectangleShape

import androidx.compose.ui.res.painterResource

import androidx.compose.ui.text.font.FontFamily

import androidx.compose.ui.text.input.TextFieldValue

import androidx.compose.ui.tooling.preview.Preview

import androidx.compose.ui.unit.dp

import androidx.compose.ui.unit.sp

import com.example.a20bcb7043.ui.theme

```
class MainActivity : ComponentActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContent {
       val inputvalue = remember {
         mutableStateOf(TextFieldValue("Password"))
       val inputvaluepw = remember {
         mutableStateOf(TextFieldValue("Confirm"))
       val inputvalueem = remember {
         mutableStateOf(
           TextFieldValue(
                                                      " +
              "Username
                  "@gmail.com"
         )
       val inputvalueu = remember {
         mutableStateOf(TextFieldValue("First name"))
       val inputvaluel = remember {
         mutableStateOf(TextFieldValue("Last name"))
       }
       Column(
         verticalArrangement = Arrangement.Top,
         horizontalAlignment = Alignment.Start,
         modifier = Modifier
           .fillMaxSize()
           .background(color = Color.White)
       )
       {
         Image(
           painter = painterResource(id = R.drawable.google),
           contentDescription = "",
           modifier = Modifier.size(70.dp)
         )
         Text(
           text = "Create your Google Account",
           fontSize = 28.sp,
           color = Color.Black,
           fontFamily = FontFamily.SansSerif
         )
         Row(
           modifier = Modifier
```

```
.background(color = Color.White)
){
  TextField(
     value = inputvalueu.value,
    onValueChange = { inputvalueu.value = it },
    modifier = Modifier
       .padding(horizontal = 10.dp, vertical = 20.dp)
       .size(width = 160.dp, height = 50.dp)
  )
  TextField(
     value = inputvaluel.value,
    onValueChange = { inputvaluel.value = it },
    modifier = Modifier
       .clickable { }
       .padding(horizontal = 10.dp, vertical = 20.dp)
       .size(width = 160.dp, height = 50.dp)
  )
}
TextField(
  value = inputvalueem.value,
  onValueChange = { inputvalueem.value = it },
  modifier = Modifier
     .clickable { }
     .padding(horizontal = 10.dp, vertical = 0.dp)
     .size(width = 400.dp, height = 50.dp)
)
Text(
  text = "You can use letter,numbers&periods",
  fontSize = 15.sp,
  modifier = Modifier.padding(horizontal = 10.dp, vertical = 0.dp)
)
Text(
  text = "Use my current email Address instead",
  color = Color.Blue,
  fontSize = 18.sp,
  modifier = Modifier.padding(horizontal = 10.dp, vertical = 0.dp)
)
Row(
  modifier = Modifier
     .background(color = Color.White)
){
```

```
TextField(
    value = inputvalue.value,
    onValueChange = { input value.value = it },
    modifier = Modifier
       .padding(horizontal = 10.dp, vertical = 20.dp)
       .size(width = 140.dp, height = 50.dp)
  )
  TextField(
    value = inputvaluepw.value,
    onValueChange = { inputvaluepw.value = it },
    modifier = Modifier
       .clickable { }
       .padding(horizontal = 10.dp, vertical = 20.dp)
       .size(width = 140.dp, height = 50.dp)
  )
  Image(painter = painterResource(id = R.drawable.icon),
    contentDescription = "",
    modifier = Modifier
       .clickable { }
       .padding(horizontal = 0.dp, vertical = 20.dp)
       .size(width = 30.dp, height = 50.dp))
Text(
  text = "Use 8 or more Characters with a mix of letters, numbers & symbols",
  fontSize = 15.sp,
  modifier = Modifier.padding(horizontal = 10.dp, vertical = 0.dp)
Row() {
  Text(
    text = "Sign in instead",
    color = Color.Blue,
    modifier = Modifier.padding(horizontal = 50.dp, vertical = 20.dp)
  )
  Button(
    onClick = {
    },
    Modifier.fillMaxWidth().size(30.dp),
    colors = ButtonDefaults.buttonColors(Color.Blue),
    shape = RectangleShape
```

)

```
Text(text = "Next", fontSize = 15.sp, color = Color.White)

}

Output-
```

Boogle

Create your Google Account

First name	Last name
Username	@gmail.com
You can use letter.numbers&periods Use my current email Address instead	
Password	Confirm
Use 8 or more Characters with a mix of letters.numbers & symbols	
Sign in instead	Next