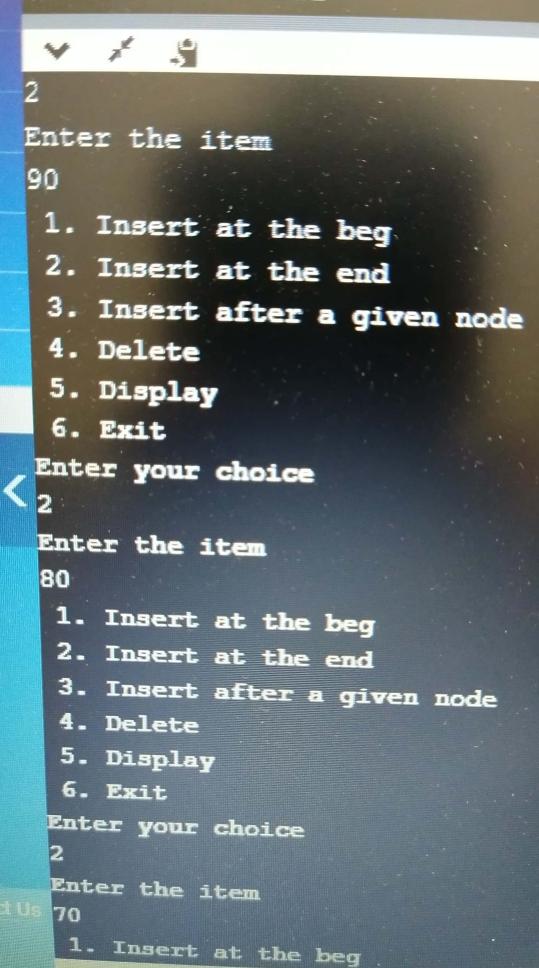
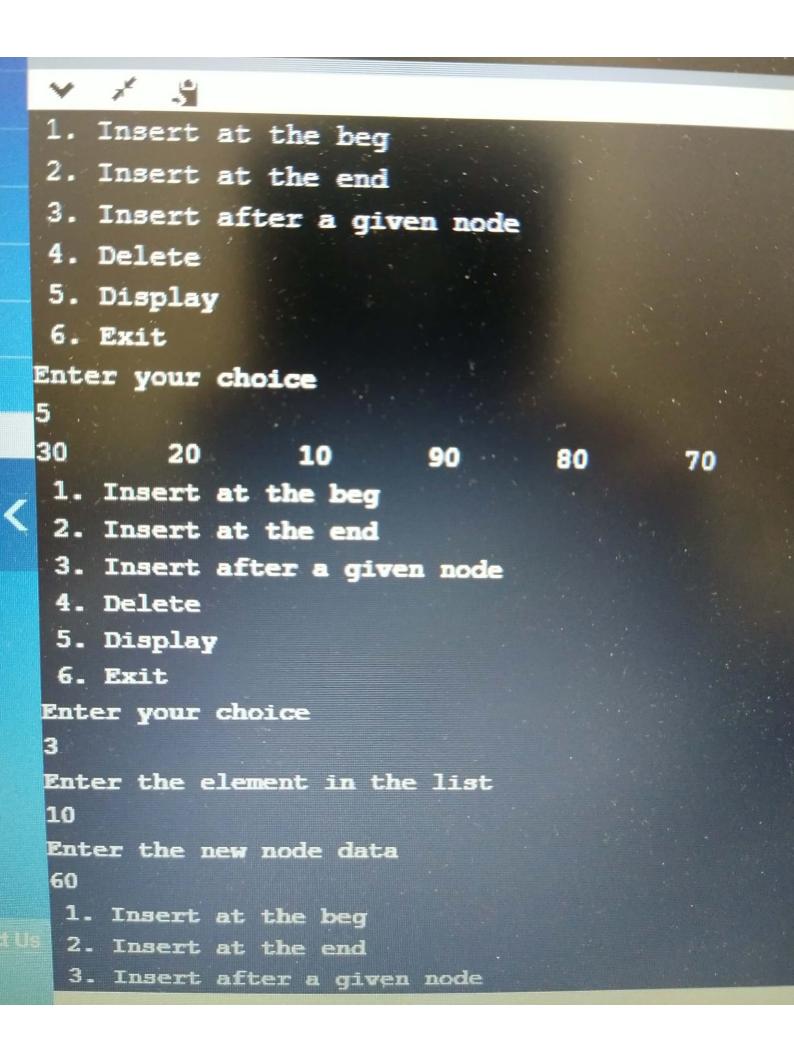


J. Diblini
6. Exit
Enter your choice
1
Enter the item
30
1. Insert at the beg
2. Insert at the end
3. Insert after a given node
4. Delete
5. Display
6. Exit
Enter your choice
5
30 20 10
1. Insert at the beg
2. Insert at the end
3. Insert after a given node
4. Delete
5. Display
6. Exit
Enter your choice
2
Enter the item

Scanned with CamScanner

struct node





```
4. Delete
Display
6. Exit
Enter your choice
5
30
                                          80
        20
                 10
                         60
                                  90
1. Insert at the beg
2. Insert at the end
3. Insert after a given node
4. Delete
 5. Display
 6. Exit
Enter your choice
Enter the element to be deleted
90
 1. Insert at the beg
 2. Insert at the end
 3. Insert after a given node
 4. Delete
  5. Display
 6. Exit
 Enter your choice
 5
```

