WATER JUG USING DAS Ex No.3 AIM: To implement water jug problem uing & jugs with & golifferent vaparities. YSEUDOLODE: function solveWaterJug(capacity\_jug1, capacity-jug1, desined\_quantity); stack = empty stack

push initial state (0,0) onto stack while stack is not impty:

urrent state = pop from stack

if aurent state represents

desired quantity: return surrent-state generate ment states from surrent state sprish next states onto stack return "No solution formd" [19] at used private to be advertised

(Colorate state (CO)

PROGRAM def solve Water Jug (capacity-jug), capacity-juga, desired-quantity): stack=[] stack append ((0,01) while stack: current\_state = stack pop() y surrent\_state[0] == desired-quantity
or current\_state[1] == desired-quantity return current state nent states = generate Nent d'ates ( ing 2) capacity-jug, capacitystack.entend (nent-states) return "No solution found" def generate Neut States (state, capacity. jugi, capacity jugo): -neut-states = [] nent-states append ((capacity-jug), nent states append ( state lo], capainty of nent-states. append((0, state(1)))
nent-states. append((state(0),0)) your-amount=min(state [0], capacity-jugz-state (1))

nent-state append ((state [b]-pour-amount, state[1]+pour-amount)) pour-amount-min(state[1], capacity-jug1 - State[0]) nent-states append ((state [o] + poru-amout, state[i]-pour-amout)) return hent-states solution = solveWater Tug Problem (4,3,2) print ("dolution", solution) OUTPUT: dolution: (4,2)