Cricket Analytics

Problem statement:

Identify the best possible Team players for Mumbai Indians for the next Auction using previous year's information.

Project Objectives:

To create a dashboard with various filtering and sorting options by year, teams etc

Project scope:

This project includes the analysis of IPL maths data analysis and finding the sorting batsman and bowlers in descending order based on performance. Providing users a dashboard with filter options which they can use to see the performance of players in recent years.

Function requirements:

- Rank batsmen by year and overall based on ability
- Rank bowlers by year and overall based on ability
- Rank the most valuable player in IPL over all the years
- Visualize this in an intuitive Power BI Dashboards
- Find Similar Batsmen and Bowler

Dataset Details:

- id: Unique number for Matches
- **inning:** Inning attribute i.e 1 or 2
- **over:** Over count i.d 0 to 19
- batsman: Batsman on the Strike
- non striker: Batsman on the Non-striker end
- **bowler:** Bowler bowling that particular over
- batsman runs: runs scored by batsman i.e 0 to 6
- extra runs: Extra runs
- total runs: runs scored by batsman + extra runs
- **no boundary**: Boundaries i.e 4 or 6
- **is wicket :** 0 not out / 1 out
- dismissal kind: Wicke)
- Player dismissed: Name of Dismissed Player

fielder: fielder's name **Timeline:** 0 - Week: Requirement gathering and BRD creation 1 - Week: Data Pre-processing and Data Analysis 2 - Week: Creating KPIS 3 - Week: To create dashboard and user manual for dashboard **KPIS: Batsman:** Strike rate:(Total runs scored/total balls faced)*100 Strike rate against fast bowler=total runs scored against spinners/totals balls faced Strike rate against spinners=total runs scored against fast bowled/total balls faced Boundary percent=(total runs scored with boundary/total runs scored)*100 % dismissal against the spinner=(total dismissal against spinner/total dismissal)*100 % dismissal against the fast bowler=(total dismissal against fast/total dismissal)*100 **Bowlers KPI:** average ball required to take first wicket= % of dot ball=(total dot balls/total balls played)*100

%boundary balls=(total boundary balls/total ballbowled)*100