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// Banker's Algorithm/DeadlockAvoidance algo

import java.util.Scanner;

public class BankerAlgo {

    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter the number of processes: ");
        int processCount = scanner.nextInt();
        System.out.print("Enter the number of resources: ");
        int resourceCount = scanner.nextInt();

        int max[][] = new int[processCount][resourceCount];
        int allocation [][] = new int[processCount][resourceCount];
        int need[][] = new int[processCount][resourceCount];
        int available [] = new int[resourceCount];

        System.out.println("Enter the maximum resource matrix:");
        for (int i = 0; i < processCount; i++) {
            System.out.print("Process " + i + ": ");
            for (int j = 0; j < resourceCount; j++) {
                max[i][j] = scanner.nextInt();
            }
        }

        System.out.println("Enter the allocation matrix:");
        for (int i = 0; i < processCount; i++) {
            System.out.print("Process " + i + ": ");
            for (int j = 0; j < resourceCount; j++) {
                allocation[i][j] = scanner.nextInt();
            }
        }

        System.out.println("Enter the available resources:");
        for (int j = 0; j < resourceCount; j++) {
            available[j] = scanner.nextInt();
        }

        for (int i = 0; i < processCount; i++) {
            for (int j = 0; j < resourceCount; j++) {
                need[i][j] = max[i][j] - allocation[i][j];
            }
        }

        System.out.println("Need Matrix:");
        for (int i = 0; i < processCount; i++) {
            for (int j = 0; j < resourceCount; j++) {
                System.out.print(need[i][j] + " ");
            }
            System.out.println();
        }
    }
}

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    }

    // Display Available Resources
    System.out.println("Available Resources:");
    for (int j = 0; j < resourceCount; j++) {
        System.out.print(available[j] + " ");
    }
    System.out.println();

    // Find a safe sequence and update the Available Matrix
    boolean[] finish = new boolean[processCount];
    int[] work = available.clone();
    int[] safeSequence = new int[processCount];
    int count = 0;

    while (count < processCount) {
        boolean progressMade = false;
        for (int i = 0; i < processCount; i++) {
            if (!finish[i]) {
                int j;
                for (j = 0; j < resourceCount; j++) {
                    if (need[i][j] > work[j]) {
                        break;
                    }
                }
                if (j == resourceCount) { // If all resources can be
allocated
                    // Add allocation to available
                    for (int k = 0; k < resourceCount; k++) {
                        work[k] += allocation[i][k];
                    }
                    finish[i] = true;
                    safeSequence[count++] = i;
                    progressMade = true;
                }
            }
        }
        if (!progressMade) {
            System.out.println("System is in an unsafe state.");
            return;
        }
    }

    // Display Safe Sequence
    System.out.println("Safe Sequence:");
    for (int i = 0; i < processCount; i++) {
        System.out.print("P" + safeSequence[i] + " ");
    }
    System.out.println();

    // Display New Available Resources
    System.out.println("New Available Resources:");
    for (int j = 0; j < resourceCount; j++) {
        System.out.print(work[j] + " ");
    }
    System.out.println();

    scanner.close();

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    }  
}
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//output-

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Enter the number of processes: 5  
Enter the number of resources: 3  
Enter the maximum resource matrix:  
Process 0: 7 5 3  
Process 1: 3 2 2  
Process 2: 9 0 2  
Process 3: 2 2 2  
Process 4: 4 3 3  
Enter the allocation matrix:  
Process 0: 0 1 0  
Process 1: 2 0 0  
Process 2: 3 0 2  
Process 3: 2 1 1  
Process 4: 0 0 2  
Enter the available resources:  
3 3 2  
Need Matrix:  
7 4 3  
1 2 2  
6 0 0  
0 1 1  
4 3 1  
Available Resources:  
3 3 2  
Safe Sequence:  
P1 P3 P4 P0 P2  
New Available Resources:  
10 5 7
```