

⑩. Insertion Sort

```
#include <stdio.h>
void main()
```

```
{
    int array[50], n, i, j, temp;
```

```
    printf("enter the number of elements");
```

```
    scanf("%d", &n);
```

```
    printf("entered elements are %d", n);
```

```
    for(i=0; i<n; i++)
```

```
        scanf("%d", &array[i]);
```

```
    for(i=0; i<n-1; i++)
```

```
        j=i;
```

```
    {
```

```
        while(j > 0 && array[j-1] > array[j])
```

```
        {
```

```
            temp = array[j];
```

```
            array[j] = array[j-1];
```

```
            array[j-1] = arrtemp;
```

```
        } j--;
```

```
    }
```

```
    printf("elements are in ascending order");
```

```
    for(i=0; i<n-1; i++)
```

```
        printf("%d \n", array[i]);
```

```
}
```

input :

enter the number of elements
5

The enter elements are 5

14 3 16 2 1

elements are in ascending order

1
2
3
14
16

② Selection Sort algorithm.

```
#include <stdio.h>
```

```
void main() {
```

```
int array[50], n, i, j, temp, position;
```

```
printf("Enter the number of elements");
```

```
scanf("%d", &n);
```

```
printf("The entered elements are %d", n);
```

```
for(i=0; i<n; i++)
```

```
scanf("%d", &array[i]);
```

```
{
```

```
    position = i;
```

```
    for(j=i+1; j<n; j++)
```

```
    {
```

```
        position = j;
```

```
        if (array[position] > array[j])
```

```
        { position = j;
```

```
        }
```

```
    }
```

```
if (position != i)
```

```
{
```

```
    temp = array[i];
```

```
    array[i] = array[position];
```

```
    array[position] = temp;
```

}

}

printf("elements are in ascending order");

for(i=0; i<n; i++)

printf("%d", array[i])

}

output:

enter the number of elements

~~100~~ 6

the entered elements are

100 34 12 1 45.2

elements are in ascending order

1

2

12

34

45

100

Bobble sort algorithm

```
#include <stdio.h>
```

```
void main() {
```

```
    int array[50], n, i, j, temp;
```

```
    printf("enter the number of elements ");
```

```
    scanf("%d", &n);
```

```
    printf("enter the %d elements", n);
```

```
    for(i=0; i<n; i++)
```

```
        scanf("%d", &array[i]);
```

```
    for(i=0; i<n-1; i++)
```

```
    {
```

```
        for(j=0; j<n-i-1; j++)
```

```
        {
```

```
            if(array[j] > array[j+1])
```

```
            {
```

```
                temp = array[j];
```

```
                array[j] = array[j+1];
```

```
                array[j+1] = temp;
```

```
            }
```

```
        }
```

```
    }
```

```
printf("elements are in ascending order");
```

```
for(c=0; c<n; c++)
```

```
printf("%d\n", array[c]);
```

```
}
```

output
enter the number of element
6
the entered elements are 6
12, 34, 6, 78, 45, 1
elements are in ascending order
! 6 12 34 45 78

Q. Merge sort algorithm.

```
#include <stdio.h>
```

```
void main
```

```
void mergesort(int array[], int i, int j);
```

```
void merge(int array[], int i1, int j2, int i2, int j2);
```

```
int main()
```

```
{
```

```
    int array[40], n, i;
```

```
    printf("Enter no of elements n");
```

```
    scanf("%d", &n);
```

```
    printf("Enter elements:");
```

```
    for(i=0; i<n; i++)
```

```
        scanf("%d", &array[i]);
```

```
    mergesort(array, 0, n-1);
```

```
    printf("Sorted array is");
```

```
    for(i=0; i<n; i++)
```

```
        printf("%d", array[i]);
```

```
    return 0;
```

```
}
```

```
void mergesort(int array[], int i, int j)
```

```
{    int mid;
```



```
if (i < j)
```

```
{
```

```
    mid = (i + j) / 2;
```

```
    mergesort(array, i, mid);
```

```
    mergesort(array, mid + 1, j);
```

```
    merge(array, i, mid, mid + 1, j);
```

```
}
```

```
}
```

```
void merge(int array[], int i1, int j1, int i2, int j2)
```

```
{
```

```
    int temp[50];
```

```
    int i, j, k;
```

```
    i = i1;
```

```
    j = i2;
```

```
    k = 0;
```

```
    while (i <= j1 && j <= j2)
```

```
    {
```

```
        if (array[i] < array[j])
```

```
            temp[k++] = array[i++];
```

```
        else
```

```
            temp[k++] = array[j++];
```

```
    }
```

```
    while (i <= j1)
```

```
        temp[k++] = array[i++];
```

```
    while (j <= j2)
```

```
        temp[k++] = array[j++];
```

```
    for (i = i1; j = 0; i <= j2; i++, j++)
```

```
        array[i] = temp[j];
```

```
}
```