React Js.

Assignment (Module-1)

Introduction (HTML, CSS, JAVASCRIPT)

1). What is HTML5?

- > Hypertext Markup language Revision 5.
- > It is more stable then HTML.
- It is a markup language for the structure and presentation of www contest.
- It is support traditional HTML and X-HTML style syntax and other new features in its markup, New API, XHTML and error heading.

2). What is HTML5 structure Based tag?

<header>,<nav>,<section>,<main>,<aside>,<article>,<footer> etc.....

3). What is HTML5 Content Based Tag?

<svg>,<canvas>,<figure>,<figurecap>,<fieldset>,<datalist>,<audio>,<video>,<bdi>,<data>,<h group>,<mark>,<picture>,<progress>,<source>,<summary>,<time>,<wbr> etc.....

4). What is CSS?

- CSS is cast coding stylesheet.
- > It is use to apply style our html document and make attractive our website.

5). What is Transition and Transform in CSS3?

- > Transition: It is css3 property use to apply time in effect.
- > Transform: It is css3 property use to apply 2D,3D transformation on element.

6). What is 2D transform in CSS3?

- > It is properties in css3 to create two Dimension effect on element
 - 1. Translate
 - 2. Rotate
 - 3. Scale
 - 4. scaleX
 - 5. scaleY
 - 6. skew

- 7. skewX
- 8. skewY
- 9. matrix

7). What is JavaScript?

- JavaScript is a client's side scripting language.
- > It is a programing language that allows you to implement complex features on web pages
- > It creates dynamically updating content, control multimedia, animate images, and pretty much everything else.

8). What is JavaScript Boxes?

- The JavaScript boxes is alert boxes message in webpage.
- ➤ There are three types of JavaScript boxes.

9). What is JavaScript events?

- > JavaScript's interaction with HTML is handled through events that occur when the user or the browser manipulates a page.
- > JavaScript events is a use to run some process through events.
- > When the page is load it's called events.
- > When the user click on the button it's also called events.

10). What is JavaScript Output methods?

- JavaScript Output methods is method use to print data on screen.
- There are so many types of Output methods in JavaScript.
 - 1. Colsol.log("")
 - 2. document.write("")
 - 3. window.alert("")
 - 4. document.gatElementById("")
 - document.gatElementByClassname("")
 - 6. document.gatElementByTagname("")
 - 7. document.gatElementById("").innerHTML

11). How to use JavaScript Output methods?

- There are so many Output methods in JavaScript to print o screen.
- ➤ There are some examples of output methods as under.
- **EXAMPLES..**
 - <form>

<input type="text" name="Fname" id="firstname" class="firstname"
placeholder="Enter Your Name" required>

</form>

- Consol.log("Hi , I am rancho")
- 2. document.write("Hi, I am rancho")
- 3. document.getElementById("firstname")
- 4. document.getElementByclassName("firstname")
- document.getElementBytagName("input")
- 6. document.getElementBytagName("input").value
- 7. document.getElementBytagName("form").innerHTML
- 8. window.location("www.facebook.com") etc......

12). How to used JavaScript Events to Do all examples?

Basically there are three main Events in JavaScript

1. Mouse Events

- onclick()
- ondblclick()
- onmouseup()
- onmousedown()
- onmouseenter()
- onmouseleave()
- onmouseover()
- etc...

2. Key-Board Events

- Onkeypress()
- Onkeydown()
- Onkeyup()

3. Window Events

- Onload()
- OnUnload()
- onafterprint()
- onbeforeprint()
- onbeforeunload()
- onerror()
- onresize()
- ononline()
- onoffline()
- etc.....

13). Calculate Subtotal price of quality in JavaScript?

➤ Here is the demo code and output of Subtotal price of quality in JavaScript

Product Info	Quantity	Price (per unit in \$)	Price (Subtotal in \$)	Action
Fortunata Window Hardware - Decorative Holdback - Mocha	2	29.99	59.98	ŧ
Woven Trellies Window Hardware - Clip Rings - Bronze	1	19.99	19.99	ŧ
			78	

```
<!<!DOCTYPE html>
<html lang="en">
   <meta charset="UTF-8">
    <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>cart</title>
    <style>
           border: 2px solid black !important;
        input {
          width: 90%;
    </style>
   <!-- bootstrap css -->
```

```
k
href="https://cdn.jsdelivr.net/npm/bootstrap@5.1.3/dist/css/bootstrap.min.css"
rel="stylesheet"
       integrity="sha384-
1BmE4kWBq78iYhFldvKuhfTAU6auU8tT94WrHftjDbrCEXSU1oBoqyl2QvZ6jIW3"
crossorigin="anonymous">
   <!-- bootstrap icon cdn -->
   <link rel="stylesheet" href="https://cdn.jsdelivr.net/npm/bootstrap-</pre>
icons@1.10.4/font/bootstrap-icons.css">
   <!-- bootstrap js -->
   <script
src="https://cdn.jsdelivr.net/npm/@popperjs/core@2.10.2/dist/umd/popper.min.js
       integrity="sha384-
7+zCNj/IqJ95wo16oMtfsKbZ9ccEh31eOz1HGyDuCQ6wgnyJNSYdrPa03rtR1zdB"
       crossorigin="anonymous"></script>
src="https://cdn.jsdelivr.net/npm/bootstrap@5.1.3/dist/js/bootstrap.min.js"
       integrity="sha384-
QJHtvGhmr9XOIpI6YVutG+2QOK9T+ZnN4kzFN1RtK3zEFEIsxhlmWl5/YESvpZ13"
       crossorigin="anonymous"></script>
</head>
   <div class="container mx-auto mt-5 shadow p-5">
       <h2>Cart</h2>
          <hr>
              Product Info
                  Quantity
                  Price (per unit in $)
                  Price (Subtotal in $)
                  Action
              </thead>
          <img src="mocha.jpg" class="img-fluid w-50 "> <br>
                     Fortunata Window Hardware - Decorative Holdback -
Mocha
                  <input type="number" minlength="1" maxlength="10"
value="0" id="mochaqty"
```

```
<input type="text" value="29.99" id="mochaprice"
readonly>
                <input type="text" value="0" id="mochasubtotle">
                <i class="bi bi-trash-fill text-danger"
<img src="bronze.jpg" class="img-fluid w-50"> <br>
                   Woven Trellies Window Hardware - Clip Rings - Bronze
                <input type="number" minlength="1" maxlength="10"
value="0" id="bronzeqty"
                      <input type="text" value="19.99" id="bronzeprice"
readonly>
                <input type="text" value="0" id="bronzesubtotle">
                <i class="bi bi-trash-fill text-danger"
onclick="document.getElementById('bronzeee').style.display = 'none'"></i>
            <input type="text" id="totalprice" value="0" class="w-</pre>
100 float-end p-2 fs-5">
                </div>
   <script>
      // for Fortunata Window Hardware - Decorative Holdback - Mocha
      function changhmocha() {
         var mochaqty
:parseFloat(document.getElementById("mochaqty").value);
         var mochaprice =parseFloat(
document.getElementById("mochaprice").value);
         var mochasubtotle = mochaqty * mochaprice
         document.getElementById("mochasubtotle").value = mochasubtotle;
```

```
var z = mochasubtotle +
parseFloat(document.getElementById("bronzesubtotle").value);
            document.getElementById("totalprice").value=z;
        // for Woven Trellies Window Hardware - Clip Rings - Bronze
        function changbronze() {
parseFloat(document.getElementById("bronzeqty").value);
            var bronzeprice =
parseFloat(document.getElementById("bronzeprice").value);
            var bronzesubtotle = bronzeqty * bronzeprice
            document.getElementById("bronzesubtotle").value = bronzesubtotle;
            var z = bronzesubtotle +
parseFloat(document.getElementById("mochasubtotle").value);
            document.getElementById("totalprice").value=z;
        // total prize
        function removemocha(){
            document.getElementsByClassName("mocha").style.display="none"
        function removebronze(){
            document.getElementsByClassName("bronze").style.display="none"
        // debugger;
    </script>
</body>
</html>
```

- 14). How to change image using onchange Events in JavaScript?
- <!DOCTYPE html>

<html>

```
<head>
       <title>Change Image Example</title>
</head>
<body>
       <h1>Change Image Example</h1>
       <input type="file" onchange="loadFile(event)">
       <br><br>>
       <img id="output" width="200">
       <script>
               var loadFile = function(event) {
                       var image = document.getElementById('output');
                       image.src = URL.createObjectURL(event.target.files[0]);
               };
       </script>
</body>
</html>
```

15). Write an example of JavaScript Onblur event?

> Example of Onblur Event:

```
Function validname(){
    let nameip= document.getElementById('name');
    let name= nameip.value;

If(name == ""){
        alert("Please enter your name")
            nameip.focus();
    }
}
</script>
```

16). Write an example of transition and transform attributes of css3 in web page?

> Example of transition :

```
<!DOCTYPE html>
       <html>
       <head>
               <title>transition Example</title>
               <style>
                       .change {
                              Padding:3% 5%;
                              Background-color:darkred;
                              Transition: 1s ease all
                      }
                       .change:hover{
                              Background-color:yello;
                      }
               </style>
       </head>
<body>
       <div class="change">
```

Lorem ipsum write code when you meet your brother and play games watch movie etc......

```
</div>
</body>
</html>
```

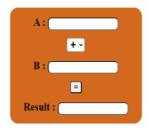
Example of Transform:

```
<!DOCTYPE html>
       <html>
       <head>
               <title>transform Example</title>
               <style>
                       .move{
                              Transform:translet(100 300);
                              Transform:rotate(100deg);
                              Transform:skew(100, 300);
                              Transform:scale(2);
                      }
               </style>
       </head>
       <body>
               <div class="move">
                       Lorem ipsum write code when you meet your brother and
                       play games watch movie etc......
               </div>
       </body>
       </html>
```

17). Make an small calculator to add ,substracts and divide of two numbers in JavaScript.

➤ Here is the demo code and output of calculator to add, substracts and divide of two numbers using JavaScript

Calculator



```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>calculator</title>
    <style>
        *{
            margin: 0;
            padding: 0;
            box-sizing: border-box;
        }
       h1{
            text-align: center;
            margin-top: 50px;
            font-size: 50px;
        #box{
            background-color: chocolate;
            border-radius: 20px;
            padding: 20px;
            width: 25%;
            text-align: center;
            margin:80px 500px ;
            transition: 1s ease;
        #box:hover{
            box-shadow: 0px 0px 20px 10px black;
```

```
label{
            font-size: 25px;
            font-weight: bolder;
        }
        select{
            font-size: 25px;
            font-weight: bolder;
            border-radius: 5px;
            text-align: center;
        }
        input{
            padding: 5px;
            border-radius: 10px;
        button{
            font-size: 20px;
            width: 30px;
            border-radius: 5px;
        button:hover{
            background-color:black ;
            color: white;
    </style>
</head>
<body>
    <h1>Calculator</h1>
    <div id="box">
        <label for="">A : </label>
        <input type="number" id="v1" value=""><br><br>
        <select name="operatore" id="opt">
            <option value="+">+</option>
            <option value="-">-</option>
            <option value="*">*</option>
            <option value="/">/</option>
            <option value="%">%</option>
        </select><br><br><
        <label for="">B : </label>
        <input type="number" id="v2" value=""><br><br>
        <button type="button" id="btn" onclick="clc()">=</button><br><br>
        <label for="">Result : </label>
        <input id="result">
    </div>
    <script>
        function clc(){
            var a=parseInt(document.getElementById("v1").value);
            var b=parseInt(document.getElementById("v2").value);
```