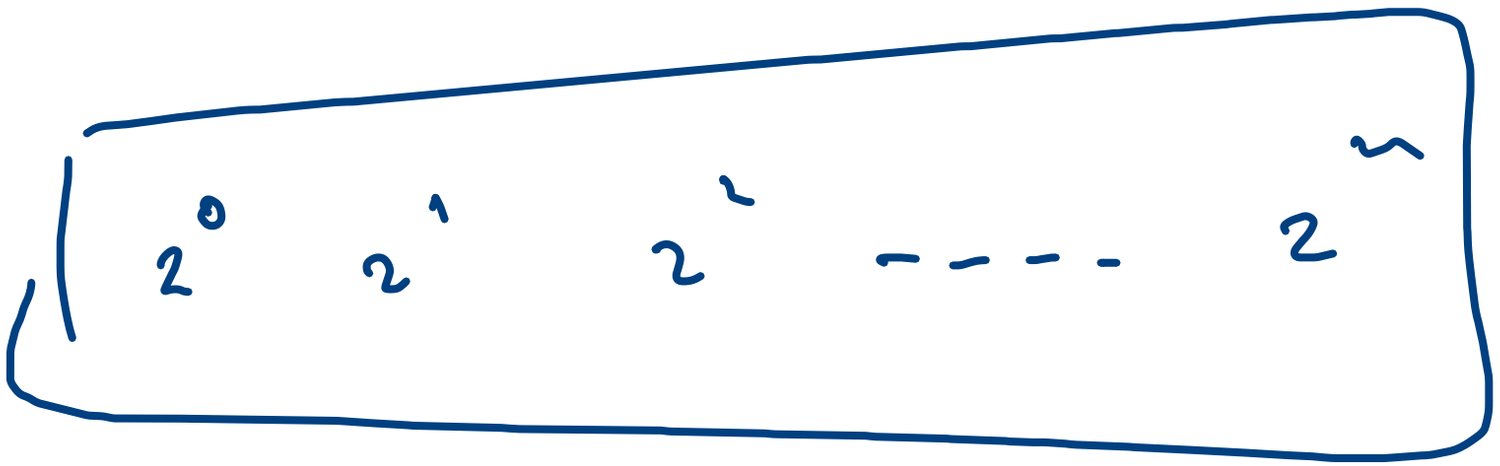
n → 10 → false

n → 4 = 2^2 = true

O(1)



$\log_2 n$

Decimal →

0 0 1 1 0 0 = 2^2

2^4 2^3 2^2 2^1 2^0 = 2^0

100100

100000

001000

0000000

n → bit (one 1 bit is on)

4

$2^2 + 2^3$

4 + 8 = 12

rsb = n & -n

n - (n & -n)

010100

rhs → 100

010100

rsb & 100

000100

001000

& 10000

0010000

n →

n * f(n-1)

n-1

-1
-1
-1

0 1 0 0 1 0 0

0 1 0 0 0 1 1

0 1 0 0 1 0 0

* 0 1 0 0 0 1 1

0 1 0 0 0 0 0

Set rsb to 0

clr rsb

$$4^n = \left(2^2\right)^n = 2^{2n}$$

$4^0 = 1 \qquad 2^0$

$4^1 = 4 \qquad 2^2$

$4^2 = 16 \qquad 2^4$

$2^n \; 2^{n-1} \; 2^{n-2} \; \ldots \; 2^1 \; 2^0$

0 0 0 0 0 0 0 1

0 0 0 0 0 0 1 0

1 0 1 0 1 0 1 0 1

sinsu bit

↓

n → 1 0 0 1 0 0

8 bit → 0 0 0 0 0 0 0 0

2^6 2^5 2^4 2^3 2^2 2^1 2^0

0 0 0 0 0 0 1 = 2^0

0 0 0 0 1 0 0 = 2^2

0 0 1 0 0 0 0 = 2^4

1 0 1 0 1 0 1

2^4

0 0 0 1 0 0 0 0

& 0 1 0 1 0 1 ← Mask

0 0 0 1 0 0 0

> 0

0 0 1 0 0 0 = 8

& 0 1 0 1 0 1 0 1 0 1 0 1

0 0 0 0 0 0 0 0 0 0 0 0 = 0

int val = $(5)_{10}$

binary

int val = 0b 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1

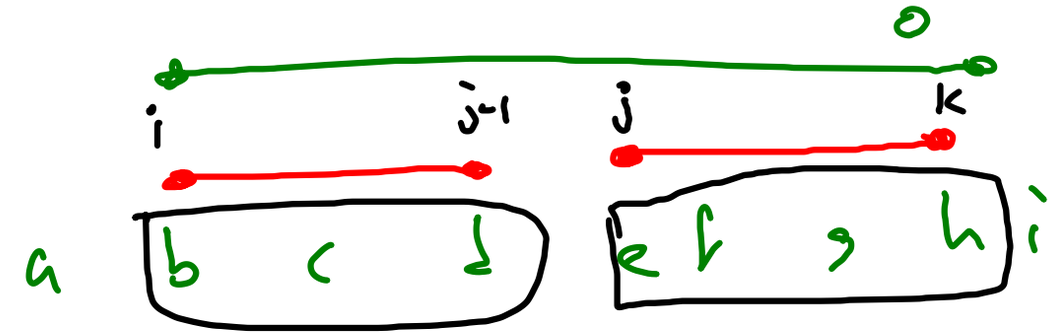
32

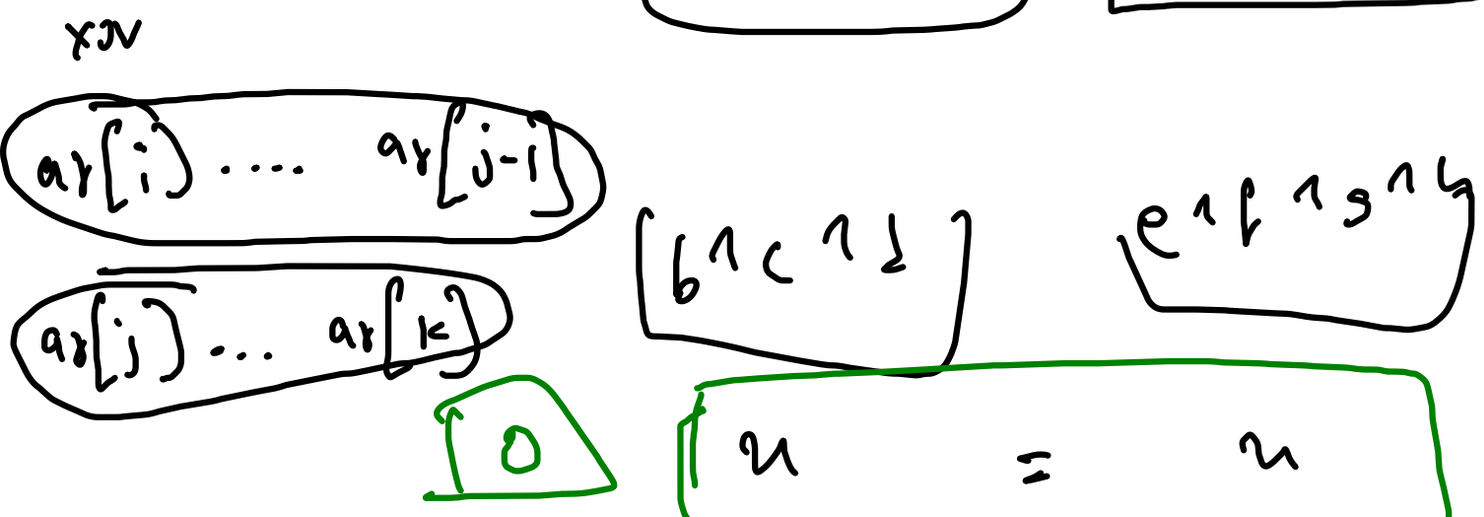
int val = 0o 0 1 2 3 4 5 6 7 0 1 2 3 — —

0 ... 7

000 001 010 011 100 101 110 111

— — —





001
010
011
001

1 2 3

1 - 2^3

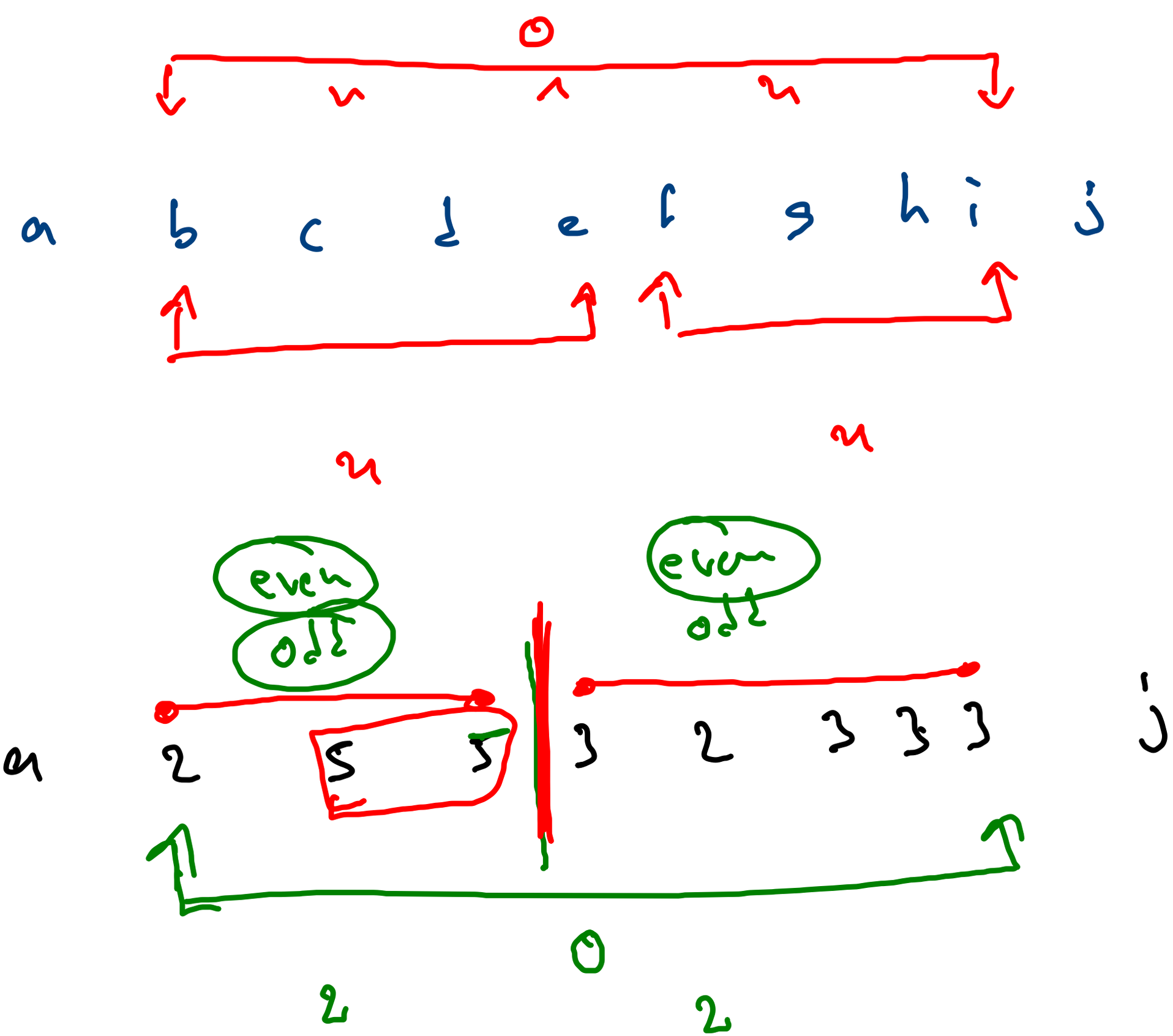
1 - 1

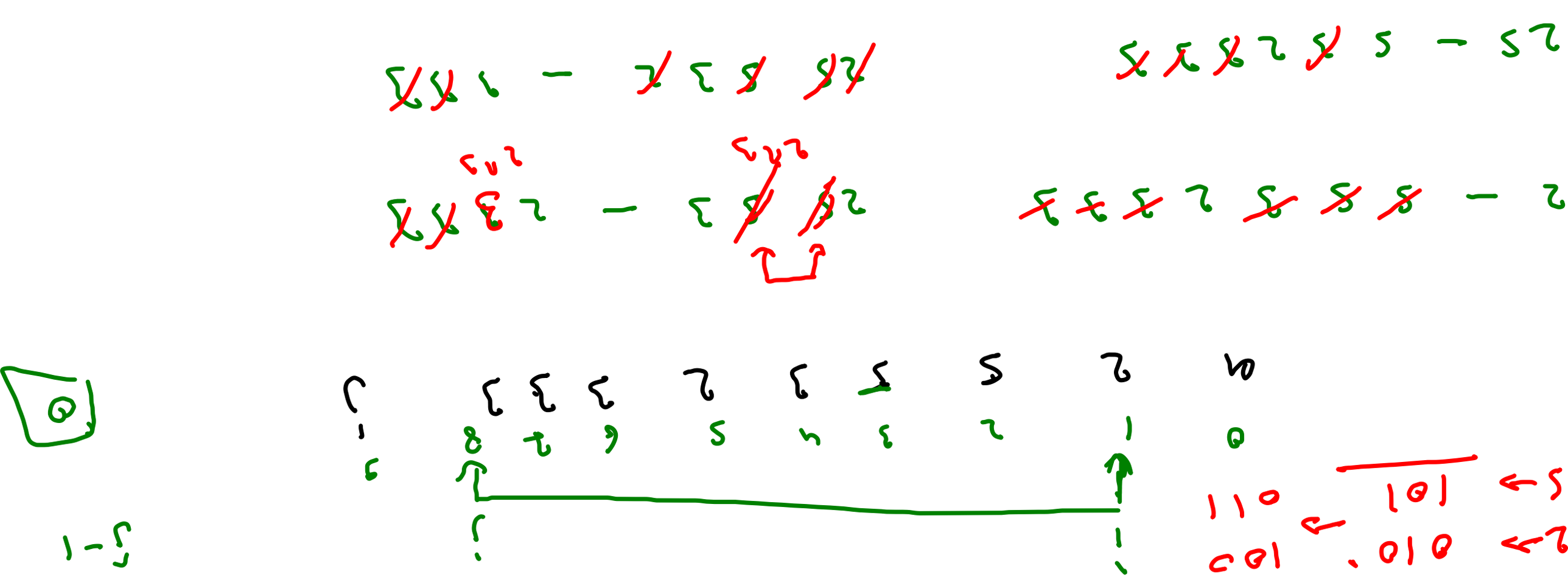
1^2 - 3

1 -> 001
2 -> 010
3 -> 011

3 = 3

2


a b c d e f g h i j
even
odd
even
odd
2
5
3
3
2
3
3
3
i
0
2
2



6 - 110

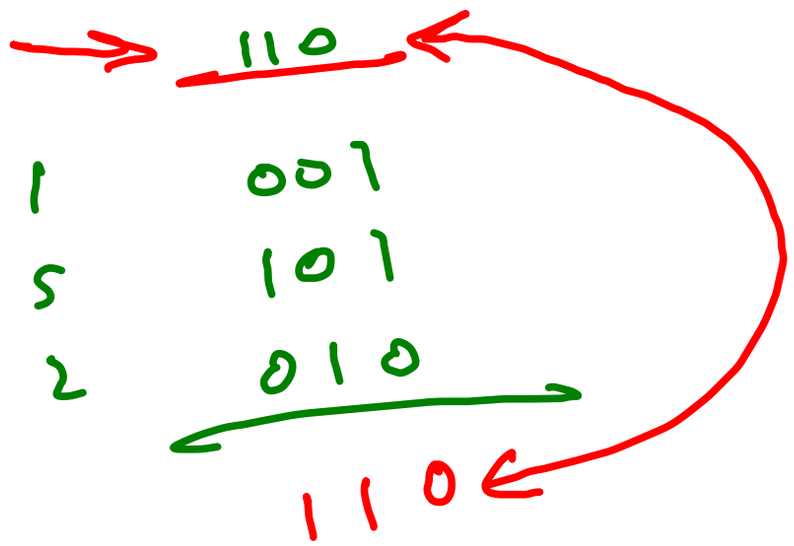
→ 001

101

010

0

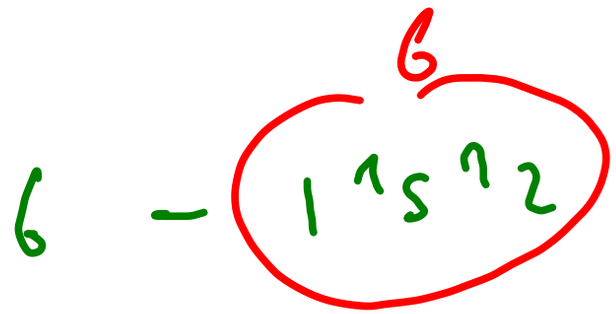
6 1 5 2



110

2

000



6 ^ 1 = 5 ^ 2

6 ^ 1 ^ 5 = 2

n →

?

6

→

1

3

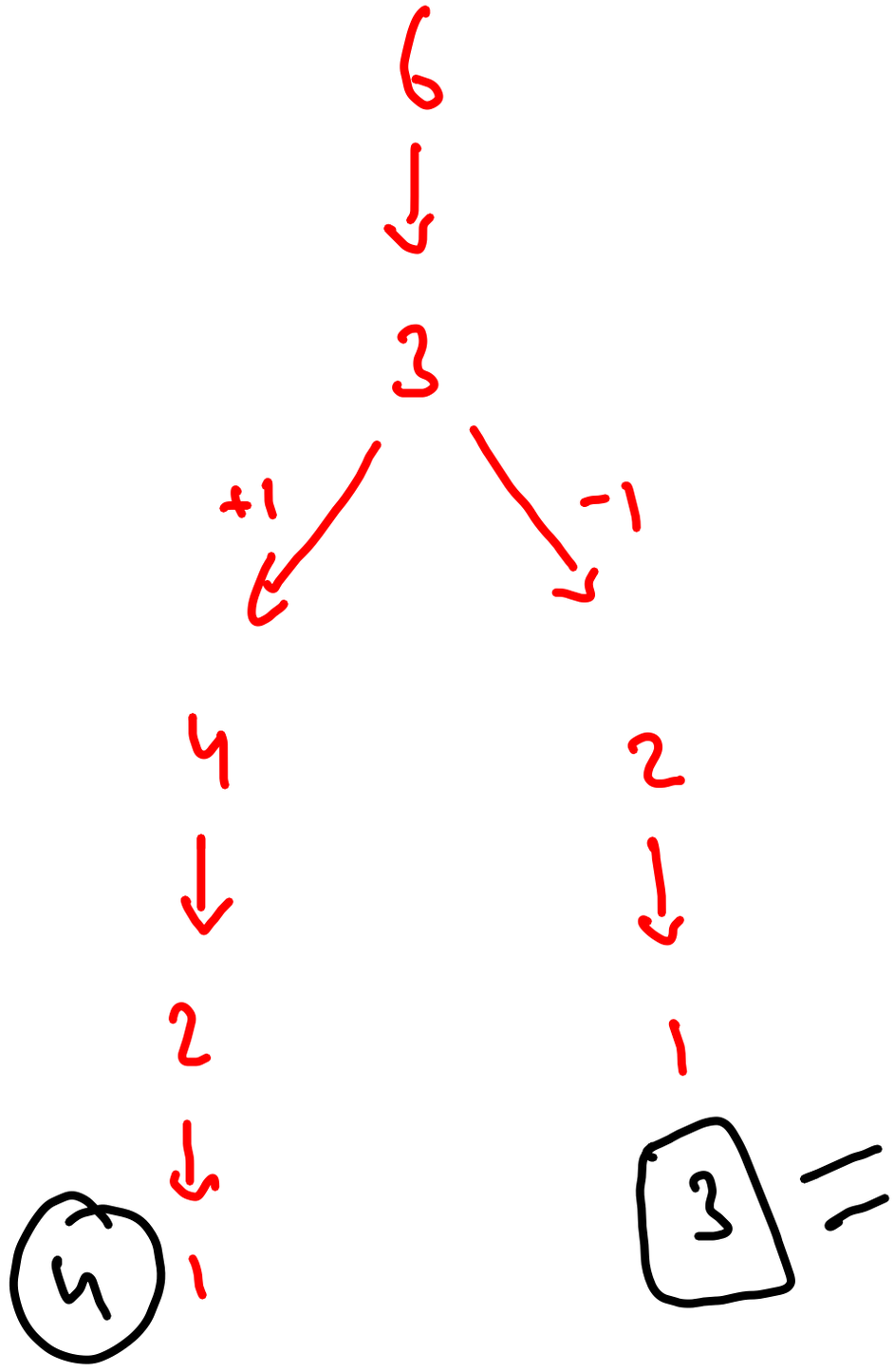
even

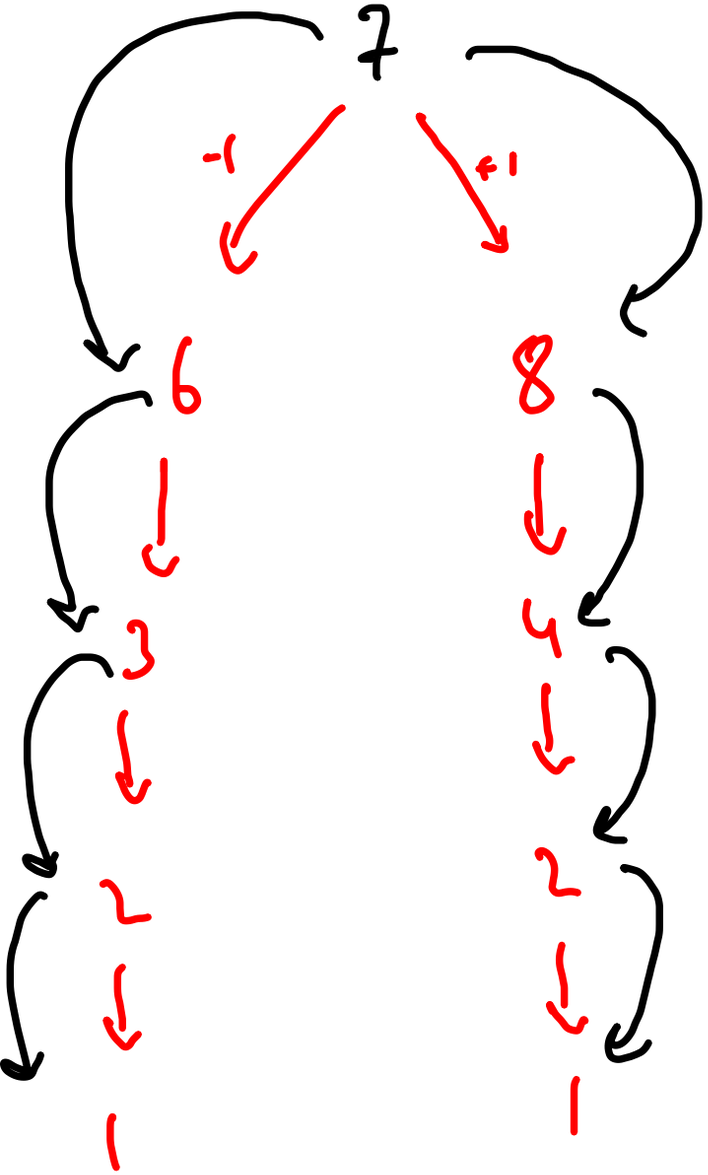
n/2

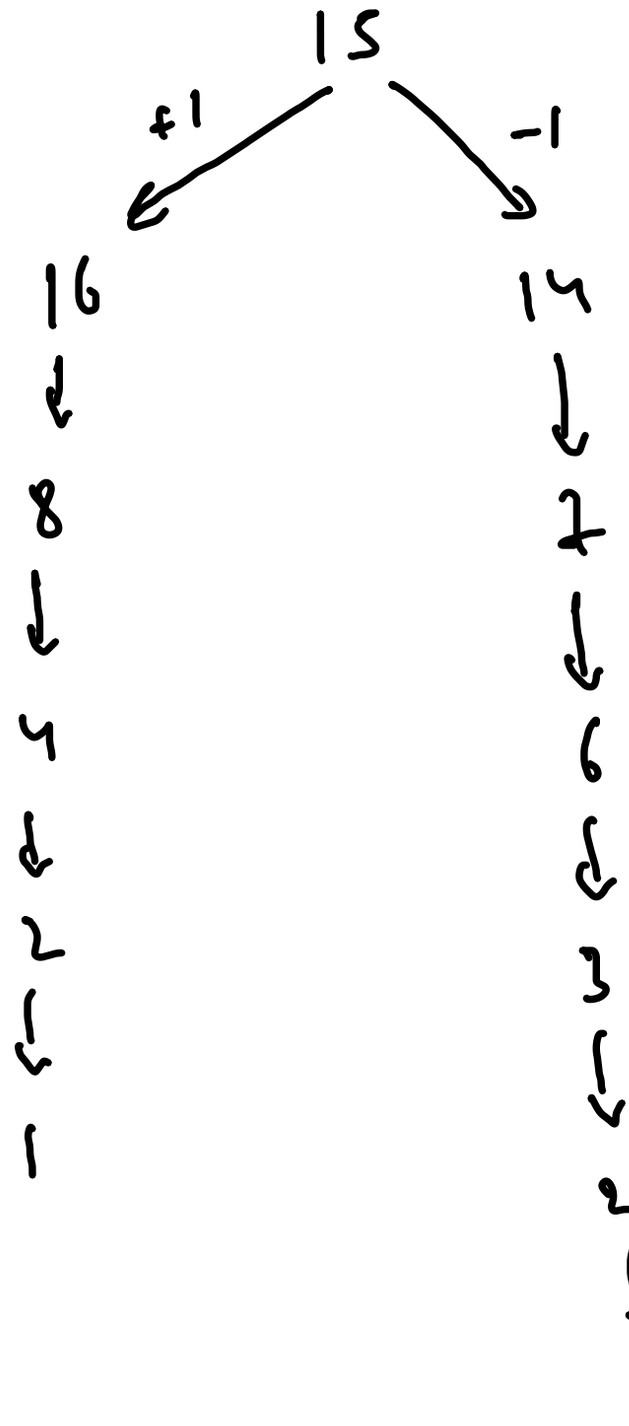
odd

n-1

n=1




7
-1
+1
6
8
3
4
2
2
1
1


15
+1
-1
16
14
8
7
4
6
2
3
1
2
1
5
1
6

- divik 2
- +1
- -1

100000 → 2^5

10000 → 2^4

1000 → 2^3

100 → 2^2

10 → 2^1

1 → 2^0

0 1 0 1 0 0

1 0 1 0 0 0

2^5 2^3

$n/2 = n>>1$

$n = 2^5 + 2^3$

$n/2 \quad \frac{2^5 + 2^3}{2} = 2^4 + 2^2$

- - - - - 0 → even
- - - - - 1 → odd

H.W

000001

10010011
− 1
10010010

101001000

1010010 10

101001

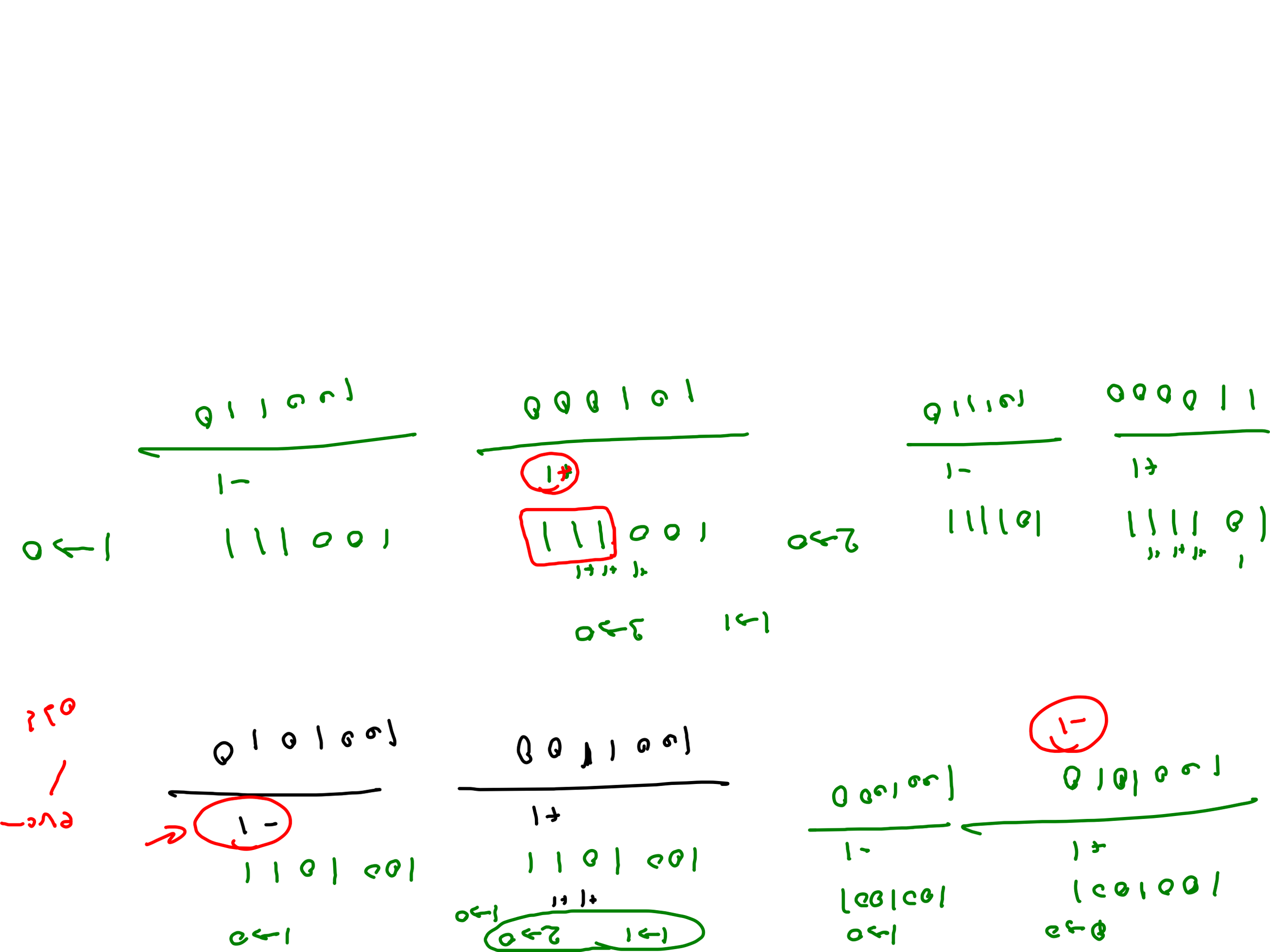
100110

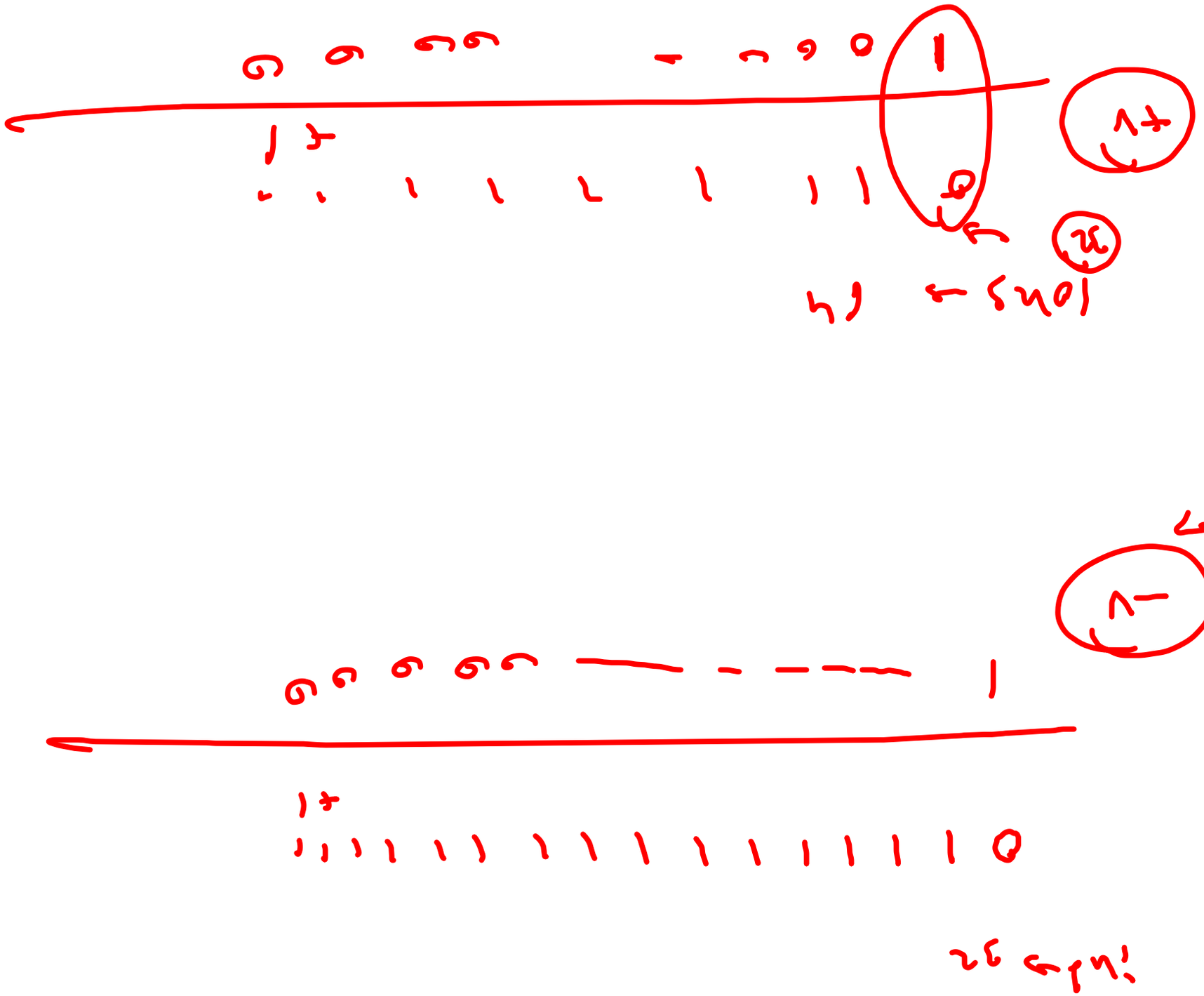
10011

10010

1001

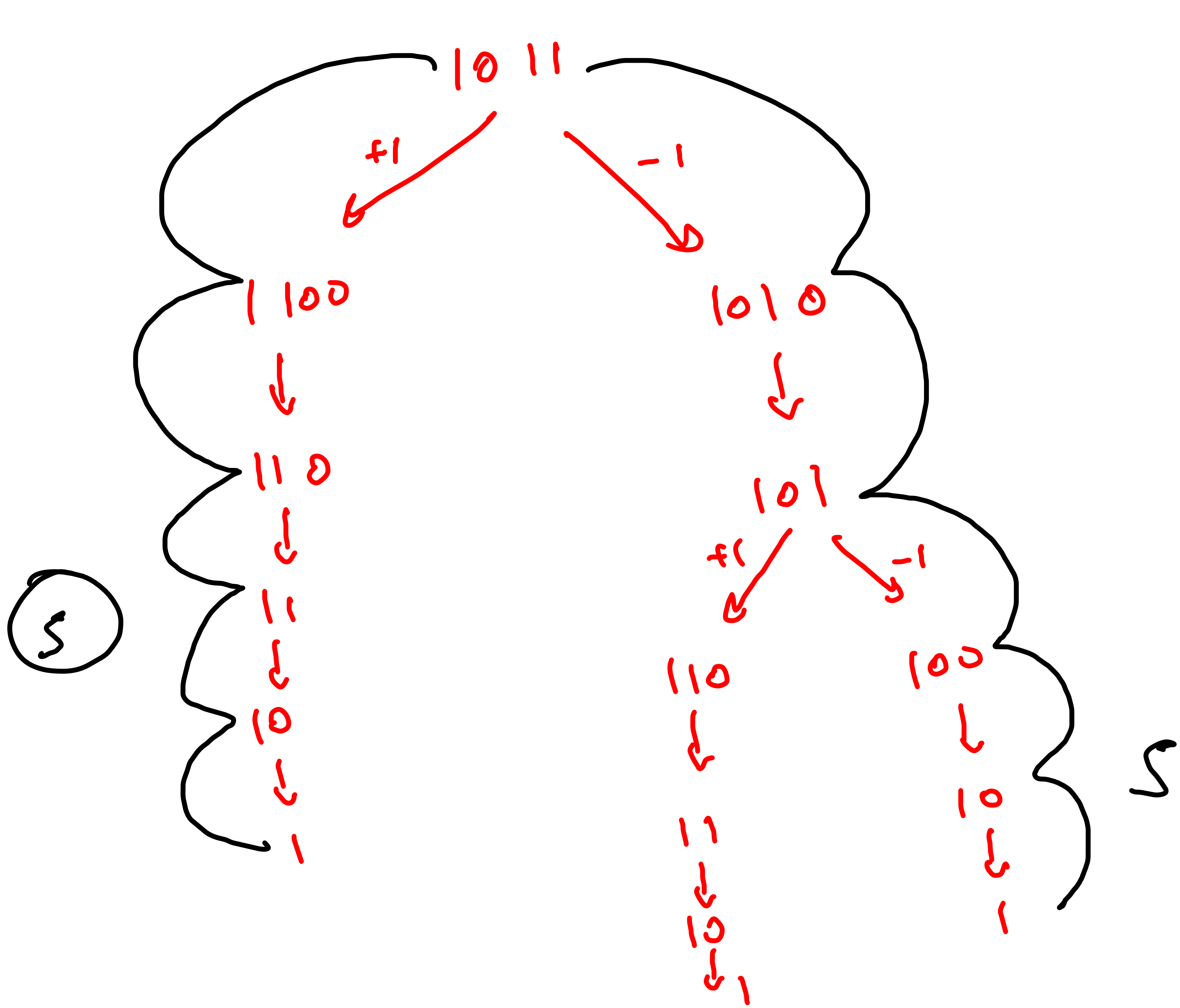
1000 → 100 10 (1)

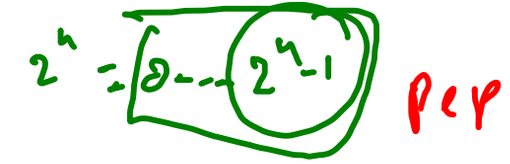




011 → −1

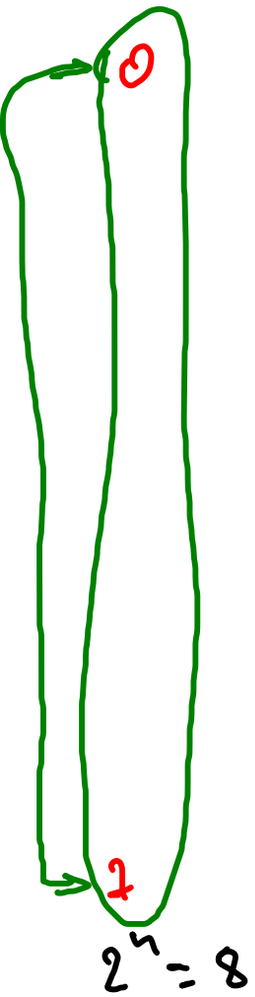
1011 → +1
→ −1





$3 = 2^3$

4



000
001
010
011
100
101
110
111

pep
pe-
p-p
p--
-ep
-e-
--p

→

pep
pe1
p1p
p2
1ep
1e1
2p
3

pep
pe1
p1p
p2
1ep
1e1
2p
3

0 --- $< 2^h$

i 0 1 2

0 1 2

p e p

b = h-1-i

i

0 → h-1

1 → h-2

2 → h-3

i

0 → h-1 -0

1 → h-1 -1

2 → h-1 -2

i

b = h-1-i

3 2 1 0

0

1 << b

if (valBmask) == 0

== 0

else if

== 1

000

001

010

011

100

101

110

111

7

p e p

p e 1

p 1 p

p 2

1 e p

1 e 1

2 p

3

count = % 2

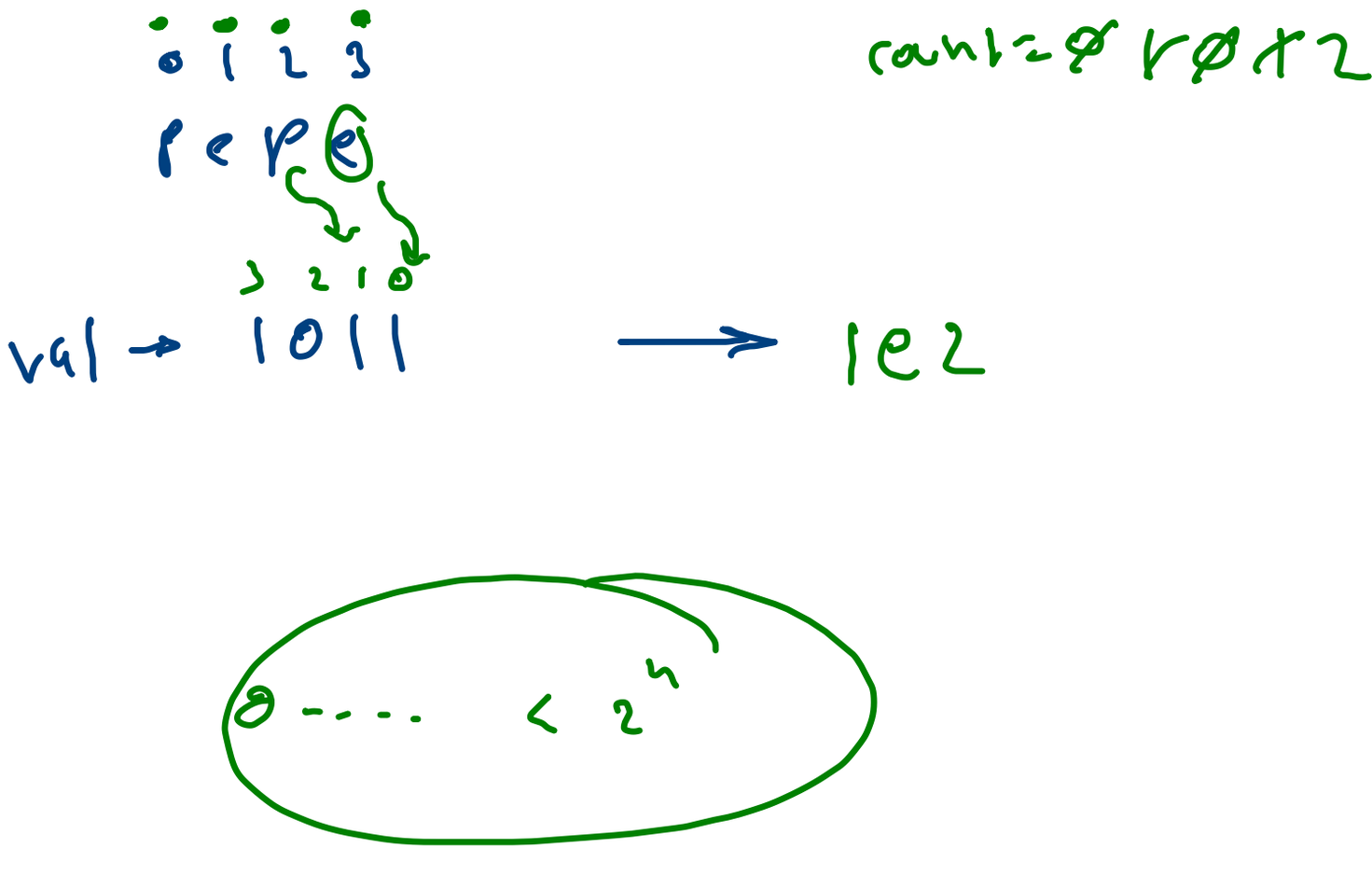
count != 0

0 % 0 1

0 % 0 2

0 % 0 3

```java
public static void solve(String str){

    int n = str.length();

    int tpn = 1<<(n); // 2 ^ n

    for(int val=0;val<tpn;val++){

        StringBuilder sb = new StringBuilder();
        int count=0;
        for(int j=0;j<n;j++){
            char ch = str.charAt(j);

            int b = n-1-j;
            int mask = 1<<b;

            if((val & mask) == 0){
                if(count > 0){
                    sb.append(count);
                    count=0;
                }
                sb.append(ch);
            }else{
                count++;
            }

        }
        if(count > 0){
            sb.append(count);
        }
        System.out.println(sb);
    }

}
```



UTF-8

1 byte = 8 bit

0 - - - - - - -

1 1 0 - - - - - 10 - - - - - -

1 1 1 0 - - - - 10 - - - - - 10 - - - - -

1 1 1 1 0 - - - 10 - - - - - 10 - - - - - 10 - - - - -

ok

00011000101 =

00010000010

00000000001 >> 6

count 0 >> 7

int

4 bit

32 int

10 . . . . . .

0 . . . . . .

fun( )

0 . . . . .

110 . . . .

10 . . . . . .

1110 . . . .

10 . . . . . .

10 . . . . . .

11110 . . . .

10 . . . .

10 . . . .

10 . . . . . .

00011010100 =

00010100111

00001001111 >> 5

1 >> 4

2 >> 3

n = 110 . . . . . .

n >> 5

00000110

3

1110

11 10 . . . .

10 . . . . . .

10 . . . . . .

1110 . . . .

10 . . . . . .

10 . . . . . .

10 . . . . . .

11110 . . . .

10 . . . .

10 . . . .

10 . . . . . .

```
int rem=0;

for(int val: arr){

    if(rem == 0){
        if((val>>7) == 0b0){// 0*******
            rem = 0;
        }else if((val>>5) == 0b110){// 110*****
            rem = 1;
        }else if((val>>4) == 0b1110){// 1110****
            rem = 2;
        }else if((val>>3) == 0b11110){// 11110***
            rem = 3;
        }
    }else{

        if((val>>6) == 0b10){
            rem--;
        }else{
            return false;
        }
    }
}

return true;
```