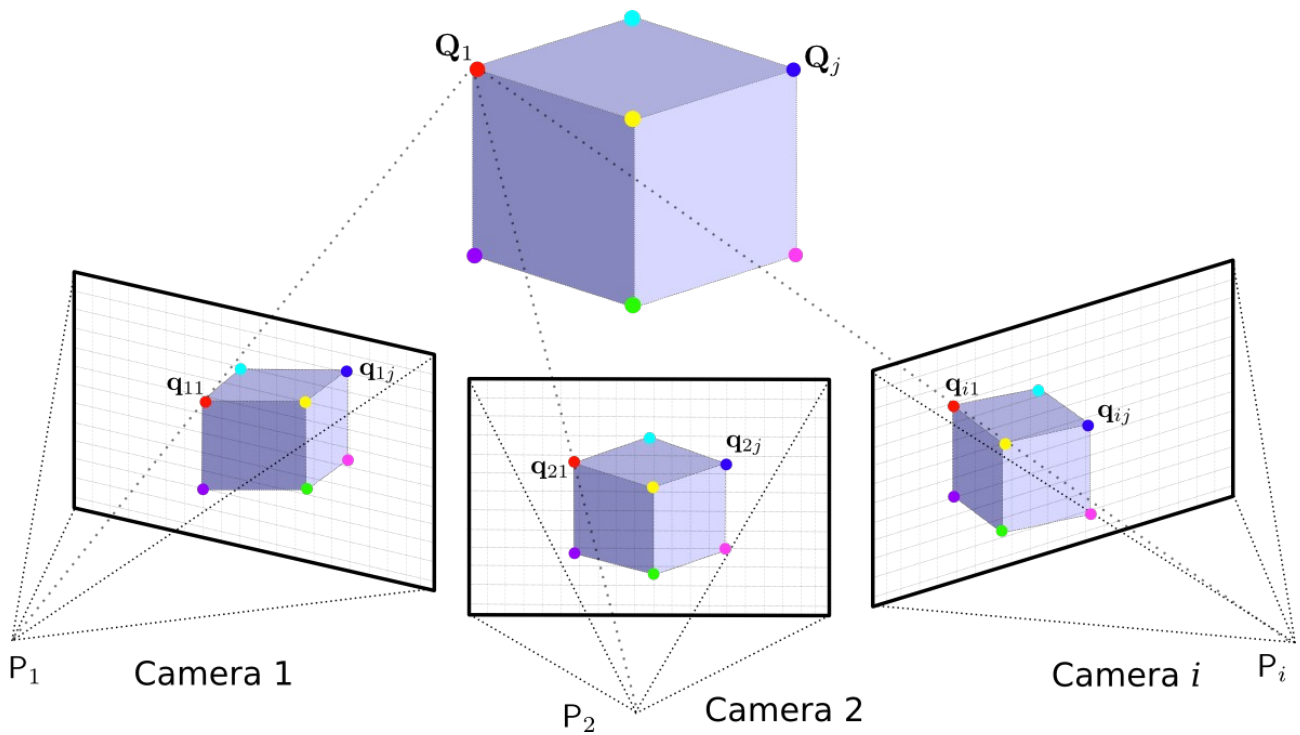


## Homework 4 CSCI 677

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### 3D Reconstruction(SFM):

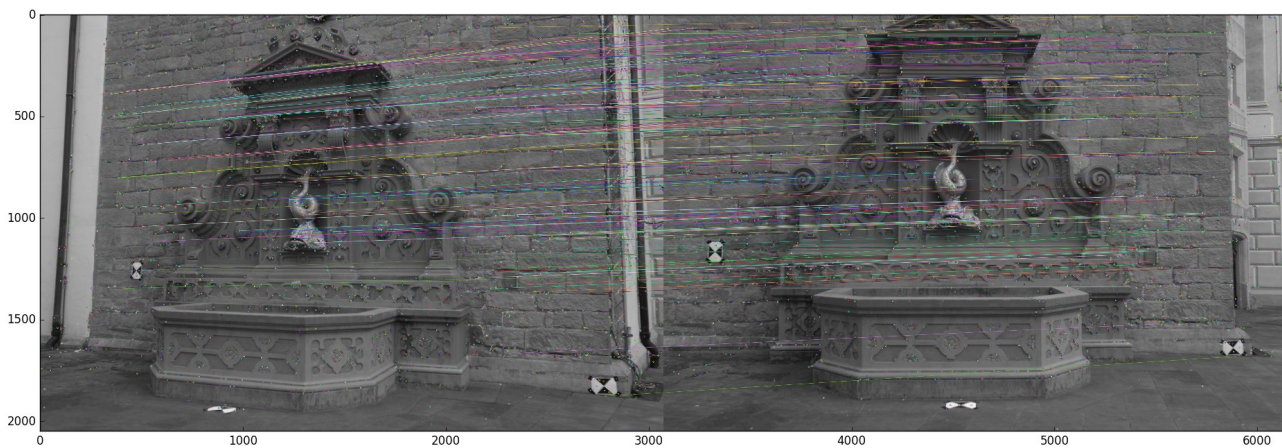
Structure from motion technique is used here for estimating a three dimensional structure (Water fountain in this case), from two 2-dimensional image sequence.



### Results:



Original Images from 2 different cameras



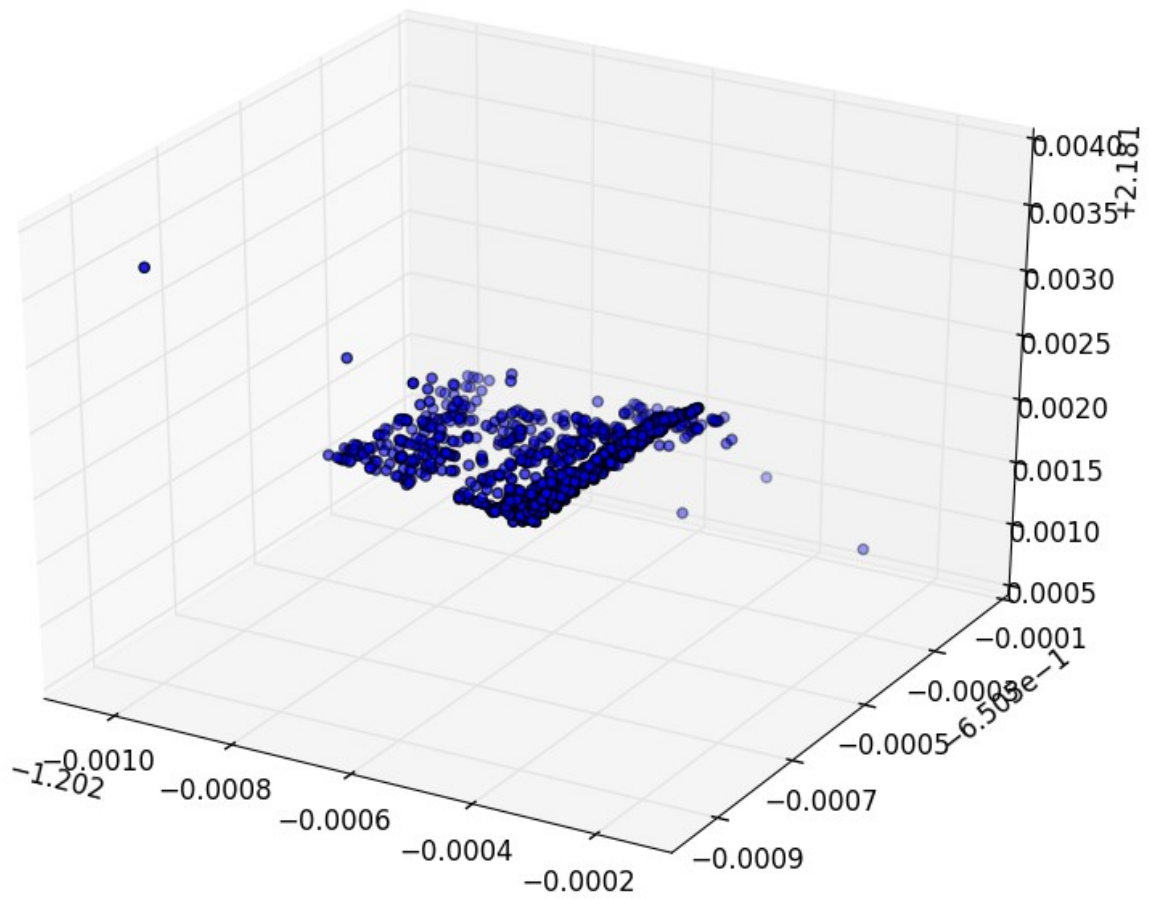
*SIFT feature matching*

### Intermediate Results:

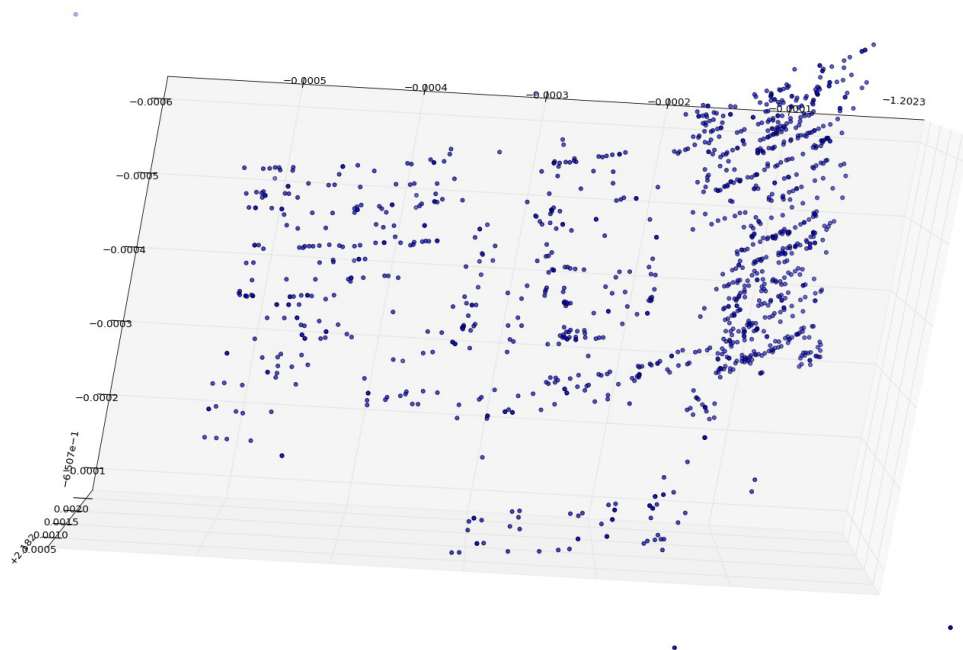
```

Rotation Matrix
[[ 0.93227329 -0.02683345 -0.36075821]
 [ 0.00960081 0.99872918 -0.04947573]
 [ 0.36162735 0.04266133 0.93134616]]
Translation Matrix
[[ 0.99681534]
 [ 0.02340763]
 [ 0.07623165]]
Camera Matrix for the first camera
[[ 2.76000000e+03 0.00000000e+00 1.52000000e+03 0.00000000e+00]
 [ 0.00000000e+00 2.76000000e+03 1.00600000e+03 0.00000000e+00]
 [ 0.00000000e+00 0.00000000e+00 1.00000000e+00 0.00000000e+00]]
Camera Matrix for the Second camera
[[ 3.12274785e+03 -9.21511174e+00 4.19953516e+02 2.86708244e+03]
 [ 3.90295351e+02 2.79940984e+03 8.00381222e+02 1.41294085e+02]
 [ 3.61627352e-01 4.26613305e-02 9.31346160e-01 7.62316468e-02]]

```



*Point Cloud*



*Visualization after appropriate rotation of the point cloud*

**Discussion:**

- To find structure from motion, the correspondence between images needs to be found.
- To find the correspondence between images, I have used SIFT and filtered out bad matches.
- I have used RANSAC to filter out the outlier correspondences.
- After generating the essential matrix, it can be used to get the rotation and translation between the two cameras.
- To validate this result, we can verify by finding the rank of the essential matrix, which should be 2.
- Since the intrinsic parameters for both the cameras are the same, we need to generate the extrinsic matrix of the second camera with respect to the first camera.
- We can generate the camera matrix with these matrices.
- With these parameters, we can triangulate points for visualization.
- We can generate a point cloud with a scatter plot, by appropriate rotation of this point cloud, we can clearly visualize the fountain.

**Conclusion:**

- This method works really well where the disparity between cameras is acceptable, that is if the images have sufficient number of matching points, we can easily reconstruct 3D images.
- 3D reconstruction is not possible with images, having insufficient number of matches.
- This method also fails, when there is huge amount of barrel or pin cushion distortion, which hinders the matching, resulting in failing of 3D reconstruction.
- This can be improved by using multiple cameras by improving the probability of reconstruction.