## **ANSWERS FOR QUIZ 2**

- Answer 1: D. Concurrency
- Answer 2: B. An abstract class can have fields while an interface cannot.
- Answer 3: C. Reduced code complexity
- Answer 4: A. A struct is a value type while a class is a reference type.
- Answer 5: D. Increased code flexibility
- Answer 6: C. It is used to release unmanaged resources.
- Answer 7: A. A value type is allocated on the stack while a reference type is allocated on the heap.