

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

ALGORITHMIC THINKING WITH PYTHON

Prof. Sarju S 15 October 2024

Module 2

Module 2



 ALGORITHM AND PSEUDOCODE REPRESENTATION:- Meaning and Definition of Pseudocode, Reasons for using pseudocode, The main constructs of pseudocode -Sequencing, selection (if-else structure, case structure) and repetition (for, while, repeat-until loops), Sample problems

► FLOWCHARTS: Symbols used in creating a Flowchart - start and end, arithmetic calculations, input/output operation, decision (selection), module name (call), for loop (Hexagon), flow-lines, on-page connector, off-page connector.



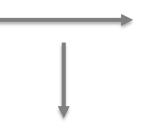
Flowcharts use standardized symbols to visually represent various aspects of an algorithm or a process.

Terminator: A terminator symbol is used to represent the beginning and end of an algorithm

START

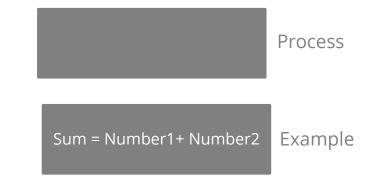
STOP

- Connector Lines: Connector lines are used to connect symbols in the flowchart.
 - The direction of the arrow indicates the next step.

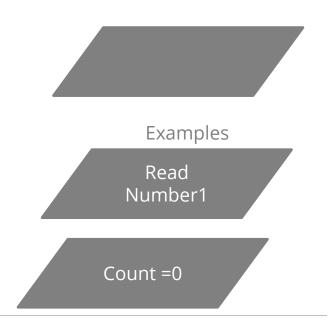




- Process: A process symbol: represents an activity. It represents a particular step of an algorithm.
 - The symbol contains text which describes the step.



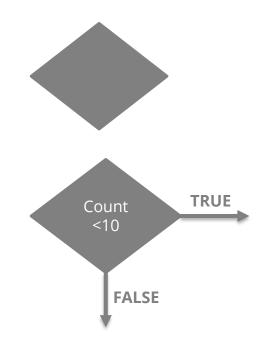
- Data: A data symbol represents data used in the algorithm. It is also used to represent the input and output
 - The symbol contains text which describes the step.
 - Multiple inputs can be read or multiple data can be initialised in the same symbol





- Decision: A symbol used to branch into different steps based on condition
 - Based on whether the condition succeeds or fails, connector lines connect to different points in the flowchart.

On page and Off Page References: Symbols used when the entire flowchart cannot fit on the same page fully.





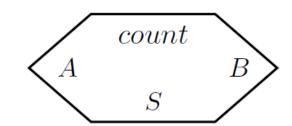




Rectangle with vertical side-lines denotes a module. A module is a collection of statements written to achieve a task. It is known by the name function in the programming domain.



Hexagon denotes a **for** loop. The symbol shown here is the representation of the loop: **for** count = A **to** B **by** S.

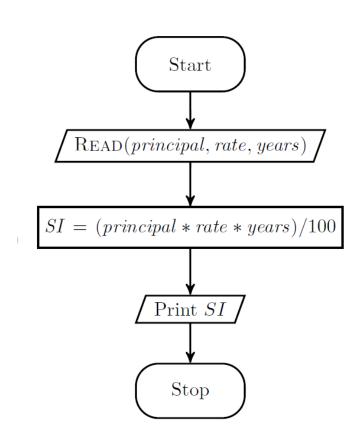




Problem 2.1 To find simple interest.

SIMPLEINTEREST

- 1 Start
- $2 \quad \text{Read}(principal, rate, years)$
- $3 \quad SI = (principal * rate * years)/100$
- 4 Print(SI)
- 5 Stop.

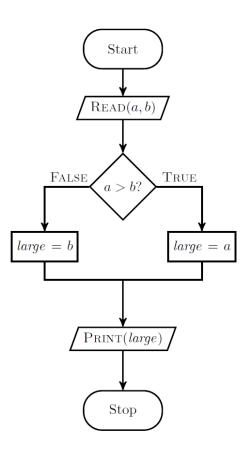




Problem 2.2 To determine the larger of two numbers.

LargerTwo

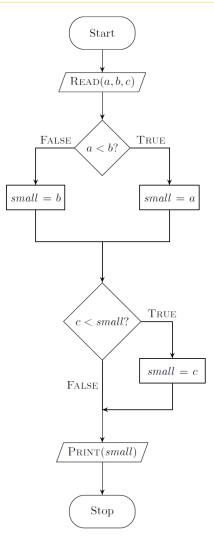
- 1 Start
- 2 Read(a, b)
- 3 **if** (a > b)
- 4 large = a
- 5 else
- large = b
- 7 endif
- 8 Print(large)
- 9 Stop.





To determine the smallest of three numbers.

SMALLEST THREE 1 Start 2 READ(a, b, c)3 if (a < b)4 small = a5 else 6 small = b7 endif 8 if (c < small)9 small = c10 endif 11 PRINT(small)12 Stop.



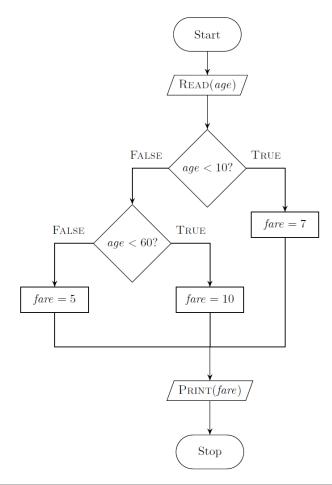


To determine the entry-ticket fare in a zoo based on age as follows:

Age	Fare
< 10	7
>= 10 and < 60	10
>=60	5

TICKETFARE

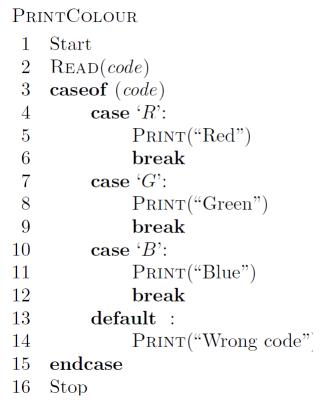
```
1 Start
2 Read(age)
3 if (age < 10)
4    fare = 7
5 else if (age < 60)
6    fare = 10
7 else
8    fare = 5
9 endif
0 Print(fare)
1 Stop
```

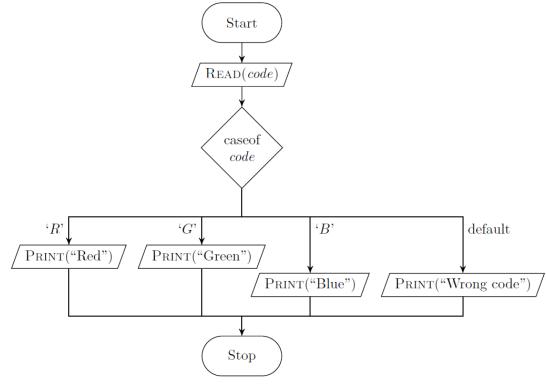




► To print the colour based on a code value as follows:

Grade	Message
R	Red
G	Green
B	Blue
Any other value	Wrong code





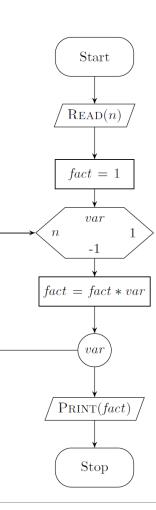


To find the factorial of a number

Solution: The factorial of a number *n* is defined as $n! = n \times n - 1 \times \cdots \times 2 \times 1$.

FACTORIAL

- 1 Start
- 2 Read(n)
- $3 \quad fact = 1$
- 4 for var = n downto 1
- 5 fact = fact * var
- 6 endfor
- 7 PRINT(fact)
- 8 Stop



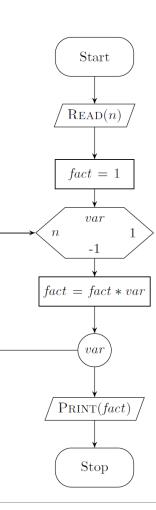


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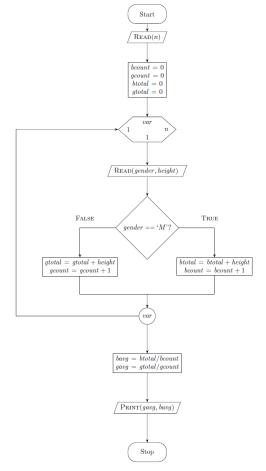




To find the average height of boys and average height of girls in a class

of n students.

```
AVERAGEHEIGHT
1 Start
 2 Read(n)
 3 \quad btotal = 0
   bcount = 0
   qtotal = 0
   qcount = 0
   for var = 1 to n
        Read(gender, height)
        if (gender == 'M')
             btotal = btotal + height
             bcount = bcount + 1
        else
13
             qtotal = qtotal + height
             qcount = qcount + 1
        endif
   endfor
   bavq = btotal/bcount
   gavg = gtotal/gcount
   Print(bavq, qavq)
20 Stop
```



References



- https://www.scaler.com/topics/how-to-write-pseudo-code/
- Algorithmic Thinking with Python Ajeesh Ramanujan, Narasimhan T





Thank You



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