1100CST305122201

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Fifth Semester B.Tech Degree Regular		1		2002 (2010	Sch	eme)
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Course Code: CST 305
Course Name: SYSTEM SOFTWARE

Max. Marks: 100 **Duration: 3 Hours** PART A (Answer all questions; each question carries 3 marks) Marks 1 Distinguish between interpreter and compiler. 3 2 List any three registers available in SIC machine along with their purpose 3 3 List out the basic functions of Assemblers 3 Write an SIC program to swap the values of ALPHA and BETA 5 With an example explain any two symbol defining statements? 3 6 Define a program block. How it is created? 3 7 List the basic functions of a loader 3 8 Define a modification record along with its structure 3 9 Illustrate the concept of macro definition with an example 3 10 What are the two parts of a device driver? 3 PART B (Answer one full question from each module, each question carries 14 marks) Module -1 11 a) Write notes on SIC machine architecture b) What are assembler directives? List any four assembler directives in SIC 6 machine. a) Elucidate the architecture of SIC/XE machine 12 8 Compare the features of Standard SIC and SIC/XE architecture 6 Module -2 13 a) Write a sequence of instructions for SIC/XE to divide BETA by GAMMA, 5 setting ALPHA to the integer portion of the quotient and DELTA to the remainder. Use register to-register instructions to make the calculation as efficient as possible.

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	b)	Illustrate the use and structure of three records used in object program 3									
	c)	Explain the data structures used and their purposes in a two-pass assembler									
14	a)										
		elements to zero.									
	b)	Design an algorithm	n for pass 1 opera	tions of a two pass	assembler for SIC	8					
		Design an algorithm for pass 1 operations of a two pass assembler for SIC 8 architecture.									
			Modu	ile -3							
1.5	-5	Module -3									
15	a)	Write short notes on MASM assembler									
	b)	Employ the following	g code to explain th	e concept of multipa		7					
		1	A	EQU	B/2						
		2	В	EQU	C-D						
		3	E	EQU	D-1						
		4	D	RESB	4096						
		5	C	EQU	*						
16	a)	Outline in detail Loa	ad-and-go Single Pa	ss Assembler Algori	thm	7					
	b)	b) What are control sections? Illustrate with an example, how control sections are									
		used and linked in an assembly language program.									
			Modu	ile -4							
17	a) Write notes on machine independent loader features.										
	b)	Which are the data structures used during the operation of a linking loader? Write 6									
		the algorithm for Pass 2 of a Linking Loader									
18	a)										
	b) Write notes on the different loader design options										
	- /		Modu			8					
19	a)	Evolain the working			algorithm	6					
	a) Explain the working of One pass Macro Processor along with algorithmb) Explain the types of macro with example										
**		-	-		X	8					
20	a)	Write notes on text of	editor			7					
	b)	Discuss the features	of device drivers			7					

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