

Write X86/64 ALP to perform non-overlapped and overlapped block transfer (with and without string specific instructions). Blocks containing data can be defined in the data segment.

;perform nonoverlapped block transfer with string instruction

section .data

array db 10h,20h,30h,40h,50h

msg1: db 'Before overlapped :',0xa

len1: equ \$-msg1

msg2: db 'After overlapped :',0xa

len2: equ \$-msg2

msg3: db ' ',0xa

len3: equ \$-msg3

msg4: db ' : '

len4: equ \$-msg4

count db 0

count1 db 0

count2 db 0

count3 db 0

count4 db 0

section .bss

addr resb 16

num1 resb 2

```
section .text
```

```
global _start
```

```
_start:
```

```
    mov rax,1
```

```
    mov rdi,1
```

```
    mov rsi,msg1
```

```
    mov rdx,len1
```

```
    syscall
```

```
    xor rsi,rsi
```

```
    mov rsi,array
```

```
    mov byte[count],05
```

```
up:
```

```
    mov rbx,rsi
```

```
    push rsi
```

```
    mov rdi,addr
```

```
    call HtoA1
```

```
    pop rsi
```

```
    mov dl,[rsi]
```

```
    push rsi
```

```
    mov rdi,num1
```

```
    call HtoA2
```

pop rsi

inc rsi

dec byte[count]

jnz up

mov rsi,array

mov rdi,array+5h

mov byte[count3],05h

loop10:

movsb

dec byte[count3]

jnz loop10

mov rax,1

mov rdi,1

mov rsi,msg2

mov rdx,len2

syscall

mov rsi,array

mov byte[count4],0Ah

```
    up10:
    mov rbx,rsi
push rsi
    mov rdi,addr
call HtoA1
pop rsi

mov dl,[rsi]
push rsi
    mov rdi,num1
call HtoA2
pop rsi
inc rsi
dec byte[count4]
jnz up10

mov rax,60
mov rdi,0
syscall
HtoA1:
mov byte[count1],16
dup1:
rol rbx,4
```

```
mov al,bl
and al,0fh
cmp al,09
jg p3
add al,30h
jmp p4
p3: add al,37h
p4: mov [rdi],al
inc rdi
dec byte[count1]
jnz dup1
mov rax,1
mov rdi,1
mov rsi,addr
mov rdx,16
syscall
mov rax,1
mov rdi,1
mov rsi,msg4
mov rdx,len4
syscall
```

ret

HtoA2:

mov byte[count2],02

dup2:

rol dl,04

mov al,dl

and al,0fh

cmp al,09h

jg p31

add al,30h

jmp p41

p31: add al,37h

p41:mov [rdi],al

inc rdi

dec byte[count2]

jnz dup2

mov rax,1

mov rdi,1

mov rsi,num1

mov rdx,02

syscall

```

mov rax,1

mov rdi,1

mov rsi,msg3

mov rdx,len3

syscall

ret

,*****output*****

;nasm -f elf64 w_over.asm

;ld -o w_over w_over.o

; ./w_over

;Before overlapped :

;0000000000600264 : 10

;0000000000600265 : 20

;0000000000600266 : 30

;0000000000600267 : 40

;0000000000600268 : 50

;After overlapped :

;0000000000600264 : 10

;0000000000600265 : 20

;0000000000600266 : 30

;0000000000600267 : 40

;0000000000600268 : 50

```

;0000000000600269 : 10

;000000000060026A : 20

;000000000060026B : 30

;000000000060026C : 40

;000000000060026D : 50

;perform overlapped block transfer with string instruction

section .data

array db 10h,20h,30h,40h,50h

msg1: db 'Before overlapped :',0xa

len1: equ \$-msg1

msg2: db 'After overlapped :',0xa

len2: equ \$-msg2

msg3: db ' ',0xa

len3: equ \$-msg3

msg4: db ' : '

len4: equ \$-msg4

count db 0

count1 db 0

count2 db 0

count3 db 0

count4 db 0

count5 db 0


```
section .bss

addr resb 16

num1 resb 2

section .text

global _start

_start:

    mov rax,1

    mov rdi,1

    mov rsi,msg1

    mov rdx,len1

    syscall

    xor rsi,rsi

    mov rsi,array

    mov byte[count],05

up:

    mov rbx,rsi

    push rsi

    mov rdi,addr

    call HtoA1

    pop rsi

    mov dl,[rsi]

    push rsi

    mov rdi,num1
```

```
call HtoA2

pop rsi

inc rsi

dec byte[count]

jnz up

    mov rsi,array

    mov rdi,array+0Ah

    mov byte[count3],05h

loop10:

    mov dl,00h

    movsb

    dec byte[count3]

    jnz loop10

    xor rsi,rsi

    mov rsi,array+3h

    mov rdi,array+0Ah

    mov byte[count5],05h

loop11:mov dl,byte[rdi]

    mov byte[rsi],dl

    inc rsi

    inc rdi

    dec byte[count5]

    jnz loop11
```

```
mov rax,1
```

```
mov rdi,1
```

```
mov rsi,msg2
```

```
mov rdx,len2
```

```
syscall
```

```
    xor rsi,rsi
```

```
    mov rsi,array
```

```
    mov byte[count4],08h
```

```
up10:
```

```
    mov rbx,rsi
```

```
push rsi
```

```
mov rdi,addr
```

```
call HtoA1
```

```
pop rsi
```

```
mov dl,[rsi]
```

```
push rsi
```

```
mov rdi,num1
```

```
call HtoA2
```

```
pop rsi
```

```
inc rsi
```

```
dec byte[count4]
```

```
jnz up10
```

```
mov rax,60
```

```
mov rdi,0
```

```
syscall
```

```
HtoA1:
```

```
mov byte[count1],16
```

```
dup1:
```

```
rol rbx,4
```

```
mov al,bl
```

```
and al,0fh
```

```
cmp al,09
```

```
jg p3
```

```
add al,30h
```

```
jmp p4
```

```
p3: add al,37h
```

```
p4: mov [rdi],al
```

```
inc rdi
```

```
dec byte[count1]
```

```
jnz dup1
```

```
mov rax,1
```

```
mov rdi,1
```

```
mov rsi,addr
```

```
mov rdx,16
syscall
mov rax,1
mov rdi,1
mov rsi,msg4
mov rdx,len4
syscall
ret
HtoA2:
mov byte[count2],02
dup2:
rol dl,04
mov al,dl
and al,0fh
cmp al,09h
jg p31
add al,30h
jmp p41

p31: add al,37h
p41:mov [rdi],al
inc rdi
dec byte[count2]
```

```
jnz dup2
```

```
mov rax,1
```

```
mov rdi,1
```

```
mov rsi,num1
```

```
mov rdx,02
```

```
syscall
```

```
mov rax,1
```

```
mov rdi,1
```

```
mov rsi,msg3
```

```
mov rdx,len3
```

```
syscall
```

```
ret
```

```
,*****output*****
```

```
;nasm -f elf64 wt_over.asm
```

```
;ld -o wt_over wt_over.o
```

```
; ./wt_over
```

```
;Before overlapped :
```

```
;000000000060029C : 10
```

```
;000000000060029D : 20
```

```
;000000000060029E : 30
```

```
;000000000060029F : 40
```

```
;00000000006002A0 : 50
```

;After overlapped :

;000000000060029C : 10

;000000000060029D : 20

;000000000060029E : 30

;000000000060029F : 10

;00000000006002A0 : 20

;00000000006002A1 : 30

;00000000006002A2 : 40

;00000000006002A3 : 50

;perform nonoverlapped block transfer without string instruction

section .data

array db 10h,20h,30h,40h,50h

msg1: db 'Before overlapped :',0xa

len1: equ \$-msg1

msg2: db 'After overlapped :',0xa

len2: equ \$-msg2

msg3: db ',0xa

len3: equ \$-msg3

msg4: db ': '

len4: equ \$-msg4

count db 0

count1 db 0

count2 db 0

count3 db 0

count4 db 0

section .bss

addr resb 16

num1 resb 2

section .text

global _start

_start:

mov rax,1

mov rdi,1

mov rsi,msg1

mov rdx,len1

syscall

xor rsi,rsi

mov rsi,array

mov byte[count],05

up:

mov rbx,rsi

push rsi

mov rdi,addr

call HtoA1

pop rsi

mov dl,[rsi]

push rsi

mov rdi,num1

call HtoA2

pop rsi

inc rsi

dec byte[count]

jnz up

mov rsi,array

mov rdi,array+5h

mov byte[count3],05h

loop10:

mov dl,00h

mov dl,byte[rsi]

mov byte[rdi],dl

inc rsi

inc rdi

dec byte[count3]

jnz loop10

mov rax,1

mov rdi,1

mov rsi,msg2

mov rdx,len2

syscall

mov rsi,array

mov byte[count4],0Ah

up10:

mov rbx,rsi

push rsi

mov rdi,addr

call HtoA1

pop rsi

```
mov dl,[rsi]
```

```
push rsi
```

```
    mov rdi,num1
```

```
call HtoA2
```

```
pop rsi
```

```
inc rsi
```

```
dec byte[count4]
```

```
jnz up10
```

```
    mov rax,60
```

```
mov rdi,0
```

```
syscall
```

```
HtoA1:
```

```
mov byte[count1],16
```

```
dup1:
```

```
rol rbx,4
```

```
mov al,bl
```

```
and al,0fh
```

```
cmp al,09
jg p3
add al,30h
jmp p4
p3: add al,37h
p4: mov [rdi],al
inc rdi
    dec byte[count1]
    jnz dup1
```

```
    mov rax,1
mov rdi,1
mov rsi,addr
mov rdx,16
syscall
```

```
    mov rax,1
mov rdi,1
mov rsi,msg4
mov rdx,len4
syscall
```

ret

HtoA2:

mov byte[count2],02

dup2:

rol dl,04

mov al,dl

and al,0fh

cmp al,09h

jg p31

add al,30h

jmp p41

p31: add al,37h

p41: mov [rdi],al

inc rdi

dec byte[count2]

jnz dup2

```
    mov rax,1  
  
mov rdi,1  
  
mov rsi,num1  
  
mov rdx,02  
  
syscall
```

```
    mov rax,1  
  
mov rdi,1  
  
mov rsi,msg3  
  
mov rdx,len3  
  
syscall
```

```
ret
```

```
,*****output*****
```

```
; nasm -f elf64 nonover_string.asm

;ld -o nonover_string nonover_string.o

;./nonover_string

;Before overlapped :

;0000000000600270 : 10

;0000000000600271 : 20

;0000000000600272 : 30

;0000000000600273 : 40

;0000000000600274 : 50

;After overlapped :

;0000000000600270 : 10

;0000000000600271 : 20

;0000000000600272 : 30

;0000000000600273 : 40

;0000000000600274 : 50

;0000000000600275 : 10

;0000000000600276 : 20

;0000000000600277 : 30

;0000000000600278 : 40

;0000000000600279 : 50
```


;perform overlapped block transfer without string instructions

section .data

array db 10h,20h,30h,40h,50h

msg1: db 'Before overlapped :',0xa

len1: equ \$-msg1

msg2: db 'After overlapped :',0xa

len2: equ \$-msg2

msg3: db ' ',0xa

len3: equ \$-msg3

msg4: db ' : '

len4: equ \$-msg4

count db 0

count1 db 0

```
count2 db 0
```

```
count3 db 0
```

```
count4 db 0
```

```
count5 db 0
```

```
section .bss
```

```
addr resb 16
```

```
num1 resb 2
```

```
section .text
```

```
global _start
```

```
_start:
```

```
mov rax,1
```

```
mov rdi,1
```

```
mov rsi,msg1
```

```
mov rdx,len1
```

syscall

xor rsi,rsi

mov rsi,array

mov byte[count],05

up:

mov rbx,rsi

push rsi

mov rdi,addr

call HtoA1

pop rsi

mov dl,[rsi]

push rsi

mov rdi,num1

call HtoA2

pop rsi

inc rsi

dec byte[count]

jnz up

mov rsi,array

mov rdi,array+0Ah

mov byte[count3],05h

loop10:

mov dl,00h

mov dl,byte[rsi]

mov byte[rdi],dl

inc rsi

inc rdi

dec byte[count3]

jnz loop10

xor rsi,rsi

mov rsi,array+3h

mov rdi,array+0Ah

mov byte[count5],05h

loop11:

mov dl,byte[rdi]

mov byte[rsi],dl

inc rsi

inc rdi

dec byte[count5]

jnz loop11

mov rax,1

mov rdi,1

mov rsi,msg2

mov rdx,len2

syscall

xor rsi,rsi

mov rsi,array

mov byte[count4],08h

up10:

mov rbx,rsi

push rsi

mov rdi,addr

call HtoA1

pop rsi

mov dl,[rsi]

push rsi

mov rdi,num1

call HtoA2

pop rsi

inc rsi

dec byte[count4]

jnz up10

mov rax,60

mov rdi,0

syscall

HtoA1:

mov byte[count1],16

dup1:

rol rbx,4

mov al,bl

and al,0fh

cmp al,09

jg p3

add al,30h

jmp p4

p3: add al,37h

p4: mov [rdi],al

inc rdi

dec byte[count1]

jnz dup1

mov rax,1

mov rdi,1

mov rsi,addr

mov rdx,16

syscall

```
    mov rax,1  
  
mov rdi,1  
  
mov rsi,msg4  
  
mov rdx,len4  
  
syscall
```

```
ret
```

```
HtoA2:
```

```
mov byte[count2],02
```

```
dup2:
```

```
rol dl,04
```

```
mov al,dl
```

```
and al,0fh
```

```
cmp al,09h
```

```
jg p31
```

```
add al,30h
```

```
jmp p41
```

```
p31: add al,37h
```


p41:mov [rdi],al

inc rdi

dec byte[count2]

jnz dup2

mov rax,1

mov rdi,1

mov rsi,num1

mov rdx,02

syscall

mov rax,1

mov rdi,1

mov rsi,msg3

mov rdx,len3

syscall

ret

```
,*****output*****  
  
;nasm -f elf64 with_over.asm  
  
;ld -o with_over with_over.o  
  
;./with_over  
  
;Before overlapped :  
  
;00000000006002A4 : 10  
  
;00000000006002A5 : 20  
  
;00000000006002A6 : 30  
  
;00000000006002A7 : 40  
  
;00000000006002A8 : 50  
  
;After overlapped :  
  
;00000000006002A4 : 10  
  
;00000000006002A5 : 20  
  
;00000000006002A6 : 30  
  
;00000000006002A7 : 10  
  
;00000000006002A8 : 20  
  
;00000000006002A9 : 30  
  
;00000000006002AA : 40  
  
;00000000006002AB : 50
```