

;Write 16/64 bit ALP to convert 4-digit Hex number into its equivalent BCD number and 5-digit BCD number into its equivalent HEX number. Make your program user friendly ;to accept the choice from the user for:

(a) HEX to BCD

(b) BCD to HEX

(c) EXIT.

;Display proper strings to prompt the user while accepting the input and displaying the result. (use of 64-bit registers is expected).

```
;*****define macro *****
```

```
%macro input 4
```

```
    mov rax,%1
```

```
    mov rdi,%2
```

```
    mov rsi,%3
```

```
    mov rdx,%4
```

```
    syscall
```

```
%endmacro
```

```
;*****.data section *****
```

```
section .data
```

```
    menu db 10d,13d,"***MENU***"
```

```
        db 10d,"1. Hex to BCD"
```

```
        db 10d,"2. BCD to Hex"
```

```
        db 10d,"3. Exit"
```

```
        db 10d,"Enter your choice: "
```

```
    menulen equ $-menu
```

```
    m1 db 10d,13d,"Enter 4-digit Hex number: "
```

```
    l1 equ $-m1
```

```
    m2 db 10d,13d,"Enter 5-digit BCD number: "
```

```
    l2 equ $-m2
```

```
m3 db 10d,13d,"Equivalent 5-digit BCD number: "  
l3 equ $-m3
```

```
m4 db 10d,13d,"Equivalent 4-digit Hex number: "  
l4 equ $-m4
```

```
section .bss  
    choice resb 1  
    num resb 5  
    answer resb 16  
; factor resb 4
```

```
section .code  
    global _start  
_start:
```

```
    input 1,1,menu,menulen  
    input 0,0,choice,2
```

```
    cmp byte[choice],'3'  
    jae exit  
    cmp byte[choice],'1'  
    je hex2bcd  
    cmp byte[choice],'2'  
    je bcd2hex
```

```
;*****Hex to BCD Conversion*****  
hex2bcd:  
    input 1,1,m1,l1  
    input 0,0,num,5  
    call asciihextohex
```

```
    mov rax,rbx
    mov rbx,10
    mov rdi,num+15
loop3:
    mov rdx,0
    div rbx
    add dl,30h
    mov [rdi],dl
    dec rdi
    cmp rax,0
    jne loop3

    input 1,1,m3,l3
    input 1,1,num,16
jmp _start
```

```
;*****BCD to Hex Conversion*****
```

```
bcd2hex:
```

```
    input 1,1,m2,l2
    input 0,0,num,6
```

```
    mov rbp,5
    mov rsi,num
    mov rbx,10
```

```
nxt4: xor rcx,rcx
    mul rbx
    mov cx,[rsi]
    sub cx,30h
    add rax,rcx

    inc rsi
```

```
dec rbp
    jnz nxt4
    mov [answer],rax

    input 1,1,m4,l4
    mov rax,[answer]
    call display
    jmp _start
```

```
exit:
    mov rax,60
    mov rdx,0
    syscall
```

```
*****PROCEDURES*****
```

```
asciihextohex:
    mov rsi,num
    mov rcx,4
    xor rbx,rbx
    mov rax,0
```

```
loop1: rol rbx,04
    mov al,[rsi]
    cmp al,39h
    jbe skip1
    sub al,07h
skip1: sub al,30h
    add rbx,rax
    inc rsi
    dec rcx
    jnz loop1
```

ret

display:

mov rsi,answer+3

mov rcx,4

loop2:mov rdx,0

mov rbx,16

div rbx

cmp dl,09h

jbe skip2

add dl,07h

skip2: add dl,30h

mov [rsi],dl

dec rsi

dec rcx

jnz loop2

input 1,1,answer,16

ret

\*\*\*\*\*

;Output Of 64 Bit NASM Code:

\$ nasm -f elf64 mil3.asm

\$ ld -o a mil3.o

\$ ./a

MENU

1. Hex to BCD
2. BCD to Hex
3. Exit

Enter your choice: 1

Enter 4-digit Hex number: FFFF

Equivalent 5-digit BCD number: 65535

MENU

1. Hex to BCD

2. BCD to Hex

3. Exit

Enter your choice: 2

Enter BCD Number:65535

Equivalent Hex Number:FFFF

MENU

1. Hex to BCD

2. BCD to Hex

3. Exit

Enter your choice: 3

\$