John Eamon Duffy

275 Mount Carmel Avenue, Hamden, CT 06518 (School)

john.duffy@quinnipiac.edu | (203) 430-8442 | www.linkedin.com/in/john-eamon-duffy | www.github.com/dizzleduff

Profile: Highly approachable individual experienced in leading individuals, breaking down complex problems, and organizing tasks. Strives to accomplish set goals in leadership, error prevention, teamwork and innovation. Flexible and goal oriented with a desire to accomplish tasks that make an impact.

EDUCATION

Quinnipiac University, School of Engineering, Hamden, CT

Expected May 2020

Bachelor of Science in Software Engineering, Cumulative GPA 3.3

Relevant Courses: Algorithm Design/Analysis, Data Structures/Abstraction, Object Oriented Design, Software Engineering Design and Development, Human-Computer Interaction, Software Requirements Analysis, Software Engineering/Health Care

EXPERIENCE

Wellspring Foundation, Bethlehem, CT | *IT Support Intern, IT Support Per-Diem*

Summer 2018

- Maintain computer systems by doing daily upkeep on systems through updates and tune-ups to achieve a fully functioning environment
- Guided users on how to operate new software and equipment by explaining and demonstrating the systems to allow the users to accomplish tasks much quicker
- Perform troubleshooting to diagnose and resolve problems by repairing software and replacing parts to preserve computers functionality

YMCA, Branford, CT | *Archery Instructor, Camp Counselor*

Summer 2016, 2017

- Instruct and Supervise ages 9-14 in archery by teaching the basics of shooting a bow to provide a safe and enjoyable experience
- Created, conducted, and developed individual private lessons for children of various skills allowing for exploration of archery and building stronger bonds between individuals
- Assessed students and verbally reported progress to parents, in addition to written evaluations, allowing for further improvement of the archer's abilities

Quinnipiac University, Hamden, CT | *Intramural referee*

2016 - Present

- Referee sports games by enforcing rules of the sport to provide a competitive and safe game
- Mediate conflicts between players of each team to create a solution that everyone agrees on
- Interact with other referees to moderate intramural games by keeping constant communication with one another to confirm calls and score of the game

QUINNIPIAC ACTIVITIES

Fraternity - Beta Theta Pi | Executive Board Member-New Member Education Chair

Fall 2017 - Present

- Teach values and history by leading a class session to better educate new members
- Lead a class session to educate new members on values and history
- Enforced scholarship requirements by creating academic plans for underperforming brothers to improve GPA
- Developed an education plan for the new member education process, which was confirmed by the national fraternity, by re-working older plans to allow for a smooth and enjoyable experience

Computing Club | *Hackathon*

Fall 2017 - Present

- A day event where a team of 5 gets together to develop an app that corresponds with the assigned theme by the club
- Brainstorm with a team and assign individual tasks to create a demo of an emergency preparedness app using HTML
- Develop user interface, created a location service where the app takes longitude and latitude to find user, and create interface for a message board

SKILLS

Computer: Java, Scala, C#, Python, HTML, CSS, Git, Android Studio

Certifications: Eagle Scout, U.S. Citizenship, German Citizenship, First Aid, CPR and Archery

Languages: English (Native), German (Fluent), Spanish (Intermediate)