

# John Eamon Duffy

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## EDUCATION

**Quinnipiac University, School of Engineering**, Hamden, CT

*Expected May 2020*

Bachelor of Science in Software Engineering, Cumulative GPA 3.3

**Relevant Courses:** Human-Computer Interaction, Software Requirements Analysis, Software Engineering/Health Care, Algorithm Design/Analysis, Data Structures, Software Engineering Design/Development

## SKILLS

Technical: Java, Scala, Python, HTML, CSS, JavaScript, Bootstrap, SQL, Git, Android Studio, Agile/Scrum

Certifications: Eagle Scout, U.S. Citizenship, German Citizenship, First Aid, CPR and Archery

Languages: English (Native), German (Fluent), Spanish (Intermediate)

## PROJECTS

**My Hero Academia**

*Fall 2018*

- Used Bootstrap to produce a responsive, front-end framework

**Five Stars** | <https://github.com/Gorman98/Five-Stars>

*Spring 2018*

- Android Application where users can create accounts to view and rate movies, anime and video games which can be posted on personal made accounts for friends to see
- Used Firebase to create a login feature for user accounts and to store user reviews to their accounts

**Personal Resume Website** | <https://eamonduffy.github.io/>

*Spring 2018 – Present*

- Ongoing project to practice my skills and produce my own online professional e-portfolio

**Wave Game** | <http://github.com/WillEccles/wavegame>

*Fall 2017*

- Used a scrum cycle to plan and organize the project
- Developed a bare Java game by adding new features and improving upon older features

## EXPERIENCE

**Wellspring Foundation, Bethlehem, CT** | *IT Support Intern, IT Support Per-Diem*

*Summer 2018 - Present*

- Maintained computer systems by doing daily upkeep on systems through updates and tune-ups to achieve a zero system downtime environment
- Guided users on how to operate new software and equipment by explaining and demonstrating the systems to allow the users to accomplish tasks much quicker
- Performed troubleshooting to diagnose and resolve problems by repairing software and replacing parts to preserve computers functionality

**YMCA, Branford, CT** | *Archery Instructor, Camp Counselor*

*Summer 2016, 2017*

- Instructed and Supervised ages 9-14 in archery by teaching the basics of shooting a bow to provide a safe and enjoyable time at camp
- Created, conducted, and developed individual private lessons for children of various skills allowing for exploration of archery and building stronger bonds between individuals

## INVOLVEMENT

**Fraternity - Beta Theta Pi** | *Executive Board Member-New Member Education Chair*

*Fall 2017 - Present*

- Developed an education plan for the new member education process by re-working older plans to teach the values and history to the new members

**Computing Club** | *Hackathon*

*Fall 2017 - Present*

- Developed a user interface using HTML/CSS and Bootstrap to create a location service to find user and a message board for an emergency preparedness web application

**Climbing Club** | *General Member*

*Fall 2018*

- Recreational club to give the opportunity to distress and climb with others